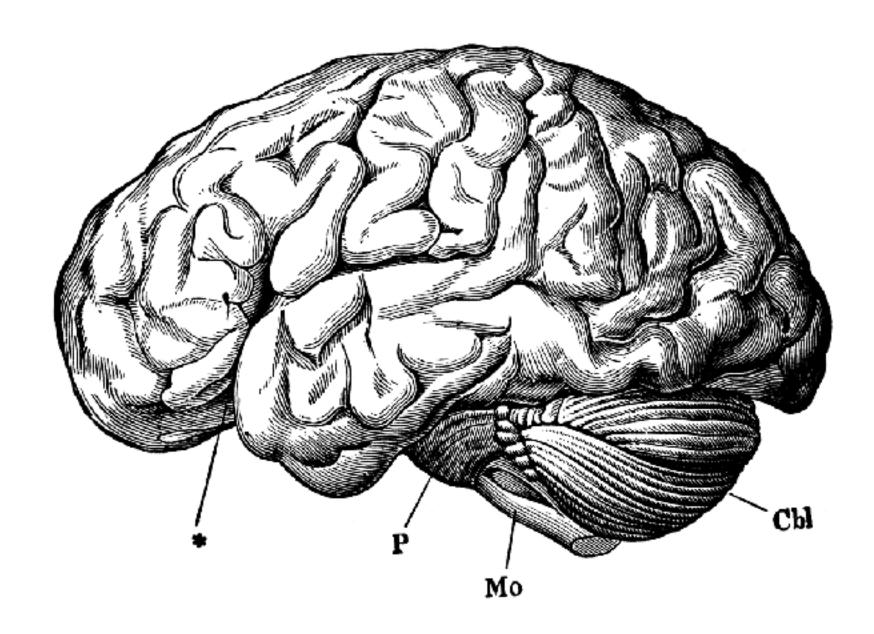
Make Interactive Web Tutorials with learnr and R



