Getting started with Shiny

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High level view

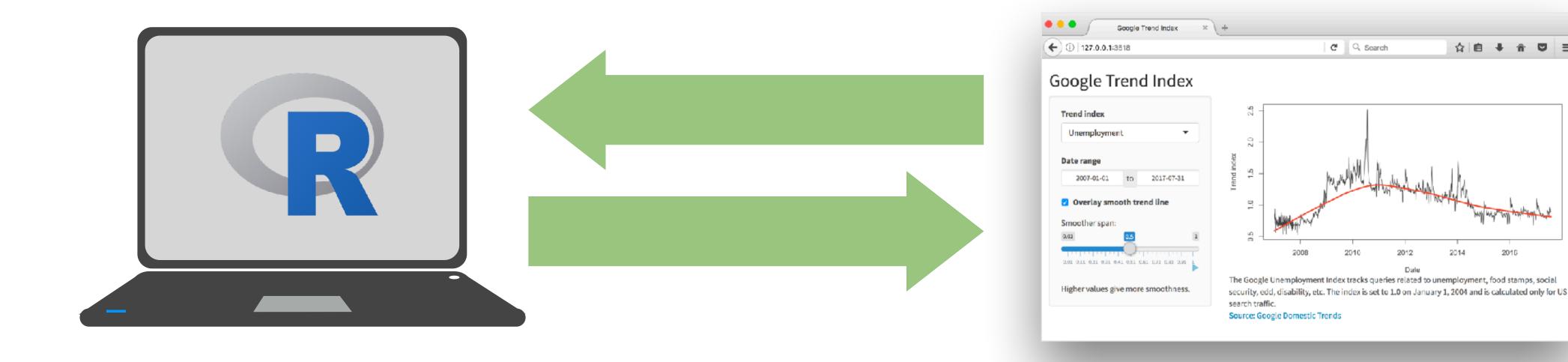


Every Shiny app has a webpage that the user visits, and behind this webpage there is a computer that serves this webpage by running R.



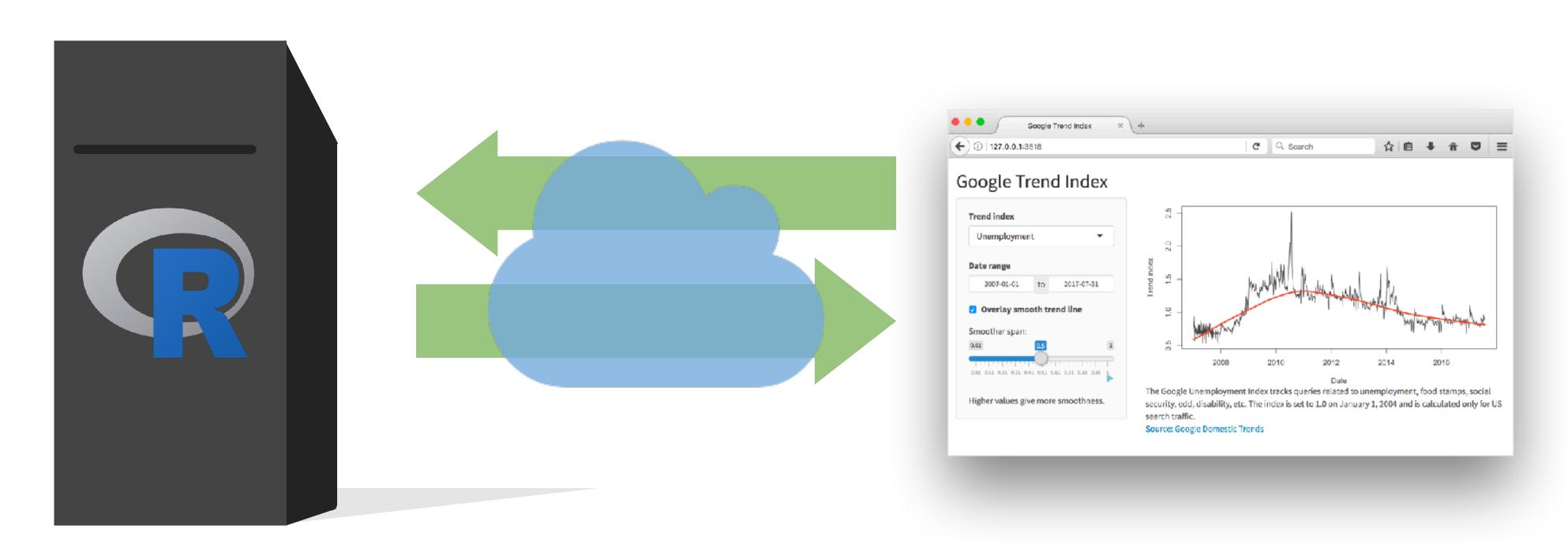


When running your app locally, the computer serving your app is your computer.

