

Agenda

① Access Modifiers

② Constructors

→ Default

→ Copy

→ Manual

/ Custom

Deep copy

Shallow copy

→ Pass By value VS

→ Parameterized

Pass by Ref

Encapsulation

→ held attr behaviour together ↗ ↗ class

→ protected attr behaviour from outside

access.

Client
Program

Class Student {

name

email

do()

close()

 → Student s = new Student()
 s. name = "ABCDEF"

}

}

 doSomething (Student st) {

 st. name = =

 st. age = =

}

ACCESS MODIFIERS

→ private → no one outside can access
→ public → anyone can access.

Java

- private
- protected
- default
- public

Client {

Student a;

st - main
· age

?

<u>who</u> →	Same class	Same folder	Child class in same folder	Child class in another folder	Anywhere
private	✓	X	✓	X	X
default	✓	✓	✓	X	X
protected	✓	✓	✓	✓	X
public	✓	✓	✓	✓	✓

most restrictive

to

least restrictive

```
class Student {
    private String name;
```

private void do2C() { }

```
void changeBatch() {
    cout << name + " is changing batch." >>
    do2C();
```

3

Class Client {

psvm() {

Student e = ~~S. Name = "Naman"~~;

→ Good practice to have private attr.
getters / setters

Class Student {

private String name;

public void SetName (String to) {
Name = to
if (to == Robot)

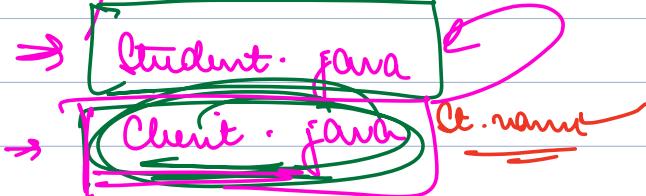
- ① → logging
- ② → validation
- ③ → Not tied to impl.

public String getName () {
return name;}

DEFAULT

- Same class
- Any other class in the same folder.
- Same package.

models



Controller

Client > java

Class Student {

String name;

void doIt()

fout(name)

}

Client {

params()

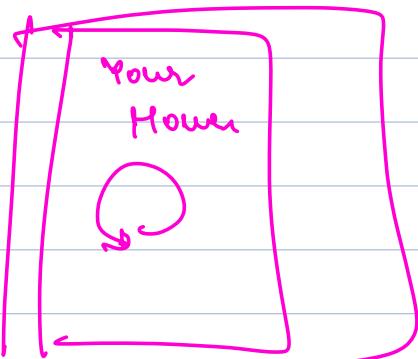
Student st =

st. doIt();

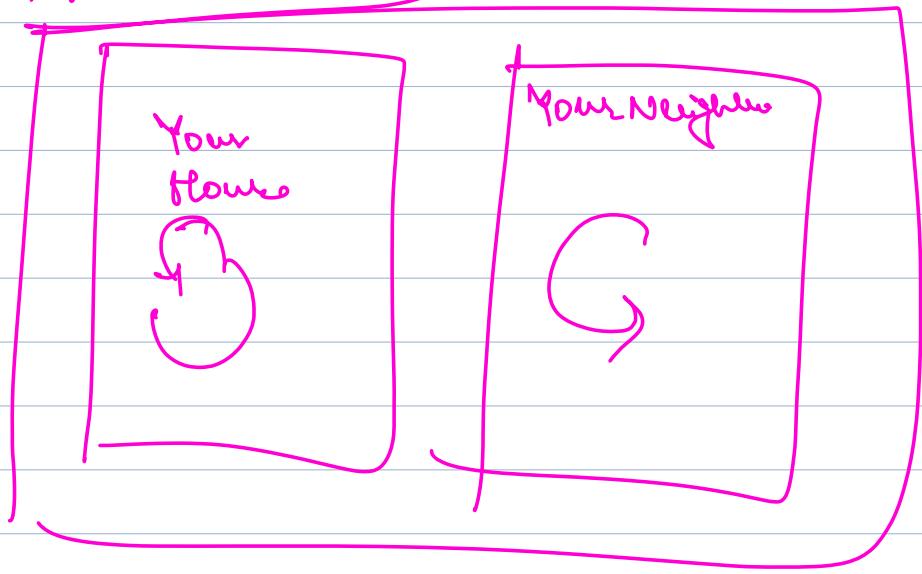
)