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learnr

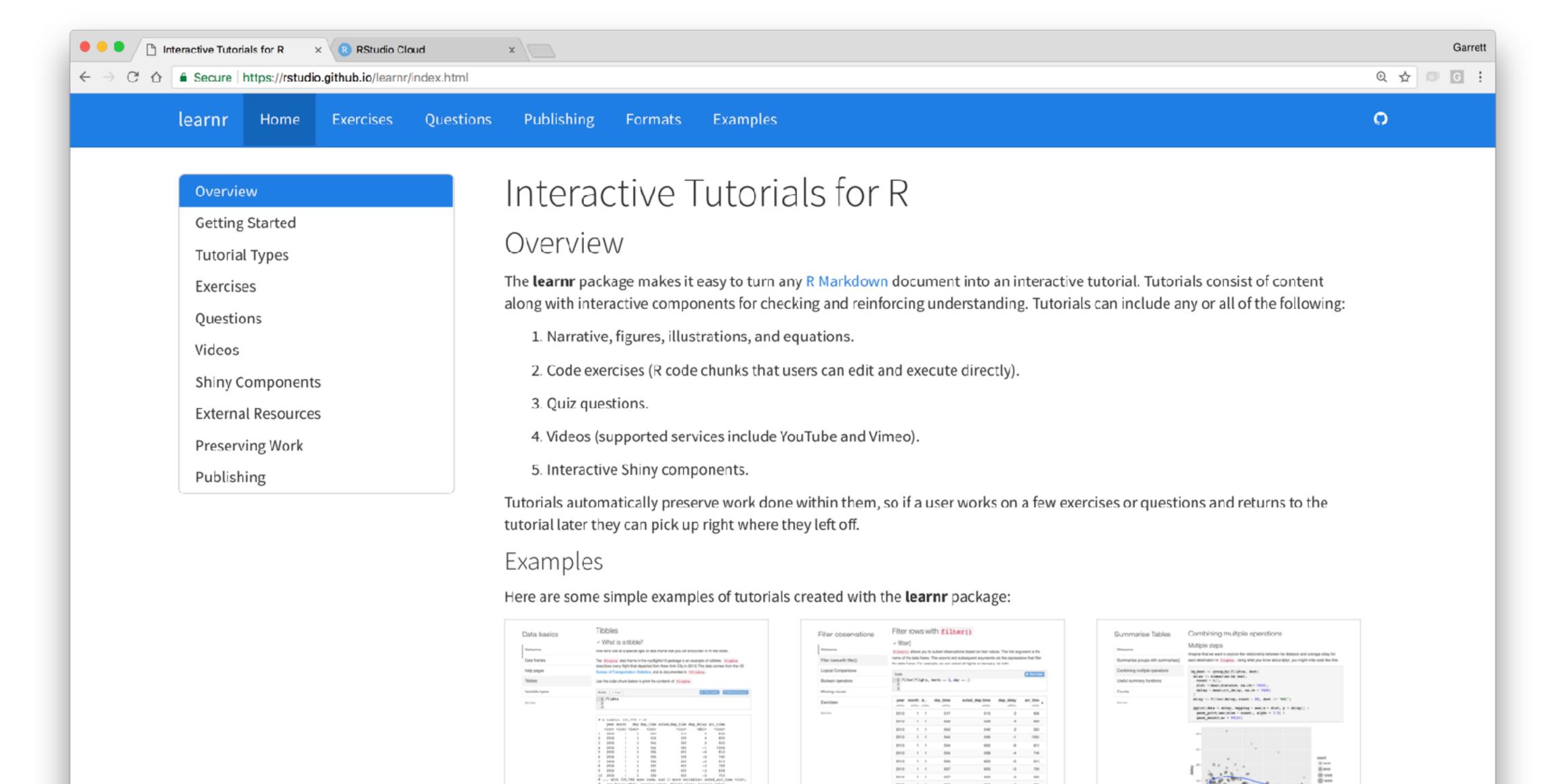
Uses

- 1. Flipped classrooms
- 2. Lab-like supplements
- 3. Self-learning
- 4. Learn by doing
- 5. Package tutorials
- 6. Workshop follow ups

To install

```
install.packages("learnr")
```

rstudio.github.io/learnr



Where next?

