

Mina Mani

Concept Artist & Matte Painter

E-Mail: mina.mani@gmail.com

Website: www.minamani.com

Skills

Concept Art
Matte Painting
Sketching and Drawing
Lighting

Digital Painting
Background Design
UI Design
Texturing

Professional Experiences

2D Artist & UI Designer / 2017 – 2018

Tilting Point

Concept Artist & UI Designer / 2015 – 2016

Arvand Studio

Guest Lecturer in Matte Painting / 2015 – 2016

Linköping University

Matte Painter & Concept Artist / 2013 – 2014

Lemon Studio

Concept Artist / 2013 – 2014

VII Sang Studio

2D Digital Artist / 2012 – 2011

CG Blue Planet

Matte Painter & Background Artist / 2011 – 2013

Diox Animation Studio

Background & Texture Artist / 2009 – 2011

Sima Pardazan Animation Studio

2D Modeller, Lighting & Rendering Artist / 2008 – 2009

Green Magic Studio

Softwares

Adobe Photoshop / Advanced

Nuke / Basic

Maya / Basic

Corel Painter / Advanced

3D Studio Max / Basic

CSS-HTML / Basic

Education

Digital Art in Game Development - Certification / 2011 – 2014

Iran Game Development Institute

Applied Mathematics - Bachelor of Science / 2004 – 2008

Amirkabir University of Technology

Awards

Golden Deer for “Guns & Heroes” / 2017

Iran’s Computer Game Festival

Best 2D Art in Mobile Games

