

HW5 PSO

import all we need for solving and visualizing:

```
In [1]:

import numpy as np
import random
import math

import matplotlib.pyplot as plt
```

problem:

```
In [2]:

XYMaxF = 10
XYMinF = -10
def f(x,y):
    return abs( math.sin(x) * math.cos(y) * math.exp( abs( 1 - ( (math.sqrt( pow(x,2) + pow(y,2) ) ) / math.pi ) ) ) )

XYMaxG = 100
XYMinG = -100
def g(x,y):
    if x == 0 or math.cos(y/x) == -1:
        # return math.inf #make problme for plotting.
        return 41000 #if it be a very large number it would not look well
    return x * math.sin( math.pi * math.cos(x) * math.tan(y)) * (math.sin(y/x)) / (1 + math.cos(y/x))
```

visualizing:

```
In [3]:

def point_visualizing(swarm,func,i) :
    xdata = []
    ydata = []
    zdata = []
    for p in swarm:
        xdata.append(p.currX[0])
        ydata.append(p.currX[1])
        zdata.append(func(p.currX[0],p.currX[1]))

    ax = plt.axes(projection='3d')
    ax.scatter3D(xdata, ydata, zdata, c=zdata, cmap='viridis');
    plt.savefig('pic/'+func.__name__+str(i)+'.png') #saving
                                                    #very slow

def continuous_visualizing(func,maxX,minX,maxY,minY ):
    xdata = []
    ydata = []
    zdata = []

    for i in list(np.arange(minX,maxX,1/2)):
        for j in list(np.arange(minY,maxY,1/2)):
            xdata.append(i)
            ydata.append(j)
    for i in range(len(xdata)):
        zdata.append(func(xdata[i],ydata[i]))

    ax = plt.axes(projection='3d')
    ax.plot_trisurf(xdata, ydata, zdata, cmap='viridis');
```

Parameter variable:

omega, c1, c2, randmin, randmax (used in cal_next() in class particle)

GBlocation : (x,y) , GBest : z for global best (x,y,z)

n : number of particles

```
In [4]:

omega = 1/2
c1 = 1
c2 = 1
randMin = 0
randMax = 1
GBest = 0 # it will be inf for minimizing and -inf for maximazing
GBlocation = tuple

n = 500
```

currX : x(k)

currV : v(k)

extermum can be min or max

cal_next_v:

$v(k) \rightarrow v(k+1)$

$x(k) \rightarrow x(k+1)$

and update personal best

inertia = omega * v(k)

cognitive = c1 rand (Personal Best-x(k))

social = c2 rand (Global Best-x(k))

vi(k+1) = inertia + cognitive + social

let the location be int. I'll try float too

first self.currV is 0. we should try to keep currX in range ((maxX, minX), (maxY, minY)).usually personal & global best can't tend currX out of the range, but a radom currV can. So I prefer to use small currV in start, but I'll try other numbers.

outOfRange: i used it for fixing parameters(see in readme)

```
In [5]:
class particle:
    def __init__(self,maxX,minX,maxY,minY,func,extermum) :
        self.currX = (random.randint(minX,maxX), random.randint(minY, maxY))
        self.currV = (0,0)
        self.extermum = extermum
        self.func = func

        self.minX = minX
        self.maxX = maxX
        self.minY = minY
        self.maxY = maxY
        # self.outOfRange = 0

        self.PBest = func(self.currX[0], self.currX[1])
        self.PBestlocation = self.currX

    def cal_next(self):
        rand1 = random.uniform(randMin, randMax)
        rand2 = random.uniform(randMin, randMax)

        interia = (omega*self.currV[0],omega*self.currV[1])
        congntive = c1*((self.PBestlocation[0]-self.currX[0])*rand1, (self.PBestlocation[1]-self.currX[1])*rand1 )
        social = c2*((GBlocation[0] -self.currX[0])*rand2, (GBlocation[1] -self.currX[1])*rand2 )

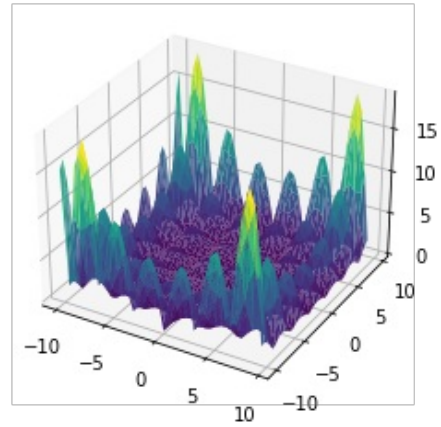
        self.currV = ( interia[0]+congntive[0]+social[0] , interia[1]+congntive[1]+social[1] )
        nextX = (self.currX[0] + self.currV[0], self.currX[1] + self.currV[1])
        if self.minX<=nextX[0] and nextX[0]<=self.maxX and self.minY<=nextX[1] and nextX[1]<=self.maxY :
            self.currX = (self.currX[0] + self.currV[0], self.currX[1] + self.currV[1])

        if self.extermum == "min" :
            if self.func(self.currX[0], self.currX[1]) <= self.PBest :
                self.PBest = self.func(self.currX[0], self.currX[1])
                self.PBestlocation = self.currX
        elif self.extermum == "max" :
            if self.func(self.currX[0], self.currX[1]) >= self.PBest :
                self.PBest = self.func(self.currX[0], self.currX[1])
                self.PBestlocation = self.currX

        # else:
        #     self.outOfRange+=1
        #
```

visualize f

```
In [6]:
continuous_visualizing(f,XYMaxF, XYMinF, XYMaxF, XYMinF)
```