Challenges

1. Code checking

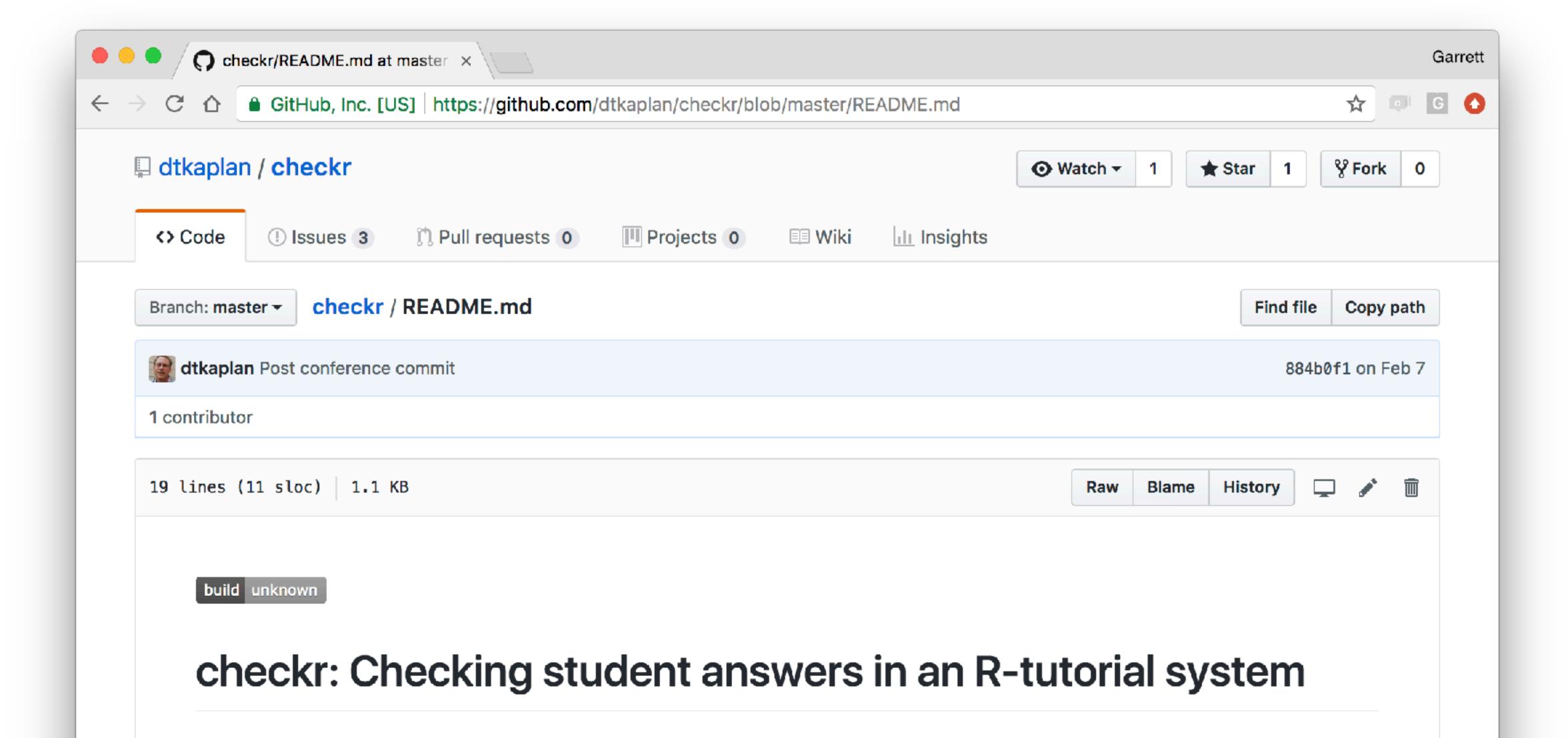
learnr



Exercise Checking

The **learnr** package doesn't directly include features for checking exercise inputs however it does include lower-level hooks that enable other packages to provide tools for exercise checking. You can provide an external function for exercise checking by setting the exercise.checker knitr chunk option within the setup chunk of your tutorial, then adding a "-check" chunk for any exercise you want to check. For example:

checkr



Challenges

- 1. Code checking
- 2. Recording Events

learnr



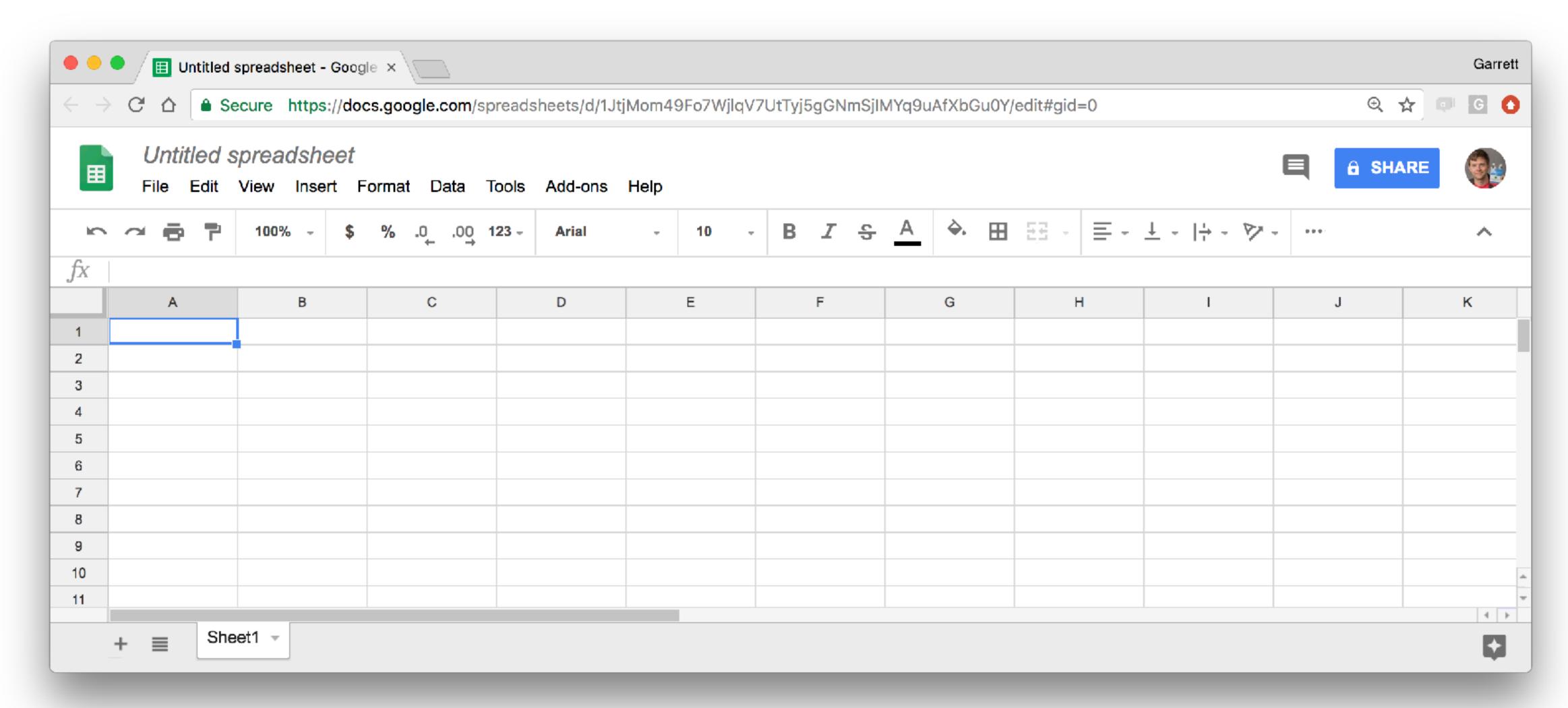
Recording Events

As part of deploying a tutorial you might want to record the various user events which occur within tutorials (e.g. exercise and question submissions, requests for hints/solutions, etc.).

