Team Member Peer Review Assessment

Project Name \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Team Name \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Team Member Name \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Team Member Role \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Team Member Assessments**

**References**

<https://www.joelonsoftware.com/2000/04/03/incentive-pay-considered-harmful/>

According to Joel Spolsky, peer reviews are crucial for improving software quality, emphasizing the importance of providing frequent, constructive feedback to developers, and ensuring that code is reviewed by someone who understands the context and can identify potential issues effectively; he advocates for a system where reviews are timely, specific, and focused on improving the code rather than just being a formality