

# C++ for Coders and Data Structures

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**NOTE:** The following materials have been compiled and adapted from the numerous sources including my own. Please help me to keep this tutorial up-to-date by reporting any issues or questions. Send any comments or criticisms to [idebtor@gmail.com](mailto:idebtor@gmail.com). Your assistances and comments will be appreciated. Lecture notes by [idebtor@gmail.com](mailto:idebtor@gmail.com)

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## About Static Library

A library is a collection of pre-compiled object files that can be linked into your programs via the linker. Examples are the system functions such as `printf()` and `sqrt()`. There are two types of external libraries: static library and shared library.

- A static library has file extension of `.a` (archive file) in Unixes or `.lib` (library) in Windows.
- A shared library has file extension of `.so` (shared objects) in Unixes or `.dll` (dynamic link library) in Windows. Because of the advantage of dynamic linking, `g++`, by default, links to the shared library if it is available. You can list the contents of a library via `nm filename`.

## How to build a static library

Let's suppose that you have a source file (`nowic.cpp`) to turn it into a static library (`libnowic.a`). Assume that you keep `lib/nowic.cpp` and `~/include/nowic.h`.

```
g++ -c nowic.cpp -I../include // produces nowic.o
ar rcs libnowic.a nowic.o // produces libnowic.a that includes nowic.o
ar // list all the options available
ar t libnowic.a // list ~.o files archived
ar x libnowic.a // extract ~.o files archived
nm nowic.o // list the actual function names in .o file
```

### ar flags:

- `-c`: Create an archive file
- `-r`: Insert the files member... into archive (with replacement).
- `-s`: Write an object-file index into the archive, change is made to the archive
- `-t`: display contents of archive (show the list of `.o` files, use `nm ~.o` to see functions in `~.o`)

### NOTE

It is important that you recognize that the `g++` compiler requires that you prefix your static library with the keyword `lib` and suffix `.a`, like `libnowic.a`. The `lib` prefix is required by the linker to find the static library in Linux and OSX. Without a prefix, it uses `nowic.lib` in Windows.

## How to reference a static library

Assuming that you are in `~/src` folder and already have `../lib/libnowic.a`

```
g++ selection.cpp sortDriver.cpp -o sort -I../include -L../lib -lnowic
```

### g++ flags:

- `-L`: Indicates the location of the library you want to reference
- `-l`: Specifies the specific library you want to attach

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***One thing I know, I was blind but now I see. John 9:25***