# MINCHAE KIM

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## **RESEARCH INTERESTS**

Human-Computer Interaction, Mixed Reality, Cross Reality

### **EDUCATION**

LD COMPON	
Korea University	Mar. 2024 – Feb. 2026
M.S. in Computer Science and Engineering	
Advisor: Prof. Gerard Jounghyun Kim	
New Jersey City University	Jan. 2023 – Mar. 2023
• Exchange student (Dean's List)	
Sejong University	Mar. 2019 – Feb. 2024
• B.S. in Software (Cum Laude)	

### RESEARCH EXPERIENCE

- Graduate Research Assistant
- Advisor: Prof. Gerard Jounghyun Kim

# **Graphics Lab, Sejong University** Sep. 2023 – Jan. 2024

Feb. 2021 – Dec. 2022

- Undergraduate Research Assistant
- Advisor: Prof. Oh-Young Song

# Mixed Reality & Interaction Lab, Sejong University

• Undergraduate Research Assistant

• Advisor: Prof. Jong-Weon Lee

#### **PUBLICATIONS**

#### **Journals**

1. Y.Yang, S.Kang, **M.Kim**, G.Kim, and H.Kim. BalanceVR: VR based Balance Training to Increase Tolerance to VR Sickness. (*Virtual Reality*)

#### **TEACHING EXPERIENCE**

Teaching Assistant	
Artificial Intelligence (Korea University)	Mar. 2025 – Jun. 2025
• Mathematics for Computer Science II (Korea University)	Sep. 2024 – Dec. 2024
• Application of Advanced Programming Language (Sejong University)	Mar. 2022 – Jun. 2022
Basics of Software and Coding (Sejong University)	Sep. 2021 – Dec. 2021
• Basics of Software Coding Based on Computational Thinking (Sejong University)	Mar. 2021 – Jun. 2021
Tutor	
Unity Programming (Sejong University)	Jul. 2022 – Jul. 2022

# **AWARDS & SCHOLARSHIPS**

Second Place, Sejong University Creative Design Competition	Dec. 2023
• Developed a puzzle game featuring seamless transitions between 2D and 3D gameplay	
Global Excellence Scholarship	Jan. 2023
• Awarded full-tuition scholarship for outstanding academic performance and leadership in international exchange programs	
First Place, Sejong University Department of Software Academic Conference	Jun. 2022
• Developed a VR campus simulation to facilitate freshmen orientation	
Grade Improvement Scholarship	May. 2021
Awarded for demonstrating significant improvement in GPA	
Language Excellence Scholarship	Apr. 2019
• Awarded for achieving a TOEIC score of 950+	

**SKILLS** 

**Programming Languages:** C#, C++, Python, Java, Swift

VR/AR Technologies: Unity, Meta XR SDK, SteamVR, XR Interaction Toolkit

Languages: Korean (Native), English (Fluent)