)

private



default



Protected

- Same class
- Any other class in same folder] } Default
- Child class even in other folder

modular

Parent.java
Child2.java
Client.java

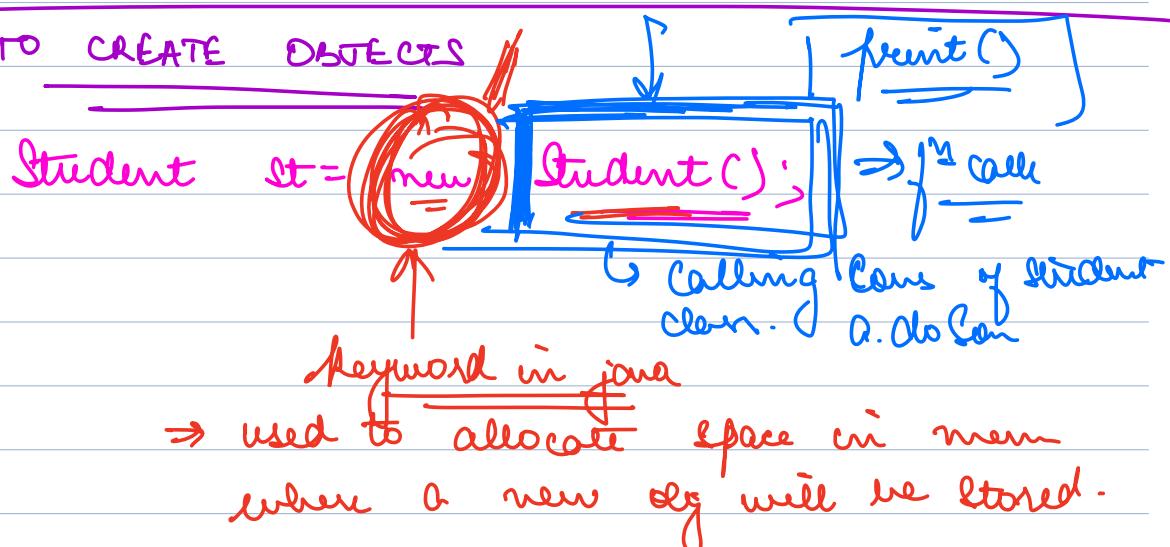
controller

close(Child extends Parent)
Child.java ✓

[Client2.java .] X

Protected being name

How TO CREATE OBJECTS



CONSTRUCTOR : Special method of a class whose purpose is only to create a new object of the class.

```

Student {
    String name; → null
    int age; → 20
    boolean married; → false
}

```

→ Default Constructors
If and only if we don't create our own constructor in a class, language by itself puts a default constructor in that class.

~~new Student()~~ ⇒ It sets each value of the attribute of the class to the default value of that data type.

- ① takes no params
- ② sets every attr value as default value of that data type
- ③ Public AM

CUSTOM CONSTRUCTORS

→ method with the same name as name of the class

→ no need to specific return type ⇒ AT is same as the class

class Student {

 String name;
 int age;

 public Student (String name, int age) {
 out ("I am the constructor");

