



# Presentation

A genetic algorithm for finding the  $k$  shortest paths in a network

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October 14, 2015



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# Introduction

## Problem definition and goals



### Problem description

Given a network  $G(V, E)$  where  $V = \{1, 2, \dots, n\}$  denotes the set of nodes and  $E = \{e_1, e_2, \dots, e_m\}$  denotes the set of edges connecting nodes. Let  $n_0 \subseteq V$  be source node,  $M = \{n_0, u_1, \dots, u_m\} \subseteq V$  be the set of destination nodes and  $Band(e)$  be the bandwidth of edge  $e$ .

Given a path  $P(V_p, E_p)$  in the network  $G$  and

$$Band(P) = \min\{Band(e) : e \in P(V_p, E_p)\}$$

Let  $B$  be a required value of the bandwidth,  $P$  is the shortest path if  $Band(P) \geq B$

Find all the shortest paths from source node to each destination node.

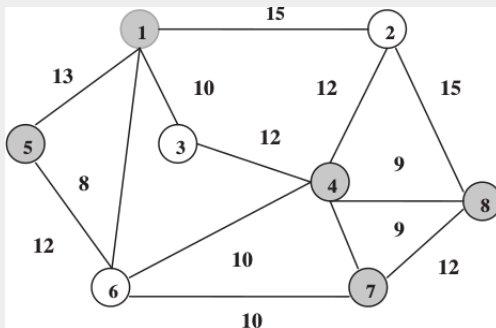


# Introduction

Problem definition and goals



## Example



The shortest paths  $P$  with the restricted bandwidth  $B = 10$

1 2 8 7 6 4 gives  $Band(P) = 10$

1 5 6 7 8 2 4 gives  $Band(P) = 10$



# Introduction

Problem definition and goals



## Where we find the problem

- In a multiparty multimedia teleconference, it requires to maintain the route to send video and voice at each conference site to the other sites.
- In distant education systems, the voice and video of the instructor are sent to all students.
- In video-on-demand system, batching a number of customer requests from the same video object and using one I/O stream to serve multiple customers..



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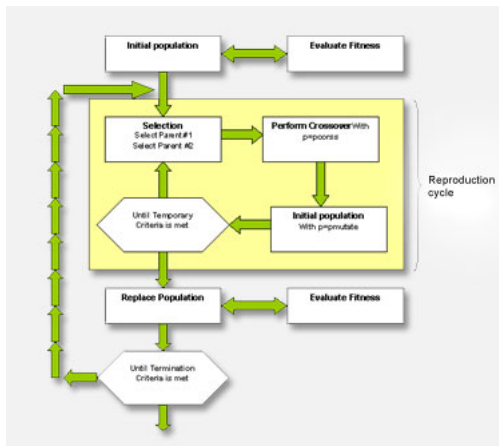


# Concepts

## Genetic algorithm



A heuristic search based on the process of natural selection for improving the solution's quality by exploiting historical information.





## Genetic algorithm components

- Encoding method: representing every solution domain into a sequence of data called chromosome.
- Initial population method: generating initial population.
- Objective function: verifying and weighting how a chromosome is closed to expected solution.
- Genetic operators: generating new chromosomes from historical information (basic operators: crossover and mutation operations).
- Terminator: determining to terminate reproduction cycle.





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Given a network  $G(V, E)$  and  $|V| = N$

- Encoding method: an array of integers with length  $N$  to represent the respectively visited nodes of a path in  $G$ .
- Initial population method: randomly generating the set of candidate solutions in a form of above encoding method.
- Objective function: testing a chromosome with 1-connectivity condition and the bandwidth constraint.
- Genetic operators: Crossover operation(random cut-point) and mutation operation(replacing bit-by-bit basis).
- Terminator: terminating the algorithm if the number of reproduction cycles is reached.

