

Audit Report

PRODUCED BY CERTIK



 $23^{RD} \text{ DEC}, 2019$

CERTIK AUDIT REPORT FOR SKYPEOPLE



Request Date: 2019-10-30 Revision Date: 2019-12-23 Platform Name: Ethereum







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Disclaimer

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About CertiK

CertiK is a technology-led blockchain security company founded by Computer Science professors from Yale University and Columbia University built to prove the security and correctness of smart contracts and blockchain protocols.

CertiK, in partnership with grants from IBM and the Ethereum Foundation, has developed a proprietary Formal Verification technology to apply rigorous and complete mathematical reasoning against code. This process ensures algorithms, protocols, and business functionalities are secured and working as intended across all platforms.

CertiK differs from traditional testing approaches by employing Formal Verification to mathematically prove blockchain ecosystem and smart contracts are hacker-resistant and bug-free. CertiK uses this industry-leading technology together with standardized test suites, static analysis, and expert manual review to create a full-stack solution for our partners across the blockchain world to secure 6.2B in assets.

For more information: https://certik.org/





Executive Summary

This report has been prepared for SkyPeople to discover issues and vulnerabilities in the source code of their MineralNFTMarket, MineralNFT, Mineral, Counters, Context, SafeMath, ERC20, ERC20Burnable, ERC165, ERC721, ERC721Enumerable, ERC721Metadata, ERC1132, IERC20, IERC20Receiver, IERC165, IERC721, IERC721Enumberable, IERC721Metadata, IERC721Receiver, ERC721Full, IERC721Full, SafeERC20, Address, BytesLib and Ownable smart contracts. A comprehensive examination has been performed, utilizing CertiK's Formal Verification Platform, Static Analysis, and Manual Review techniques.

The auditing process pays special attention to the following considerations:

- Testing the smart contracts against both common and uncommon attack vectors.
- Assessing the codebase to ensure compliance with current best practices and industry standards.
- Ensuring contract logic meets the specifications and intentions of the client.
- Cross referencing contract structure and implementation against similar smart contracts produced by industry leaders.
- Thorough line-by-line manual review of the entire codebase by industry experts.

Vulnerability Classification

CertiK categorizes issues into three buckets based on overall risk levels:

Critical

Code implementation does not match specification, which could result in the loss of funds for contract owner or users.

Medium

Code implementation does not match the specification under certain conditions, which could affect the security standard by loss of access control.

Low

Code implementation does not follow best practices, or uses suboptimal design patterns, which could lead to security vulnerabilities further down the line.





Testing Summary

PASS

ERTIK believes this smart contract passes security qualifications to be listed on digital asset exchanges.





Type of Issues

CertiK's smart label engine applied 100% formal verification coverage on the source code. Our team of engineers has scanned the source code using proprietary static analysis tools and code-review methodologies. The following technical issues were found:

Description	Issues	SWC ID
An overflow/underflow occurs when an arithmetic operation	0	SWC-101
reaches the maximum or minimum size of a type.		
Function implementation does not meet specification,	0	
leading to intentional or unintentional vulnerabilities.		
An attacker can write to arbitrary storage locations of a	0	SWC-124
contract if array of out bound happens		
A malicious contract can call back into the calling contract	0	SWC-107
before the first invocation of the function is finished.		
A race condition vulnerability occurs when code depends on	0	SWC-114
the order of the transactions submitted to it.		
Timestamp can be influenced by miners to some degree.	1	SWC-116
Using a fixed outdated compiler version or floating pragma	0	SWC-102
can be problematic if there are publicly disclosed bugs and		SWC-103
issues that affect the current compiler version used.		
Using block attributes to generate random numbers is	0	SWC-120
unreliable, as they can be influenced by miners to some		
degree.		
tx.origin should not be used for authorization. Use	0	SWC-115
msg.sender instead.		
	Function implementation does not meet specification, leading to intentional or unintentional vulnerabilities. An attacker can write to arbitrary storage locations of a contract if array of out bound happens A malicious contract can call back into the calling contract before the first invocation of the function is finished. A race condition vulnerability occurs when code depends on the order of the transactions submitted to it. Timestamp can be influenced by miners to some degree. Using a fixed outdated compiler version or floating pragma can be problematic if there are publicly disclosed bugs and issues that affect the current compiler version used. Using block attributes to generate random numbers is unreliable, as they can be influenced by miners to some degree. tx.origin should not be used for authorization. Use	Function implementation does not meet specification, 0 leading to intentional or unintentional vulnerabilities. An attacker can write to arbitrary storage locations of a 0 contract if array of out bound happens A malicious contract can call back into the calling contract 0 before the first invocation of the function is finished. A race condition vulnerability occurs when code depends on 0 the order of the transactions submitted to it. Timestamp can be influenced by miners to some degree. Using a fixed outdated compiler version or floating pragma 0 can be problematic if there are publicly disclosed bugs and issues that affect the current compiler version used. Using block attributes to generate random numbers is 0 unreliable, as they can be influenced by miners to some degree. tx.origin should not be used for authorization. Use 0





Title	Description	Issues	SWC ID
Delegatecall	Calling untrusted contracts is very dangerous, so the target	0	SWC-112
to Untrusted	and arguments provided must be sanitized.		
Callee			
State Variable	Labeling the visibility explicitly makes it easier to catch	0	SWC-108
Default	incorrect assumptions about who can access the variable.		
Visibility			
Function	Functions are public by default, meaning a malicious user	0	SWC-100
Default	can make unauthorized or unintended state changes if a		
Visibility	developer forgot to set the visibility.		
Uninitialized	Uninitialized local storage variables can point to other	0	SWC-109
Variables	unexpected storage variables in the contract.		
Assertion	The assert() function is meant to assert invariants.	0	SWC-110
Failure	Properly functioning code should never reach a failing assert		
	statement.		
Deprecated	Several functions and operators in Solidity are deprecated	0	SWC-111
Solidity	and should not be used.		
Features			
Unused	Unused variables reduce code quality	0	SWC-131
Variables			

Vulnerability Details

Critical

No issue found.

Medium

No issue found.

Low

No issue found.





Manual Review Notes

Review Details

Summary

CertiK was chosen by SkyPeople to audit the design and implementation of its soon to be released smart contract. To ensure comprehensive protection, the source code has been analyzed by the proprietary CertiK formal verification engine and manually reviewed by our smart contract experts and engineers. That end-to-end process ensures proof of stability as well as a hands-on, engineering-focused process to close potential loopholes and recommend design changes in accordance with the best practices in the space.

Refer to White Paper:

MNR is the primary currency of the Mineral Hub ecosystem. It will act as a primary currency across multiple games, allowing players to buy and sell in-game items as non-fungible tokens.

Source Code SHA-256 Checksum

• MineralNFTMarket.sol

81deb468a0c5d72679190c0737735f78d0254662c9bb58a0106cd31a4b73ce12

• Counters.sol

9bf7f72914f5d87d3f10e51b077ba4ef591330be2ce2f20f5eebea629c2c22ba

Context.sol

48e51cda94a082cd59a2cb1309af279ba74fa061532ed4e2c191a25b68ad671b

• SafeMath.sol

ed701033e29cd4d639b0d8ab13c2e1554f6b4817e692b62c3dc269470a508d94

Mineral.sol

b0d2c367c9f47b3906090cd5fba6d2406994194b5b39c9f7a60f7704433349ba

• MineralNFT.sol

1e56a06bab0dadac96f928dd99c086605b7de8db18ecc10ddc9de4c229afb9e1

ERC1132.sol

e1b9bef8bd03022d3239bff75df220fe9a5cd156e5922024659167428a2d07ee

• ERC165.sol

9428389a4270beedb8a550aab3117a5e0ab5d6810ded1f37349dcaea9ce20848

• ERC20.sol

7af01925c2ef84f807d4a5c7d9bcb61a7f1650f22ff4dc70d57936ccbe6e0246

• ERC20Burnable.sol

47e1c6135c7215dfd9903f9145ce6ba263e0ebadd2ba84b3eaf4515eec5ff6ca

• ERC721.sol

 $\verb|ac454c8b1d9de|703621af0cdbfaec6bc7f94b48ee|74aab1aa18ac05908c8d3b0|$





• ERC721Enumerable.sol

1084a0795b83499cffaa7d9549af34f5afd16ab3c504fdb50a8ad6b406ec86f1

• ERC721Full.sol

f4cc48196ca3c577a8d8f63475f909023277336fd49b11b056f632711c4100b8

• ERC721Metadata.sol

da24231ef6d1a912715caf4715a48d12deffede5d92c1d549261456a0a07b78f

• IERC165.sol

• IERC20.sol

a9125f9fed6949dfe63f0a681b611ba519042c54da222c00e97072895d690df2

• IERC20Receiver.sol

e9908f36e4aef61089720c9764a06e856bf988f853ded5727d30f30c18fc5f0c

• IERC721.sol

d24478871e68fe8017105c4bf07032033992220bfb8bfe667280b89a52f89a5f

• IERC721Enumerable.sol

b0b6915aaf8ee7f58bc04f68e4edb91ac3a2602fa9636a572319e478c977debe

• IERC721Full.sol

886bb7a12e412fde52cfe89672d71f14aa99910ac9f0765093f941d59f0608ac

• IERC721Metadata.sol

8971be3b30c2b5ee7473c6ff91531b3e42c74807f745947637fccc9d499f99b2

• IERC721Receiver.sol

9d682e2276bee3b73c4bce0547d3568890be97eea8084e5c6c67b8adce102a74

• SafeERC20.sol

22c89d5b7342d1f24d652f9462a8aed6c592d23f37db9c2f903e27f71de7e2e0

• Address.sol

47f17517d45f594e0c2aea25a7a7699fb11c9c146aeb276aaa03e4fb20ce068e

• BytesLib.sol

95da1be4fdf1a6eb1d35564f141a4b3073f312b580c374ed78ff56b181d103f4

• Ownable.sol

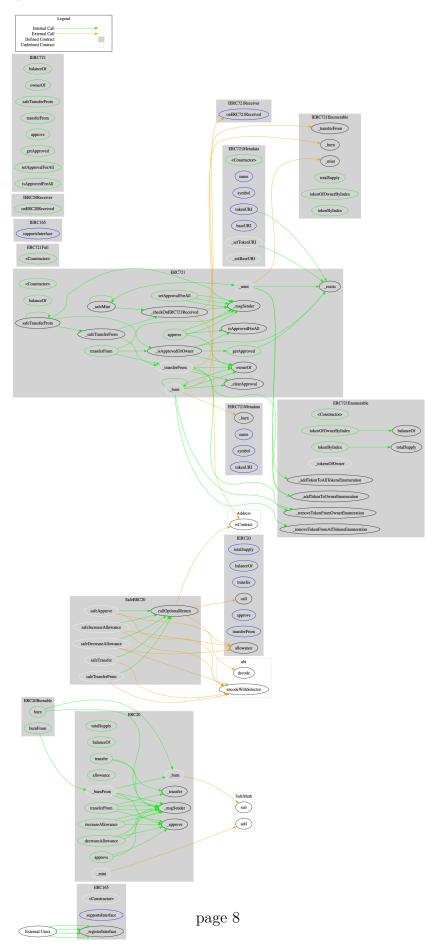
 $\tt dda 28 aaf 81 b 9 acfec 7 d 04 ea 23 ff 8 dc 04 ad bcee 311 a 7406 165766 af 727f6 91987 and 100 feb 2000 and 100 feb 200$





Design Architect

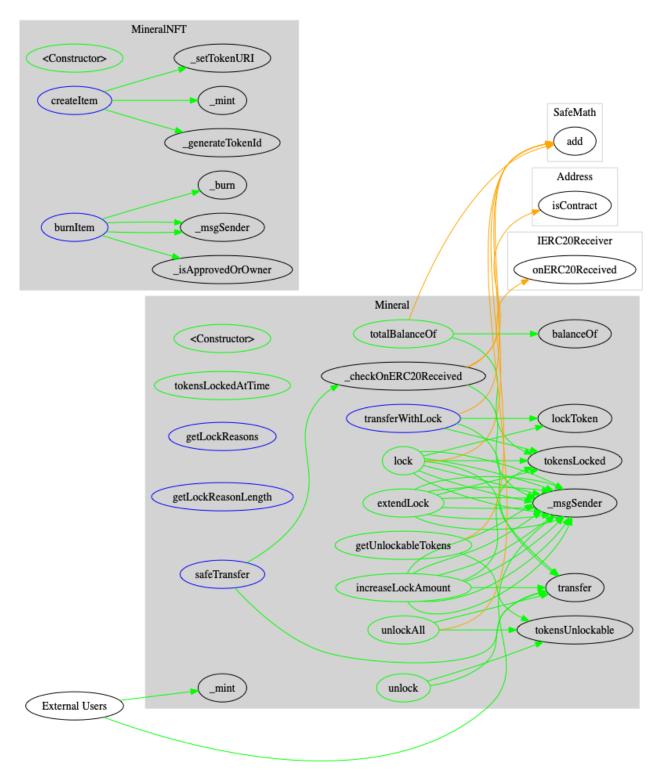
ERC Token Dependencies







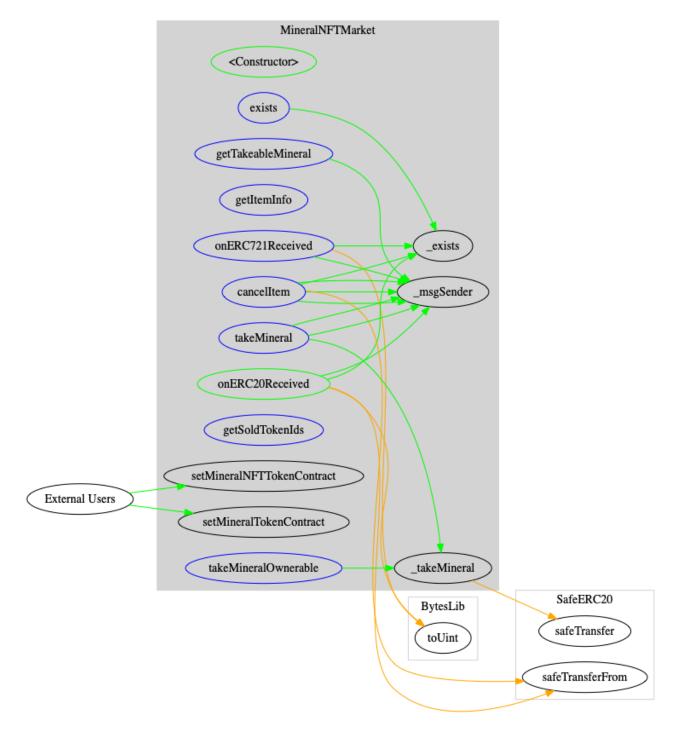
Mineral Dependencies







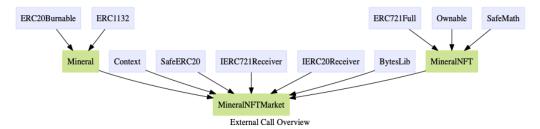
${\bf Mineral NFTMarket\ Dependencies}$



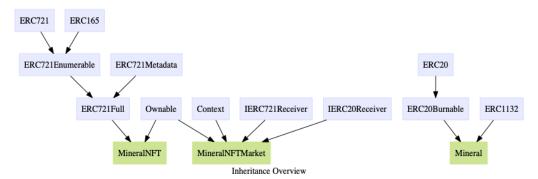




Call Overview



Inheritance Overview







Recommendations

Changelog

- ✓ SkyPeople Upgraded to latest version of Openzeppelin contracts with usage of safeTransfer() and safeTransferFrom().
- ✓ SkyPeople Added functions getLockReasons() and getLockReasonLength() as two getter functions, no security issues found.

Overview

- MINOR Recommend to use safeTransfer() and safeTransferform() when need to trigger transfer related logic.
 - $-\sqrt{\text{SkyPeople}}$ The code is updated and reflected in the latest commit.
- MINOR Recommend to update to the latest and stable compiler version, or at least ensure the compiler versions of files in the project are the same.
 - $-\sqrt{\text{SkyPeople}}$ The code is updated and reflected in the latest commit.
- MINOR Recommend to update to the latest version of ERC20 and ERC721 from Openzeppelin. Here is the diff comparing to

 $\begin{array}{l} {\rm Openzeppelin}_{commit} \ _{33047ffddcc81ba7b0349431c5065c448603d098} \ {\rm and} \\ {\rm EIP-1132\ Proposer's}_{commit} \ _{82c68d3bd2d16c5ecda04d67b435ddaa69e5e7d4} : \end{array}$

- ERC1132.sol
 - * Derived from EIP-1132 Proposer
 - * SkyPeople: + unlock()
 - * \checkmark SkyPeople This item is confirmed.
- ERC20.sol
 - * Variables _balances, _allowances and _totalSupply are public in SkyPeople but private in openzeppelin.
 - * SkyPeople: + safeTransfer()
 - * \checkmark SkyPeople The code is updated and reflected in the latest commit.
- ERC721.sol
 - * SkyPeople: Counters -> syntax diff for increment() or decrement()
 - * SkyPeople: _safeMint()
 - * SkyPeople: _safeTransferFrom()
 - * \checkmark | SkyPeople | The code is updated and reflected in the latest commit.
- ERC721Enumerable.sol
 - * SkyPeople: + totalSupply()
 - * \checkmark SkyPeople This item is confirmed.





- MAJOR Reentrancy in function _takeMineral(), cancelItem() and onERC20Received(). Recommend to use the Check Effect Interaction Pattern to protect the contract from being reentered.
 - $-\sqrt{\text{SkyPeople}}$ The code is updated and reflected in the latest commit.
- INFO Variable from is unused in function on ERC721Received()
 - √ SkyPeople The from parameter is derived from IERC721Receiver and the function is overriding onERC721Received().
- INFO Local variable named owner shadows Ownable.owner.
- INFO Functions on ERC721Received() and on ERC20Received(): Recommend changing public to external to save gas.
- INFO Function takeMineralOnwerable(): Recommend renaming to takeMineralOwnerable ().
 - $-\sqrt{\text{SkyPeople}}$ The code is updated and reflected in the latest commit.
- INFO Variable selledTokenIds: Recommend renaming to soldTokenIds.
 - $-\sqrt{|\text{SkyPeople}|}$ The code is updated and reflected in the latest commit.
- INFO Struct Item: The various statuses should be enumerated for readability and used wherever you set statuses:

enum Status{enabled, sold, cancelled}

- $-\sqrt{\text{SkyPeople}}$ The code is updated and reflected in the latest commit.
- INFO Recommend changing wordings of error messages in require:
 - require same token address can be changed to msg.sender is not nft token address.
 - * $\sqrt{\text{SkyPeople}}$ The code is updated and reflected in the latest commit.
 - exists item can be changed to item with input tokenId is existing.
 - * \checkmark | SkyPeople | The code is updated and reflected in the latest commit.
 - require 0 < price can be changed to input price is not valid.
 - * $\sqrt{\text{SkyPeople}}$ The code is updated and reflected in the latest commit.

/token/Mineral.sol

- MINOR Token name is set to be "Mienral".
 - $-\sqrt{\text{SkyPeople}}$ The code is updated and reflected in the latest commit.





- INFO INITIAL_SUPPLY initialization has many digits. Consider using scientific notation.
 - $-\sqrt{\text{SkyPeople}}$ The code is updated and reflected in the latest commit.
- INFO Functions lock(), tokensLockedAtTime(), totalBalanceOf(), extendLock(), increaseLockAmount(), unlockAll(), unlock(), getUnlockableTokens() and transferWithLock (): Recommend changing public to external to save gas.
 - $-\sqrt{\mathrm{SkyPeople}}$ transferWithLock() is updated.
- INFO Recommend to initialize locked and lockedReason are mapped in ERC1132.sol for clarity.
 - ✓ SkyPeople This item is confirmed with SkyPeople that they aware the risk of using external library, although the risk is low on the this incident.
- DISCUSSION Mineral does not inherit from Ownable, so users couldn't directly give each other MNR in game. Is this intended functionality?
 - $-\sqrt{\text{SkyPeople}}$ This item is confirmed.