}

}

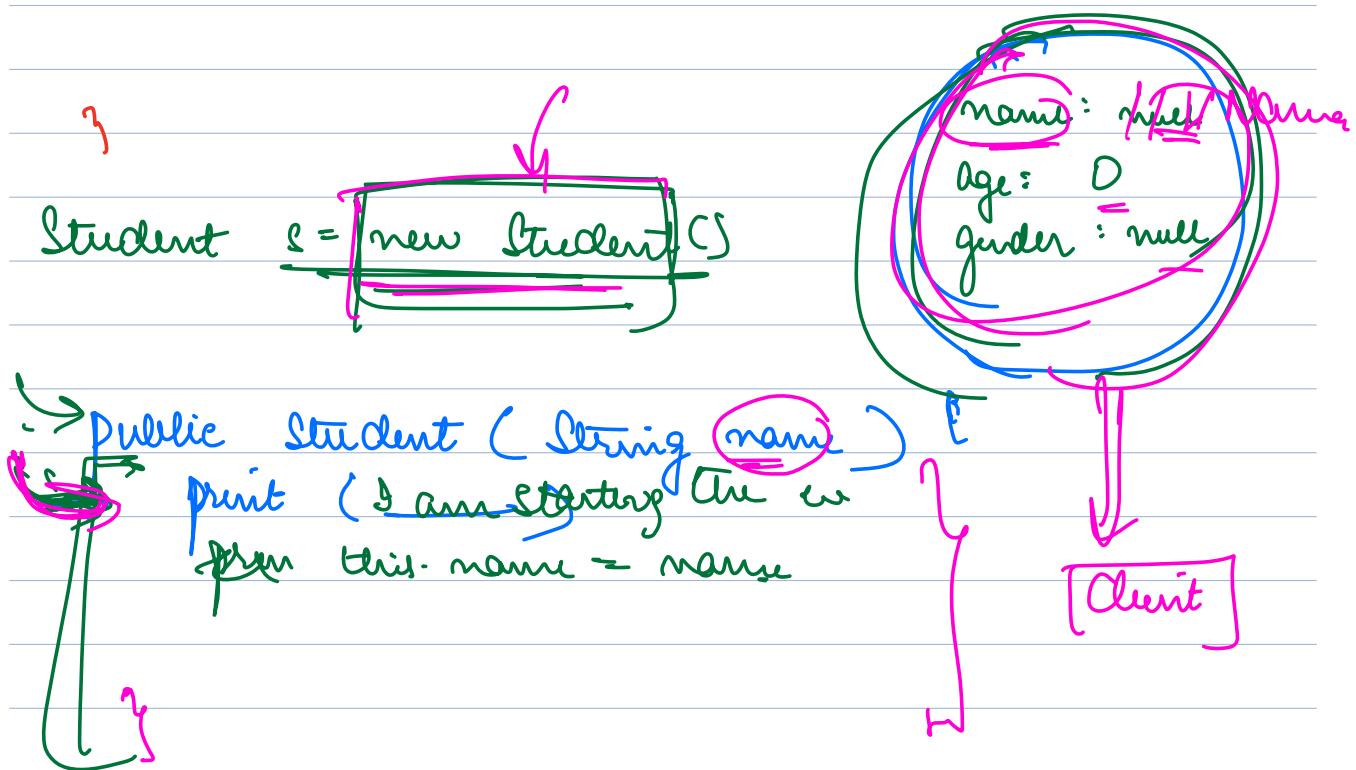
 public String getName() {

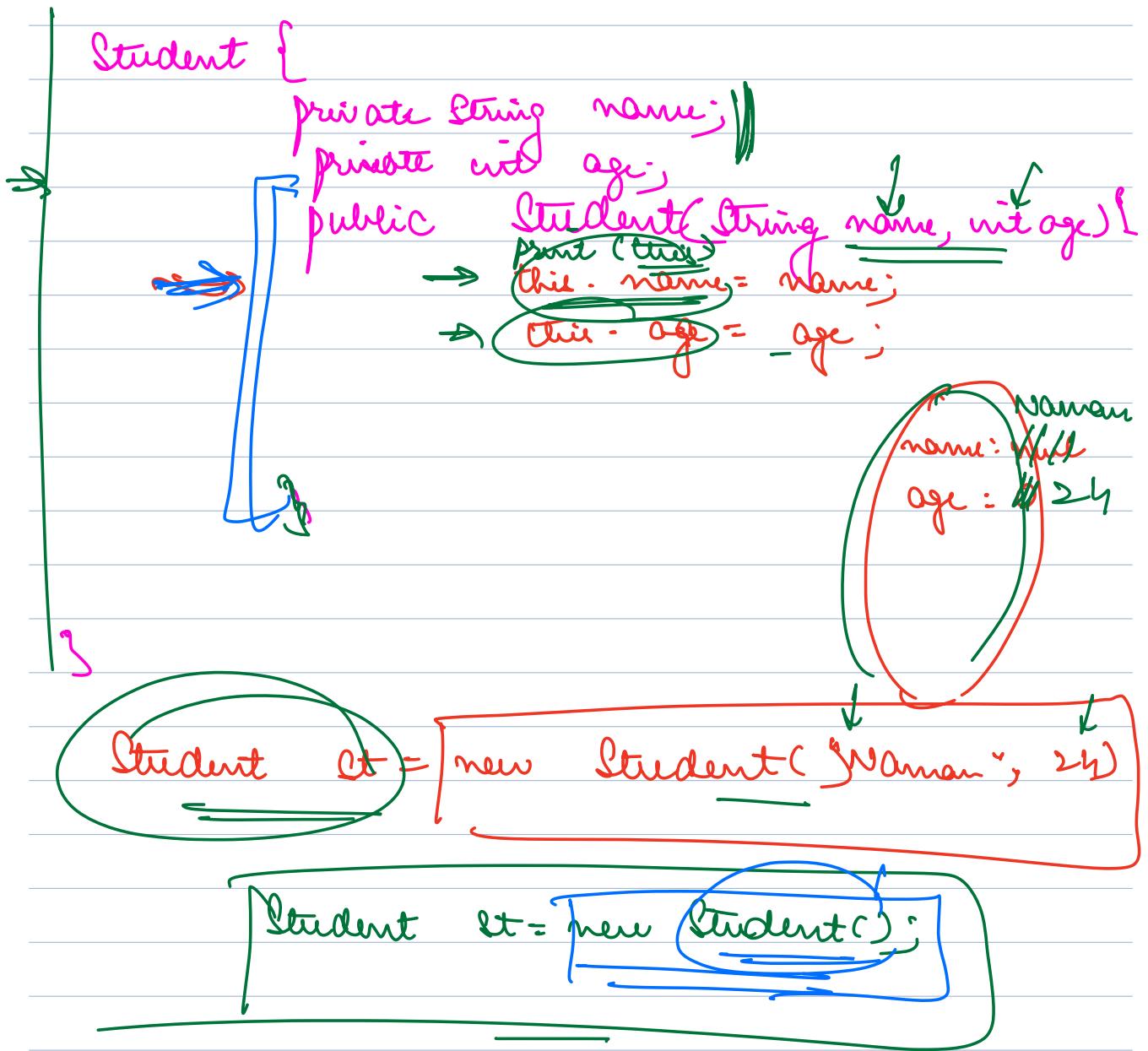
 break till 10:27 PM

```

public Student( String name ) {