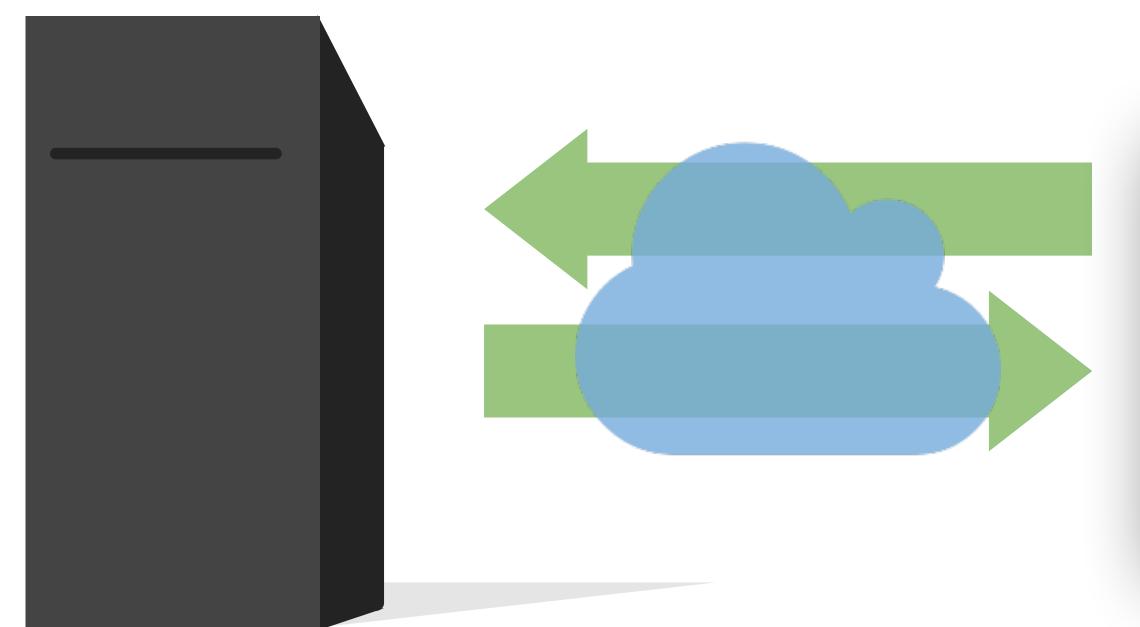


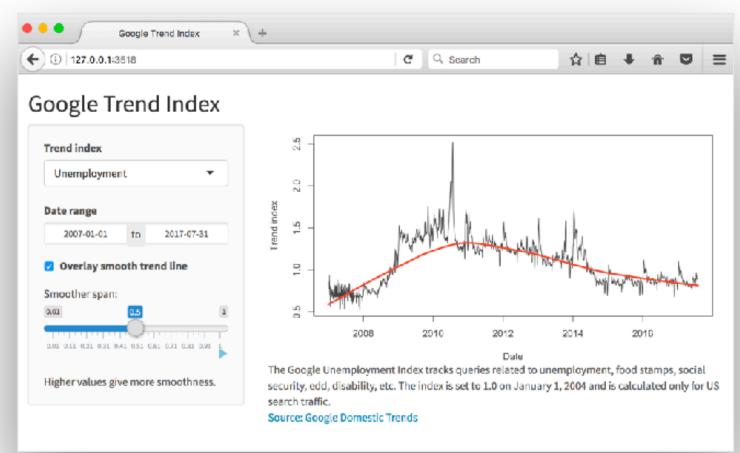


When your app is deployed, the computer serving your app is a web server.











Server instructions



User interface



goog-index/app.R







- Go to the goog-index folder in the RStudio Cloud project
- Launch the app by opening app.R and clicking Run App
- Close the app by clicking the stop icon
- Select view mode in the drop down menu next to Run App



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Anatomy of a Shiny app



What's in an app?

```
library(shiny)
```

ui <- fluidPage()</pre>

server <- function(input, output) {}</pre>

shinyApp(ui = ui, server = server)