/token/MineralNFT.sol

- INFO Function createItem(): Recommend changing public to external to save gas.
 - $-\sqrt{\text{SkyPeople}}$ The code is updated and reflected in the latest commit.
- MAJOR When id is set to be the value of total supply, there is a possibility that the createItem() would never succeed, which might be considered as a Denial of Service.
 - $-\sqrt{\text{SkyPeople}}$ The code is updated and reflected in the latest commit.
 - Approach:
 - * Let's say 10 NFTs exist, so they'll have tokenIDs 0-9.
 - * Now let's burn tokenIDs 3-5 so we're left with 7 total NFTs.
 - * When createItem() is called, the tokenID for this new NFT will be 7.
 - * Since an NFT with tokenID 7 already exists, minting will fail.
 - * Currently the issue is safe since all of the _burn() functions are internal and never being called. Recommend to add a similar logic like what openzeppelin does. Move the id of the latest valid element from the largest id value to the burned id value.





Static Analysis Results

TIMESTAMP_DEPENDENCY

Line 236 in File Mineral.sol

if (locked[_of][_reason].validity <= now && !locked[_of][_reason].claimed) //solhint-disable-line

• "now" can be influenced by miners to some degree





Formal Verification Results

How to read

Detail for Request 1

transferFrom to same address

```
Verification\ date
                        20, Oct 2018
                        \bullet 395.38 ms
 Verification\ timespan
CERTIK label location
                        Line 30-34 in File howtoread.sol
                            /*@CTK FAIL "transferFrom to same address"
                    30
                    31
                                @tag assume_completion
     \Box \mathsf{ERTIK}\ label
                    32
                                @pre from == to
                    33
                                @post __post.allowed[from][msg.sender] ==
                    34
    Raw code location
                        Line 35-41 in File howtoread.sol
                    35
                            function transferFrom(address from, address to
                    36
                                balances[from] = balances[from].sub(tokens
                                allowed[from][msg.sender] = allowed[from][
                    37
          Raw\ code
                    38
                                balances[to] = balances[to].add(tokens);
                    39
                                emit Transfer(from, to, tokens);
                    40
                                return true;
                    41
     Counter example \\
                        This code violates the specification
                     1
                        Counter Example:
                     2
                        Before Execution:
                     3
                            Input = {
                                from = 0x0
                     4
                                to = 0x0
                     6
                                tokens = 0x6c
                     7
                            This = 0
  Initial environment
                                    balance: 0x0
                    54
                    55
                    56
                        After Execution:
                    57
                    58
                            Input = {
                                from = 0x0
                    59
    Post environment
                    60
                                to = 0x0
                    61
                                tokens = 0x6c
```





Buffer overflow / array index out of bound would never happen.

```
## 23, Dec 2019

• 239.03 ms
```

Line 41 in File MineralNFTMarket.sol

```
41 //@CTK NO_BUF_OVERFLOW
```

Line 44-47 in File MineralNFTMarket.sol

```
constructor(address nft, address mineral) public {
    setMineralNFTTokenContract(nft);
    setMineralTokenContract(mineral);
}
```

The code meets the specification.

Formal Verification Request 2

If method completes, integer overflow would not happen.

```
## 23, Dec 2019
1.46 ms
```

Line 42 in File MineralNFTMarket.sol

```
42 //@CTK NO OVERFLOW
```

Line 44-47 in File MineralNFTMarket.sol

```
constructor(address nft, address mineral) public {
    setMineralNFTTokenContract(nft);
    setMineralTokenContract(mineral);
}
```

The code meets the specification.

Formal Verification Request 3

Method will not encounter an assertion failure.

```
23, Dec 2019
1.37 ms
```

Line 43 in File MineralNFTMarket.sol

```
43 //@CTK NO ASF
```

Line 44-47 in File MineralNFTMarket.sol

```
constructor(address nft, address mineral) public {
    setMineralNFTTokenContract(nft);
    setMineralTokenContract(mineral);
}
```





Buffer overflow / array index out of bound would never happen.

```
## 23, Dec 2019
```

• 40.97 ms

Line 48 in File MineralNFTMarket.sol

```
48 //@CTK NO_BUF_OVERFLOW
```

Line 55-57 in File MineralNFTMarket.sol

```
55  function exists(uint id) external view returns (bool) {
56    return _exists(id);
57  }
```

The code meets the specification.

Formal Verification Request 5

If method completes, integer overflow would not happen.

```
23, Dec 2019
```

0.54 ms

Line 49 in File MineralNFTMarket.sol

```
49 //@CTK NO_OVERFLOW
```

Line 55-57 in File MineralNFTMarket.sol

```
55  function exists(uint id) external view returns (bool) {
56    return _exists(id);
57  }
```

The code meets the specification.

Formal Verification Request 6

Method will not encounter an assertion failure.

```
## 23, Dec 2019
```

0.59 ms

Line 50 in File MineralNFTMarket.sol

```
50 //@CTK NO_ASF
```

Line 55-57 in File MineralNFTMarket.sol

```
55  function exists(uint id) external view returns (bool) {
56    return _exists(id);
57  }
```





exists

```
## 23, Dec 2019
```

• 2.81 ms

Line 51-54 in File MineralNFTMarket.sol

```
51    /*@CTK exists
52    @post _items[id].price == 0 -> __return == false
53    @post _items[id].price != 0 -> __return == (_items[id].status == 0)
54    */
```

Line 55-57 in File MineralNFTMarket.sol

```
55  function exists(uint id) external view returns (bool) {
56    return _exists(id);
57  }
```

The code meets the specification.

Formal Verification Request 8

Buffer overflow / array index out of bound would never happen.

```
23, Dec 20190.42 ms
```

Line 58 in File MineralNFTMarket.sol

```
//@CTK NO_BUF_OVERFLOW
```

Line 65-70 in File MineralNFTMarket.sol

```
function _exists(uint id) internal view returns (bool) {
    if (_items[id].price == 0)
        return false;
    return _items[id].status == uint8(ItemStatus.enable);
}
```

The code meets the specification.

Formal Verification Request 9

If method completes, integer overflow would not happen.

```
23, Dec 2019

○ 0.4 ms
```

Line 59 in File MineralNFTMarket.sol

```
59 //@CTK NO_OVERFLOW
```

Line 65-70 in File MineralNFTMarket.sol





```
function _exists(uint id) internal view returns (bool) {
    if (_items[id].price == 0)
        return false;
    return _items[id].status == uint8(ItemStatus.enable);
}
```

The code meets the specification.

Formal Verification Request 10

Method will not encounter an assertion failure.

```
23, Dec 2019

0.39 ms
```

Line 60 in File MineralNFTMarket.sol

```
60 //@CTK NO_ASF
```

Line 65-70 in File MineralNFTMarket.sol

```
function _exists(uint id) internal view returns (bool) {
   if (_items[id].price == 0)
       return false;
       return _items[id].status == uint8(ItemStatus.enable);
   }
}
```

The code meets the specification.

Formal Verification Request 11

Line 61-64 in File MineralNFTMarket.sol

```
61    /*@CTK _exists
62    @post _items[id].price == 0 -> __return == false
63    @post _items[id].price != 0 -> __return == (_items[id].status == 0)
64    */
```

Line 65-70 in File MineralNFTMarket.sol

```
function _exists(uint id) internal view returns (bool) {
    if (_items[id].price == 0)
        return false;

function _exists(uint id) internal view returns (bool) {
    if (_items[id].price == 0)
        return false;

function _exists(uint id) internal view returns (bool) {
    if (_items[id].price == 0)
        return false;

function _exists(uint id) internal view returns (bool) {
    if (_items[id].price == 0)
        return false;

function _exists(uint id) internal view returns (bool) {
    if (_items[id].price == 0)
        return false;

function _exists(uint id) internal view returns (bool) {
    if (_items[id].price == 0)
        return false;

function _exists(uint id) internal view returns (bool) {
    if (_items[id].price == 0)
        return false;

function _exists(uint id) internal view returns (bool) {
    if (_items[id].price == 0)
        return _items[id].status == uint8(ItemStatus.enable);

function _exists(uint id) internal view returns (bool) {
    if (_items[id].price == 0)
        return _items[id].status == uint8(ItemStatus.enable);

function _exists(uint id) internal view returns (bool) {
    if (_items[id].price == 0)
        return _items[id].status == uint8(ItemStatus.enable);

function _exists(uint id) internal view returns (bool) {
    if (_items[id].price == 0)
        return _items[id].status == uint8(ItemStatus.enable);

function _exists(uint id) internal view returns (bool) {
    if (_items[id].price == 0)
        return _items[id].status == uint8(ItemStatus.enable);

function _exists(uint id) internal view returns (bool) {
    if (_items[id].price == 0)
        return _items[id].status == uint8(ItemStatus.enable);

function _exists(uint id) internal view returns (bool) {
    if (_items[id].price == 0)
    if (_items[id].pri
```





Buffer overflow / array index out of bound would never happen.

```
## 23, Dec 2019
```

(i) 22.68 ms

Line 71 in File MineralNFTMarket.sol

```
71 //@CTK NO_BUF_OVERFLOW
```

Line 77-79 in File MineralNFTMarket.sol

```
function getTakeableMineral() external view returns (uint256) {
return _takeableMineral[_msgSender()];
}
```

The code meets the specification.

Formal Verification Request 13

If method completes, integer overflow would not happen.

```
## 23, Dec 2019
```

0.48 ms

Line 72 in File MineralNFTMarket.sol

```
72 //@CTK NO_OVERFLOW
```

Line 77-79 in File MineralNFTMarket.sol

```
function getTakeableMineral() external view returns (uint256) {

return _takeableMineral[_msgSender()];

}
```

The code meets the specification.

Formal Verification Request 14

Method will not encounter an assertion failure.

```
## 23, Dec 2019
```

 \bullet 0.47 ms

Line 73 in File MineralNFTMarket.sol

```
73 //@CTK NO_ASF
```

Line 77-79 in File MineralNFTMarket.sol

```
function getTakeableMineral() external view returns (uint256) {
return _takeableMineral[_msgSender()];
}
```





getTakeableMineral

```
## 23, Dec 2019
```

• 0.66 ms

Line 74-76 in File MineralNFTMarket.sol

Line 77-79 in File MineralNFTMarket.sol

```
function getTakeableMineral() external view returns (uint256) {
return _takeableMineral[_msgSender()];
}
```

The code meets the specification.

Formal Verification Request 16

Buffer overflow / array index out of bound would never happen.

```
## 23, Dec 2019
```

(i) 8.52 ms

Line 80 in File MineralNFTMarket.sol

```
30 //@CTK NO_BUF_OVERFLOW
```

Line 86-88 in File MineralNFTMarket.sol

```
function getItemInfo(uint256 tokenId) external view returns (uint256 price, address owner, uint8 status) {
return (_items[tokenId].price, _items[tokenId].owner, _items[tokenId].status);
}
```

The code meets the specification.

Formal Verification Request 17

If method completes, integer overflow would not happen.

```
## 23, Dec 2019
```

 \bigcirc 0.4 ms

Line 81 in File MineralNFTMarket.sol

```
//@CTK NO OVERFLOW
```

Line 86-88 in File MineralNFTMarket.sol

```
function getItemInfo(uint256 tokenId) external view returns (uint256 price, address owner, uint8 status) {
return (_items[tokenId].price, _items[tokenId].owner, _items[tokenId].status);
}
```



88



Formal Verification Request 18

Method will not encounter an assertion failure.

```
23, Dec 2019

0.39 ms
```

Line 82 in File MineralNFTMarket.sol

```
Line 86-88 in File MineralNFTMarket.sol

function getItemInfo(uint256 tokenId) external view returns (uint256 price, address owner, uint8 status) {
    return (_items[tokenId].price, _items[tokenId].owner, _items[tokenId].status);
```

The code meets the specification.

Formal Verification Request 19

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
125.67 ms
```

Line 91 in File MineralNFTMarket.sol

```
01 //@CTK NO_BUF_OVERFLOW
```

Line 101-116 in File MineralNFTMarket.sol

```
101
        function on ERC721Received (address operator, address from, uint 256 token Id, bytes
            calldata data) external returns (bytes4) {
102
           require (_msgSender() == address(_nft), "msg.sender is not nft token address");
103
           require (_exists(tokenId) == false, "item with input tokenId is existing");
104
           uint256 price = data.toUint(0);
105
           require (0 < price, "input price is not valid");</pre>
            _items[tokenId] = Item({
106
107
               id: tokenId,
108
               price: price,
109
               owner: operator,
110
               status: uint8(ItemStatus.enable)
111
           });
           emit SellItem(_items[tokenId].owner, _items[tokenId].id, _items[tokenId].price);
112
113
           return _ERC721_RECEIVED;
114
```

The code meets the specification.

Formal Verification Request 20

If method completes, integer overflow would not happen.

```
23, Dec 2019
3.86 ms
```





Line 92 in File MineralNFTMarket.sol

//@CTK NO_OVERFLOW

Line 101-116 in File MineralNFTMarket.sol

```
101
        function on ERC721Received (address operator, address from, uint256 tokenId, bytes
            calldata data) external returns (bytes4) {
102
            require (_msgSender() == address(_nft), "msg.sender is not nft token address");
103
            require (_exists(tokenId) == false, "item with input tokenId is existing");
104
            uint256 price = data.toUint(0);
            require (0 < price, "input price is not valid");</pre>
105
106
            _items[tokenId] = Item({
107
               id: tokenId,
108
               price: price,
109
               owner: operator,
110
               status: uint8(ItemStatus.enable)
           });
111
            emit SellItem(_items[tokenId].owner, _items[tokenId].id, _items[tokenId].price);
112
113
            return _ERC721_RECEIVED;
114
```

The code meets the specification.

Formal Verification Request 21

Method will not encounter an assertion failure.

```
23, Dec 2019
4.03 ms
```

Line 93 in File MineralNFTMarket.sol

03 //@CTK NO_ASF

Line 101-116 in File MineralNFTMarket.sol

```
101
        function on ERC721Received (address operator, address from, uint256 tokenId, bytes
            calldata data) external returns (bytes4) {
            require (_msgSender() == address(_nft), "msg.sender is not nft token address");
102
            require (_exists(tokenId) == false, "item with input tokenId is existing");
103
104
            uint256 price = data.toUint(0);
105
            require (0 < price, "input price is not valid");</pre>
106
            _items[tokenId] = Item({
107
               id: tokenId,
108
               price: price,
109
               owner: operator,
110
               status: uint8(ItemStatus.enable)
111
            emit SellItem(_items[tokenId].owner, _items[tokenId].id, _items[tokenId].price);
112
113
            return _ERC721_RECEIVED;
114
```





onERC721Received

```
23, Dec 2019
4.03 ms
```

Line 94-100 in File MineralNFTMarket.sol

Line 101-116 in File MineralNFTMarket.sol

```
101
        function on ERC721Received (address operator, address from, uint256 tokenId, bytes
            calldata data) external returns (bytes4) {
102
           require (_msgSender() == address(_nft), "msg.sender is not nft token address");
           require (_exists(tokenId) == false, "item with input tokenId is existing");
103
104
           uint256 price = data.toUint(0);
           require (0 < price, "input price is not valid");</pre>
105
           _items[tokenId] = Item({
106
107
               id: tokenId,
               price: price,
108
109
               owner: operator,
               status: uint8(ItemStatus.enable)
110
111
           });
112
           emit SellItem(_items[tokenId].owner, _items[tokenId].id, _items[tokenId].price);
113
           return _ERC721_RECEIVED;
114
```

The code meets the specification.

Formal Verification Request 23

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
190.39 ms
```

Line 119 in File MineralNFTMarket.sol

```
119 //@CTK NO_BUF_OVERFLOW
```

Line 132-157 in File MineralNFTMarket.sol





```
138
           Item storage item = _items[id];
139
           require (item.price == amount, "input amount is not valid");
140
           require (from != item.owner, "input buyer is not valid");
141
142
           require (item.status == 0, "item is not available");
143
           //ctk start
           _takeableMineral[_items[id].owner] = _takeableMineral[_items[id].owner].add(amount);
144
145
           //ctk end
146
           _takeableMineral[item.owner] = _takeableMineral[item.owner].add(amount);
147
           _soldTokenIds[item.owner].push(id);
148
           item.status = uint8(ItemStatus.sold);
           _nft.safeTransferFrom(address(this), from, id);
149
150
151
           emit BuyItem(item.owner, from, id, amount);
152
           return true;
153
```

The code meets the specification.

Formal Verification Request 24

If method completes, integer overflow would not happen.

```
23, Dec 2019
17.7 ms
```

Line 120 in File MineralNFTMarket.sol

```
120 //@CTK NO_OVERFLOW
```

Line 132-157 in File MineralNFTMarket.sol

```
132
        function on ERC20 Received (address from, uint 256 amount, bytes memory data) public returns
             (bool) {
133
           require (_msgSender() == address(_mineral), "msg.sender is not mineral token address
               ");
134
135
           uint256 id = data.toUint(0);
           require (_exists(id), "item with input tokenId is existing");
136
137
138
           Item storage item = _items[id];
139
140
           require (item.price == amount, "input amount is not valid");
141
           require (from != item.owner, "input buyer is not valid");
142
           require (item.status == 0, "item is not available");
143
           //ctk start
           _takeableMineral[_items[id].owner] = _takeableMineral[_items[id].owner].add(amount);
144
145
           _takeableMineral[item.owner] = _takeableMineral[item.owner].add(amount);
146
147
           _soldTokenIds[item.owner].push(id);
           item.status = uint8(ItemStatus.sold);
148
149
           _nft.safeTransferFrom(address(this), from, id);
150
151
           emit BuyItem(item.owner, from, id, amount);
152
           return true;
153
```





Method will not encounter an assertion failure.

```
23, Dec 2019
12.02 ms
```

Line 121 in File MineralNFTMarket.sol

```
21 //@CTK NO_ASF
```

Line 132-157 in File MineralNFTMarket.sol

```
132
        function on ERC20 Received (address from, uint 256 amount, bytes memory data) public returns
             (bool) {
            require ( msgSender() == address( mineral), "msg.sender is not mineral token address
133
                ");
134
135
            uint256 id = data.toUint(0);
136
            require (_exists(id), "item with input tokenId is existing");
137
138
            Item storage item = _items[id];
139
140
            require (item.price == amount, "input amount is not valid");
141
            require (from != item.owner, "input buyer is not valid");
            require (item.status == 0, "item is not available");
142
143
144
            _takeableMineral[_items[id].owner] = _takeableMineral[_items[id].owner].add(amount);
145
            _takeableMineral[item.owner] = _takeableMineral[item.owner].add(amount);
146
147
            _soldTokenIds[item.owner].<mark>push</mark>(id);
            item.status = uint8(ItemStatus.sold);
148
149
            _nft.safeTransferFrom(address(this), from, id);
150
151
            emit BuyItem(item.owner, from, id, amount);
152
            return true;
153
```

The code meets the specification.

Formal Verification Request 26

onERC20Received

```
23, Dec 2019
0.57 ms
```

Line 122-131 in File MineralNFTMarket.sol

```
/*@CTK onERC20Received
122
123
          @pre msg.sender == address(_mineral)
124
         Opre msg.sender == address(_nft)
          // @pre _items[id].price == 0 || (_items[id].price != 0 && _items[id].status != 0)
125
          // @pre _items[id].price == amount
126
127
          // @pre from != _items[id].owner
         // @pre _items[id].status == 0
128
129
         // @post __post._takeableMineral[_items[id].owner] = _takeableMineral[_items[id].owner
             ].add(amount)
```





Line 132-157 in File MineralNFTMarket.sol

```
132
        function on ERC20 Received (address from, uint 256 amount, bytes memory data) public returns
             (bool) {
133
           require (_msgSender() == address(_mineral), "msg.sender is not mineral token address
134
135
           uint256 id = data.toUint(0);
           require (_exists(id), "item with input tokenId is existing");
136
137
138
           Item storage item = _items[id];
139
140
           require (item.price == amount, "input amount is not valid");
           require (from != item.owner, "input buyer is not valid");
141
142
           require (item.status == 0, "item is not available");
143
           //ctk start
           _takeableMineral[_items[id].owner] = _takeableMineral[_items[id].owner].add(amount);
144
145
           //ctk end
146
           _takeableMineral[item.owner] = _takeableMineral[item.owner].add(amount);
147
           _soldTokenIds[item.owner].push(id);
148
           item.status = uint8(ItemStatus.sold);
           _nft.safeTransferFrom(address(this), from, id);
149
150
151
           emit BuyItem(item.owner, from, id, amount);
152
           return true;
153
```

The code meets the specification.