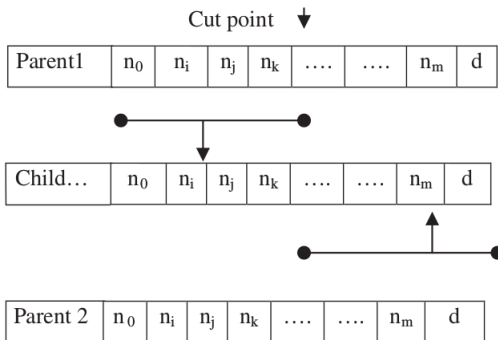


# Design and Example



$n_0$	$n_i$	$n_j$	$n_k$	....	....	$n_m$	$d$
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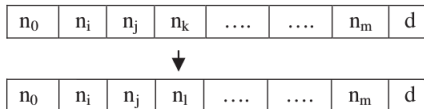
**Figure 1** A chromosome form (where  $n_i, n_j, n_k, \dots, n_m$  are the nodes between the source node  $n_0$  and destination node  $d$ ).



**Figure 2** Crossover operation.



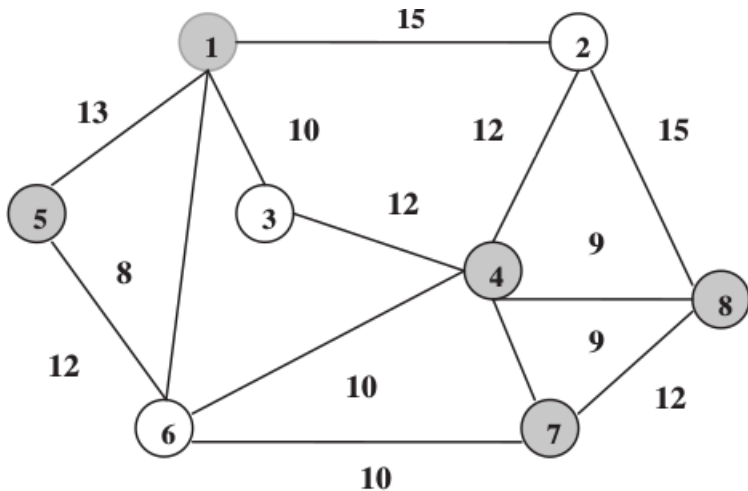
# Design and Example



**Figure 3** Mutation operation.



# Design and Example





# Design and Example




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**Algorithm:** Genetic algorithm for finding the  $k$  shortest paths

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**Input:** pop\_size, maxgen,  $P_m$ ,  $P_c$ ,  $n_0$ , the destination nodes  $U$ ,  $B$ .

**Output:**

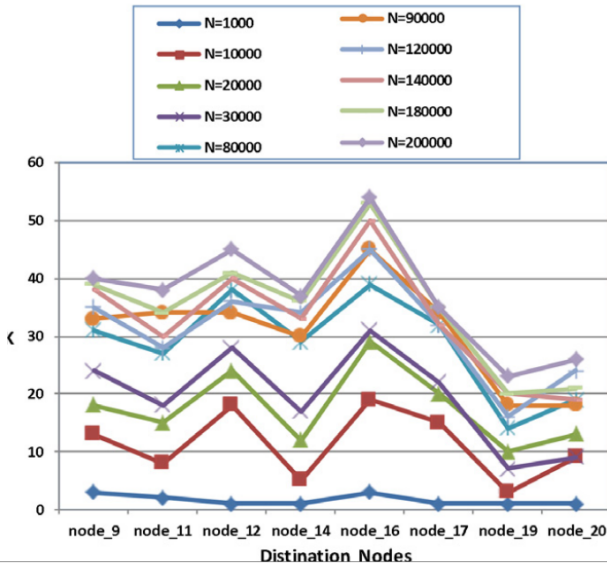
1. Generate the initial population as in Section 3.2.
  2.  $\text{gen} \leftarrow 1$ .
  3. **While** ( $\text{gen} \leq \text{maxgen}$ ) **do**
  4.  $P \leftarrow 1$
  5. **While** ( $p \leq \text{pop\_size}$ ) **do**
  6. Obtain chromosomes of the new population, select two chromosomes from the parent population according to  $P_c$ . Apply cross-over, and then mutate the new child according to  $P_m$  parameter.
  7. Compute the bandwidth of the new child ( $\text{Band}(P)$ ) according to Eq. (1).
  8. If  $B(P) \geq B$  then Save this child as a candidate solution.
  9.  $P \leftarrow p + 1$ .
  10. End if
  11. End
  12. Print all obtained solutions.
  13. End
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# Experiments







# Questions ?

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