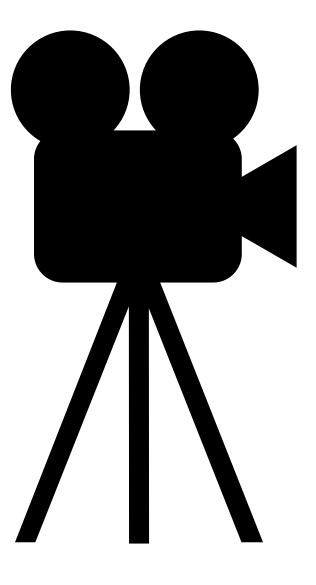
User interface

controls the layout and appearance of app

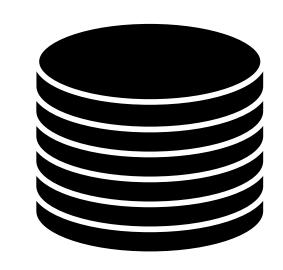
Server function

contains instructions needed to build app





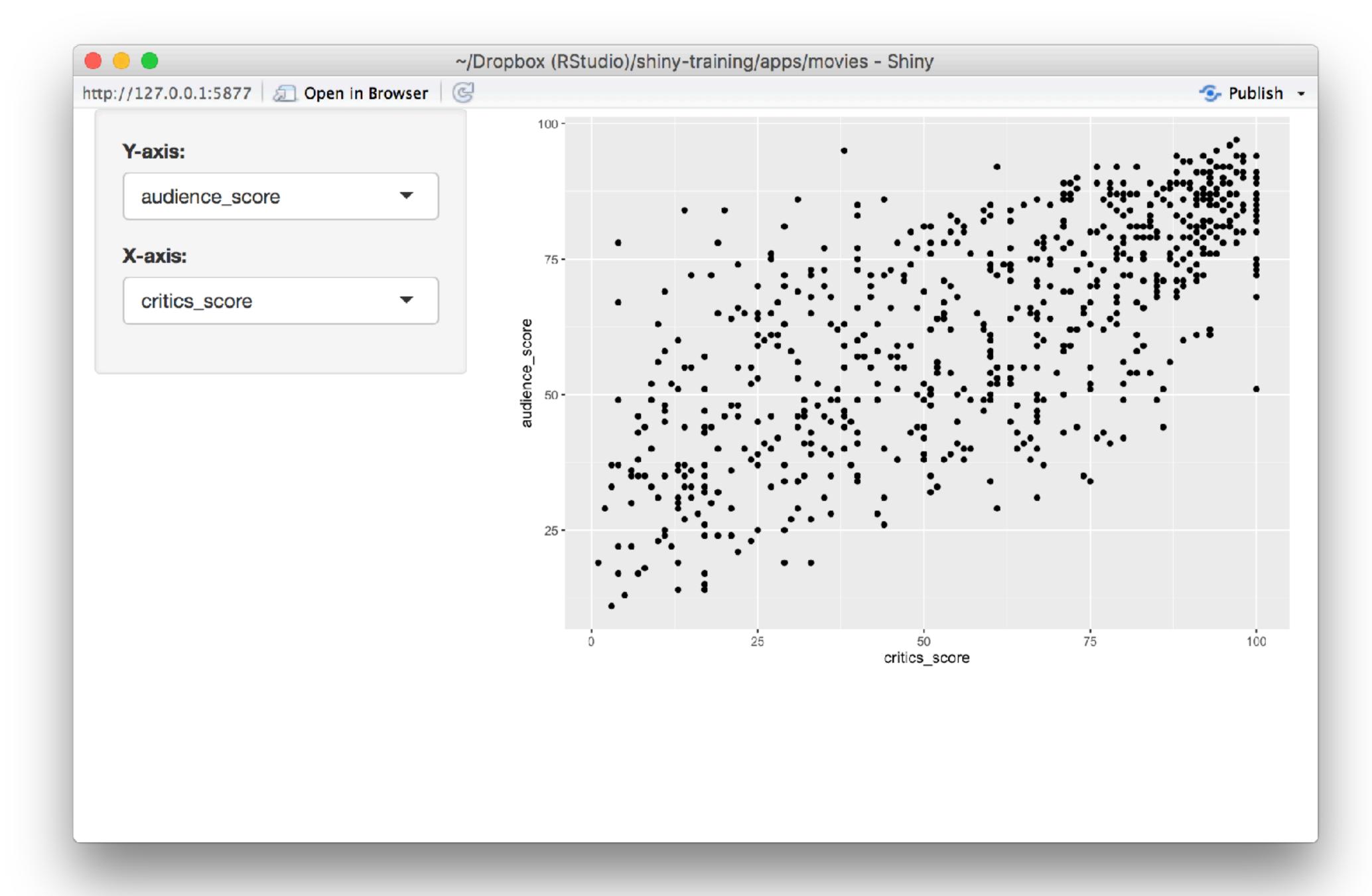
Let's build a simple movie browser app!



movies-apps/data/movies.Rdata

Data from IMDB and Rotten Tomatoes on random sample of 651 movies released in the US between 1970 and 2014







App template

Dataset used for this app

```
library(shiny)
library(tidyverse)
load("data/movies.Rdata") 
ui <- fluidPage()</pre>
server <- function(input, output) {}</pre>
shinyApp(ui = ui, server = server)
```



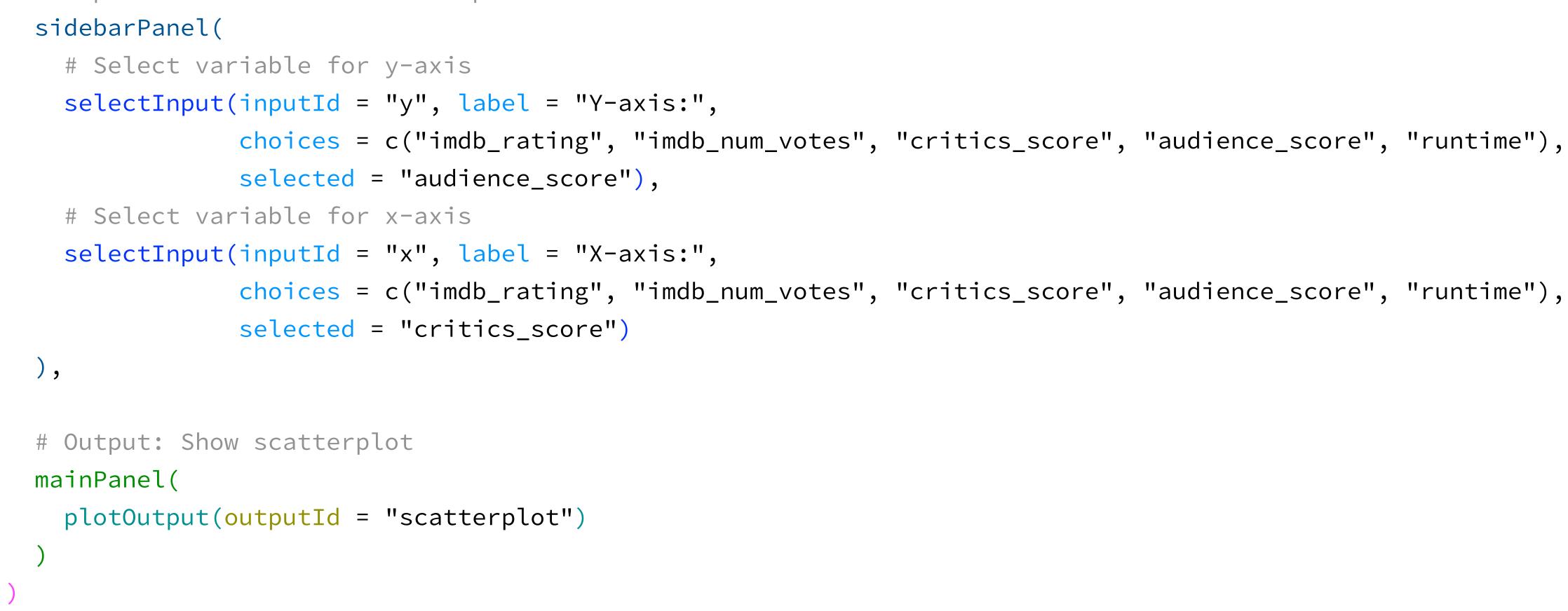
User interface



```
# Define UI
ui <- fluidPage(</pre>
  # Sidebar layout with a input and output definitions
  sidebarLayout(
    # Inputs: Select variables to plot
    sidebarPanel(
      # Select variable for y-axis
      selectInput(inputId = "y", label = "Y-axis:",
                  choices = c("imdb_rating", "imdb_num_votes", "critics_score", "audience_score", "runtime"),
                  selected = "audience_score"),
      # Select variable for x-axis
      selectInput(inputId = "x", label = "X-axis:",
                  choices = c("imdb_rating", "imdb_num_votes", "critics_score", "audience_score", "runtime"),
                  selected = "critics_score")
    ),
    # Output: Show scatterplot
   mainPanel(
      plotOutput(outputId = "scatterplot")
```

```
# Define UI
Tui <- fluidPage(
   # Sidebar layout with a input and output definitions
   sidebarLayout(
     # Inputs: Select variables to plot
     sidebarPanel(
       # Select variable for y-axis
       # Select variable for x-axis
     ),
     # Output: Show scatterplot
     mainPanel(
       plotOutput(outputId = "scatterplot")
```