    print( "Student constructor" )
    print( this.name ) ? => null
    this.name = name;
}

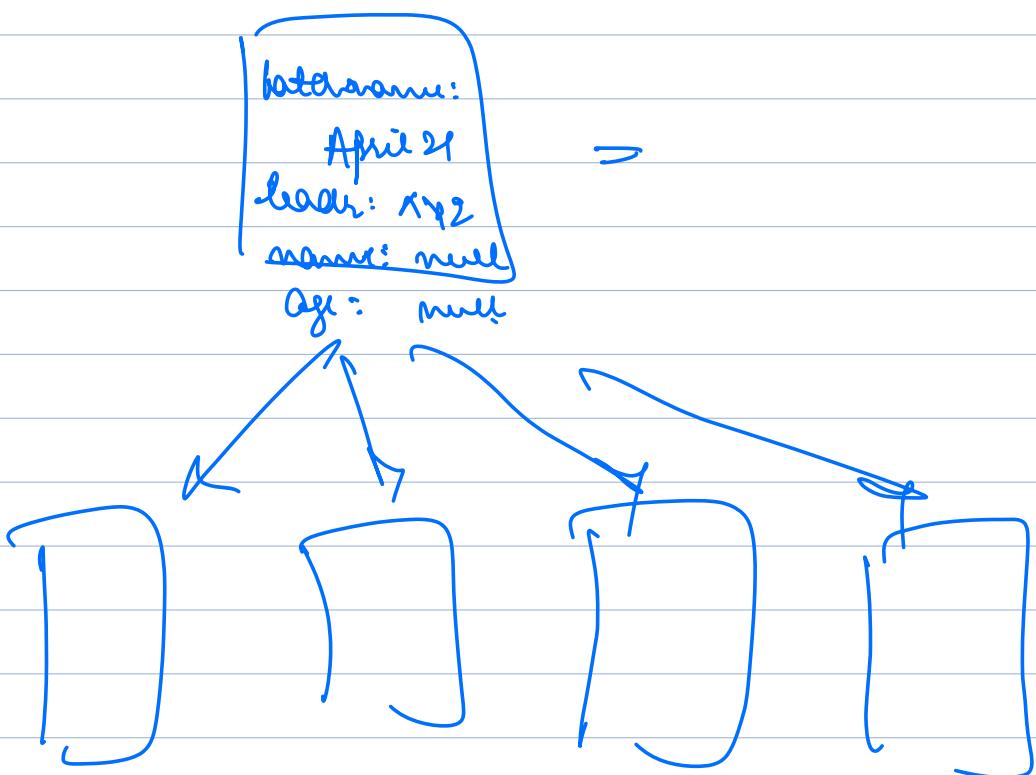
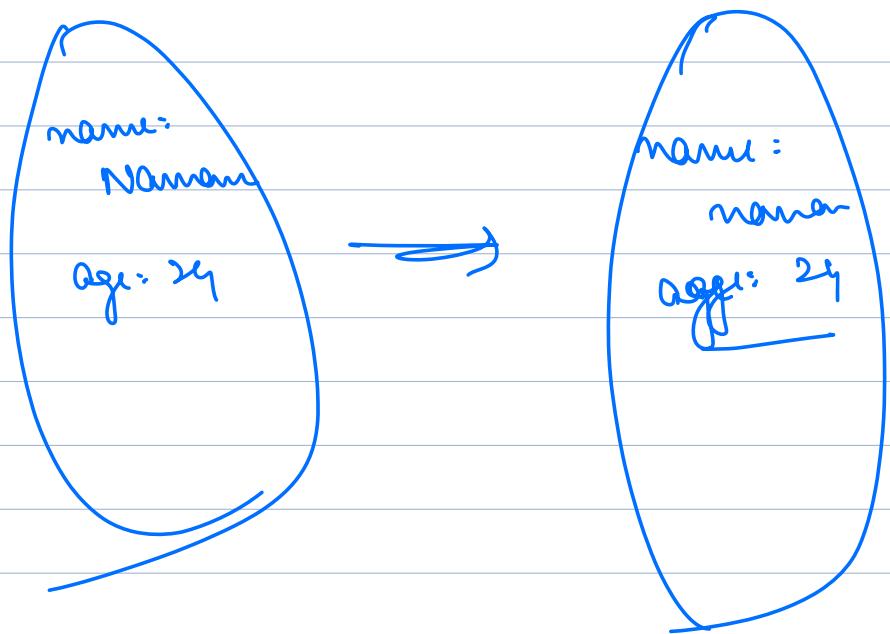
```