Formal Verification Request 27

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
83.91 ms
```

Line 159 in File MineralNFTMarket.sol

```
159 //@CTK NO_BUF_OVERFLOW
```

Line 167-181 in File MineralNFTMarket.sol

```
function cancelItem(uint256 tokenId) external {
167
           require (_exists(tokenId), "item with input tokenId is existing");
168
169
170
           Item item = _items[tokenId];
171
172
           require (_msgSender() == item.owner, "msg.sender is not token owner");
173
           require (item.status != uint8(ItemStatus.canceled), "item is already canceled");
174
175
           item.status = uint8(ItemStatus.canceled);
176
            _nft.safeTransferFrom(address(this), _msgSender(), tokenId);
177
178
           emit CancelItem(_msgSender(), tokenId);
179
```





✓ The code meets the specification.

Formal Verification Request 28

If method completes, integer overflow would not happen.

```
23, Dec 20193.35 ms
```

Line 160 in File MineralNFTMarket.sol

```
160 //@CTK NO_OVERFLOW
```

Line 167-181 in File MineralNFTMarket.sol

```
function cancelItem(uint256 tokenId) external {
167
           require (_exists(tokenId), "item with input tokenId is existing");
168
169
170
           Item item = _items[tokenId];
171
172
           require (_msgSender() == item.owner, "msg.sender is not token owner");
173
           require (item.status != uint8(ItemStatus.canceled), "item is already canceled");
174
175
           item.status = uint8(ItemStatus.canceled);
176
            _nft.safeTransferFrom(address(this), _msgSender(), tokenId);
177
178
           emit CancelItem(_msgSender(), tokenId);
179
```

The code meets the specification.

Formal Verification Request 29

Method will not encounter an assertion failure.

```
23, Dec 2019
3.47 ms
```

Line 161 in File MineralNFTMarket.sol

```
161 //@CTK NO_ASF
```

Line 167-181 in File MineralNFTMarket.sol

```
function cancelItem(uint256 tokenId) external {
167
168
           require (_exists(tokenId), "item with input tokenId is existing");
169
170
           Item item = _items[tokenId];
171
172
           require (_msgSender() == item.owner, "msg.sender is not token owner");
173
           require (item.status != uint8(ItemStatus.canceled), "item is already canceled");
174
175
           item.status = uint8(ItemStatus.canceled);
176
           _nft.safeTransferFrom(address(this), _msgSender(), tokenId);
177
178
           emit CancelItem(_msgSender(), tokenId);
179
```





✓ The code meets the specification.

Formal Verification Request 30

cancelItem

```
23, Dec 2019

0.42 ms
```

Line 162-166 in File MineralNFTMarket.sol

Line 167-181 in File MineralNFTMarket.sol

```
167
        function cancelItem(uint256 tokenId) external {
168
           require (_exists(tokenId), "item with input tokenId is existing");
169
170
           Item item = _items[tokenId];
171
           require (_msgSender() == item.owner, "msg.sender is not token owner");
172
173
           require (item.status != uint8(ItemStatus.canceled), "item is already canceled");
174
175
           item.status = uint8(ItemStatus.canceled);
176
           _nft.safeTransferFrom(address(this), _msgSender(), tokenId);
177
178
           emit CancelItem(_msgSender(), tokenId);
179
```

The code meets the specification.

Formal Verification Request 31

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
106.32 ms
```

Line 183 in File MineralNFTMarket.sol

```
183 //@CTK NO_BUF_OVERFLOW
```

Line 192-195 in File MineralNFTMarket.sol





If method completes, integer overflow would not happen.

```
23, Dec 2019

0.93 ms
```

Line 184 in File MineralNFTMarket.sol

```
184 //@CTK NO_OVERFLOW
```

Line 192-195 in File MineralNFTMarket.sol

The code meets the specification.

Formal Verification Request 33

Method will not encounter an assertion failure.

```
23, Dec 2019
0.88 ms
```

Line 185 in File MineralNFTMarket.sol

```
185 //@CTK NO_ASF
```

Line 192-195 in File MineralNFTMarket.sol

```
function takeMineral() external {
    require (0 < _takeableMineral[_msgSender()], "There is no sender's mineral to be
        take");
    _takeMineral(_msgSender());
}</pre>
```

The code meets the specification.

Formal Verification Request 34

takeMineral

```
23, Dec 2019
4.07 ms
```

Line 186-191 in File MineralNFTMarket.sol





Line 192-195 in File MineralNFTMarket.sol

The code meets the specification.

Formal Verification Request 35

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019

0.52 ms
```

Line 197 in File MineralNFTMarket.sol

```
197 //@CTK NO_BUF_OVERFLOW
```

Line 205-217 in File MineralNFTMarket.sol

```
205
        function takeMineral(address addr) internal {
           require(_soldTokenIds[addr].length > 0, "There is no mineral to be take");
206
207
           uint256 amount = _takeableMineral[addr];
208
209
           uint256[] memory tokenIds = _soldTokenIds[addr];
           _takeableMineral[addr] = 0;
210
           _soldTokenIds[addr].length = 0;
211
212
            _mineral.safeTransfer(addr, amount);
213
214
           emit TakeMineral(addr, amount, tokenIds);
215
```

The code meets the specification.

Formal Verification Request 36

If method completes, integer overflow would not happen.

```
23, Dec 2019

0.48 ms
```

Line 198 in File MineralNFTMarket.sol

```
8 //@CTK NO_OVERFLOW
```

Line 205-217 in File MineralNFTMarket.sol

```
function _takeMineral(address addr) internal {
    require(_soldTokenIds[addr].length > 0, "There is no mineral to be take");
    uint256 amount = _takeableMineral[addr];
    uint256[] memory tokenIds = _soldTokenIds[addr];
    _takeableMineral[addr] = 0;
    _soldTokenIds[addr].length = 0;
```





```
212
213 _mineral.safeTransfer(addr, amount);
214 emit TakeMineral(addr, amount, tokenIds);
215 }
```

The code meets the specification.

Formal Verification Request 37

Method will not encounter an assertion failure.

```
23, Dec 2019

○ 0.47 ms
```

Line 199 in File MineralNFTMarket.sol

```
199 //@CTK NO_ASF
```

Line 205-217 in File MineralNFTMarket.sol

```
205
        function takeMineral(address addr) internal {
           require(_soldTokenIds[addr].length > 0, "There is no mineral to be take");
206
207
           uint256 amount = _takeableMineral[addr];
208
209
           uint256[] memory tokenIds = _soldTokenIds[addr];
210
           _takeableMineral[addr] = 0;
211
           _soldTokenIds[addr].length = 0;
212
213
           _mineral.safeTransfer(addr, amount);
214
           emit TakeMineral(addr, amount, tokenIds);
215
```

The code meets the specification.

Formal Verification Request 38

takeMineral

```
23, Dec 2019
2.39 ms
```

Line 200-204 in File MineralNFTMarket.sol

Line 205-217 in File MineralNFTMarket.sol

```
function _takeMineral(address addr) internal {
    require(_soldTokenIds[addr].length > 0, "There is no mineral to be take");
    uint256 amount = _takeableMineral[addr];
    uint256[] memory tokenIds = _soldTokenIds[addr];
    _takeableMineral[addr] = 0;
```





```
211    _soldTokenIds[addr].length = 0;
212
213    _mineral.safeTransfer(addr, amount);
214    emit TakeMineral(addr, amount, tokenIds);
215 }
```

Formal Verification Request 39

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
```

 \bullet 6.3 ms

Line 219 in File MineralNFTMarket.sol

```
219 //@CTK NO_BUF_OVERFLOW
```

Line 225-227 in File MineralNFTMarket.sol

```
function getSoldTokenIds(address addr) external view returns (uint256[] memory) {
return _soldTokenIds[addr];
}
```

The code meets the specification.

Formal Verification Request 40

If method completes, integer overflow would not happen.

```
23, Dec 2019
```

 \bullet 0.38 ms

Line 220 in File MineralNFTMarket.sol

```
220 //@CTK NO_OVERFLOW
```

Line 225-227 in File MineralNFTMarket.sol

```
function getSoldTokenIds(address addr) external view returns (uint256[] memory) {
return _soldTokenIds[addr];
}
```

The code meets the specification.

Formal Verification Request 41

Method will not encounter an assertion failure.

```
23, Dec 2019
0.37 ms
```

Line 221 in File MineralNFTMarket.sol

221 //@CTK NO_ASF





Line 225-227 in File MineralNFTMarket.sol

```
function getSoldTokenIds(address addr) external view returns (uint256[] memory) {
return _soldTokenIds[addr];
}
```

The code meets the specification.

Formal Verification Request 42

getSoldTokenIds

```
23, Dec 2019

0.39 ms
```

Line 222-224 in File MineralNFTMarket.sol

```
/*@CTK getSoldTokenIds

223     @post !__reverted -> __return == _soldTokenIds[addr]

*/
```

Line 225-227 in File MineralNFTMarket.sol

```
function getSoldTokenIds(address addr) external view returns (uint256[] memory) {
return _soldTokenIds[addr];
}
```

The code meets the specification.

Formal Verification Request 43

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
0.65 ms
```

Line 228 in File MineralNFTMarket.sol

```
228 //@CTK NO_BUF_OVERFLOW
```

Line 231-233 in File MineralNFTMarket.sol

```
function setMineralNFTTokenContract(address addr) public onlyOwner {
232    _nft = MineralNFT(addr);
233 }
```

The code meets the specification.

Formal Verification Request 44

If method completes, integer overflow would not happen.

```
## 23, Dec 2019

• 0.64 ms
```

Line 229 in File MineralNFTMarket.sol





```
229 //@CTK NO_OVERFLOW
```

Line 231-233 in File MineralNFTMarket.sol

```
function setMineralNFTTokenContract(address addr) public onlyOwner {
232   _nft = MineralNFT(addr);
233 }
```

The code meets the specification.

Formal Verification Request 45

Method will not encounter an assertion failure.

```
23, Dec 2019

0.61 ms
```

Line 230 in File MineralNFTMarket.sol

```
230 //@CTK NO_ASF
```

Line 231-233 in File MineralNFTMarket.sol

```
function setMineralNFTTokenContract(address addr) public onlyOwner {
232
   _nft = MineralNFT(addr);
233
}
```

The code meets the specification.

Formal Verification Request 46

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
0.63 ms
```

Line 234 in File MineralNFTMarket.sol

```
234 //@CTK NO_BUF_OVERFLOW
```

Line 237-239 in File MineralNFTMarket.sol

```
function setMineralTokenContract(address addr) public onlyOwner {
   _mineral = IERC20(addr);
}
```

The code meets the specification.

Formal Verification Request 47

If method completes, integer overflow would not happen.

```
23, Dec 20190.63 ms
```

Line 235 in File MineralNFTMarket.sol





```
235 //@CTK NO_OVERFLOW
```

Line 237-239 in File MineralNFTMarket.sol

```
function setMineralTokenContract(address addr) public onlyOwner {
   _mineral = IERC20(addr);
}
```

The code meets the specification.

Formal Verification Request 48

Method will not encounter an assertion failure.

```
23, Dec 2019

0.62 ms
```

Line 236 in File MineralNFTMarket.sol

```
236 //@CTK NO_ASF
```

Line 237-239 in File MineralNFTMarket.sol

```
function setMineralTokenContract(address addr) public onlyOwner {
238
_mineral = IERC20(addr);
239
}
```

The code meets the specification.

Formal Verification Request 49

Buffer overflow / array index out of bound would never happen.

```
## 23, Dec 2019

• 48.5 ms
```

Line 242 in File MineralNFTMarket.sol

```
242 //@CTK NO_BUF_OVERFLOW
```

Line 249-251 in File MineralNFTMarket.sol

```
function getTakeableMineral(address addr) external view onlyOwner returns (uint256) {
return _takeableMineral[addr];
}
```

The code meets the specification.

Formal Verification Request 50

If method completes, integer overflow would not happen.

```
23, Dec 20190.64 ms
```

Line 243 in File MineralNFTMarket.sol





```
//@CTK NO_OVERFLOW
Line 249-251 in File MineralNFTMarket.sol

function getTakeableMineral(address addr) external view onlyOwner returns (uint256) {
    return _takeableMineral[addr];
}
```

Formal Verification Request 51

Method will not encounter an assertion failure.

```
23, Dec 2019
0.65 ms
```

Line 244 in File MineralNFTMarket.sol

```
//@CTK NO_ASF
Line 249-251 in File MineralNFTMarket.sol

function getTakeableMineral(address addr) external view onlyOwner returns (uint256) {
    return _takeableMineral[addr];
}
```

The code meets the specification.

Formal Verification Request 52

getTakeableMineral

```
23, Dec 2019

○ 0.7 ms
```

Line 245-248 in File MineralNFTMarket.sol

Line 249-251 in File MineralNFTMarket.sol

```
function getTakeableMineral(address addr) external view onlyOwner returns (uint256) {
return _takeableMineral[addr];
}
```





Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
80.42 ms
```

Line 253 in File MineralNFTMarket.sol

```
253 //@CTK NO_BUF_OVERFLOW
```

Line 262-264 in File MineralNFTMarket.sol

```
function takeMineralOwnerable(address addr) external onlyOwner {
    _takeMineral(addr);
}
```

The code meets the specification.

Formal Verification Request 54

If method completes, integer overflow would not happen.

```
## 23, Dec 2019
```

 \bullet 0.97 ms

Line 254 in File MineralNFTMarket.sol

```
254 //@CTK NO_OVERFLOW
```

Line 262-264 in File MineralNFTMarket.sol

```
function takeMineralOwnerable(address addr) external onlyOwner {
263 __takeMineral(addr);
264 }
```

The code meets the specification.

Formal Verification Request 55

Method will not encounter an assertion failure.

```
23, Dec 2019

0.91 ms
```

Line 255 in File MineralNFTMarket.sol

```
255 //@CTK NO_ASF
```

Line 262-264 in File MineralNFTMarket.sol

```
function takeMineralOwnerable(address addr) external onlyOwner {
263
_takeMineral(addr);
264
}
```





takeMineralOwnerable

```
23, Dec 2019
3.84 ms
```

Line 256-261 in File MineralNFTMarket.sol

```
/*@CTK takeMineralOwnerable

@pre msg.sender == _owner

@pre _soldTokenIds[addr].length > 0

@post __post._takeableMineral[addr] == 0

@post __post._soldTokenIds[addr].length == 0

#/
```

Line 262-264 in File MineralNFTMarket.sol

```
function takeMineralOwnerable(address addr) external onlyOwner {
263
264
}
```

The code meets the specification.

Formal Verification Request 57

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
255.73 ms
```

Line 27 in File Mineral.sol

```
//@CTK NO_BUF_OVERFLOW
```

Line 35-57 in File Mineral.sol

```
function lock(bytes32 _reason, uint256 _amount, uint256 _time)
35
36
37
          returns (bool)
38
39
          uint256 validUntil = now.add(_time); //solhint-disable-line
40
41
          // If tokens are already locked, then functions extendLock or
42
          // increaseLockAmount should be used to make any changes
43
          require(tokensLocked(_msgSender(), _reason) == 0, ALREADY_LOCKED);
44
          require(_amount != 0, AMOUNT_ZER0);
45
          if (locked[_msgSender()][_reason].amount == 0)
46
              lockReason[_msgSender()].push(_reason);
47
48
49
          transfer(address(this), _amount);
50
          locked[_msgSender()][_reason] = lockToken(_amount, validUntil, false);
51
52
53
          emit Locked(_msgSender(), _reason, _amount, validUntil);
54
          return true;
55
```





Formal Verification Request 58

Method will not encounter an assertion failure.

```
23, Dec 201913.61 ms
```

Line 28 in File Mineral.sol

```
28 //@CTK NO_ASF
```

Line 35-57 in File Mineral.sol

```
function lock(bytes32 _reason, uint256 _amount, uint256 _time)
35
36
37
          returns (bool)
       {
38
          uint256 validUntil = now.add(_time); //solhint-disable-line
39
40
          // If tokens are already locked, then functions extendLock or
41
42
          // increaseLockAmount should be used to make any changes
43
          require(tokensLocked(_msgSender(), _reason) == 0, ALREADY_LOCKED);
44
          require(_amount != 0, AMOUNT_ZERO);
45
46
          if (locked[_msgSender()][_reason].amount == 0)
47
              lockReason[_msgSender()].push(_reason);
48
          transfer(address(this), _amount);
49
50
51
          locked[_msgSender()][_reason] = lockToken(_amount, validUntil, false);
52
53
          emit Locked(_msgSender(), _reason, _amount, validUntil);
54
          return true;
55
```

The code meets the specification.

Formal Verification Request 59

Buffer overflow / array index out of bound would never happen.

uint256 validUntil = now.add(_time); //solhint-disable-line

```
23, Dec 2019

92.58 ms
```

79

Line 67 in File Mineral.sol

```
67 //@CTK NO_BUF_OVERFLOW
Line 75-95 in File Mineral.sol

75 function transferWithLock(address _to, bytes32 _reason, uint256 _amount, uint256 _time)

76 external

77 returns (bool)

78 {
```





```
80
81
           require(tokensLocked(_to, _reason) == 0, ALREADY_LOCKED);
82
           require(_amount != 0, AMOUNT_ZER0);
83
84
           if (locked[_to][_reason].amount == 0)
85
              lockReason[_to].push(_reason);
86
87
           transfer(address(this), _amount);
88
           locked[_to][_reason] = lockToken(_amount, validUntil, false);
89
90
91
           emit Locked(_to, _reason, _amount, validUntil);
92
           return true;
93
```

Formal Verification Request 60

Method will not encounter an assertion failure.

```
23, Dec 2019
5.86 ms
```

Line 68 in File Mineral.sol

```
68 //@CTK NO_ASF
```

Line 75-95 in File Mineral.sol

```
75
       function transferWithLock(address _to, bytes32 _reason, uint256 _amount, uint256 _time)
76
           external
77
           returns (bool)
78
79
          uint256 validUntil = now.add(_time); //solhint-disable-line
80
81
           require(tokensLocked(_to, _reason) == 0, ALREADY_LOCKED);
82
           require(_amount != 0, AMOUNT_ZERO);
83
84
           if (locked[_to][_reason].amount == 0)
85
              lockReason[_to].push(_reason);
86
87
           transfer(address(this), _amount);
88
89
           locked[_to][_reason] = lockToken(_amount, validUntil, false);
90
           emit Locked(_to, _reason, _amount, validUntil);
91
92
           return true;
93
```

The code meets the specification.

Formal Verification Request 61

Buffer overflow / array index out of bound would never happen.

```
## 23, Dec 2019
```





 \circ 0.44 ms

Line 104 in File Mineral.sol

```
104 //@CTK NO_BUF_OVERFLOW
```

Line 111-118 in File Mineral.sol

```
function tokensLocked(address _of, bytes32 _reason)
public
view
returns (uint256 amount)

{
   if (!locked[_of][_reason].claimed)
        amount = locked[_of][_reason].amount;
}
```

The code meets the specification.

Formal Verification Request 62

If method completes, integer overflow would not happen.

```
23, Dec 2019
0.4 ms
```

Line 105 in File Mineral.sol

```
105 //@CTK NO_OVERFLOW
```

Line 111-118 in File Mineral.sol

```
function tokensLocked(address _of, bytes32 _reason)

public

view

returns (uint256 amount)

{
    if (!locked[_of][_reason].claimed)
        amount = locked[_of][_reason].amount;
}
```

The code meets the specification.