Create fluid page layout



```
# Define UI
Tui <- fluidPage(</pre>
   # Sidebar layout with a input and output definitions
                                                                     Create a layout with a
 - sidebarLayout(
                                                                     sidebar and main area
     # Inputs: Select variables to plot
     sidebarPanel(
       # Select variable for y-axis
       selectInput(inputId = "y", label = "Y-axis:",
                   choices = c("imdb_rating", "imdb_num_votes", "critics_score", "audience_score", "runtime"),
                   selected = "audience_score"),
       # Select variable for x-axis
       selectInput(inputId = "x", label = "X-axis:",
                   choices = c("imdb_rating", "imdb_num_votes", "critics_score", "audience_score", "runtime"),
                   selected = "critics_score")
     ),
     # Output: Show scatterplot
     mainPanel(
       plotOutput(outputId = "scatterplot")
```

```
# Define UI
Tui <- fluidPage(
   # Sidebar layout with a input and output definitions
 - sidebarLayout(
                                                                    Create a sidebar panel containing
     # Inputs: Select variables to plot
                                                                    input controls that can in turn be
   _sidebarPanel(
       # Select variable for y-axis
                                                                       passed to sidebarLayout
       selectInput(inputId = "y", label = "Y-axis:",
                   choices = c("imdb_rating", "imdb_num_votes", "critics_score", "audience_score", "runtime"),
                   selected = "audience_score"),
       # Select variable for x-axis
       selectInput(inputId = "x", label = "X-axis:",
                   choices = c("imdb_rating", "imdb_num_votes", "critics_score", "audience_score", "runtime"),
                   selected = "critics_score")
     # Output: Show scatterplot
     mainPanel(
       plotOutput(outputId = "scatterplot")
```

```
# Define UI
Tui <- fluidPage(
   # Sidebar layout with a input and output definitions
 - sidebarLayout(
     # Inputs: Select variables to plot
    _sidebarPanel(
       # Select variable for y-axis
                                                                       Y-axis:
       selectInput(inputId = "y", label = "Y-axis:",
                    choices = c("imdb_rating", "imdb_num_votes", "c
                                                                         audience_score
                   selected = "audience_score"),
       # Select variable for x-axis
                                                                       X-axis:
       selectInput(inputId = "x", label = "X-axis:",
                   choices = c("imdb_rating", "imdb_num_votes", "c
                                                                         critics_score
                   selected = "critics_score")
                                                                         imdb_rating
                                                                         imdb_num_votes
     # Output: Show scatterplot
                                                                         critics_score
     mainPanel(
                                                                         audience_score
       plotOutput(outputId = "scatterplot")
                                                                         runtime
```

```
# Define UI
Tui <- fluidPage(
   # Sidebar layout with a input and output definitions
 - sidebarLayout(
     # Inputs: Select variables to plot
    _sidebarPanel(
       # Select variable for y-axis
       selectInput(inputId = "y", label = "Y-axis:",
                   choices = c("imdb_rating", "imdb_num_votes", "critics_score", "audience_score", "runtime"),
                   selected = "audience_score"),
       # Select variable for x-axis
       selectInput(inputId = "x", label = "X-axis:",
                   choices = c("imdb_rating", "imdb_num_votes", "critics_score", "audience_score", "runtime"),
                   selected = "critics_score")
                                                                  Create a main panel containing
     # Output: Show scatterplot
                                                                  output elements that get created
   mainPanel(
                                                                  in the server function can in turn
       plotOutput(outputId = "scatterplot")
                                                                   be passed to sidebarLayout
```