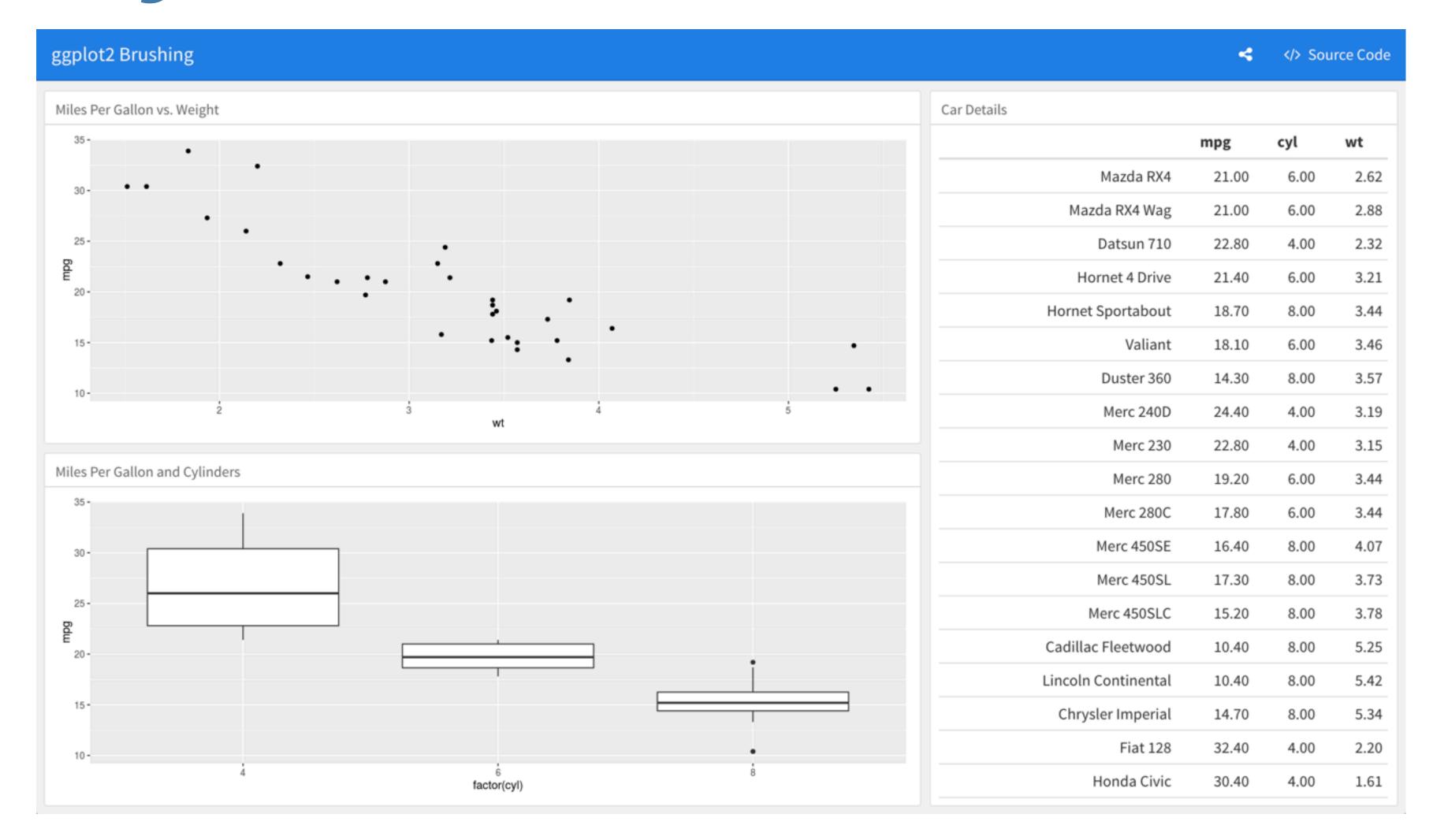
simple checking

- > user <- quote(map(lists, mean))
 > solution <- quote(map(lists, mean, na.rm = TRUE))
 > strict_check(user, solution)
- I expected your code to include na.rm = TRUE. You may have referred to it in a different way, or left out an important argument name. Please try again.