Formal Verification Request 63

Method will not encounter an assertion failure.

```
23, Dec 2019

○ 0.39 ms
```

Line 106 in File Mineral.sol

```
106 //@CTK NO_ASF
```

Line 111-118 in File Mineral.sol





```
function tokensLocked(address _of, bytes32 _reason)
public
view
returns (uint256 amount)

{
   if (!locked[_of][_reason].claimed)
        amount = locked[_of][_reason].amount;
}
```

Formal Verification Request 64

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
7.74 ms
```

Line 128 in File Mineral.sol

```
128 //@CTK NO_BUF_OVERFLOW
```

Line 135-142 in File Mineral.sol

```
function tokensLockedAtTime(address _of, bytes32 _reason, uint256 _time)
public
view
returns (uint256 amount)

{
    if (locked[_of][_reason].validity > _time)
        amount = locked[_of][_reason].amount;
}
```

The code meets the specification.

Formal Verification Request 65

If method completes, integer overflow would not happen.

```
23, Dec 2019
0.44 ms
```

Line 129 in File Mineral.sol

```
129 //@CTK NO_OVERFLOW
```

Line 135-142 in File Mineral.sol

```
function tokensLockedAtTime(address _of, bytes32 _reason, uint256 _time)
public
view
returns (uint256 amount)

{
    if (locked[_of][_reason].validity > _time)
        amount = locked[_of][_reason].amount;
}
```





Method will not encounter an assertion failure.

```
23, Dec 2019

0.4 ms
```

Line 130 in File Mineral.sol

```
130 //@CTK NO_ASF
```

Line 135-142 in File Mineral.sol

```
function tokensLockedAtTime(address _of, bytes32 _reason, uint256 _time)
public
view
returns (uint256 amount)

{
    if (locked[_of][_reason].validity > _time)
        amount = locked[_of][_reason].amount;
}
```

✓ The code meets the specification.

Formal Verification Request 67

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
34.14 ms
```

Line 148 in File Mineral.sol

```
148 //@CTK NO_BUF_OVERFLOW
```

Line 154-165 in File Mineral.sol

```
154
        function totalBalanceOf(address _of)
            public
155
156
            view
            returns (uint256 amount)
157
158
159
            amount = balanceOf(_of);
160
            for (uint256 i = 0; i < lockReason[_of].length; i++) {</pre>
                amount = amount.add(tokensLocked(_of, lockReason[_of][i]));
161
162
163
```

The code meets the specification.

Formal Verification Request 68

If method completes, integer overflow would not happen.

```
23, Dec 20190.54 ms
```

Line 149 in File Mineral.sol





149 //@CTK NO_OVERFLOW

Line 154-165 in File Mineral.sol

```
function totalBalanceOf(address of)
154
            public
155
156
            view
            returns (uint256 amount)
157
158
159
            amount = balanceOf(_of);
160
            for (uint256 i = 0; i < lockReason[_of].length; i++) {</pre>
               amount = amount.add(tokensLocked(_of, lockReason[_of][i]));
161
162
163
```

The code meets the specification.

Formal Verification Request 69

Method will not encounter an assertion failure.

```
## 23, Dec 2019
• 0.5 ms
```

Line 150 in File Mineral.sol

```
150 //@CTK NO_ASF
```

Line 154-165 in File Mineral.sol

```
function totalBalanceOf(address _of)
154
155
            public
156
            view
157
            returns (uint256 amount)
158
159
            amount = balanceOf(_of);
160
            for (uint256 i = 0; i < lockReason[_of].length; i++) {</pre>
161
                amount = amount.add(tokensLocked(_of, lockReason[_of][i]));
162
        }
163
```

The code meets the specification.

Formal Verification Request 70

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
163.18 ms
```

Line 172 in File Mineral.sol

```
172 //@CTK NO_BUF_OVERFLOW
```

Line 180-190 in File Mineral.sol





```
function extendLock(bytes32 _reason, uint256 _time)
180
181
           public
182
           returns (bool)
183
           require(tokensLocked(_msgSender(), _reason) > 0, NOT_LOCKED);
184
185
           locked[_msgSender()][_reason].validity = locked[_msgSender()][_reason].validity.add(
186
               _time);
187
188
           emit Locked(_msgSender(), _reason, locked[_msgSender()][_reason].amount, locked[
               _msgSender()][_reason].validity);
189
           return true;
190
```

Formal Verification Request 71

If method completes, integer overflow would not happen.

```
23, Dec 2019
3.48 ms
```

173

Line 173 in File Mineral.sol

```
//@CTK NO_OVERFLOW
```

Line 180-190 in File Mineral.sol

```
180
        function extendLock(bytes32 _reason, uint256 _time)
181
           public
182
           returns (bool)
183
           require(tokensLocked(_msgSender(), _reason) > 0, NOT_LOCKED);
184
185
           locked[_msgSender()][_reason].validity = locked[_msgSender()][_reason].validity.add(
186
               _time);
187
188
           emit Locked(_msgSender(), _reason, locked[_msgSender()][_reason].amount, locked[
               _msgSender()][_reason].validity);
189
           return true;
190
```

The code meets the specification.

Formal Verification Request 72

Method will not encounter an assertion failure.

```
23, Dec 2019
1.42 ms
```

Line 174 in File Mineral.sol

```
174 //@CTK NO_ASF
```

Line 180-190 in File Mineral.sol





```
180
        function extendLock(bytes32 _reason, uint256 _time)
181
           public
182
           returns (bool)
183
184
           require(tokensLocked(_msgSender(), _reason) > 0, NOT_LOCKED);
185
186
           locked[_msgSender()][_reason].validity = locked[_msgSender()][_reason].validity.add(
               _time);
187
188
           emit Locked(_msgSender(), _reason, locked[_msgSender()][_reason].amount, locked[
               _msgSender()][_reason].validity);
189
           return true;
190
```

Formal Verification Request 73

extendLock

```
23, Dec 2019
19.36 ms
```

Line 175-179 in File Mineral.sol

Line 180-190 in File Mineral.sol

```
function extendLock(bytes32 _reason, uint256 _time)
180
181
           public
182
           returns (bool)
183
           require(tokensLocked(_msgSender(), _reason) > 0, NOT_LOCKED);
184
185
           locked[_msgSender()][_reason].validity = locked[_msgSender()][_reason].validity.add(
186
               _time);
187
188
           emit Locked(_msgSender(), _reason, locked[_msgSender()][_reason].amount, locked[
               _msgSender()][_reason].validity);
189
           return true;
190
```

The code meets the specification.

Formal Verification Request 74

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
```

183.22 ms



197



Line 197 in File Mineral.sol

```
//@CTK NO_BUF_OVERFLOW
```

Line 205-218 in File Mineral.sol

```
205
        function increaseLockAmount(bytes32 _reason, uint256 _amount)
206
           public
207
           returns (bool)
208
209
           require(tokensLocked(_msgSender(), _reason) > 0, NOT_LOCKED);
           transfer(address(this), _amount);
210
211
212
           locked[_msgSender()][_reason].amount = locked[_msgSender()][_reason].amount.add(
               _amount);
213
214
           emit Locked(_msgSender(), _reason, locked[_msgSender()][_reason].amount, locked[
               _msgSender()][_reason].validity);
215
           return true;
216
```

The code meets the specification.

Formal Verification Request 75

If method completes, integer overflow would not happen.

```
23, Dec 2019

4.03 ms
```

198

Line 198 in File Mineral.sol

```
//@CTK NO_OVERFLOW
```

Line 205-218 in File Mineral.sol

```
205
        function increaseLockAmount(bytes32 _reason, uint256 _amount)
206
           public
207
           returns (bool)
208
           require(tokensLocked(_msgSender(), _reason) > 0, NOT_LOCKED);
209
           transfer(address(this), _amount);
210
211
           locked[_msgSender()][_reason].amount = locked[_msgSender()][_reason].amount.add(
212
               _amount);
213
214
           emit Locked(_msgSender(), _reason, locked[_msgSender()][_reason].amount, locked[
               _msgSender()][_reason].validity);
215
           return true;
216
```





Method will not encounter an assertion failure.

```
23, Dec 2019

1.81 ms
```

Line 199 in File Mineral.sol

```
199 //@CTK NO_ASF
```

Line 205-218 in File Mineral.sol

```
205
        function increaseLockAmount(bytes32 _reason, uint256 _amount)
206
           public
207
           returns (bool)
208
        {
           require(tokensLocked(_msgSender(), _reason) > 0, NOT_LOCKED);
209
210
           transfer(address(this), _amount);
211
212
           locked[_msgSender()][_reason].amount = locked[_msgSender()][_reason].amount.add(
               _amount);
213
214
           emit Locked(_msgSender(), _reason, locked[_msgSender()][_reason].amount, locked[
               _msgSender()][_reason].validity);
215
           return true;
216
```

The code meets the specification.

Formal Verification Request 77

increaseLockAmount

```
23, Dec 2019
24.71 ms
```

Line 200-204 in File Mineral.sol

Line 205-218 in File Mineral.sol

```
205
        function increaseLockAmount(bytes32 _reason, uint256 _amount)
206
           public
207
           returns (bool)
208
209
           require(tokensLocked(_msgSender(), _reason) > 0, NOT_LOCKED);
210
           transfer(address(this), _amount);
211
212
           locked[_msgSender()][_reason].amount = locked[_msgSender()][_reason].amount.add(
               _amount);
213
```





Formal Verification Request 78

Buffer overflow / array index out of bound would never happen.

- ## 23, Dec 2019
- <u> 10.68 ms</u>

Line 225 in File Mineral.sol

```
225 //@CTK NO_BUF_OVERFLOW
```

Line 231-238 in File Mineral.sol

The code meets the specification.

Formal Verification Request 79

If method completes, integer overflow would not happen.

23, Dec 2019
0.92 ms

226

```
Line 226 in File Mineral.sol

//@CTK NO_OVERFLOW
```

Line 231-238 in File Mineral.sol





Method will not encounter an assertion failure.

```
23, Dec 2019
1.2 ms
```

Line 227 in File Mineral.sol

```
227 //@CTK NO_ASF
```

Line 231-238 in File Mineral.sol

The code meets the specification.

Formal Verification Request 81

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
10.4 ms
```

244

Line 244 in File Mineral.sol

```
//@CTK NO_BUF_OVERFLOW
```

Line 247-275 in File Mineral.sol

```
247
        function unlockAll(address _of)
248
            public
249
            returns (uint256 unlockableTokens)
250
        {
251
            uint256 lockedTokens;
252
            /*#CTK "loop_unlockAll"
253
254
             @inv i <= lockReason[_of].length</pre>
255
             @inv forall j: uint. (j >= 0 /\ j < i /\ (locked[_of][lockReason[_of][i]].validity
                  <= now && !locked[_of][lockReason[_of][i]].claimed && locked[_of][lockReason[</pre>
                 _of][i]].amount > 0)) -> locked[_of][lockReason[_of][i]].claimed
256
             @post i == lockReason[_of].length
257
             @post !__should_return
258
259
            /*@CTK loop
260
             @inv true
261
262
            for (uint256 i = 0; i < lockReason[ of].length; i++) {</pre>
               lockedTokens = tokensUnlockable(_of, lockReason[_of][i]);
263
264
               if (lockedTokens > 0) {
265
                   unlockableTokens = unlockableTokens.add(lockedTokens);
```





```
locked[_of][lockReason[_of][i]].claimed = true;
emit Unlocked(_of, lockReason[_of][i], lockedTokens);

emit Unlocked(_of, lockReason[_of][i], lockedTokens);

}

268
}

270
271
if (unlockableTokens > 0)
272
this.transfer(_of, unlockableTokens);

273
}
```

Formal Verification Request 82

If method completes, integer overflow would not happen.

```
## 23, Dec 2019
• 0.58 ms
```

245

Line 245 in File Mineral.sol

```
//@CTK NO_OVERFLOW
```

Line 247-275 in File Mineral.sol

```
247
        function unlockAll(address _of)
248
            public
249
            returns (uint256 unlockableTokens)
250
251
            uint256 lockedTokens;
252
253
            /*#CTK "loop_unlockAll"
             @inv i <= lockReason[_of].length</pre>
254
             @inv forall j: uint. (j >= 0 /\ j < i /\ (locked[_of][lockReason[_of][i]].validity</pre>
255
                  <= now && !locked[_of][lockReason[_of][i]].claimed && locked[_of][lockReason[</pre>
                  _of][i]].amount > 0)) -> locked[_of][lockReason[_of][i]].claimed
256
             @post i == lockReason[_of].length
257
             @post !__should_return
258
259
            /*@CTK loop
260
             @inv true
261
            */
            for (uint256 i = 0; i < lockReason[_of].length; i++) {</pre>
262
263
               lockedTokens = tokensUnlockable(_of, lockReason[_of][i]);
264
               if (lockedTokens > 0) {
265
                   unlockableTokens = unlockableTokens.add(lockedTokens);
266
                   locked[_of] [lockReason[_of][i]].claimed = true;
267
                   emit Unlocked(_of, lockReason[_of][i], lockedTokens);
268
               }
            }
269
270
271
            if (unlockableTokens > 0)
272
               this.transfer(_of, unlockableTokens);
273
```





Method will not encounter an assertion failure.

```
23, Dec 2019

0.51 ms
```

Line 246 in File Mineral.sol

```
246 //@CTK NO_ASF
```

Line 247-275 in File Mineral.sol

```
247
        function unlockAll(address _of)
248
            public
249
            returns (uint256 unlockableTokens)
250
251
            uint256 lockedTokens;
252
253
            /*#CTK "loop_unlockAll"
254
             @inv i <= lockReason[_of].length</pre>
             @inv forall j: uint. (j >= 0 /\ j < i /\ (locked[_of][lockReason[_of][i]].validity
255
                  <= now && !locked[_of][lockReason[_of][i]].claimed && locked[_of][lockReason[</pre>
                  _of][i]].amount > 0)) -> locked[_of][lockReason[_of][i]].claimed
256
             @post i == lockReason[_of].length
257
             @post !__should_return
258
259
            /*@CTK loop
260
             @inv true
261
262
            for (uint256 i = 0; i < lockReason[_of].length; i++) {</pre>
263
               lockedTokens = tokensUnlockable(_of, lockReason[_of][i]);
264
               if (lockedTokens > 0) {
265
                   unlockableTokens = unlockableTokens.add(lockedTokens);
266
                   locked[_of][lockReason[_of][i]].claimed = true;
267
                   emit Unlocked(_of, lockReason[_of][i], lockedTokens);
268
               }
            }
269
270
271
            if (unlockableTokens > 0)
272
               this.transfer(_of, unlockableTokens);
273
```

⊘ The code meets the specification.

Formal Verification Request 84

Buffer overflow / array index out of bound would never happen.

```
23, Dec 201952.85 ms
```

Line 282 in File Mineral.sol

```
282 //@CTK NO_BUF_OVERFLOW
```

Line 288-300 in File Mineral.sol





```
288
        function unlock(address _of, bytes32 _reason)
289
            public
290
            returns (uint256 unlocked)
291
292
            unlocked = tokensUnlockable(_of, _reason);
293
            if (unlocked > 0) {
294
               locked[_of][_reason].claimed = true;
295
               emit Unlocked(_of, _reason, unlocked);
296
               this.transfer(_of, unlocked);
297
            }
298
```

Formal Verification Request 85

If method completes, integer overflow would not happen.

```
23, Dec 2019
0.64 ms
```

Line 283 in File Mineral.sol

```
283 //@CTK NO_OVERFLOW
```

Line 288-300 in File Mineral.sol

```
288
        function unlock(address _of, bytes32 _reason)
289
            public
290
            returns (uint256 unlocked)
291
            unlocked = tokensUnlockable(_of, _reason);
292
            if (unlocked > 0) {
293
294
               locked[_of][_reason].claimed = true;
295
               emit Unlocked(_of, _reason, unlocked);
296
               this.transfer(_of, unlocked);
297
            }
298
```

The code meets the specification.

Formal Verification Request 86

Method will not encounter an assertion failure.

```
23, Dec 2019

0.61 ms
```

Line 284 in File Mineral.sol

```
284 //@CTK NO_ASF
```

Line 288-300 in File Mineral.sol

```
function unlock(address _of, bytes32 _reason)
public
returns (uint256 unlocked)
```





```
291 {
292      unlocked = tokensUnlockable(_of, _reason);
293      if (unlocked > 0) {
294          locked[_of][_reason].claimed = true;
295          emit Unlocked(_of, _reason, unlocked);
296          this.transfer(_of, unlocked);
297      }
298 }
```

Formal Verification Request 87

Buffer overflow / array index out of bound would never happen.

```
23, Dec 20193.92 ms
```

Line 306 in File Mineral.sol

```
306 //@CTK NO_BUF_OVERFLOW
```

Line 309-319 in File Mineral.sol

```
309
        function getUnlockableTokens(address _of)
310
            public
311
            view
312
            returns (uint256 unlockableTokens)
313
            for (uint256 i = 0; i < lockReason[_of].length; i++) {</pre>
314
315
               unlockableTokens = unlockableTokens.add(tokensUnlockable(_of, lockReason[_of][i])
                   );
316
            }
317
```

The code meets the specification.

Formal Verification Request 88

If method completes, integer overflow would not happen.

```
23, Dec 20190.38 ms
```

Line 307 in File Mineral.sol

```
307 //@CTK NO_OVERFLOW
```

Line 309-319 in File Mineral.sol

```
309  function getUnlockableTokens(address _of)
310    public
311    view
312    returns (uint256 unlockableTokens)
313    {
    for (uint256 i = 0; i < lockReason[_of].length; i++) {</pre>
```





Formal Verification Request 89

Method will not encounter an assertion failure.

```
23, Dec 2019

0.37 ms
```

Line 308 in File Mineral.sol

```
308 //@CTK NO_ASF
```

Line 309-319 in File Mineral.sol

```
309
        function getUnlockableTokens(address _of)
310
            public
311
            view
            returns (uint256 unlockableTokens)
312
313
314
            for (uint256 i = 0; i < lockReason[_of].length; i++) {</pre>
315
               unlockableTokens = unlockableTokens.add(tokensUnlockable(_of, lockReason[_of][i])
                   );
316
            }
317
```

The code meets the specification.

Formal Verification Request 90

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019

27.29 ms
```

Line 320 in File Mineral.sol

```
320 //@CTK NO_BUF_OVERFLOW
```

Line 322-339 in File Mineral.sol

```
322
        function getLockReasons(address _of, uint256 _start, uint256 _end)
323
            external
324
325
            returns (bytes32[] memory reasons)
326
327
            uint256 length = _end - _start;
328
            reasons = new bytes32[](length);
329
            /*@CTK loop_getLockReasons
330
              @inv i <= length</pre>
331
          @inv forall j: uint. (j >= 0 /\ j < i) \rightarrow reasons[j] == this.lockReason[_of][_start +
```





Formal Verification Request 91

Method will not encounter an assertion failure.

```
23, Dec 2019

0.62 ms
```

Line 321 in File Mineral.sol

```
321 //@CTK NO_ASF
```

Line 322-339 in File Mineral.sol

```
322
        function getLockReasons(address _of, uint256 _start, uint256 _end)
323
            external
324
            view
325
            returns (bytes32[] memory reasons)
326
327
            uint256 length = _end - _start;
328
            reasons = new bytes32[](length);
            /*@CTK loop_getLockReasons
329
             @inv i <= length
330
          @inv forall j: uint. (j >= 0 /\ j < i) \rightarrow reasons[j] == this.lockReason[_of][_start +
331
332
              @post i == length
333
             @post !__should_return
334
335
            for (uint256 i = 0; i < length; i++) {</pre>
               reasons[i] = lockReason[ of][ start + i];
336
337
338
            return reasons;
339
```

The code meets the specification.

Formal Verification Request 92

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019

• 6.49 ms
```

Line 340 in File Mineral.sol

```
340 //@CTK NO_BUF_OVERFLOW
```





Line 343-349 in File Mineral.sol

```
343    function getLockReasonLength(address _of)
344         external
345         view
346         returns (uint256 length)
347         {
348             return lockReason[_of].length;
349         }
```

The code meets the specification.

Formal Verification Request 93

If method completes, integer overflow would not happen.