Server



```
# Define server function
server <- function(input, output) {

    # Create the scatterplot object the plotOutput function is expecting
    output$scatterplot <- renderPlot({
        ggplot(data = movies, aes_string(x = input$x, y = input$y)) +
            geom_point()
        })
}</pre>
```



```
# Define server function
server <- function(input, output) {

# Create the scatterplot object the plotOutput function is expecting
output$scatterplot <- renderPlot({
    ggplot(data = movies, aes_string(x = input$x, y = input$y)) +
    geom_point()
})</pre>
```





```
# Define server function
r server <- function(input, output) {</pre>
   # Create the scatterplot object the plotOutput function is expecting
  output$scatterplot <- renderPlot({</pre>
     ggplot(data = movies, aes_string(x = input$x, y = input$y)) +
       geom_point()
                                                         Good ol' ggplot2 code,
                                                            with inputs from UI
```



UI + Server

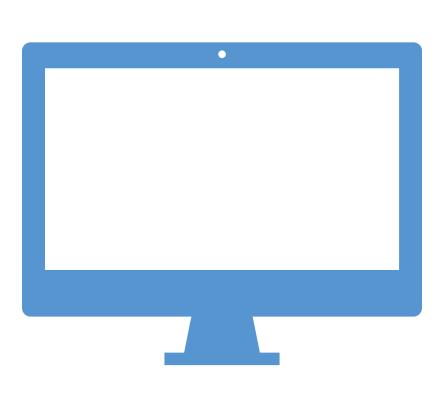


```
# Create the Shiny app object
shinyApp(ui = ui, server = server)
```



Putting it all together...

movies-apps/movies-01.R









- Start with movies-apps/movies-01.R
- Add new select menu to color the points by
 - inputId = "z"
 - label = "Color by:"
 - choices = c("title_type", "genre", "mpaa_rating",
 "critics_rating", "audience_rating")
 - selected = "mpaa_rating"
- Use this variable in the aesthetics of the ggplot function as the color argument to color the points by



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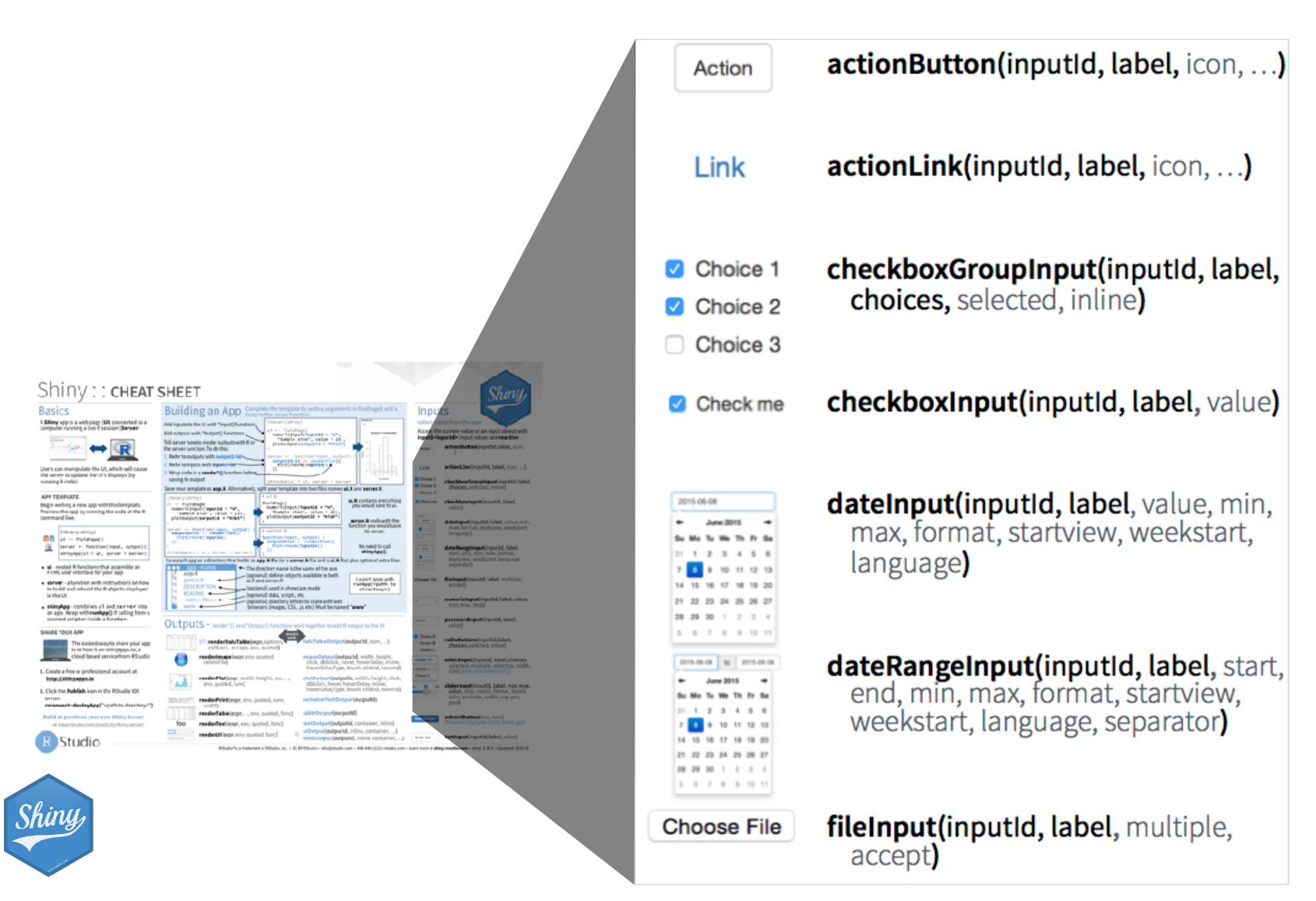
movies-apps/movies-02.R