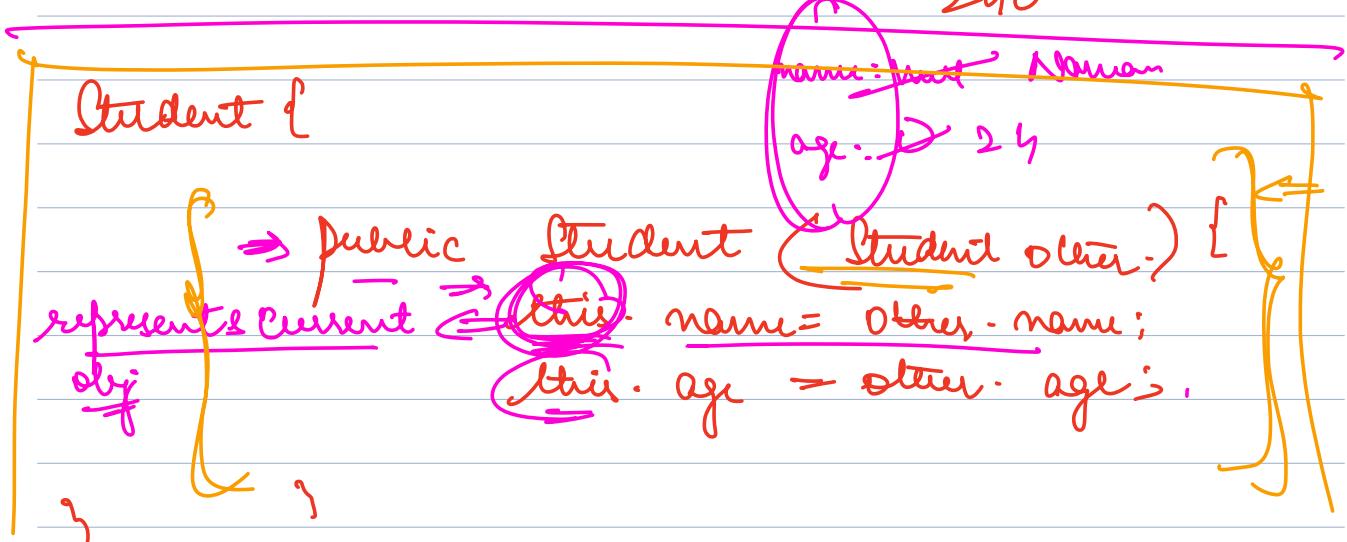
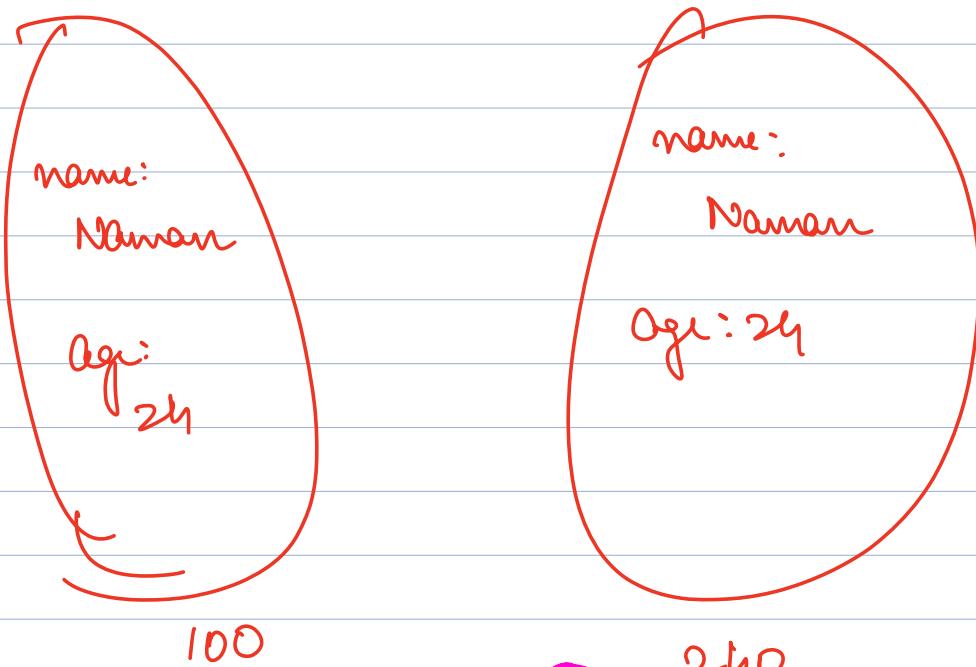
COPY CONSTRUCTORS

→ Sometimes you may want to create a new obj which looks exactly same as an already existing object.



