Mina Huh

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RESEARCH INTERESTS

Human-Computer Interaction, Human-AI Interaction, Accessibility, Video Interaction

EDUCATION

The University of Texas at Austin

Austin, Texas

Ph.D. in Computer Science, Advisor: Dr. Amy Pavel

Aug.2022-

Korea Advanced Institute of Science and Technology (KAIST)

Daejeon, Korea

B.S. in Computer Science, Advisor: Dr. Juho Kim

Mar.2016 - Feb.2021

CONFERENCE/JOURNAL PUBLICATIONS

[c.5] AVscript: Accessible Video Editing with Audio-Visual Scripts

<u>Mina Huh</u>, Saelyne Yang, Yi-Hao Peng, Xiang 'Anthony' Chen, Youngho Kim, Amy Pavel CHI 2023: ACM Conference on Human Factors in Computing Systems

[c.4] A Duoethnographic Study of a Mixed-Ability Team in a Collaborative Programming Context

Mina Huh and JooYoung Seo

CSCL 2022: Conference on Computer-Supported Collaborative Learning

[c.3] Exploring Perceptions, Practices, and Challenges of Using Makeup and Cosmetics for People with Visual Impairments

Franklin Mingzhe Li*, Francheska Spector*, Meng Xia*, <u>Mina Huh</u>*, Peter Cederberg, Yuqi Gong, Kristen Shinohara, and Patrick Carrington (*: 4 authors contributed equally)

CHI 2022: ACM Conference on Human Factors in Computing Systems

[c.2] Cocomix: Utilizing Comments to Improve Non-Visual Webtoon Accessibility

Mina Huh, Yunjung Lee, Dasom Choi, Haesoo Kim, Uran Oh, and Juho Kim

CHI 2022: ACM Conference on Human Factors in Computing Systems

[c.1] RubySlippers: Supporting Content-based Voice Navigation for How-to Videos

Minsuk Chang, Mina Huh, and Juho Kim

CHI 2021: ACM Conference on Human Factors in Computing Systems

POSTER/WORKSHOP PUBLICATIONS

[w.1] Reimagining Accessibility and Inclusion in K-12 CS Education Through Curriculum and Professional Development

Maya Israel, Supriya Dey, Yota Dimitriadi, Heather Feldner, Amy lsvik, Noel Kuriakos, Jean Salac, Mina Huh, and Gesu India

Microsoft Research Accessible Computer Science Education Fall Workshop, 2020

RESEARCH EXPERIENCES

Naver AI lab (with Dr. Youngho Kim)

Mar.2022 - Sep.2022

Accessible Video Editing with Audio-Visual Scripts

Published CHI `23 paper

UCLA HCI Lab (with Prof. Xiang Anthony Chen & Prof. Amy Pavel)

Jul.2020 - Sep.2022

Enhancing Information Seeking in Educational Videos for People with Visual Impairments

Presented the work in SIGCHI CSCW Asia School 2020

KAIST Interaction Lab (with Prof. Juho Kim & Prof. Uran Oh)

Jan.2020 - Oct.2021

1. Data Modeling Techniques for Supporting Conversational Interaction in Video Tutorials

Won Grand prize(1st) in URP program / Published CHI `21 full paper

2. Comments-driven Interaction Techniques to Improve Webtoon Accessibility

Published CHI `22 full paper

UIUC Accessible Computing Lab (with Prof. JooYoung Seo)

April.2021 - Nov.2021

Understanding Experiences of Mixed-ability Team Collaborating in a Group Programming Project Published CSCL`22 paper

ETH Zürich DS3 Lab (with David Dao)

Sep.2019 - Jan.2020

Prediction of Audience Reaction to Public Speech

Ecole Polytechnique Epizeuxis Lab (with Prof. Jiazi Yi & Prof. Thomas Clausen) May.2019 – Aug.2019

Intelligent High-Performance Computing Network (esp. B.I.E.R)

FELLOWSHIPS & AWARDS

Special Recognition for Outstanding Reviews

CHI 2023

Grand Prize, Undergraduate Research Participation @ KAIST

Aug.2020

Won Grand prize ($\mathbf{1}^{st})$ from the engineering school with a conference fellowship

KAIST Undergraduate Research Grant

Feb.2020

< Data Modeling Techniques for Supporting Conversational Interaction in Video Tutorials>

LINE-KAIST Scholarship

Nov.2019

 ${\bf Encouraging\ scholarships\ for\ promising\ undergraduates\ majoring\ in\ Computer\ Science}$

Grace Hopper Celebration - Google Travel Scholarship

Oct.2019

Based on leadership qualities, academic excellence, and efforts to increase women in tech

Google Women Techmakers Scholarship

Aug.2018

73 accepted among 25,000 applicants

National Excellence Scholarship (Natural Sciences and Engineering)

Mar.2016 - Feb.2020

Government funding for admission fees, the full amount of school support fees in the undergraduate program

WORK EXPERIENCE

Software Developer of Humelo

Dec.2018 – Mar.2019

Product Team & API Server Team (https://www.humelo.com)

Designed the main webpage providing APIs and identified important user flows and patterns

Software Developer of SPARCS OTL Team

Mar.2018 - 2019

SPARCS – Student Organization building and maintaining IT services for KAIST

Designed and implemented the timetabling website (OTL) with course information and reviews Over 300 visitors per day (https://otl.kaist.ac.kr/main/)

Services

Academic Services

Organizing Committee (Web Co-chair): ASSETS 2023

Reviewer: CHI 2023 (with recognition), CHI 2022 LBW, CSCL 2022, CSCW 2021, CHI 2021 LBW

Student Volunteer: ASSETS 2022, UIST 2022, UIST 2021 (JST captain), UIST 2020

Outreach and Leadership

Korea Childhood Cancer Center Mentoring – Teaching English and Math virtually	Jan.2021 - May.2021
Freshmen Guidance Group - Helping freshmen with academic work and school life	Feb.2018 – Feb.2019
KSOP Mentoring - Teaching Math and Programming to gifted underserved students	Feb.2017 - Dec.2017
KAIST Buddy Program - Helping international students adjust to campus life	Aug.2017 - Dec.2017

MEDIA COVERAGE

KAIST CS Annual Report: Undergraduate winning 1st place in URP program	Feb.2021
KAIST Research Magazine: "Creating technology that accommodates everyone"	Nov.2020
TJB News: Student orchestra's flash mob celebrating National Liberation Day of Korea	Aug.2017

TEACHING/MENTORING

Teaching Assistant

CS378 Introduction to Human-C	omputer Interaction	. Instructor: Dr. Amv	Pavel S	Spring 2023

Undergraduate Research Assistants

Yejin Kwon – UCLA fall/winter intern	2021
Intizar Tashov – KAIST summer/fall intern	2021

SKILLS

Languages: C, C++, Python, Java, JavaScript, HTML/CSS **TOEFL IBT**: 115/120 (R 30/30, L 30/30, S 27/30, W 28/30)