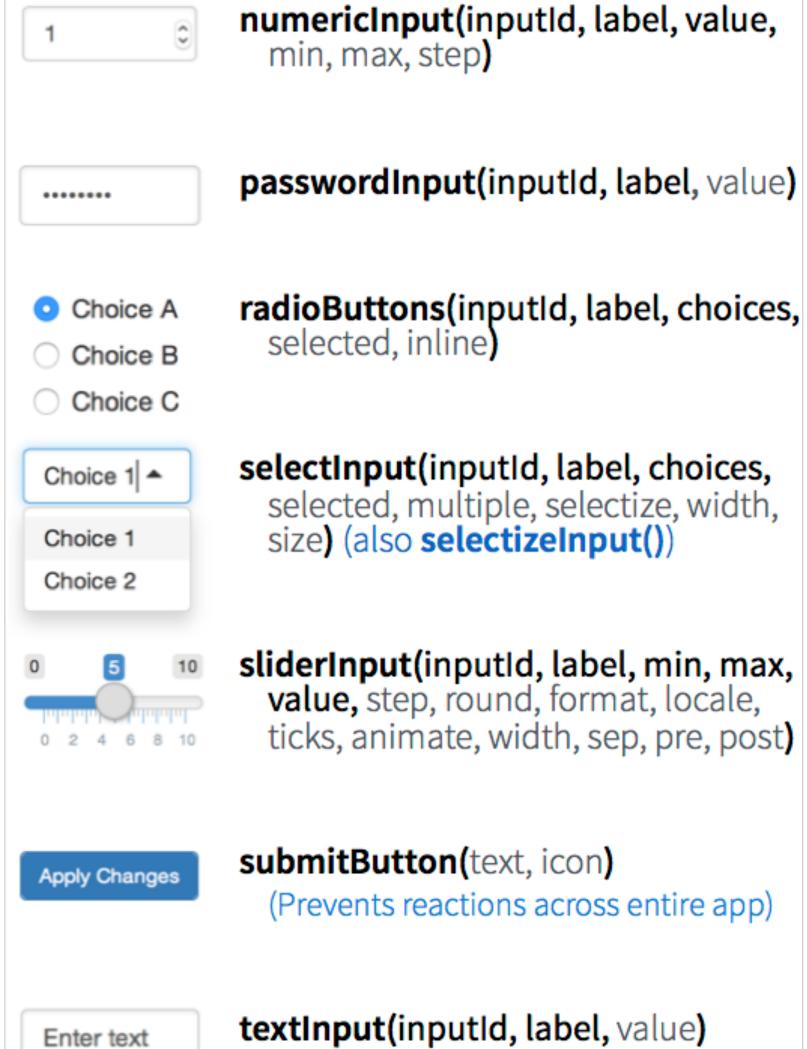


SOLUTION



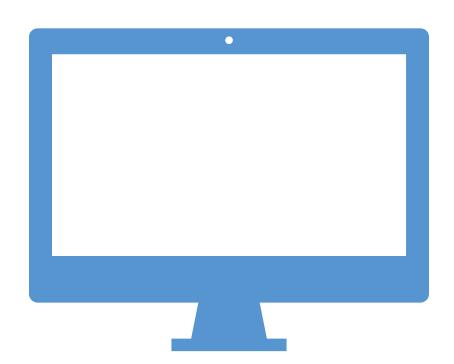
Inputs





movies-apps/movies-03.R

- Add new input variable to control the alpha level of the points
 - This should be a sliderInput
 - See shiny.rstudio.com/reference/shiny/latest/ for help
 - Values should range from 0 to 1
 - Set a default value that looks good
- Use this variable in the geom of the ggplot() function as the alpha argument
- Run the app in a new window

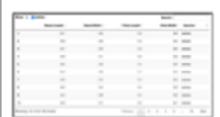






Outputs





DT::renderDataTable(expr, options, callback, escape, env, quoted)

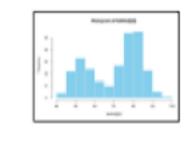


dataTableOutput(outputId, icon, ...)



renderImage(expr, env, quoted, deleteFile)

imageOutput(outputId, width, height, click, dblclick, hover, hoverDelay, hoverDelayType, brush, clickId, hoverId, inline)

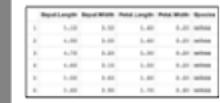


renderPlot(expr, width, height, res, ..., env,
 quoted, func)

plotOutput(outputId, width, height, click, dblclick, hover, hoverDelay, hoverDelayType, brush, clickId, hoverId, inline)



renderPrint(expr, env, quoted, func, width) verbatimTextOutput(outputId)



renderTable(expr,..., env, quoted, func)

tableOutput(outputId)

foo

renderText(expr, env, quoted, func)

textOutput(outputId, container, inline)

