## **Orphan process**

process her father killed -9 pid parent id of it transfered to the init "systemd"

## **Zombie process**

parent donot wait() for child so keep reserved pcb not deleted and be in zombie state till parent process killed

```
#include <stdio.h>
#include <stdlib.h>
#include <sys/wait.h>
#include <unistd.h>
#include <string.h>
#define BUF SIZE 100
int main()
    char buf[BUF_SIZE];
    while(1) {
    printf("I am a simple shell, enter your command $ ");
    fgets(buf, BUF_SIZE, stdin);
    buf[strlen(buf) - 1] = 0;
    if (strlen(buf) == 0)
        continue;
    pid_t pid = fork();
    if (pid > 0) {
        int status;
        printf("PARENT: my pid = %d, my child pid = %d\n", getpid(),
           pid);
        sleep(1);
    } else if (pid == 0) {
        printf("CHILD: my pid = %d, my parent pid = %d\n", getpid(),
           getppid());
        char *newargv[] = { buf, NULL };
        char *newenvp[] = { NULL };
        execve(buf, newargv, newenvp);
        printf
```

```
("Exec failed, kernel is not the mode of executing programs\n");
    exit(-1);
} else {
    printf("PARENT: failed to fork\n");
}
return 0;
}
```

## notice the Z state of cmds done on this bad shell rmved only @ closing the parent

```
ps -lt pts/0
F S
     UID
             PID
                   PPID C PRI NI ADDR SZ WCHAN TTY
                                                            TIME CMD
0 S 1000
                                0 - 2687 do_wai pts/0
            3584
                   3577
                           80
                                                        00:00:00 bash
0 S 1000
                                0 - 624 wait_w pts/0
            3593
                   3584 0
                                                        00:00:00
                           80
Zombie_Shell
1 Z 1000
            3603
                   3593 0 80
                                0 -
                                        0 -
                                                pts/0
                                                        00:00:00
Zombie_Shell <defunct>
1 Z 1000
            3605
                   3593 0 80
                                0 -
                                        0 -
                                                pts/0
                                                        00:00:00
Zombie_Shell <defunct>
```