```
23, Dec 2019

○ 0.4 ms
```

Line 341 in File Mineral.sol

```
341 //@CTK NO_OVERFLOW
```

Line 343-349 in File Mineral.sol

```
function getLockReasonLength(address _of)

external

view

returns (uint256 length)

{

return lockReason[_of].length;

}
```

The code meets the specification.

Formal Verification Request 94

Method will not encounter an assertion failure.

```
23, Dec 20190.38 ms
```

Line 342 in File Mineral.sol

```
342 //@CTK NO_ASF
```

Line 343-349 in File Mineral.sol

```
function getLockReasonLength(address _of)

external

view

returns (uint256 length)

return lockReason[_of].length;

}
```





Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
3.75 ms
```

Line 350 in File Mineral.sol

```
350 //@CTK NO_BUF_OVERFLOW
```

Line 353-360 in File Mineral.sol

The code meets the specification.

Formal Verification Request 96

If method completes, integer overflow would not happen.

```
23, Dec 20190.38 ms
```

Line 351 in File Mineral.sol

```
351 //@CTK NO_OVERFLOW
```

Line 353-360 in File Mineral.sol

The code meets the specification.

Formal Verification Request 97

Method will not encounter an assertion failure.

```
23, Dec 2019
0.38 ms
```

Line 352 in File Mineral.sol

```
352 //@CTK NO_ASF
```

Line 353-360 in File Mineral.sol





```
function safeTransfer(address _to, uint256 _amount, bytes calldata _data)

statement

external

function safeTransfer(address _to, uint256 _amount, bytes calldata _data)

external

function safeTransfer(address _to, uint256 _amount, bytes calldata _data)

function safeTransfer(address _to, uint256 _amount, bytes ca
```

Formal Verification Request 98

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
4.49 ms
```

Line 362 in File Mineral.sol

```
362 //@CTK NO_BUF_OVERFLOW
```

Line 363-374 in File Mineral.sol

```
363
        function _checkOnERC2OReceived(address _to, uint256 _amount, bytes memory _data)
364
            internal
365
            returns (bool)
366
367
            if (!_to.isContract()) {
368
               return true;
369
370
371
           return IERC20Receiver(_to).onERC20Received(_msgSender(), _amount, _data);
372
```

The code meets the specification.

Formal Verification Request 99

```
loop Generated
```

```
23, Dec 2019
86.62 ms
```

(Loop) Line 259-261 in File Mineral.sol

(Loop) Line 259-269 in File Mineral.sol





```
unlockableTokens = unlockableTokens.add(lockedTokens);
locked[_of][lockReason[_of][i]].claimed = true;
emit Unlocked(_of, lockReason[_of][i], lockedTokens);

268
}
269
}
```

Formal Verification Request 100

loop_getLockReasons___Generated

```
## 23, Dec 2019
```

586.58 ms

(Loop) Line 329-334 in File Mineral.sol

(Loop) Line 329-337 in File Mineral.sol

```
329
            /*@CTK loop_getLockReasons
330
              @inv i <= length
331
          @inv forall j: uint. (j >= 0 /\ j < i) \rightarrow reasons[j] == this.lockReason[_of][_start +
332
              @post i == length
333
              @post !__should_return
334
335
            for (uint256 i = 0; i < length; i++) {</pre>
336
                reasons[i] = lockReason[_of][_start + i];
337
```

The code meets the specification.

Formal Verification Request 101

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
13.67 ms
```

Line 14 in File MineralNFT.sol

```
14 //@CTK NO_BUF_OVERFLOW
```

Line 20-22 in File MineralNFT.sol

```
20  function _generateTokenId() internal returns (uint256) {
21    return _finalTokenId++;
22  }
```





Method will not encounter an assertion failure.

```
23, Dec 2019

0.49 ms
```

Line 15 in File MineralNFT.sol

```
15 //@CTK NO_ASF
```

Line 20-22 in File MineralNFT.sol

```
20  function _generateTokenId() internal returns (uint256) {
21    return _finalTokenId++;
22  }
```

The code meets the specification.

Formal Verification Request 103

__generateTokenId

```
## 23, Dec 2019
```

1.13 ms

Line 16-19 in File MineralNFT.sol

```
/*@CTK _generateTokenId

/*@CTK _generateTokenId

@post __post._finalTokenId == _finalTokenId + 1

@post !__reverted -> __return == _finalTokenId

*/
```

Line 20-22 in File MineralNFT.sol

```
20  function _generateTokenId() internal returns (uint256) {
21    return _finalTokenId++;
22  }
```

The code meets the specification.

Formal Verification Request 104

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019

388.82 ms
```

Line 24 in File MineralNFT.sol

```
24 //@CTK NO_BUF_OVERFLOW
```

Line 29-34 in File MineralNFT.sol





```
32    _setTokenURI(id, jsonUrl);
33     return id;
34  }
```

Formal Verification Request 105

Method will not encounter an assertion failure.

- 23, Dec 2019
 19.82 ms
- Line 25 in File MineralNFT.sol

```
25 //@CTK NO_ASF
```

Line 29-34 in File MineralNFT.sol

The code meets the specification.

Formal Verification Request 106

createItem

```
23, Dec 201924.71 ms
```

Line 26-28 in File MineralNFT.sol

```
/*@CTK createItem
@post !__reverted -> __return == _finalTokenId
*/
```

Line 29-34 in File MineralNFT.sol





Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
4.24 ms
```

Line 35 in File MineralNFT.sol

```
35 //@CTK NO_BUF_OVERFLOW
Line 38-43 in File MineralNFT.sol
38 function burnItem(uint256 tokenId) external {
```

```
function burnItem(uint256 tokenId) external {
    require(_isApprovedOrOwner(_msgSender(), tokenId), "msg.sender is not token owner");
    _burn(_msgSender(), tokenId);
}
```

The code meets the specification.

Formal Verification Request 108

If method completes, integer overflow would not happen.

```
23, Dec 2019

0.42 ms
```

Line 36 in File MineralNFT.sol

```
36 //@CTK NO_OVERFLOW
```

Line 38-43 in File MineralNFT.sol

```
function burnItem(uint256 tokenId) external {
    require(_isApprovedOrOwner(_msgSender(), tokenId), "msg.sender is not token owner");
    _burn(_msgSender(), tokenId);
}
```

The code meets the specification.

Formal Verification Request 109

Method will not encounter an assertion failure.

```
23, Dec 2019
0.44 ms
```

Line 37 in File MineralNFT.sol

```
37 //@CTK NO_ASF
Line 38-43 in File MineralNFT.sol
```

```
function burnItem(uint256 tokenId) external {
    require(_isApprovedOrOwner(_msgSender(), tokenId), "msg.sender is not token owner");
    _burn(_msgSender(), tokenId);
}
```





Method will not encounter an assertion failure.

```
## 23, Dec 2019

5.66 ms
```

Line 46 in File ERC20.sol

```
46 //@CTK NO_ASF
```

Line 49-51 in File ERC20.sol

```
49  function totalSupply() public view returns (uint256) {
50    return _totalSupply;
51 }
```

The code meets the specification.

Formal Verification Request 111

If method completes, integer overflow would not happen.

```
## 23, Dec 2019
```

 \odot 0.4 ms

Line 47 in File ERC20.sol

```
47 //@CTK NO_OVERFLOW
```

Line 49-51 in File ERC20.sol

```
49  function totalSupply() public view returns (uint256) {
50    return _totalSupply;
51 }
```

The code meets the specification.

Formal Verification Request 112

Buffer overflow / array index out of bound would never happen.

```
## 23, Dec 2019
```

 \bullet 0.36 ms

Line 48 in File ERC20.sol

```
48 //@CTK NO_BUF_OVERFLOW
```

Line 49-51 in File ERC20.sol

```
49  function totalSupply() public view returns (uint256) {
50    return _totalSupply;
51 }
```





Method will not encounter an assertion failure.

```
23, Dec 2019

onumber of 6.02 ms
```

Line 56 in File ERC20.sol

```
Line 59-61 in File ERC20.sol

function balanceOf(address account) public view returns (uint256) {
return _balances[account];
```

The code meets the specification.

Formal Verification Request 114

If method completes, integer overflow would not happen.

```
23, Dec 2019

0.38 ms
```

Line 57 in File ERC20.sol

```
57 //@CTK NO_OVERFLOW
```

Line 59-61 in File ERC20.sol

```
59    function balanceOf(address account) public view returns (uint256) {
60      return _balances[account];
61    }
```

The code meets the specification.

Formal Verification Request 115

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
0.36 ms
```

Line 58 in File ERC20.sol

```
58 //@CTK NO_BUF_OVERFLOW
```

Line 59-61 in File ERC20.sol

```
function balanceOf(address account) public view returns (uint256) {
    return _balances[account];
}
```





Method will not encounter an assertion failure.

```
## 23, Dec 2019

• 6.28 ms
```

Line 79 in File ERC20.sol

```
79 //@CTK NO_ASF
Line 82-84 in File ERC20.sol

82 function allowance(address owner, address spender) public view returns (uint256) {
83 return _allowances[owner][spender];
84 }
```

The code meets the specification.

Formal Verification Request 117

If method completes, integer overflow would not happen.

```
23, Dec 2019
0.39 ms
```

Line 80 in File ERC20.sol

```
80 //@CTK NO_OVERFLOW
```

Line 82-84 in File ERC20.sol

```
function allowance(address owner, address spender) public view returns (uint256) {
return _allowances[owner][spender];
}
```

The code meets the specification.

Formal Verification Request 118

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019

0.4 ms
```

Line 81 in File ERC20.sol

```
Line 82-84 in File ERC20.sol

function allowance(address owner, address spender) public view returns (uint256) {
 return _allowances[owner][spender];
}
```





Method will not encounter an assertion failure.

```
23, Dec 2019
88.32 ms
```

Line 93 in File ERC20.sol

The code meets the specification.

Formal Verification Request 120

If method completes, integer overflow would not happen.

```
23, Dec 2019
0.76 ms
```

Line 94 in File ERC20.sol

```
//@CTK NO_OVERFLOW
Line 96-99 in File ERC20.sol

function approve(address spender, uint256 amount) public returns (bool) {
   _approve(_msgSender(), spender, amount);
   return true;
}
```

The code meets the specification.

Formal Verification Request 121

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019

0.68 ms
```

Line 95 in File ERC20.sol





Method will not encounter an assertion failure.

```
23, Dec 2019

99.21 ms
```

Line 131 in File ERC20.sol

```
//@CTK NO_ASF
Line 134-137 in File ERC20.sol

function increaseAllowance(address spender, uint256 addedValue) public returns (bool) {
```

The code meets the specification.

Formal Verification Request 123

If method completes, integer overflow would not happen.

```
23, Dec 20193.23 ms
```

Line 132 in File ERC20.sol

```
132 //@CTK NO_OVERFLOW
```

Line 134-137 in File ERC20.sol

```
function increaseAllowance(address spender, uint256 addedValue) public returns (bool) {
    _approve(_msgSender(), spender, _allowances[_msgSender()][spender].add(addedValue));
    return true;
}
```

The code meets the specification.

Formal Verification Request 124

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
1.15 ms
```

Line 133 in File ERC20.sol

```
133 //@CTK NO_BUF_OVERFLOW
```

Line 134-137 in File ERC20.sol

```
function increaseAllowance(address spender, uint256 addedValue) public returns (bool) {
    _approve(_msgSender(), spender, _allowances[_msgSender()][spender].add(addedValue));
    return true;
}
```





Method will not encounter an assertion failure.

```
23, Dec 2019
72.44 ms
```

Line 190 in File ERC20.sol

```
190 //@CTK NO_ASF
```

Line 193-199 in File ERC20.sol

```
function _mint(address account, uint256 amount) internal {
    require(account != address(0), "ERC20: mint to the zero address");

195
    _totalSupply = _totalSupply.add(amount);
    _balances[account] = _balances[account].add(amount);

197
    emit Transfer(address(0), account, amount);

199
}
```

The code meets the specification.

Formal Verification Request 126

If method completes, integer overflow would not happen.

```
23, Dec 2019

6.43 ms
```

Line 191 in File ERC20.sol

```
191 //@CTK NO_OVERFLOW
```

Line 193-199 in File ERC20.sol

```
function _mint(address account, uint256 amount) internal {
    require(account != address(0), "ERC20: mint to the zero address");

195

__totalSupply = _totalSupply.add(amount);
    _balances[account] = _balances[account].add(amount);

emit Transfer(address(0), account, amount);

199
}
```

The code meets the specification.

Formal Verification Request 127

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
3.26 ms
```

Line 192 in File ERC20.sol

```
192 //@CTK NO_BUF_OVERFLOW
```

Line 193-199 in File ERC20.sol





```
function _mint(address account, uint256 amount) internal {
    require(account != address(0), "ERC20: mint to the zero address");

195
    _totalSupply = _totalSupply.add(amount);
    _balances[account] = _balances[account].add(amount);

198
    emit Transfer(address(0), account, amount);

199
}
```

Formal Verification Request 128

Method will not encounter an assertion failure.

```
## 23, Dec 2019

• 0.57 ms
```

Line 233 in File ERC20.sol

```
233 //@CTK NO_ASF
```

Line 236-242 in File ERC20.sol

```
function _approve(address owner, address spender, uint256 amount) internal {
    require(owner != address(0), "ERC20: approve from the zero address");
    require(spender != address(0), "ERC20: approve to the zero address");

239
    _allowances[owner][spender] = amount;
    emit Approval(owner, spender, amount);

241
}
```

The code meets the specification.

Formal Verification Request 129

If method completes, integer overflow would not happen.

```
23, Dec 2019

0.52 ms
```

Line 234 in File ERC20.sol

```
234 //@CTK NO_OVERFLOW
```

Line 236-242 in File ERC20.sol

```
function _approve(address owner, address spender, uint256 amount) internal {
    require(owner != address(0), "ERC20: approve from the zero address");
    require(spender != address(0), "ERC20: approve to the zero address");

239
    _allowances[owner][spender] = amount;
    emit Approval(owner, spender, amount);

241
}
```





Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019

0.52 ms
```

Line 235 in File ERC20.sol

```
235 //@CTK NO_BUF_OVERFLOW
```

Line 236-242 in File ERC20.sol

```
function _approve(address owner, address spender, uint256 amount) internal {
    require(owner != address(0), "ERC20: approve from the zero address");
    require(spender != address(0), "ERC20: approve to the zero address");

238
    _allowances[owner][spender] = amount;
    emit Approval(owner, spender, amount);

241
}
```

The code meets the specification.

Formal Verification Request 131

Method will not encounter an assertion failure.

```
## 23, Dec 2019

• 65.53 ms
```

Line 37 in File ERC721Enumerable.sol

```
37 //@CTK NO_ASF
```

Line 40-43 in File ERC721Enumerable.sol

```
constructor () public {
    // register the supported interface to conform to ERC721Enumerable via ERC165
    _registerInterface(_INTERFACE_ID_ERC721_ENUMERABLE);
}
```

The code meets the specification.

Formal Verification Request 132

If method completes, integer overflow would not happen.

```
23, Dec 2019

0.74 ms
```

Line 38 in File ERC721Enumerable.sol

```
38 //@CTK NO_OVERFLOW
```

Line 40-43 in File ERC721Enumerable.sol





```
40     constructor () public {
41          // register the supported interface to conform to ERC721Enumerable via ERC165
42          _registerInterface(_INTERFACE_ID_ERC721_ENUMERABLE);
43    }
```

Formal Verification Request 133

Buffer overflow / array index out of bound would never happen.

```
ដ 23, Dec 2019
```

• 0.69 ms

Line 39 in File ERC721Enumerable.sol

```
39 //@CTK NO_BUF_OVERFLOW
```

Line 40-43 in File ERC721Enumerable.sol

```
constructor () public {
    // register the supported interface to conform to ERC721Enumerable via ERC165
    _registerInterface(_INTERFACE_ID_ERC721_ENUMERABLE);
}
```

The code meets the specification.

Formal Verification Request 134

Method will not encounter an assertion failure.

```
## 23, Dec 2019
```

 $\overline{\bullet}$ 7.49 ms

Line 61 in File ERC721Enumerable.sol

```
61 //@CTK NO_ASF
```

Line 64-66 in File ERC721Enumerable.sol

```
function totalSupply() public view returns (uint256) {
   return _allTokens.length;
}
```

The code meets the specification.

Formal Verification Request 135

If method completes, integer overflow would not happen.

```
## 23, Dec 2019
```

 \bullet 0.39 ms

Line 62 in File ERC721Enumerable.sol

62 //@CTK NO_OVERFLOW





Line 64-66 in File ERC721Enumerable.sol

```
64 function totalSupply() public view returns (uint256) {
65    return _allTokens.length;
66 }
```

The code meets the specification.

Formal Verification Request 136

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
0.4 ms
```

Line 63 in File ERC721Enumerable.sol

```
63 //@CTK NO_BUF_OVERFLOW
```

Line 64-66 in File ERC721Enumerable.sol

```
function totalSupply() public view returns (uint256) {
return _allTokens.length;
}
```

The code meets the specification.

Formal Verification Request 137

Method will not encounter an assertion failure.

```
23, Dec 2019
40.38 ms
```

Line 74 in File ERC721Enumerable.sol

```
74 //@CTK NO_ASF
```

Line 77-80 in File ERC721Enumerable.sol

```
function tokenByIndex(uint256 index) public view returns (uint256) {

require(index < totalSupply(), "ERC721Enumerable: global index out of bounds");

return _allTokens[index];

80 }
```

The code meets the specification.

Formal Verification Request 138

If method completes, integer overflow would not happen.

```
23, Dec 2019

0.64 ms
```

Line 75 in File ERC721Enumerable.sol





```
//@CTK NO_OVERFLOW
Line 77-80 in File ERC721Enumerable.sol

function tokenByIndex(uint256 index) public view returns (uint256) {
    require(index < totalSupply(), "ERC721Enumerable: global index out of bounds");
    return _allTokens[index];
}
```

Formal Verification Request 139

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
1.5 ms
```

Line 76 in File ERC721Enumerable.sol

```
76 //@CTK NO_BUF_OVERFLOW
```

Line 77-80 in File ERC721Enumerable.sol

```
function tokenByIndex(uint256 index) public view returns (uint256) {

require(index < totalSupply(), "ERC721Enumerable: global index out of bounds");

return _allTokens[index];

}
```

The code meets the specification.

Formal Verification Request 140

Method will not encounter an assertion failure.

```
23, Dec 2019

273.39 ms
```

Line 103 in File ERC721Enumerable.sol

```
103 //@CTK NO_ASF
```

Line 105-111 in File ERC721Enumerable.sol





Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
8.61 ms
```

Line 104 in File ERC721Enumerable.sol

```
Line 105-111 in File ERC721Enumerable.sol

function _mint(address to, uint256 tokenId) internal {
    super._mint(to, tokenId);

    _addTokenToOwnerEnumeration(to, tokenId);

    _addTokenToAllTokensEnumeration(tokenId);
}
```

The code meets the specification.

Formal Verification Request 142

Method will not encounter an assertion failure.

```
23, Dec 2019
6.48 ms
```

Line 136 in File ERC721Enumerable.sol

The code meets the specification.

Formal Verification Request 143

If method completes, integer overflow would not happen.

```
23, Dec 2019
0.38 ms
```

Line 137 in File ERC721Enumerable.sol

```
Line 139-141 in File ERC721Enumerable.sol

function _tokensOfOwner(address owner) internal view returns (uint256[] storage) {
    return _ownedTokens[owner];
}
```





Buffer overflow / array index out of bound would never happen.

```
🗯 23, Dec 2019
\overline{\bullet} 0.36 ms
```

Line 138 in File ERC721Enumerable.sol

```
//@CTK NO_BUF_OVERFLOW
138
```

Line 139-141 in File ERC721Enumerable.sol

```
139
        function _tokensOfOwner(address owner) internal view returns (uint256[] storage) {
140
           return _ownedTokens[owner];
141
```

The code meets the specification.

Formal Verification Request 145

Method will not encounter an assertion failure.

```
## 23, Dec 2019
```

Line 148 in File ERC721Enumerable.sol

```
//@CTK NO ASF
```

Line 150-153 in File ERC721Enumerable.sol

```
150
        function _addTokenToOwnerEnumeration(address to, uint256 tokenId) private {
151
           _ownedTokensIndex[tokenId] = _ownedTokens[to].length;
152
           ownedTokens[to].push(tokenId);
153
```

The code meets the specification.

Formal Verification Request 146

Buffer overflow / array index out of bound would never happen.

