

Mina Mani

Concept Artist & Matte Painter

E-Mail: mina.mani@gmail.com

Website: www.minamani.com

Skills

Concept Art
Matte Painting
UI Design
Lighting

Digital Painting
Background Design
Visual Development
Texturing

Professional Experiences

Marketing Artist & UI Designer / 2017 – 2018

Tilting Point-New York

Concept Artist & UI Designer / 2015 – 2016

Arvand Studio-Tehran

Guest Lecturer in Digital Image Editing / 2015 – 2016

Linköping University-Tehran

Matte Painter & Concept Artist / 2013 – 2014

Lemon Studio-Tehran

Concept Artist / 2013 – 2014

VII Sang Studio -Tehran

2D Digital Artist / 2012 – 2011

CG Blue Planet-Tehran

Matte Painter & Background Artist / 2011 – 2013

Diox Animation Studio-Tehran

Background & Texture Artist / 2009 – 2011

Sima Pardazan Animation Studio-Tehran

2D Modeller, Lighting & Rendering Artist / 2008 – 2009

Green Magic Studio-Tehran

Softwares

Adobe Photoshop / Advanced

Nuke / Basic

Maya / Basic

Corel Painter / Advanced

3D Studio Max / Basic

CSS-HTML / Basic

Education

Digital Art in Game Development - Certification / 2011 – 2014

Iran Game Development Institute

Applied Mathematics - Bachelor of Science / 2004 – 2008

Amirkabir University of Technology

Awards

Golden Deer for “Guns & Heroes” / 2017

Iran's Computer Game Festival

Best 2D Art in Mobile Games