~~Student old =~~ ;
 Student s = new Student (old .)

~~Student old =~~ ~~Student m = old~~



$\left\{ \begin{array}{l} \text{Student old} = \underline{\hspace{2cm}} \\ \text{Student st} = \underline{\hspace{2cm}} \text{ new Student (old)} \end{array} \right. \right\}$

Copy Cons == Custom constructor whose purpose is to create copy of obj bind to it.

Is it deep copy or is it shallow copy

How variables are stored in Java

int age = 12

→ primitive
→ object

primitive attrs are stored with the variable names itself

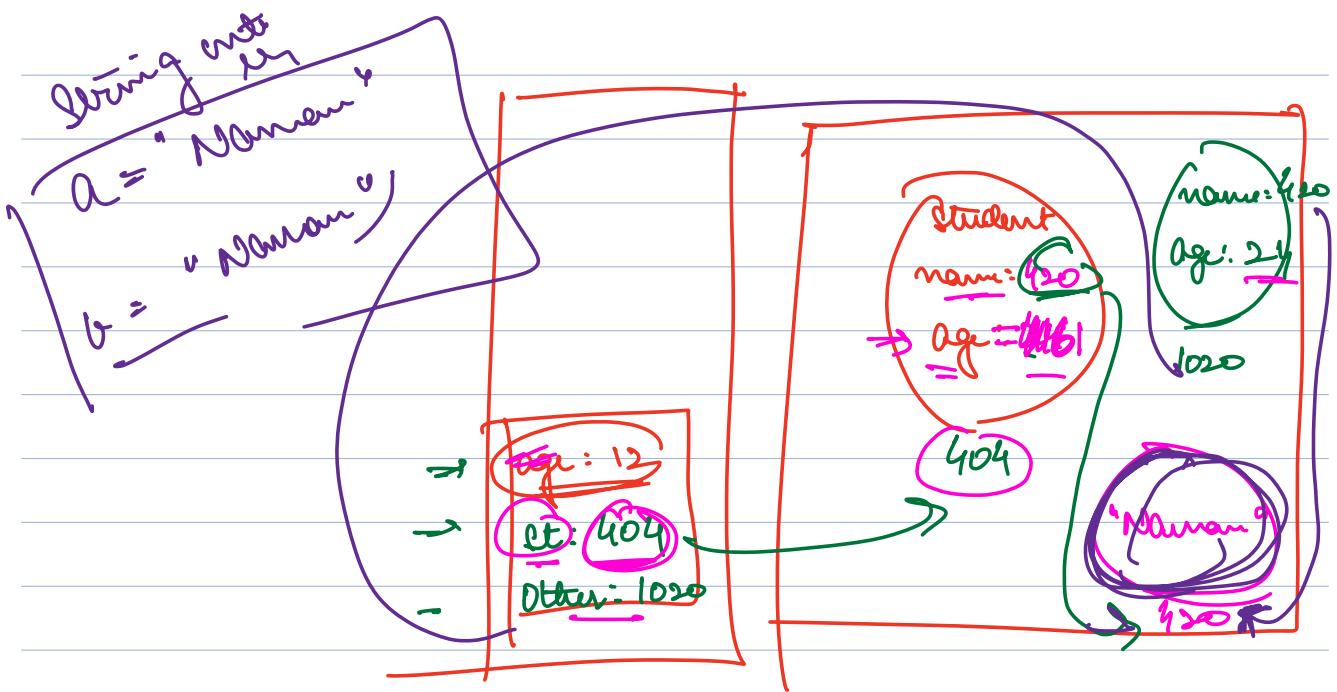
variable name store value.

Student st = new Student()

→ variable name store the address

of obj st.name = Naman

~~st.name~~: st.age = 24



~~new~~ Student (Other) {

this . name = other . name
this . age = other . age

Shallow
Copy

?