```
## 23, Dec 2019
\bullet 0.47 ms
```

Line 149 in File ERC721Enumerable.sol

```
//@CTK NO_BUF_OVERFLOW
149
```

Line 150-153 in File ERC721Enumerable.sol

```
150
        function _addTokenToOwnerEnumeration(address to, uint256 tokenId) private {
           _ownedTokensIndex[tokenId] = _ownedTokens[to].length;
151
152
           _ownedTokens[to].push(tokenId);
153
```

 \bigcirc The code meets the specification.





Method will not encounter an assertion failure.

```
23, Dec 2019

0.43 ms
```

Line 159 in File ERC721Enumerable.sol

```
Line 161-164 in File ERC721Enumerable.sol

function _addTokenToAllTokensEnumeration(uint256 tokenId) private {
    _allTokensIndex[tokenId] = _allTokens.length;
    _allTokens.push(tokenId);
}
```

The code meets the specification.

Formal Verification Request 148

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
0.45 ms
```

Line 160 in File ERC721Enumerable.sol

```
Line 161-164 in File ERC721Enumerable.sol

function _addTokenToAllTokensEnumeration(uint256 tokenId) private {
    _allTokensIndex[tokenId] = _allTokens.length;
    _allTokens.push(tokenId);
}
```

The code meets the specification.

Formal Verification Request 149

Method will not encounter an assertion failure.

```
23, Dec 2019
75.01 ms
```

Line 33 in File ERC721Metadata.sol

```
33 //@CTK NO_ASF
```

Line 36-42 in File ERC721Metadata.sol

```
constructor (string memory name, string memory symbol) public {
    _name = name;
    _symbol = symbol;

// register the supported interfaces to conform to ERC721 via ERC165
    _registerInterface(_INTERFACE_ID_ERC721_METADATA);
}
```





Formal Verification Request 150

If method completes, integer overflow would not happen.

```
23, Dec 2019
0.99 ms
```

Line 34 in File ERC721Metadata.sol

```
34 //@CTK NO_OVERFLOW
```

Line 36-42 in File ERC721Metadata.sol

```
constructor (string memory name, string memory symbol) public {
    _name = name;
    _symbol = symbol;

// register the supported interfaces to conform to ERC721 via ERC165
    _registerInterface(_INTERFACE_ID_ERC721_METADATA);
}
```

The code meets the specification.

Formal Verification Request 151

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
0.82 ms
```

Line 35 in File ERC721Metadata.sol

```
35 //@CTK NO_BUF_OVERFLOW
```

Line 36-42 in File ERC721Metadata.sol

The code meets the specification.

Formal Verification Request 152

Method will not encounter an assertion failure.

```
23, Dec 20196.01 ms
```

Line 48 in File ERC721Metadata.sol





```
48 //@CTK NO_ASF
Line 51-53 in File ERC721Metadata.sol

51 function name() external view returns (string memory) {
52 return _name;
53 }
```

Formal Verification Request 153

If method completes, integer overflow would not happen.

```
23, Dec 2019
0.44 ms
```

Line 49 in File ERC721Metadata.sol

```
49 //@CTK NO_OVERFLOW
```

Line 51-53 in File ERC721Metadata.sol

```
51  function name() external view returns (string memory) {
52    return _name;
53  }
```

The code meets the specification.

Formal Verification Request 154

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019

0.39 ms
```

Line 50 in File ERC721Metadata.sol

```
50 //@CTK NO_BUF_OVERFLOW
```

Line 51-53 in File ERC721Metadata.sol

```
function name() external view returns (string memory) {

return _name;

}
```

The code meets the specification.

Formal Verification Request 155

Method will not encounter an assertion failure.

```
23, Dec 20196.47 ms
```

Line 59 in File ERC721Metadata.sol





```
59 //@CTK NO_ASF
Line 62-64 in File ERC721Metadata.sol
62 function symbol() external view returns (string memory) {
63 return _symbol;
64 }
```

Formal Verification Request 156

If method completes, integer overflow would not happen.

```
23, Dec 2019

0.43 ms
```

Line 60 in File ERC721Metadata.sol

```
60 //@CTK NO_OVERFLOW
```

Line 62-64 in File ERC721Metadata.sol

```
function symbol() external view returns (string memory) {
    return _symbol;
}
```

The code meets the specification.

Formal Verification Request 157

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019

0.45 ms
```

Line 61 in File ERC721Metadata.sol

```
61 //@CTK NO_BUF_OVERFLOW
```

Line 62-64 in File ERC721Metadata.sol

```
function symbol() external view returns (string memory) {
63    return _symbol;
64 }
```

The code meets the specification.

Formal Verification Request 158

Method will not encounter an assertion failure.

```
23, Dec 201949.59 ms
```

Line 74 in File ERC721Metadata.sol





```
74 //@CTK NO_ASF
```

Line 77-91 in File ERC721Metadata.sol

```
77
       function tokenURI(uint256 tokenId) external view returns (string memory) {
78
          require(_exists(tokenId), "ERC721Metadata: URI query for nonexistent token");
79
80
          string memory _tokenURI = _tokenURIs[tokenId];
81
82
          // Even if there is a base URI, it is only appended to non-empty token-specific URIs
83
          if (bytes(_tokenURI).length == 0) {
              return "";
84
          } else {
85
86
              // abi.encodePacked is being used to concatenate strings
87
              return string(abi.encodePacked(_baseURI, _tokenURI));
          }
88
89
```

The code meets the specification.

Formal Verification Request 159

If method completes, integer overflow would not happen.

```
## 23, Dec 2019
```

 \bullet 0.85 ms

75

Line 75 in File ERC721Metadata.sol

```
//@CTK NO_OVERFLOW
```

Line 77-91 in File ERC721Metadata.sol

```
77
       function tokenURI(uint256 tokenId) external view returns (string memory) {
78
          require(_exists(tokenId), "ERC721Metadata: URI query for nonexistent token");
79
          string memory _tokenURI = _tokenURIs[tokenId];
80
81
82
          // Even if there is a base URI, it is only appended to non-empty token-specific URIs
83
          if (bytes(_tokenURI).length == 0) {
84
              return "";
          } else {
85
86
              // abi.encodePacked is being used to concatenate strings
87
              return string(abi.encodePacked(_baseURI, _tokenURI));
88
89
```

The code meets the specification.

Formal Verification Request 160

Buffer overflow / array index out of bound would never happen.

```
🗯 23, Dec 2019
```

 \bullet 0.62 ms

Line 76 in File ERC721Metadata.sol





```
76 //@CTK NO_BUF_OVERFLOW
```

Line 77-91 in File ERC721Metadata.sol

```
77
       function tokenURI(uint256 tokenId) external view returns (string memory) {
          require(_exists(tokenId), "ERC721Metadata: URI query for nonexistent token");
78
79
80
          string memory _tokenURI = _tokenURIs[tokenId];
81
82
          // Even if there is a base URI, it is only appended to non-empty token-specific URIs
83
          if (bytes(_tokenURI).length == 0) {
              return "";
84
85
          } else {
86
              // abi.encodePacked is being used to concatenate strings
              return string(abi.encodePacked(_baseURI, _tokenURI));
87
          }
88
89
```

The code meets the specification.

Formal Verification Request 161

Method will not encounter an assertion failure.

```
23, Dec 2019
5.79 ms
```

Line 98 in File ERC721Metadata.sol

```
98 //@CTK NO_ASF
```

Line 101-103 in File ERC721Metadata.sol

```
function baseURI() external view returns (string memory) {
return _baseURI;
}
```

The code meets the specification.

Formal Verification Request 162

If method completes, integer overflow would not happen.

```
23, Dec 2019

0.43 ms
```

Line 99 in File ERC721Metadata.sol

```
99 //@CTK NO_OVERFLOW
```

Line 101-103 in File ERC721Metadata.sol

```
function baseURI() external view returns (string memory) {
    return _baseURI;
    }
```





Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
0.37 ms
```

Line 100 in File ERC721Metadata.sol

```
100 //@CTK NO_BUF_OVERFLOW
Line 101-103 in File ERC721Metadata.sol
```

```
function baseURI() external view returns (string memory) {
    return _baseURI;
}
```

The code meets the specification.

Formal Verification Request 164

Method will not encounter an assertion failure.

```
## 23, Dec 2019

• 38.57 ms
```

Line 114 in File ERC721Metadata.sol

```
114 //@CTK NO_ASF
```

Line 117-120 in File ERC721Metadata.sol

```
function _setTokenURI(uint256 tokenId, string memory _tokenURI) internal {
    require(_exists(tokenId), "ERC721Metadata: URI set of nonexistent token");
    _tokenURIs[tokenId] = _tokenURI;
}
```

✓ The code meets the specification.

Formal Verification Request 165

If method completes, integer overflow would not happen.

```
23, Dec 2019
0.57 ms
```

Line 115 in File ERC721Metadata.sol

```
115 //@CTK NO_OVERFLOW
```

Line 117-120 in File ERC721Metadata.sol

```
function _setTokenURI(uint256 tokenId, string memory _tokenURI) internal {
    require(_exists(tokenId), "ERC721Metadata: URI set of nonexistent token");
    _tokenURIs[tokenId] = _tokenURI;
}
```





Buffer overflow / array index out of bound would never happen.

```
🗯 23, Dec 2019
\bullet 0.61 ms
```

Line 116 in File ERC721Metadata.sol

```
//@CTK NO_BUF_OVERFLOW
Line 117-120 in File ERC721Metadata.sol
```

```
function _setTokenURI(uint256 tokenId, string memory _tokenURI) internal {
117
           require(_exists(tokenId), "ERC721Metadata: URI set of nonexistent token");
118
119
           _tokenURIs[tokenId] = _tokenURI;
120
```

The code meets the specification.

Formal Verification Request 167

Method will not encounter an assertion failure.

```
## 23, Dec 2019
\bullet 8.25 ms
```

Line 128 in File ERC721Metadata.sol

```
//@CTK NO_ASF
128
```

Line 131-133 in File ERC721Metadata.sol

```
function _setBaseURI(string memory uri) internal {
131
132
            _baseURI = uri;
133
```

 \bigcirc The code meets the specification.

Formal Verification Request 168

If method completes, integer overflow would not happen.

```
🗯 23, Dec 2019
\bullet 0.38 ms
```

Line 129 in File ERC721Metadata.sol

```
//@CTK NO_OVERFLOW
129
```

Line 131-133 in File ERC721Metadata.sol

```
131
        function _setBaseURI(string memory uri) internal {
132
            _baseURI = uri;
133
```

 \bigcirc The code meets the specification.





Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019

0.37 ms
```

Line 130 in File ERC721Metadata.sol

```
130 //@CTK NO_BUF_OVERFLOW
```

Line 131-133 in File ERC721Metadata.sol

```
function _setBaseURI(string memory uri) internal {
    _baseURI = uri;
}
```

The code meets the specification.

Formal Verification Request 170

Method will not encounter an assertion failure.

```
23, Dec 201912.9 ms
```

Line 142 in File ERC721Metadata.sol

```
142 //@CTK NO_ASF
```

Line 145-154 in File ERC721Metadata.sol

```
function _burn(address owner, uint256 tokenId) internal {
    super._burn(owner, tokenId);

// Clear metadata (if any)
    if (bytes(_tokenURIs[tokenId]).length != 0) {
        delete _tokenURIs[tokenId];
    }
}
```

The code meets the specification.

Formal Verification Request 171

If method completes, integer overflow would not happen.

```
23, Dec 2019
0.4 ms
```

Line 143 in File ERC721Metadata.sol

```
143 //@CTK NO_OVERFLOW
```

Line 145-154 in File ERC721Metadata.sol





```
function _burn(address owner, uint256 tokenId) internal {
    super._burn(owner, tokenId);

// Clear metadata (if any)
    if (bytes(_tokenURIs[tokenId]).length != 0) {
        delete _tokenURIs[tokenId];
    }
}
```

Formal Verification Request 172

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
0.4 ms
```

Line 144 in File ERC721Metadata.sol

```
144 //@CTK NO_BUF_OVERFLOW
```

Line 145-154 in File ERC721Metadata.sol

```
function _burn(address owner, uint256 tokenId) internal {
    super._burn(owner, tokenId);

// Clear metadata (if any)
    if (bytes(_tokenURIs[tokenId]).length != 0) {
        delete _tokenURIs[tokenId];
    }
}
```

The code meets the specification.

Formal Verification Request 173

Method will not encounter an assertion failure.

```
## 23, Dec 2019
• 61.14 ms
```

Line 51 in File ERC721.sol

```
51 //@CTK NO_ASF
```

Line 54-57 in File ERC721.sol

```
constructor () public {

// register the supported interfaces to conform to ERC721 via ERC165

_registerInterface(_INTERFACE_ID_ERC721);

}
```





If method completes, integer overflow would not happen.

```
23, Dec 2019

0.62 ms
```

Line 52 in File ERC721.sol

```
52 //@CTK NO_OVERFLOW

Line 54-57 in File ERC721.sol

54 constructor () public {
55     // register the supported interfaces to conform to ERC721 via ERC165
56     _registerInterface(_INTERFACE_ID_ERC721);
57 }
```

The code meets the specification.

Formal Verification Request 175

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019

0.59 ms
```

Line 53 in File ERC721.sol

```
53 //@CTK NO_BUF_OVERFLOW
```

Line 54-57 in File ERC721.sol

The code meets the specification.

Formal Verification Request 176

Method will not encounter an assertion failure.

```
23, Dec 2019

• 44.66 ms
```

Line 64 in File ERC721.sol

```
Line 67-71 in File ERC721.sol

function balanceOf(address owner) public view returns (uint256) {
 require(owner != address(0), "ERC721: balance query for the zero address");

return _ownedTokensCount[owner].current();
}
```





If method completes, integer overflow would not happen.

```
23, Dec 2019

0.6 ms
```

Line 65 in File ERC721.sol

```
65 //@CTK NO_OVERFLOW
```

Line 67-71 in File ERC721.sol

```
function balanceOf(address owner) public view returns (uint256) {

require(owner != address(0), "ERC721: balance query for the zero address");

return _ownedTokensCount[owner].current();

}
```

The code meets the specification.

Formal Verification Request 178

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
0.68 ms
```

Line 66 in File ERC721.sol

```
66 //@CTK NO_BUF_OVERFLOW
```

Line 67-71 in File ERC721.sol

The code meets the specification.

Formal Verification Request 179

Method will not encounter an assertion failure.

```
23, Dec 2019
21.51 ms
```

Line 78 in File ERC721.sol

```
78 //@CTK NO_ASF
```

Line 81-86 in File ERC721.sol





```
function ownerOf(uint256 tokenId) public view returns (address) {
   address owner = _tokenOwner[tokenId];
   require(owner != address(0), "ERC721: owner query for nonexistent token");
}

return owner;
}
```

Formal Verification Request 180

If method completes, integer overflow would not happen.

```
23, Dec 2019
0.48 ms
```

Line 79 in File ERC721.sol

```
79 //@CTK NO_OVERFLOW
```

Line 81-86 in File ERC721.sol

```
function ownerOf(uint256 tokenId) public view returns (address) {
   address owner = _tokenOwner[tokenId];
   require(owner != address(0), "ERC721: owner query for nonexistent token");
}

return owner;
}
```

The code meets the specification.

Formal Verification Request 181

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019

0.47 ms
```

Line 80 in File ERC721.sol

```
80 //@CTK NO_BUF_OVERFLOW
```

Line 81-86 in File ERC721.sol

```
function ownerOf(uint256 tokenId) public view returns (address) {
   address owner = _tokenOwner[tokenId];
   require(owner != address(0), "ERC721: owner query for nonexistent token");
}

return owner;
}
```





Method will not encounter an assertion failure.

```
23, Dec 2019
126.24 ms
```

Line 96 in File ERC721.sol

```
96 //@CTK NO_ASF
```

Line 99-109 in File ERC721.sol

```
99
        function approve(address to, uint256 tokenId) public {
100
           address owner = ownerOf(tokenId);
101
           require(to != owner, "ERC721: approval to current owner");
102
           require(_msgSender() == owner || isApprovedForAll(owner, _msgSender()),
103
104
               "ERC721: approve caller is not owner nor approved for all"
105
           );
106
           _tokenApprovals[tokenId] = to;
107
108
           emit Approval(owner, to, tokenId);
109
```

The code meets the specification.

Formal Verification Request 183

If method completes, integer overflow would not happen.

```
23, Dec 2019
3.4 ms
```

Line 97 in File ERC721.sol

```
97 //@CTK NO_OVERFLOW
```

Line 99-109 in File ERC721.sol

```
99
        function approve(address to, uint256 tokenId) public {
100
           address owner = ownerOf(tokenId);
101
           require(to != owner, "ERC721: approval to current owner");
102
103
           require(_msgSender() == owner || isApprovedForAll(owner, _msgSender()),
104
               "ERC721: approve caller is not owner nor approved for all"
105
106
107
           _tokenApprovals[tokenId] = to;
108
           emit Approval(owner, to, tokenId);
109
```





Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
3.49 ms
```

Line 98 in File ERC721.sol

```
98 //@CTK NO_BUF_OVERFLOW
```

Line 99-109 in File ERC721.sol

```
99
        function approve(address to, uint256 tokenId) public {
100
           address owner = ownerOf(tokenId);
101
           require(to != owner, "ERC721: approval to current owner");
102
           require(_msgSender() == owner || isApprovedForAll(owner, _msgSender()),
103
104
               "ERC721: approve caller is not owner nor approved for all"
105
           );
106
           _tokenApprovals[tokenId] = to;
107
108
           emit Approval(owner, to, tokenId);
109
```

The code meets the specification.

Formal Verification Request 185

Method will not encounter an assertion failure.

```
23, Dec 2019
41.18 ms
```

Line 117 in File ERC721.sol

```
117 //@CTK NO_ASF
```

Line 120-124 in File ERC721.sol

```
function getApproved(uint256 tokenId) public view returns (address) {
   require(_exists(tokenId), "ERC721: approved query for nonexistent token");
}

return _tokenApprovals[tokenId];
}
```

The code meets the specification.

Formal Verification Request 186

If method completes, integer overflow would not happen.

```
23, Dec 2019
0.59 ms
```

Line 118 in File ERC721.sol





```
Line 120-124 in File ERC721.sol

function getApproved(uint256 tokenId) public view returns (address) {
    require(_exists(tokenId), "ERC721: approved query for nonexistent token");
    return _tokenApprovals[tokenId];
}
```

Formal Verification Request 187

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
0.53 ms
```

Line 119 in File ERC721.sol

```
119 //@CTK NO_BUF_OVERFLOW
```

Line 120-124 in File ERC721.sol

```
function getApproved(uint256 tokenId) public view returns (address) {
   require(_exists(tokenId), "ERC721: approved query for nonexistent token");
}

return _tokenApprovals[tokenId];
}
```

The code meets the specification.

Formal Verification Request 188

Method will not encounter an assertion failure.

```
23, Dec 2019
60.89 ms
```

Line 132 in File ERC721.sol

```
132 //@CTK NO_ASF
```

Line 135-140 in File ERC721.sol

```
function setApprovalForAll(address to, bool approved) public {
    require(to != _msgSender(), "ERC721: approve to caller");

137
    _operatorApprovals[_msgSender()][to] = approved;
    emit ApprovalForAll(_msgSender(), to, approved);

140
}
```





If method completes, integer overflow would not happen.

```
23, Dec 2019

0.85 ms
```

Line 133 in File ERC721.sol

```
133 //@CTK NO_OVERFLOW
```

Line 135-140 in File ERC721.sol

✓ The code meets the specification.

Formal Verification Request 190

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019

0.78 ms
```

Line 134 in File ERC721.sol

```
134 //@CTK NO_BUF_OVERFLOW
```

Line 135-140 in File ERC721.sol

The code meets the specification.