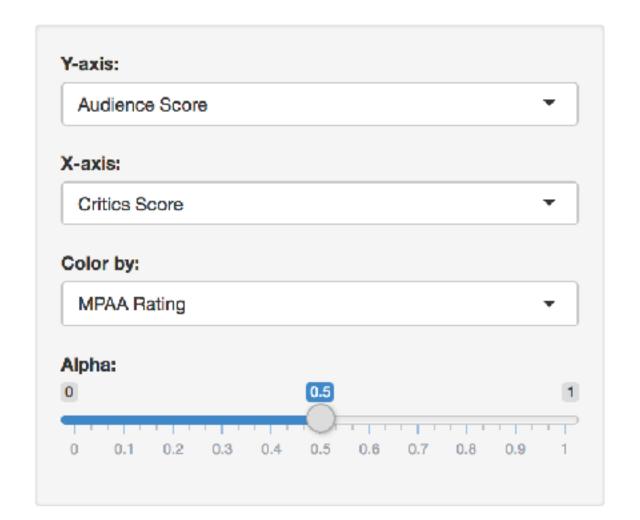


renderUI(expr, env, quoted, func)

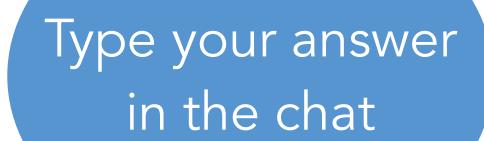
uiOutput(outputId, inline, container, ...)
& htmlOutput(outputId, inline, container, ...)

Which input output duo can we use to get this table?

shiny.rstudio.com/reference/shiny/latest/









```
library(shiny)
library(tidyverse)
load("data/movies.Rdata")
ui <- fluidPage(
    DT::dataTableOutput()
server <- function(input, output) {</pre>
    DT::renderDataTable()
```



shinyApp(ui = ui, server = server)

Overthe break, if you like...

- Start with movies-apps/movies-03.R
- Create a new output item using DT::renderDataTable().
- Show first seven columns of movies data, show 10 rows at a time, and hide row names, e.g.
 - -data = movies[, 1:7]
 - options = list(pageLength = 10)
 - rownames = FALSE
- Add a DT::dataTableOutput() to the main panel
- Run the app in a new Window



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movies-apps/movies-04.R



SOLUTION



Add a checkbox to show/hide the data table

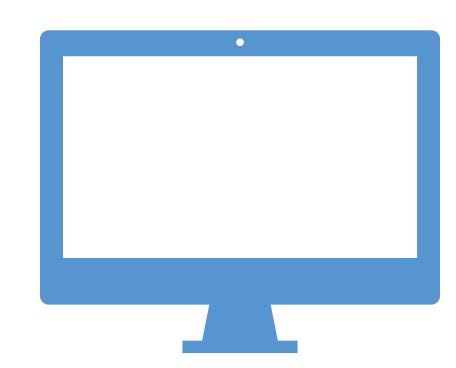
movies-apps/movies-05.R





movies-apps/movies-06.R

- Add a title to your app with titlePanel, which goes before the sidebarLayout
- Prettify the variable names shown as input choices. Hint:
 - choices = c("IMDB rating" =
 "imdb_rating", ...)
- Prettify the axis and legend labels of your plot. Hint: You might use
 - stringr::str_replace_all() (loaded with tidyverse)
 - tools::toTitleCase()







Helper functions





movies-apps/movies-07.R



Execution



Where you place code in your app will determine how many times they are run (or re-run), which will in turn affect the performance of your app, since Shiny will run some sections your app script more often than others.

Execution

```
library(shiny)
library(tidyverse)
load("movies.Rdata")
ui <- fluidPage(</pre>
server <- function(input, output) {</pre>
    output$x <- renderPlot({</pre>
     })
```

Run once when app is launched



shinyApp(ui = ui, server = server)

Execution

```
library(shiny)
library(tidyverse)
load("movies.Rdata")
ui <- fluidPage(</pre>
                                                      Run once
server <- function(input, output) {</pre>
                                                      each time a user
    output$x <- renderPlot({</pre>
                                                      visits the app
     • • •
```

shinyApp(ui = ui, server = server)



Execution

```
library(shiny)
library(tidyverse)
load("movies.Rdata")
ui <- fluidPage(</pre>
server <- function(input, output) {</pre>
    output$x <- renderPlot({</pre>
     })
```

shinyApp(ui = ui, server = server)