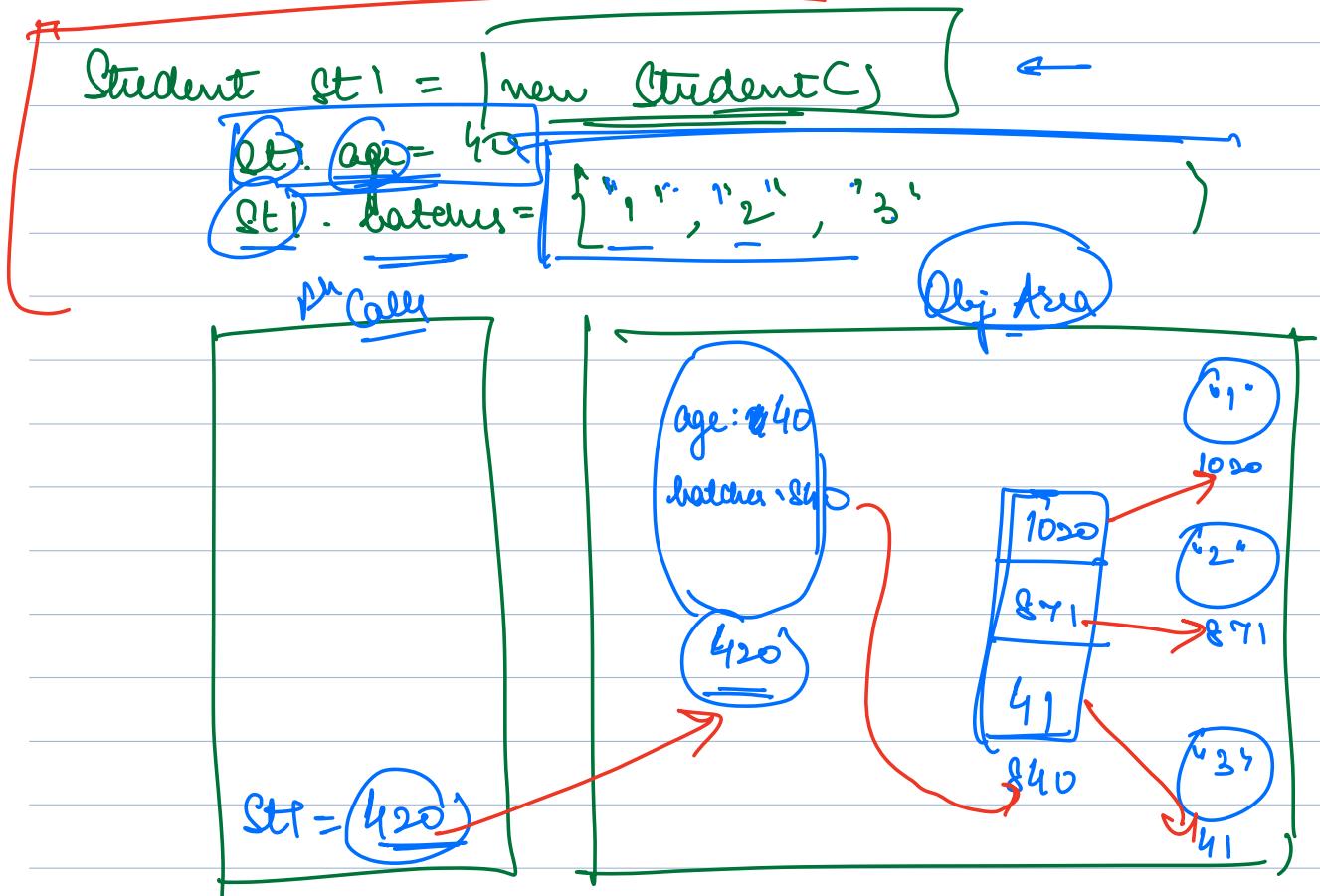
(lt) age = 61

Class Student {

 int age;

 list <Batch> batches;