Formal Verification Request 191

Method will not encounter an assertion failure.

```
23, Dec 2019

0.46 ms
```

Line 148 in File ERC721.sol

```
148 //@CTK NO_ASF
```

Line 151-153 in File ERC721.sol





```
function isApprovedForAll(address owner, address operator) public view returns (bool) {
return _operatorApprovals[owner][operator];
}
```

Formal Verification Request 192

If method completes, integer overflow would not happen.

```
🗯 23, Dec 2019
```

0.48 ms

Line 149 in File ERC721.sol

```
149 //@CTK NO_OVERFLOW
```

Line 151-153 in File ERC721.sol

```
function isApprovedForAll(address owner, address operator) public view returns (bool) {
return _operatorApprovals[owner][operator];
}
```

The code meets the specification.

Formal Verification Request 193

Buffer overflow / array index out of bound would never happen.

```
## 23, Dec 2019
```

 $\overline{\bullet}$ 0.66 ms

Line 150 in File ERC721.sol

```
150 //@CTK NO_BUF_OVERFLOW
```

Line 151-153 in File ERC721.sol

```
function isApprovedForAll(address owner, address operator) public view returns (bool) {
return _operatorApprovals[owner][operator];
}
```

The code meets the specification.

Formal Verification Request 194

Method will not encounter an assertion failure.

```
## 23, Dec 2019
```

 \bullet 0.69 ms

Line 228 in File ERC721.sol

228 //@CTK NO_ASF

Line 231-234 in File ERC721.sol





```
function _exists(uint256 tokenId) internal view returns (bool) {
address owner = _tokenOwner[tokenId];
return owner != address(0);
}
```

Formal Verification Request 195

If method completes, integer overflow would not happen.

```
23, Dec 2019

0.42 ms
```

Line 229 in File ERC721.sol

```
229 //@CTK NO_OVERFLOW
```

Line 231-234 in File ERC721.sol

```
function _exists(uint256 tokenId) internal view returns (bool) {
address owner = _tokenOwner[tokenId];
return owner != address(0);
}
```

The code meets the specification.

Formal Verification Request 196

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
0.38 ms
```

Line 230 in File ERC721.sol

```
230 //@CTK NO_BUF_OVERFLOW
```

Line 231-234 in File ERC721.sol

```
function _exists(uint256 tokenId) internal view returns (bool) {

address owner = _tokenOwner[tokenId];

return owner != address(0);

}
```

The code meets the specification.

Formal Verification Request 197

Method will not encounter an assertion failure.

```
23, Dec 2019
128.92 ms
```

Line 243 in File ERC721.sol





Formal Verification Request 198

If method completes, integer overflow would not happen.

```
23, Dec 2019
5.64 ms
```

Line 244 in File ERC721.sol

The code meets the specification.

Formal Verification Request 199

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
4.6 ms
```

250

Line 245 in File ERC721.sol





Method will not encounter an assertion failure.

```
23, Dec 2019

75.23 ms
```

Line 290 in File ERC721.sol

```
290 //@CTK NO_ASF
```

Line 292-300 in File ERC721.sol

```
function _mint(address to, uint256 tokenId) internal {
   require(to != address(0), "ERC721: mint to the zero address");
   require(!_exists(tokenId), "ERC721: token already minted");

   tokenOwner[tokenId] = to;
   _ownedTokensCount[to].increment();

emit Transfer(address(0), to, tokenId);
}
```

The code meets the specification.

Formal Verification Request 201

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
3.56 ms
```

Line 291 in File ERC721.sol

```
291 //@CTK NO_BUF_OVERFLOW
```

Line 292-300 in File ERC721.sol

```
function _mint(address to, uint256 tokenId) internal {
292
           require(to != address(0), "ERC721: mint to the zero address");
293
           require(!_exists(tokenId), "ERC721: token already minted");
294
295
           _tokenOwner[tokenId] = to;
296
297
           _ownedTokensCount[to].increment();
298
299
           emit Transfer(address(0), to, tokenId);
300
        }
```

The code meets the specification.

Formal Verification Request 202

Method will not encounter an assertion failure.

```
23, Dec 201911.2 ms
```

Line 378 in File ERC721.sol





```
378 //@CTK NO_ASF
```

Line 381-385 in File ERC721.sol

```
function _clearApproval(uint256 tokenId) private {
   if (_tokenApprovals[tokenId] != address(0)) {
      _tokenApprovals[tokenId] = address(0);
}

}
```

The code meets the specification.

Formal Verification Request 203

If method completes, integer overflow would not happen.

```
23, Dec 2019

0.66 ms
```

Line 379 in File ERC721.sol

```
379 //@CTK NO_OVERFLOW
```

Line 381-385 in File ERC721.sol

```
function _clearApproval(uint256 tokenId) private {
   if (_tokenApprovals[tokenId] != address(0)) {
      _tokenApprovals[tokenId] = address(0);
   }
}
```

The code meets the specification.

Formal Verification Request 204

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019

0.52 ms
```

Line 380 in File ERC721.sol

```
380 //@CTK NO_BUF_OVERFLOW
```

Line 381-385 in File ERC721.sol

```
function _clearApproval(uint256 tokenId) private {
    if (_tokenApprovals[tokenId] != address(0)) {
        _tokenApprovals[tokenId] = address(0);
    }
}
```





Method will not encounter an assertion failure.

```
23, Dec 2019
51.21 ms
```

Line 21 in File ERC165.sol

```
Line 24-28 in File ERC165.sol

constructor () internal {
    // Derived contracts need only register support for their own interfaces,
    // we register support for ERC165 itself here
    _registerInterface(_INTERFACE_ID_ERC165);
}
```

The code meets the specification.

Formal Verification Request 206

If method completes, integer overflow would not happen.

```
23, Dec 2019

0.57 ms
```

Line 22 in File ERC165.sol

The code meets the specification.

Formal Verification Request 207

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
0.57 ms
```

Line 23 in File ERC165.sol

```
23 //@CTK NO_BUF_OVERFLOW
```

Line 24-28 in File ERC165.sol

```
constructor () internal {
    // Derived contracts need only register support for their own interfaces,
    // we register support for ERC165 itself here
    _registerInterface(_INTERFACE_ID_ERC165);
}
```





Formal Verification Request 208

Method will not encounter an assertion failure.

```
23, Dec 2019
6.0 ms
```

Line 35 in File ERC165.sol

```
Line 38-40 in File ERC165.sol

function supportsInterface(bytes4 interfaceId) external view returns (bool) {
    return _supportedInterfaces[interfaceId];
}
```

The code meets the specification.

Formal Verification Request 209

If method completes, integer overflow would not happen.

```
23, Dec 2019
0.44 ms
```

Line 36 in File ERC165.sol

```
36     //@CTK NO_OVERFLOW
    Line 38-40 in File ERC165.sol
38     function supportsInterface(bytes4 interfaceId) external view returns (bool) {
39         return _supportedInterfaces[interfaceId];
40     }
```

✓ The code meets the specification.

Formal Verification Request 210

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019

0.37 ms
```

Line 37 in File ERC165.sol

```
//@CTK NO_BUF_OVERFLOW
Line 38-40 in File ERC165.sol

function supportsInterface(bytes4 interfaceId) external view returns (bool) {
    return _supportedInterfaces[interfaceId];
}
```





Method will not encounter an assertion failure.

```
23, Dec 2019

0.52 ms
```

Line 53 in File ERC165.sol

The code meets the specification.

Formal Verification Request 212

If method completes, integer overflow would not happen.

```
23, Dec 2019
0.44 ms
```

Line 54 in File ERC165.sol

```
Line 56-59 in File ERC165.sol

function _registerInterface(bytes4 interfaceId) internal {
    require(interfaceId != 0xfffffffff, "ERC165: invalid interface id");
    _supportedInterfaces[interfaceId] = true;
}
```

The code meets the specification.

Formal Verification Request 213

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019

0.44 ms
```

Line 55 in File ERC165.sol

```
Line 56-59 in File ERC165.sol

function _registerInterface(bytes4 interfaceId) internal {
    require(interfaceId != 0xfffffffff, "ERC165: invalid interface id");
    _supportedInterfaces[interfaceId] = true;
}
```





Method will not encounter an assertion failure.

```
## 23, Dec 2019
```

5 3.61 ms

Line 17 in File ERC20Burnable.sol

```
17 //@CTK NO_ASF
```

Line 20-24 in File ERC20Burnable.sol

```
20  function burn(uint256 amount) public {
21    _burn(_msgSender(), amount);
22  }
```

The code meets the specification.

Formal Verification Request 215

If method completes, integer overflow would not happen.

```
## 23, Dec 2019
```

0.36 ms

Line 18 in File ERC20Burnable.sol

```
18 //@CTK NO_OVERFLOW
```

Line 20-24 in File ERC20Burnable.sol

```
20 function burn(uint256 amount) public {
21 _burn(_msgSender(), amount);
22 }
```

The code meets the specification.

Formal Verification Request 216

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
```

 \bullet 0.34 ms

Line 19 in File ERC20Burnable.sol

```
19 //@CTK NO_BUF_OVERFLOW
```

Line 20-24 in File ERC20Burnable.sol

```
20 function burn(uint256 amount) public {
21 _burn(_msgSender(), amount);
22 }
```



34



Formal Verification Request 217

Method will not encounter an assertion failure.

```
23, Dec 20193.47 ms
```

Line 29 in File ERC20Burnable.sol

```
//@CTK NO_ASF
Line 32-36 in File ERC20Burnable.sol

function burnFrom(address account, uint256 amount) public {
    _burnFrom(account, amount);
```

The code meets the specification.

Formal Verification Request 218

If method completes, integer overflow would not happen.

```
23, Dec 2019
0.36 ms
```

Line 30 in File ERC20Burnable.sol

```
30 //@CTK NO_OVERFLOW
```

Line 32-36 in File ERC20Burnable.sol

```
32  function burnFrom(address account, uint256 amount) public {
33    _burnFrom(account, amount);
34  }
```

The code meets the specification.

Formal Verification Request 219

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019

0.37 ms
```

Line 31 in File ERC20Burnable.sol

```
Journal Action | J
```





Method will not encounter an assertion failure.

- ## 23, Dec 2019
- \odot 3.5 ms

Line 16 in File Context.sol

16 //@CTK NO_ASF

Line 19 in File Context.sol

19 constructor () internal { }

The code meets the specification.

Formal Verification Request 221

If method completes, integer overflow would not happen.

- ## 23, Dec 2019
- $\overline{\bullet}$ 0.35 ms

Line 17 in File Context.sol

17 //@CTK NO_OVERFLOW

Line 19 in File Context.sol

19 constructor () internal { }

The code meets the specification.

Formal Verification Request 222

Buffer overflow / array index out of bound would never happen.

- ## 23, Dec 2019
- $\overline{\bullet}$ 0.33 ms

Line 18 in File Context.sol

18 //@CTK NO_BUF_OVERFLOW

Line 19 in File Context.sol

- 19 constructor () internal { }
 - The code meets the specification.





Method will not encounter an assertion failure.

```
## 23, Dec 2019
```

 $\overline{\bullet}$ 5.28 ms

Line 21 in File Context.sol

```
21 //@CTK NO_ASF
```

Line 24-26 in File Context.sol

```
function _msgSender() internal view returns (address payable) {
return msg.sender;
}
```

The code meets the specification.

Formal Verification Request 224

If method completes, integer overflow would not happen.

```
## 23, Dec 2019
```

0.39 ms

Line 22 in File Context.sol

```
22 //@CTK NO_OVERFLOW
```

Line 24-26 in File Context.sol

```
function _msgSender() internal view returns (address payable) {
return msg.sender;
}
```

The code meets the specification.

Formal Verification Request 225

Buffer overflow / array index out of bound would never happen.

```
## 23, Dec 2019
```

 \bullet 0.46 ms

Line 23 in File Context.sol

```
23 //@CTK NO_BUF_OVERFLOW
```

Line 24-26 in File Context.sol

```
function _msgSender() internal view returns (address payable) {
return msg.sender;
}
```





Method will not encounter an assertion failure.

```
## 23, Dec 2019
```

 \bullet 4.72 ms

Line 25 in File Counters.sol

```
25 //@CTK NO_ASF
```

Line 28-30 in File Counters.sol

```
function current(Counter storage counter) internal view returns (uint256) {
return counter._value;
}
```

The code meets the specification.

Formal Verification Request 227

If method completes, integer overflow would not happen.

```
## 23, Dec 2019
```

 $\overline{\bullet}$ 0.38 ms

Line 26 in File Counters.sol

```
26 //@CTK NO_OVERFLOW
```

Line 28-30 in File Counters.sol

```
function current(Counter storage counter) internal view returns (uint256) {
return counter._value;
}
```

The code meets the specification.

Formal Verification Request 228

Buffer overflow / array index out of bound would never happen.

```
## 23, Dec 2019
```

• 0.39 ms

Line 27 in File Counters.sol

```
27 //@CTK NO_BUF_OVERFLOW
```

Line 28-30 in File Counters.sol

```
function current(Counter storage counter) internal view returns (uint256) {
return counter._value;
30 }
```





Method will not encounter an assertion failure.

```
23, Dec 2019
5.44 ms
```

Line 31 in File Counters.sol

```
31 //@CTK NO_ASF
Line 33-36 in File Counters.sol
```

```
function increment(Counter storage counter) internal {
    // The {SafeMath} overflow check can be skipped here, see the comment at the top
    counter._value += 1;
}
```

The code meets the specification.

Formal Verification Request 230

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019

0.38 ms
```

Line 32 in File Counters.sol

```
32 //@CTK NO_BUF_OVERFLOW
```

Line 33-36 in File Counters.sol

```
function increment(Counter storage counter) internal {
    // The {SafeMath} overflow check can be skipped here, see the comment at the top
    counter._value += 1;
}
```

The code meets the specification.

Formal Verification Request 231

Method will not encounter an assertion failure.

```
6 04, Dec 20196 5.3 ms
```

Line 5 in File Ownable.sol

```
5 //@CTK NO_ASF
```

Line 8-10 in File Ownable.sol

```
8   constructor() public {
9    owner = msg.sender;
10 }
```





If method completes, integer overflow would not happen.

```
1 04, Dec 2019

○ 0.41 ms
```

Line 6 in File Ownable.sol

```
6 //@CTK NO_OVERFLOW
```

Line 8-10 in File Ownable.sol

```
8   constructor() public {
9    owner = msg.sender;
10 }
```

The code meets the specification.

Formal Verification Request 233

Buffer overflow / array index out of bound would never happen.

```
## 04, Dec 2019
```

 $\overline{\mathbf{0}}$ 0.36 ms

Line 7 in File Ownable.sol

```
7 //@CTK NO_BUF_OVERFLOW
```

Line 8-10 in File Ownable.sol

```
8   constructor() public {
9    owner = msg.sender;
10 }
```

The code meets the specification.

Formal Verification Request 234

Method will not encounter an assertion failure.

```
1 04, Dec 2019
```

• 17.54 ms

Line 16 in File Ownable.sol

```
16 //@CTK NO_ASF
```

Line 19-22 in File Ownable.sol

```
function transferOwnership(address newOwner) public onlyOwner {
   if (newOwner != address(0))
      owner = newOwner;
}
```





If method completes, integer overflow would not happen.

```
6 04, Dec 20197 0.47 ms
```

Line 17 in File Ownable.sol

```
17 //@CTK NO_OVERFLOW
```

Line 19-22 in File Ownable.sol

```
function transferOwnership(address newOwner) public onlyOwner {
    if (newOwner != address(0))
        owner = newOwner;
}
```

✓ The code meets the specification.

Formal Verification Request 236

Buffer overflow / array index out of bound would never happen.

```
6 04, Dec 20196 0.48 ms
```

Line 18 in File Ownable.sol

```
18 //@CTK NO_BUF_OVERFLOW
```

Line 19-22 in File Ownable.sol

```
function transferOwnership(address newOwner) public onlyOwner {
   if (newOwner != address(0))
      owner = newOwner;
}
```

The code meets the specification.

Formal Verification Request 237

isContract

```
6.21 ms6.21 ms
```

Line 18-20 in File Address.sol

```
/*@CTK isContract

@post !__reverted -> __return == (account != msg.sender)
// */
```

Line 24-40 in File Address.sol





```
24
       function isContract(address account) internal view returns (bool) {
25
          return (account != msg.sender);
26
27
          // This method relies in extcodesize, which returns 0 for contracts in
28
          // construction, since the code is only stored at the end of the
29
          // constructor execution.
30
31
          // According to EIP-1052, 0x0 is the value returned for not-yet created accounts
32
          // and 0xc5d2460186f7233c927e7db2dcc703c0e500b653ca82273b7bfad8045d85a470 is
              returned
33
          // for accounts without code, i.e. `keccak256('')`
34
          bytes32 codehash;
35
          bytes32 accountHash = 0
              xc5d2460186f7233c927e7db2dcc703c0e500b653ca82273b7bfad8045d85a470;
36
          // solhint-disable-next-line no-inline-assembly
37
          assembly { codehash := extcodehash(account) }
38
          return (codehash != 0x0 && codehash != accountHash);
39
40
```

Formal Verification Request 238

Buffer overflow / array index out of bound would never happen.

```
1 04, Dec 2019

0 0.4 ms
```

Line 21 in File Address.sol

```
21 //@CTK NO_BUF_OVERFLOW
```

Line 24-40 in File Address.sol

```
function isContract(address account) internal view returns (bool) {
24
25
          return (account != msg.sender);
26
27
          // This method relies in extcodesize, which returns 0 for contracts in
28
          // construction, since the code is only stored at the end of the
29
          // constructor execution.
30
31
          // According to EIP-1052, 0x0 is the value returned for not-yet created accounts
32
          // and 0xc5d2460186f7233c927e7db2dcc703c0e500b653ca82273b7bfad8045d85a470 is
              returned
33
          // for accounts without code, i.e. `keccak256('')`
34
          bytes32 codehash;
35
          bytes32 accountHash = 0
              xc5d2460186f7233c927e7db2dcc703c0e500b653ca82273b7bfad8045d85a470;
36
          // solhint-disable-next-line no-inline-assembly
37
          assembly { codehash := extcodehash(account) }
38
          return (codehash != 0x0 && codehash != accountHash);
39
40
```





If method completes, integer overflow would not happen.

```
1 04, Dec 2019

○ 0.4 ms
```

Line 22 in File Address.sol

```
22 //@CTK NO_OVERFLOW
```

Line 24-40 in File Address.sol

```
24
       function isContract(address account) internal view returns (bool) {
25
          return (account != msg.sender);
26
27
          // This method relies in extcodesize, which returns 0 for contracts in
28
          // construction, since the code is only stored at the end of the
29
          // constructor execution.
30
31
          // According to EIP-1052, 0x0 is the value returned for not-yet created accounts
32
          // and 0xc5d2460186f7233c927e7db2dcc703c0e500b653ca82273b7bfad8045d85a470 is
          // for accounts without code, i.e. `keccak256('')`
33
34
          bytes32 codehash;
35
          bytes32 accountHash = 0
              xc5d2460186f7233c927e7db2dcc703c0e500b653ca82273b7bfad8045d85a470;
36
          // solhint-disable-next-line no-inline-assembly
37
          assembly { codehash := extcodehash(account) }
38
          return (codehash != 0x0 && codehash != accountHash);
39
          */
40
```

The code meets the specification.