Run once
each time a user
changes a widget that
output\$x depends on

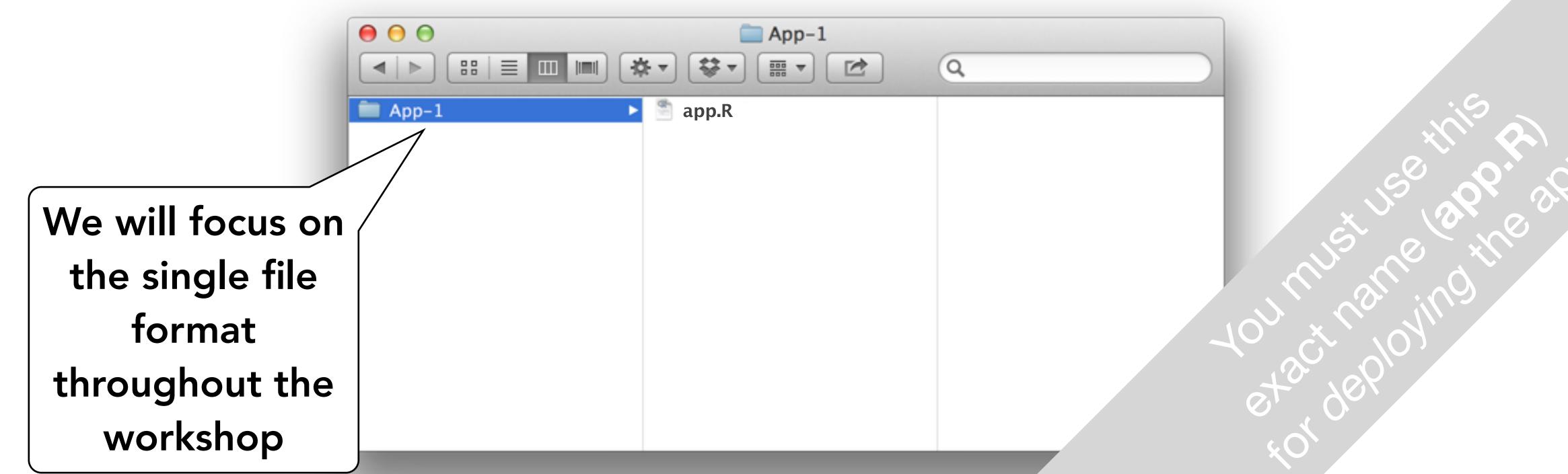


File structure



Single file

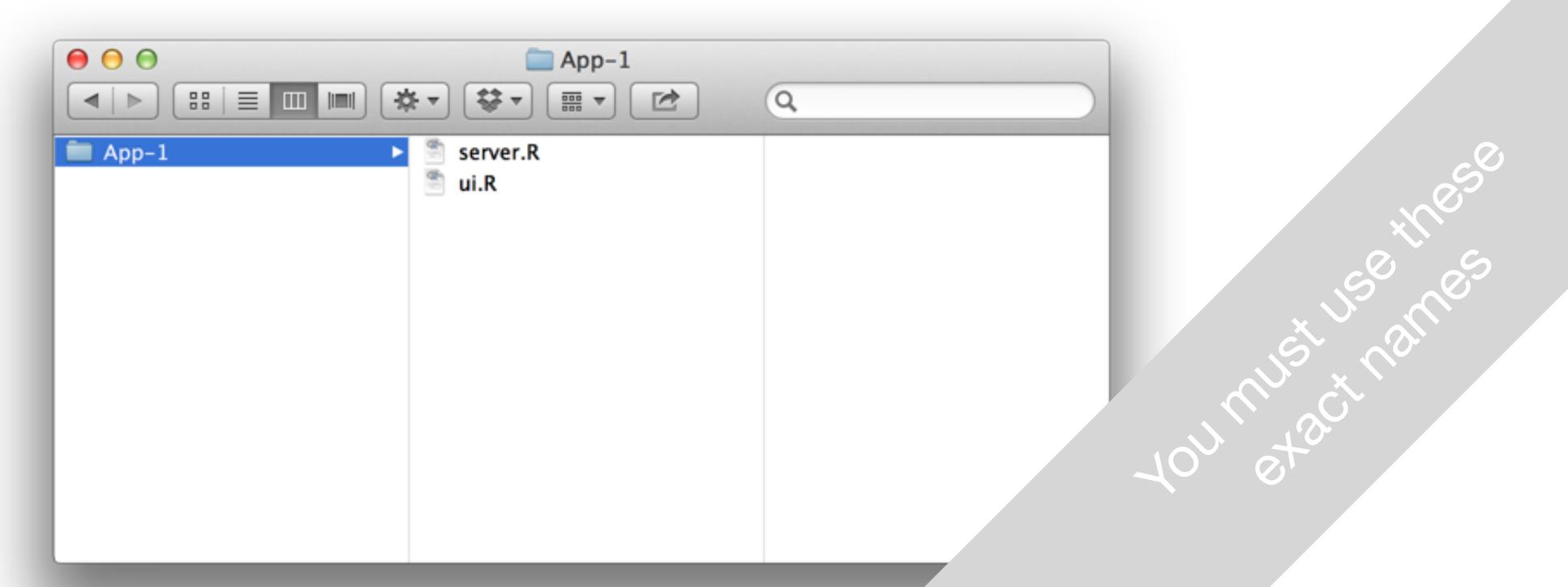
- One directory with every file the app needs:
 - app.R your script which ends with a call to shinyApp()
 - datasets, images, css, helper scripts, etc.





Multiple files

- One directory with every file the app needs:
 - ui.R and server.R
 - datasets, images, css, helper scripts, etc.





Deploying your app



shinyapps.io

- A server maintained by RStudio
- Easy to use, secure, and scalable
- Built-in metrics
- Free tier available





- Go to shinyapps.io and log in or create a free account
- In RStudio Cloud:
 - Open movies-explorer/app.R
 - Run the app this is the last app we worked on, saved in a new folder where the folder name is the name of the app we want to deploy and the filename is changed to app
 - Follow the instructions and deploy your first app!
- See https://shiny.rstudio.com/tutorial/written-tutorial/lesson7/ for more



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Shiny Server

- Free and open source
- Deploy Shiny apps to the internet
- Run on-premises: move computation closer to the data
- Host multiple apps on one server
- Deploy inside the firewall



RStudio Connect

- Secure access and authentication
- Performance: fine tune at app and server level
- Management: monitor and control resource use
- Direct priority support