Record to Googlesheets



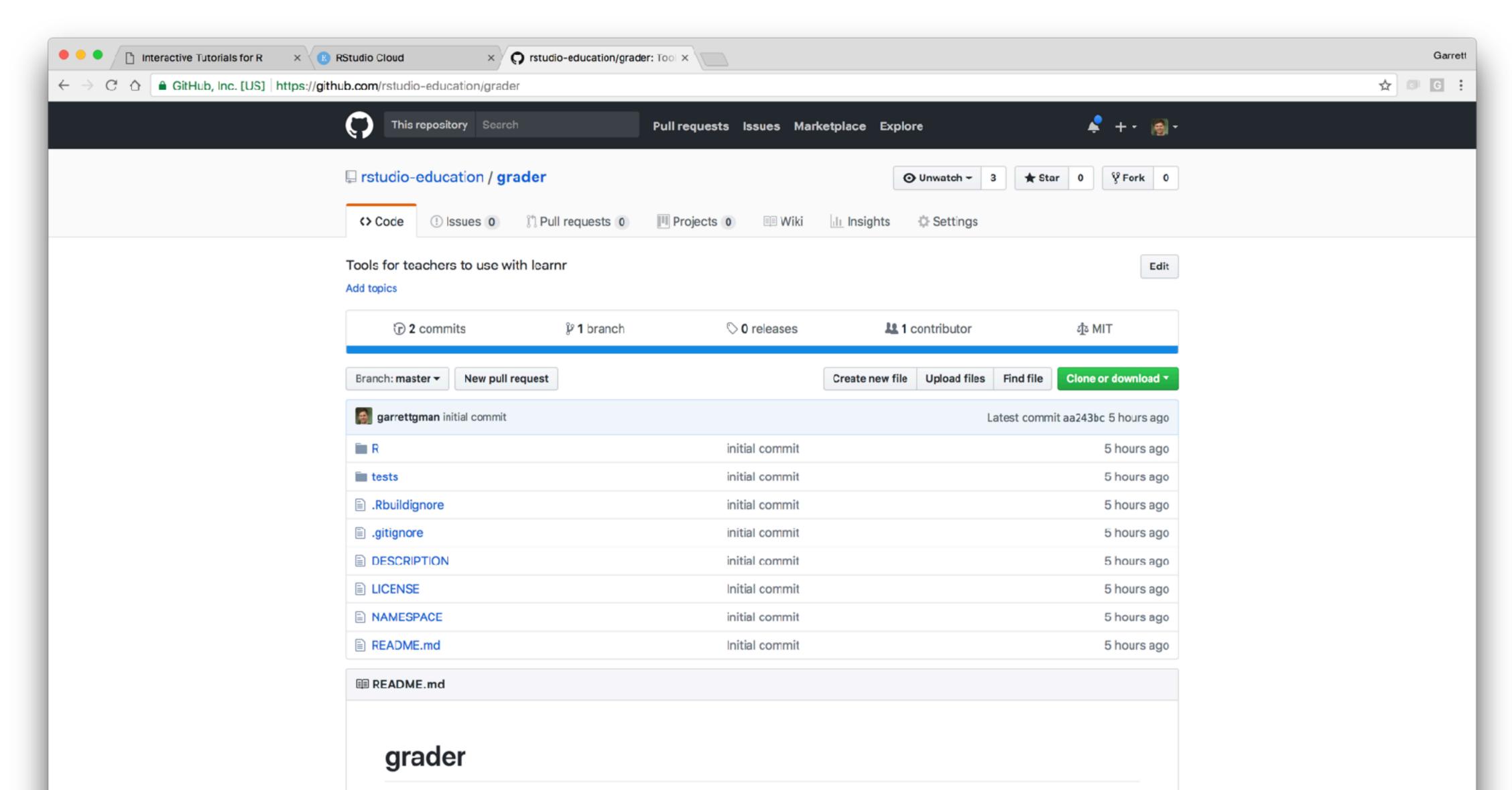
Display events in dashboard



Run all solution chunks

```
```{r boxplot-solution}
boxplot(Petal.Length ~ Species, data = iris)
```
```

github.com/rstudio-education/grader



Thank you

rstudio.github.io/learnr/ rmarkdown.rstudio.com rstudio.cloud github.com/rstudio-education/grader github.com/rstudio-education/primers