

Team Meeting Log

Team Name: InnovatED	Meeting Log: Milestone #2	Date: 04/09/2018	Duration: 6 hours
Team Members (* team leader)	Name	Contribution	Signature
	Brad van Fleet *	25%	
	Caiden Kehrer	25%	
	Emily Starks	25%	
	Riley Giles	25%	
Topics Discussed		<ul style="list-style-type: none"> • Discussed pros and cons of keeping prototype from Milestone 1 • Reviewed initial class diagram designs • Discussed decoupling of processor from other classes • Discussed redesigning the GUI to allow for multi-threaded processing • Discussed adding lock functionality to I/O functions to prevent multiple processors from accessing same function at once • Discussed creating a function that all GUI interactions called from the processor would go through • Discussed how best to reduce coupling • Discussed creating a settings form in the GUI to allow the user to switch between single and multi-threaded processing and to allow the user to switch between 100 and 1000 memory locations • Discussed adding functionality in the GUI to allow the user to load program instructions into specified locations in memory from the Load Instructions dialog. • Discussed program start locations formats 	
Obstacles Encountered		<ul style="list-style-type: none"> • None 	
Finished Items		<ul style="list-style-type: none"> • Divided Milestone 2 requirements into backlog items • Initial design of class diagram • Processor code updates • Make GUI compatible with 1000 memory locations • Individual FR papers • Redesign of GUI • Lock functionality in GUI I/O functions • Functionality in the GUI to allow the user to load program instructions into specified locations in memory from the Load Instructions dialog • Changed program starting location formats • User preferences management • ALU code updates • Memory code updates • Two-person FR papers • Final FRs • Backlogs and sprints documentation • Meeting log • README file • Use case diagram • Class diagram 	
Unfinished Items		<ul style="list-style-type: none"> • None 	
Note		<ul style="list-style-type: none"> • N/A 	