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<!DOCTYPE html>
<html>
<head>
<meta charset="UTF-8">
<title>SurviCore – Intelligence Royale</title>
<style>
body {
    margin:0;
    height:100vh;
    background:url('https://i.imgur.com/ZvYB5nB.jpg') no-repeat center center fixed;
    background-size:cover;
    font-family:monospace;
    color:#00ffcc;
    display:flex;
    flex-direction:column;
    align-items:center;
    justify-content:flex-start;
}
h1{margin-top:20px;color:#ffd700;text-shadow:2px 2px 5px black;}
#chat{width:80%;max-width:700px;height:55%;background:rgba(0,0,0,0.7);border:2px solid #00ffcc;padding:10px;overflow-y:scroll;margin-top:20px;flex-grow:1;}
input,button{padding:10px;margin:5px;font-family:monospace;}
input{width:60%;background:black;color:#00ffcc;border:1px solid #00ffcc;}
button{background:#00ffcc;border:none;cursor:pointer;}
.status{color:lime;margin-top:5px;}
.message-user{color:#00ffff;}
.message-bot{white-space:pre-wrap;font-weight:bold;}
.cursor{display:inline-block;width:10px;background:#00ffcc;animation:blink 1s step-start infinite;}
@keyframes blink{50%{background:transparent;}}
</style>
</head>
<body>

<h1> SurvCore – Intelligence Royale</h1>
<p class="status">● Intelligence Active</p>

<div id="chat"></div>

<input id="pseudo" placeholder="Ton pseudo">
<input id="message" placeholder="Pose ta question à SurvCore">
<button onclick="sendMessage()">Envoyer</button>

<audio id="beep"><source src="https://www.soundjay.com/button/sounds/beep-07.mp3" type="audio/mpeg"></audio>

<script>
const chat=document.getElementById('chat');
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const beep=document.getElementById('beep');

function sendMessage(){
    const pseudo=document.getElementById('pseudo').value||"Visiteur";
    const message=document.getElementById('message').value;
    if(message.trim()==="") return;
    const msgObj={id:Date.now(),pseudo,message,role:'user'};
    addMessage(msgObj);
    let stored=JSON.parse(localStorage.getItem('visitorMessages')||"[]");
    stored.push(msgObj);
    localStorage.setItem('visitorMessages',JSON.stringify(stored));
    document.getElementById('message').value="";
}

function addMessage(msg){
    if(msg.role==='user'){
        chat.innerHTML+=`<p class="message-user"><b>${msg.pseudo}</b>
${msg.message}</p>`;
        chat.innerHTML+=`<p class="message-bot"><i>Analyse en cours<span
class="cursor"></span></i></p>`;
    } else {
        typeWriter(chat.querySelector('.message-bot:last-child'),msg.message);
    }
    chat.scrollTop=chat.scrollHeight;
}

function typeWriter(element,text,i=0){
    const colors=["#ffd700","#00ffcc","#ff69b4","#00ffff","#ff4500"];
    element.innerHTML="SurviCore ";
    function type(){
        if(i<text.length){
            element.innerHTML+=`<span
style="color:${colors[i%colors.length]}>${text.charAt(i)}</span>`;
            beep.currentTime=0; beep.play();
            i++;
            chat.scrollTop=chat.scrollHeight;
            setTimeout(type,30);
        }
    }
    type();
}

setInterval(()=>{
    const resp=localStorage.getItem('adminResponse');
    if(resp){
        addMessage({pseudo:"SurviCore",message:resp,role:"admin"});
        localStorage.removeItem('adminResponse');
    }
}

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},500);

window.onload=()=>{
  let stored=JSON.parse(localStorage.getItem('visitorMessages')||"[]");
  stored.forEach(m=>addMessage(m));
};

</script>

</body>
</html>
```