# Stochastia- user manual

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## Game Controls

You can write ; at any time to use the last command

Exit can be used at any time to return to main menu

## Main menu

Start

Start new game

exit

Exit game

**Overworld**

go DIRECTION

Go in a desired direction  
DIRECTION can be one of the four cardinal directions (north,east,south,west)

look (around|at SOMETHING [INDEX])

You must look before you leap and thus looking is the first thing I advise you to do if you want to know more about SOMETHING

Looking around will show you what monsters and items are around you. SOMETHING can be either a monster or item, which should be followed by an index you are provided with when you look around. SOMETHING could also be yourself, if you‘d like to know yourself better.

attack INDEX

Attack a monster with a given index

get INDEX

Pick up an item with a given index and put it in your inventory

inventory

Open and manage your inventory

**Inventory**

equip INDEX

Equip item number INDEX

drop INDEX

Drop item number INDEX

use INDEX

Use item number INDEX

describe INDEX

Describe an item number INDEX

equipped

Show equipped items

list

List all the items in the inventory

close

Exit inventory and return to the overworld

**Fight**

attack

attack a monster

defend

defend for one turn

run

try to run away