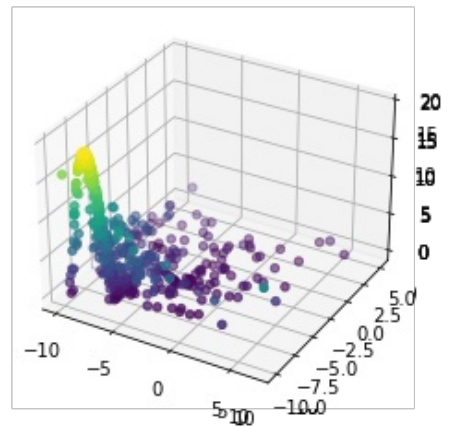
solving f:

```
In [7]:
GBest = -math.inf
swarm = np.array([particle(XYMaxF,XYMinF,XYMaxF,XYMinF,f,"max") for _ in range(n)])
i = 0
while GBest<=19.2:
    point_visualizing(swarm, f,i)
    for p in swarm :
        pass
        if p.PBest > GBest:
            GBest = p.PBest
            #I tried > too. there was no difference
```

```
GBlocation = p.PBestlocation
for p in swarm :
    p.cal_next()

    i+=1
print (GBest,i)
print (GBlocation)
```

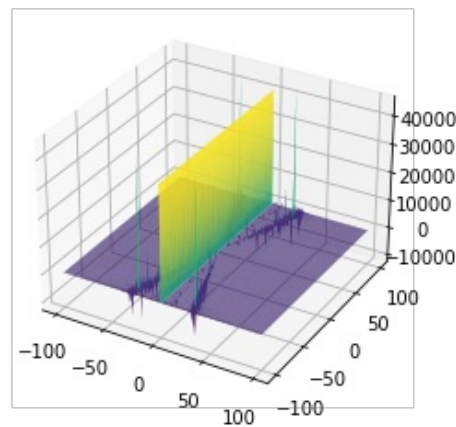
19.201122324892612 4
(-8.048384443890424, -9.638359030542738)



visualize g

In [8]:

```
continuous_visualizing(g,XYMaxG, XYMinG, XYMaxG, XYMinG)
```



In [9]:

```
GBest = math.inf
swarm = np.array([particle(XYMaxG,XYMinG,XYMaxG,XYMinG,g,"min") for _ in range(n)])
i = 0
# import time
# curr = time.perf_counter()
while i<1000:
    for p in swarm :
        if p.PBest < GBest:                                #I tried > too. there was no difference
            GBest = p.PBest
            GBlocation = p.PBestlocation
            # print(GBest,i, time.perf_counter()-curr)
            print(GBest,i)
            point_visualizing(swarm, g, i)

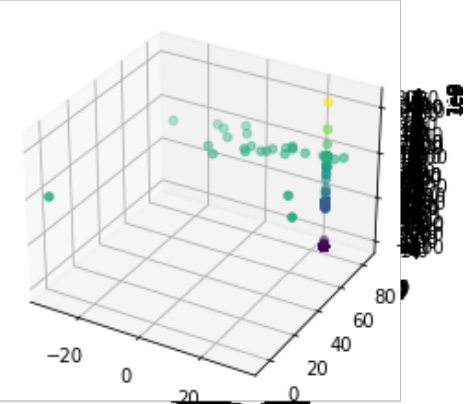
    for p in swarm :
        p.cal_next()

    i+=1
print("=====")
print(GBest)
print(GBlocation)
```

-356.2049429735594 0
-701.5161146873234 0
-1953.9270049353966 0
-4525.333690239846 2
-4842.833424898149 3
-8634.565680577623 5
-18391.47903443583 8
-33830.89829665237 10
-60090.95780847158 12
-1306135.614404037 14
-1364592.3892285936 21
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-13308692.794147462 24
-31177552.259327404 29
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-4084449901.0330763 123
-4084449901.0330963 124
=====
-4084449901.0330963
(24.847385070152978, 78.06036194384153)
```



create gif one time whole imgs are for f and other time are g

```
In [ ]:

from PIL import Image
import glob

frames = []
imgs = glob.glob("*.png")
for i in imgs:
    new_frame = Image.open(i)
    frames.append(new_frame)

frames[0].save('g-f.gif', format='GIF', append_images=frames[1:], save_all=True, duration=1000, loop=1)
```