}



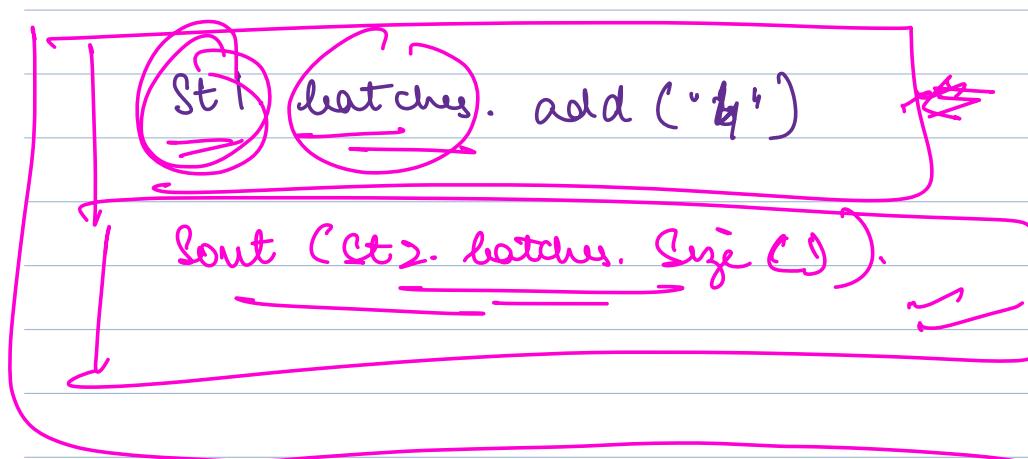
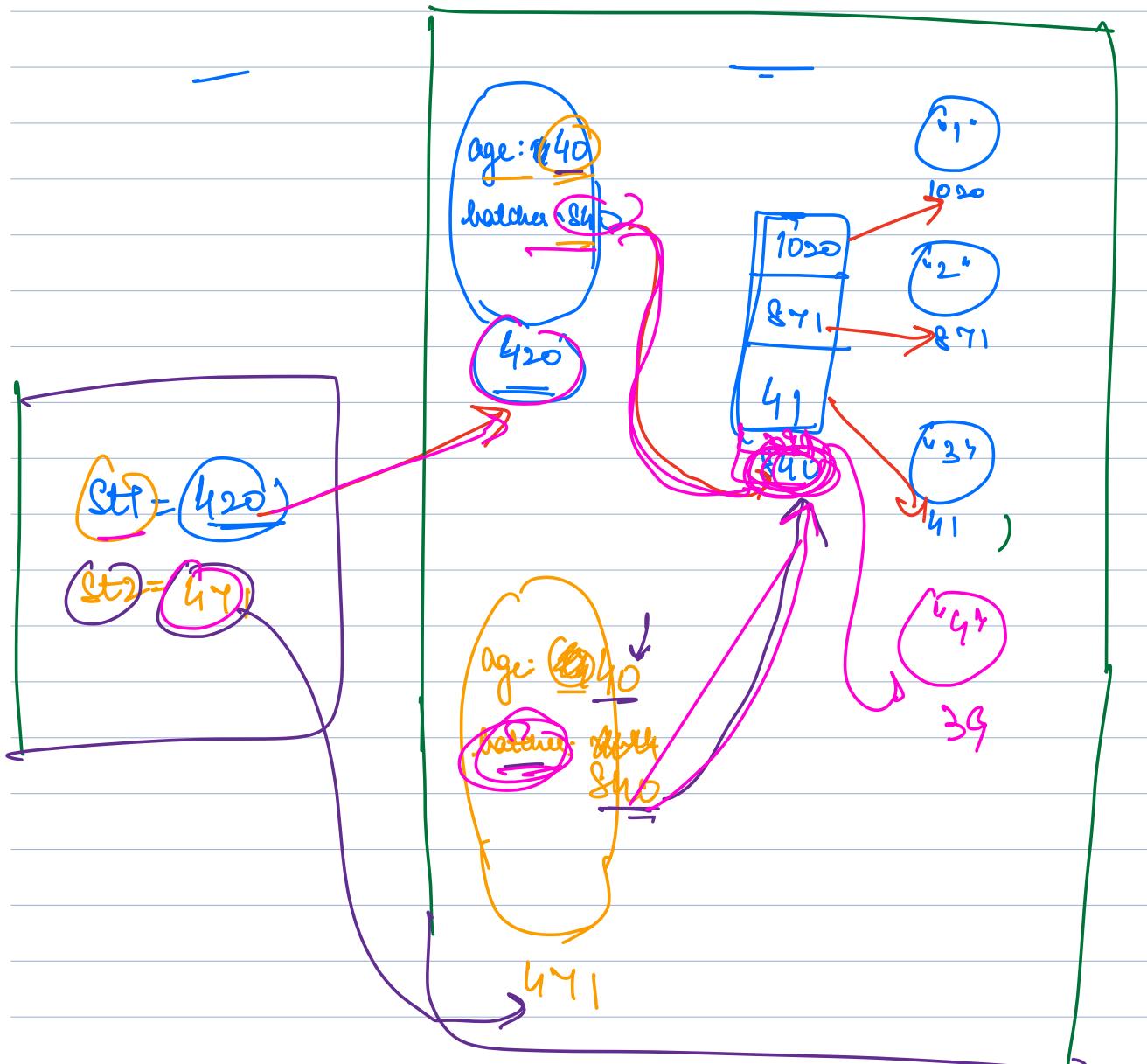
Student C (Student other) {

 this.age = other.age

 this.batches = other.batches;

}

Student st2 = new Student(st1);



H/W \rightarrow Understand how memory is managed in Java] =