Formal Verification Request 240

Method will not encounter an assertion failure.

```
6 04, Dec 20196 0.38 ms
```

Line 23 in File Address.sol

```
23 //@CTK NO_ASF
```

Line 24-40 in File Address.sol

```
24
       function isContract(address account) internal view returns (bool) {
25
          return (account != msg.sender);
26
27
          // This method relies in extcodesize, which returns 0 for contracts in
28
          // construction, since the code is only stored at the end of the
29
          // constructor execution.
30
31
          // According to EIP-1052, 0x0 is the value returned for not-yet created accounts
          // and 0xc5d2460186f7233c927e7db2dcc703c0e500b653ca82273b7bfad8045d85a470 is
32
              returned
33
           // for accounts without code, i.e. `keccak256('')`
```





Formal Verification Request 241

Buffer overflow / array index out of bound would never happen.

```
## 23, Dec 2019
• 7.45 ms
```

Line 13 in File BytesLib.sol

```
//@CTK NO_BUF_OVERFLOW
```

Line 16-92 in File BytesLib.sol

```
16
       function concat(
17
           bytes memory _preBytes,
18
           bytes memory _postBytes
19
       )
20
           internal
21
           pure
22
           returns (bytes memory)
23
24
           bytes memory tempBytes;
25
26
           assembly {
27
              // Get a location of some free memory and store it in tempBytes as
28
              // Solidity does for memory variables.
29
              tempBytes := mload(0x40)
30
31
              // Store the length of the first bytes array at the beginning of
32
              // the memory for tempBytes.
33
              let length := mload(_preBytes)
34
              mstore(tempBytes, length)
35
36
              // Maintain a memory counter for the current write location in the
37
              // temp bytes array by adding the 32 bytes for the array length to
38
              // the starting location.
39
              let mc := add(tempBytes, 0x20)
40
              // Stop copying when the memory counter reaches the length of the
41
              // first bytes array.
42
              let end := add(mc, length)
43
              for {
44
                  // Initialize a copy counter to the start of the _preBytes data,
45
46
                  // 32 bytes into its memory.
47
                  let cc := add(_preBytes, 0x20)
48
              } lt(mc, end) {
49
                  // Increase both counters by 32 bytes each iteration.
```





```
50
                 mc := add(mc, 0x20)
                  cc := add(cc, 0x20)
51
              } {
52
                  // Write the _preBytes data into the tempBytes memory 32 bytes
53
54
                  // at a time.
55
                 mstore(mc, mload(cc))
56
57
58
              // Add the length of _postBytes to the current length of tempBytes
59
              // and store it as the new length in the first 32 bytes of the
60
              // tempBytes memory.
61
              length := mload(_postBytes)
62
              mstore(tempBytes, add(length, mload(tempBytes)))
63
64
              // Move the memory counter back from a multiple of 0x20 to the
65
              // actual end of the _preBytes data.
66
              mc := end
67
              // Stop copying when the memory counter reaches the new combined
68
              // length of the arrays.
69
              end := add(mc, length)
70
              for {
71
72
                 let cc := add(_postBytes, 0x20)
73
              } lt(mc, end) {
74
                 mc := add(mc, 0x20)
75
                  cc := add(cc, 0x20)
76
              } {
77
                 mstore(mc, mload(cc))
              }
78
79
80
              // Update the free-memory pointer by padding our last write location
              // to 32 bytes: add 31 bytes to the end of tempBytes to move to the
81
82
              // next 32 byte block, then round down to the nearest multiple of
83
              // 32. If the sum of the length of the two arrays is zero then add
84
              // one before rounding down to leave a blank 32 bytes (the length block with 0).
85
              mstore(0x40, and(
86
                add(add(end, iszero(add(length, mload(_preBytes)))), 31),
87
                not(31) // Round down to the nearest 32 bytes.
88
              ))
89
           }
90
91
           return tempBytes;
92
```

Formal Verification Request 242

If method completes, integer overflow would not happen.

```
23, Dec 2019
0.41 ms
```

Line 14 in File BytesLib.sol

//@CTK NO_OVERFLOW





Line 16-92 in File BytesLib.sol

```
16
       function concat(
17
           bytes memory _preBytes,
18
           bytes memory _postBytes
19
       )
20
           internal
21
           pure
22
           returns (bytes memory)
23
24
           bytes memory tempBytes;
25
           assembly {
26
27
              // Get a location of some free memory and store it in tempBytes as
28
              // Solidity does for memory variables.
29
              tempBytes := mload(0x40)
30
31
              // Store the length of the first bytes array at the beginning of
32
              // the memory for tempBytes.
33
              let length := mload(_preBytes)
34
              mstore(tempBytes, length)
35
36
              // Maintain a memory counter for the current write location in the
37
              // temp bytes array by adding the 32 bytes for the array length to
38
              // the starting location.
39
              let mc := add(tempBytes, 0x20)
40
              \ensuremath{//} Stop copying when the memory counter reaches the length of the
41
              // first bytes array.
42
              let end := add(mc, length)
43
44
              for {
                  // Initialize a copy counter to the start of the _preBytes data,
45
46
                  // 32 bytes into its memory.
47
                  let cc := add(_preBytes, 0x20)
48
              } lt(mc, end) {
49
                  // Increase both counters by 32 bytes each iteration.
50
                  mc := add(mc, 0x20)
51
                  cc := add(cc, 0x20)
              } {
52
53
                  // Write the _preBytes data into the tempBytes memory 32 bytes
54
                  // at a time.
55
                  mstore(mc, mload(cc))
              }
56
57
58
              // Add the length of _postBytes to the current length of tempBytes
59
              // and store it as the new length in the first 32 bytes of the
60
              // tempBytes memory.
61
              length := mload(_postBytes)
              mstore(tempBytes, add(length, mload(tempBytes)))
62
63
64
              // Move the memory counter back from a multiple of 0x20 to the
65
              // actual end of the _preBytes data.
66
              mc := end
67
              // Stop copying when the memory counter reaches the new combined
68
              // length of the arrays.
69
              end := add(mc, length)
70
71
              for {
72
                  let cc := add(_postBytes, 0x20)
```





```
73
              } lt(mc, end) {
74
                 mc := add(mc, 0x20)
75
                  cc := add(cc, 0x20)
76
77
                 mstore(mc, mload(cc))
              }
78
79
80
              // Update the free-memory pointer by padding our last write location
81
              // to 32 bytes: add 31 bytes to the end of tempBytes to move to the
82
              // next 32 byte block, then round down to the nearest multiple of
83
              // 32. If the sum of the length of the two arrays is zero then add
              // one before rounding down to leave a blank 32 bytes (the length block with 0).
84
85
              mstore(0x40, and(
                add(add(end, iszero(add(length, mload(_preBytes)))), 31),
86
87
                not(31) // Round down to the nearest 32 bytes.
88
              ))
          }
89
90
91
          return tempBytes;
92
```

Formal Verification Request 243

Method will not encounter an assertion failure.

```
23, Dec 2019
0.39 ms
```

Line 15 in File BytesLib.sol

```
15 //@CTK NO ASF
```

Line 16-92 in File BytesLib.sol

```
16
       function concat(
17
           bytes memory _preBytes,
18
           bytes memory _postBytes
19
20
           internal
21
           pure
22
           returns (bytes memory)
23
24
           bytes memory tempBytes;
25
26
           assembly {
27
              // Get a location of some free memory and store it in tempBytes as
28
              // Solidity does for memory variables.
29
              tempBytes := mload(0x40)
30
31
              // Store the length of the first bytes array at the beginning of
32
              // the memory for tempBytes.
33
              let length := mload(_preBytes)
34
              mstore(tempBytes, length)
35
36
              // Maintain a memory counter for the current write location in the
37
              // temp bytes array by adding the 32 bytes for the array length to
```





```
38
              // the starting location.
39
              let mc := add(tempBytes, 0x20)
40
              // Stop copying when the memory counter reaches the length of the
41
              // first bytes array.
42
              let end := add(mc, length)
43
44
              for {
45
                  // Initialize a copy counter to the start of the _preBytes data,
46
                  // 32 bytes into its memory.
47
                  let cc := add(_preBytes, 0x20)
48
              } lt(mc, end) {
49
                  // Increase both counters by 32 bytes each iteration.
50
                  mc := add(mc, 0x20)
                  cc := add(cc, 0x20)
51
52
              } {
53
                  // Write the _preBytes data into the tempBytes memory 32 bytes
54
                  // at a time.
                  mstore(mc, mload(cc))
55
              }
56
57
              // Add the length of _postBytes to the current length of tempBytes
58
59
              // and store it as the new length in the first 32 bytes of the
60
              // tempBytes memory.
61
              length := mload(_postBytes)
62
              mstore(tempBytes, add(length, mload(tempBytes)))
63
              // Move the memory counter back from a multiple of 0x20 to the
64
65
              // actual end of the _preBytes data.
66
              mc := end
67
              // Stop copying when the memory counter reaches the new combined
68
              // length of the arrays.
69
              end := add(mc, length)
70
71
              for {
72
                  let cc := add(_postBytes, 0x20)
73
              } lt(mc, end) {
74
                  mc := add(mc, 0x20)
75
                  cc := add(cc, 0x20)
76
77
                  mstore(mc, mload(cc))
              }
78
79
80
              // Update the free-memory pointer by padding our last write location
81
              // to 32 bytes: add 31 bytes to the end of tempBytes to move to the
82
              // next 32 byte block, then round down to the nearest multiple of
83
              // 32. If the sum of the length of the two arrays is zero then add
84
              // one before rounding down to leave a blank 32 bytes (the length block with 0).
85
              mstore(0x40, and(
                add(add(end, iszero(add(length, mload(_preBytes)))), 31),
86
87
                not(31) // Round down to the nearest 32 bytes.
88
              ))
89
           }
90
           return tempBytes;
91
92
```





Buffer overflow / array index out of bound would never happen.

Line 93 in File BytesLib.sol

```
//@CTK NO_BUF_OVERFLOW
```

Line 96-231 in File BytesLib.sol

```
96
        function concatStorage(bytes storage _preBytes, bytes memory _postBytes) internal {
97
           assembly {
98
               // Read the first 32 bytes of \_preBytes storage, which is the length
99
               // of the array. (We don't need to use the offset into the slot
100
               // because arrays use the entire slot.)
101
               let fslot := sload(_preBytes_slot)
102
               // Arrays of 31 bytes or less have an even value in their slot,
103
               // while longer arrays have an odd value. The actual length is
               // the slot divided by two for odd values, and the lowest order
104
105
               // byte divided by two for even values.
106
               // If the slot is even, bitwise and the slot with 255 and divide by
107
               // two to get the length. If the slot is odd, bitwise and the slot
108
               // with -1 and divide by two.
109
               let slength := div(and(fslot, sub(mul(0x100, iszero(and(fslot, 1))), 1)), 2)
110
               let mlength := mload(_postBytes)
111
               let newlength := add(slength, mlength)
               // slength can contain both the length and contents of the array
112
113
               // if length < 32 bytes so let's prepare for that
114
               // v. http://solidity.readthedocs.io/en/latest/miscellaneous.html#layout-of-state-
                   variables-in-storage
115
               switch add(lt(slength, 32), lt(newlength, 32))
116
               case 2 {
117
                  // Since the new array still fits in the slot, we just need to
118
                  // update the contents of the slot.
                  // uint256(bytes_storage) = uint256(bytes_storage) + uint256(bytes_memory) +
119
                      new_length
120
                  sstore(
                      _preBytes_slot,
121
122
                      // all the modifications to the slot are inside this
123
                      // next block
                      add(
124
125
                          // we can just add to the slot contents because the
126
                          // bytes we want to change are the LSBs
127
                          fslot,
128
                          add(
129
                             miil (
130
                                 div(
131
                                    // load the bytes from memory
132
                                    mload(add(_postBytes, 0x20)),
133
                                    // zero all bytes to the right
134
                                    exp(0x100, sub(32, mlength))
135
                                 ),
136
                                 // and now shift left the number of bytes to
137
                                 // leave space for the length in the slot
138
                                 exp(0x100, sub(32, newlength))
139
                             ),
```





```
140
                            // increase length by the double of the memory
141
                            // bytes length
142
                            mul(mlength, 2)
143
                     )
144
145
146
147
              case 1 {
148
                  // The stored value fits in the slot, but the combined value
149
                  // will exceed it.
150
                  // get the keccak hash to get the contents of the array
151
                  mstore(0x0, _preBytes_slot)
152
                  let sc := add(keccak256(0x0, 0x20), div(slength, 32))
153
154
                  // save new length
155
                  sstore(_preBytes_slot, add(mul(newlength, 2), 1))
156
157
                  // The contents of the _postBytes array start 32 bytes into
158
                  // the structure. Our first read should obtain the `submod`
159
                  // bytes that can fit into the unused space in the last word
160
                  // of the stored array. To get this, we read 32 bytes starting
                  // from `submod`, so the data we read overlaps with the array
161
162
                  // contents by `submod` bytes. Masking the lowest-order
163
                  // `submod` bytes allows us to add that value directly to the
164
                  // stored value.
165
166
                  let submod := sub(32, slength)
167
                  let mc := add(_postBytes, submod)
                  let end := add(_postBytes, mlength)
168
                  let mask := sub(exp(0x100, submod), 1)
169
170
171
                  sstore(
172
                     sc,
173
                     add(
174
                         and(
175
                            fslot,
                            176
177
178
                         and(mload(mc), mask)
179
                     )
                  )
180
181
182
                  for {
183
                     mc := add(mc, 0x20)
184
                     sc := add(sc, 1)
185
                  } lt(mc, end) {
186
                     sc := add(sc, 1)
187
                     mc := add(mc, 0x20)
188
                  } {
189
                     sstore(sc, mload(mc))
190
                  }
191
                  mask := exp(0x100, sub(mc, end))
192
193
194
                  sstore(sc, mul(div(mload(mc), mask), mask))
195
              }
196
              default {
197
                  // get the keccak hash to get the contents of the array
```





```
198
                   mstore(0x0, _preBytes_slot)
199
                   // Start copying to the last used word of the stored array.
                   let sc := add(keccak256(0x0, 0x20), div(slength, 32))
200
201
202
                   // save new length
203
                   sstore(_preBytes_slot, add(mul(newlength, 2), 1))
204
205
                   // Copy over the first `submod` bytes of the new data as in
                   // case 1 above.
206
207
                   let slengthmod := mod(slength, 32)
208
                   let mlengthmod := mod(mlength, 32)
                   let submod := sub(32, slengthmod)
209
                   let mc := add(_postBytes, submod)
210
                   let end := add(_postBytes, mlength)
211
212
                   let mask := sub(exp(0x100, submod), 1)
213
214
                   sstore(sc, add(sload(sc), and(mload(mc), mask)))
215
216
                   for {
217
                      sc := add(sc, 1)
218
                      mc := add(mc, 0x20)
                   } lt(mc, end) {
219
220
                      sc := add(sc, 1)
221
                      mc := add(mc, 0x20)
222
                   } {
223
                       sstore(sc, mload(mc))
224
                   }
225
                   mask := exp(0x100, sub(mc, end))
226
227
228
                   sstore(sc, mul(div(mload(mc), mask), mask))
229
               }
            }
230
231
```

Formal Verification Request 245

If method completes, integer overflow would not happen.

```
23, Dec 2019

0.37 ms
```

Line 94 in File BytesLib.sol

```
94 //@CTK NO_OVERFLOW
```

Line 96-231 in File BytesLib.sol

```
96
        function concatStorage(bytes storage _preBytes, bytes memory _postBytes) internal {
97
           assembly {
               // Read the first 32 bytes of _preBytes storage, which is the length
98
               // of the array. (We don't need to use the offset into the slot
99
100
              // because arrays use the entire slot.)
101
              let fslot := sload(_preBytes_slot)
102
              // Arrays of 31 bytes or less have an even value in their slot,
103
               // while longer arrays have an odd value. The actual length is
```





```
// the slot divided by two for odd values, and the lowest order
104
105
               // byte divided by two for even values.
106
               // If the slot is even, bitwise and the slot with 255 and divide by
107
               // two to get the length. If the slot is odd, bitwise and the slot
108
               // with -1 and divide by two.
               let slength := div(and(fslot, sub(mul(0x100, iszero(and(fslot, 1))), 1)), 2)
109
110
               let mlength := mload(_postBytes)
               let newlength := add(slength, mlength)
111
112
               // slength can contain both the length and contents of the array
113
               // if length < 32 bytes so let's prepare for that
114
               // v. http://solidity.readthedocs.io/en/latest/miscellaneous.html#layout-of-state-
                   variables-in-storage
               switch add(lt(slength, 32), lt(newlength, 32))
115
116
               case 2 {
117
                  // Since the new array still fits in the slot, we just need to
118
                  // update the contents of the slot.
                   // uint256(bytes_storage) = uint256(bytes_storage) + uint256(bytes_memory) +
119
                      new_length
120
                   sstore(
                      _preBytes_slot,
121
122
                      // all the modifications to the slot are inside this
123
                      // next block
124
                      add(
125
                          // we can just add to the slot contents because the
126
                          // bytes we want to change are the LSBs
127
                          fslot,
128
                          add(
129
                             mul(
130
                                 div(
131
                                    // load the bytes from memory
132
                                    mload(add(_postBytes, 0x20)),
133
                                    // zero all bytes to the right
134
                                    exp(0x100, sub(32, mlength))
135
                                 ),
                                 // and now shift left the number of bytes to
136
137
                                 // leave space for the length in the slot
                                 exp(0x100, sub(32, newlength))
138
                             ),
139
140
                             // increase length by the double of the memory
141
                             // bytes length
142
                             mul(mlength, 2)
143
                          )
                      )
144
                  )
145
               }
146
147
               case 1 {
                  // The stored value fits in the slot, but the combined value
148
149
                  // will exceed it.
150
                   // get the keccak hash to get the contents of the array
151
                   mstore(0x0, preBytes slot)
152
                  let sc := add(keccak256(0x0, 0x20), div(slength, 32))
153
154
                   // save new length
                   sstore(_preBytes_slot, add(mul(newlength, 2), 1))
155
156
157
                  // The contents of the \_postBytes array start 32 bytes into
                   // the structure. Our first read should obtain the `submod`
158
159
                   // bytes that can fit into the unused space in the last word
```





```
160
                  // of the stored array. To get this, we read 32 bytes starting
161
                  // from `submod`, so the data we read overlaps with the array
162
                  // contents by `submod` bytes. Masking the lowest-order
163
                  // `submod` bytes allows us to add that value directly to the
164
                  // stored value.
165
166
                  let submod := sub(32, slength)
                  let mc := add(_postBytes, submod)
167
168
                  let end := add(_postBytes, mlength)
169
                  let mask := sub(exp(0x100, submod), 1)
170
171
                  sstore(
172
                     sc.
173
                     add(
174
                         and(
175
                            fslot.
176
                            177
178
                         and(mload(mc), mask)
                     )
179
180
                  )
181
182
                  for {
183
                     mc := add(mc, 0x20)
184
                     sc := add(sc, 1)
185
                  } lt(mc, end) {
186
                     sc := add(sc, 1)
187
                     mc := add(mc, 0x20)
188
                  } {
189
                     sstore(sc, mload(mc))
190
191
192
                  mask := exp(0x100, sub(mc, end))
193
194
                  sstore(sc, mul(div(mload(mc), mask), mask))
195
              }
196
               default {
197
                  // get the keccak hash to get the contents of the array
198
                  mstore(0x0, _preBytes_slot)
199
                  // Start copying to the last used word of the stored array.
200
                  let sc := add(keccak256(0x0, 0x20), div(slength, 32))
201
202
                  // save new length
203
                  sstore(_preBytes_slot, add(mul(newlength, 2), 1))
204
205
                  // Copy over the first `submod` bytes of the new data as in
206
                  // case 1 above.
207
                  let slengthmod := mod(slength, 32)
208
                  let mlengthmod := mod(mlength, 32)
209
                  let submod := sub(32, slengthmod)
210
                  let mc := add(_postBytes, submod)
211
                  let end := add(_postBytes, mlength)
212
                  let mask := sub(exp(0x100, submod), 1)
213
214
                  sstore(sc, add(sload(sc), and(mload(mc), mask)))
215
216
                  for {
                     sc := add(sc, 1)
217
```





```
218
                       mc := add(mc, 0x20)
219
                   } lt(mc, end) {
220
                       sc := add(sc, 1)
221
                       mc := add(mc, 0x20)
222
                   } {
223
                       sstore(sc, mload(mc))
224
225
226
                   mask := exp(0x100, sub(mc, end))
227
228
                   sstore(sc, mul(div(mload(mc), mask), mask))
229
230
            }
231
```

Formal Verification Request 246

Method will not encounter an assertion failure.

```
23, Dec 20190.35 ms
```

Line 95 in File BytesLib.sol

```
95 //@CTK NO_ASF
```

Line 96-231 in File BytesLib.sol

```
96
        function concatStorage(bytes storage _preBytes, bytes memory _postBytes) internal {
97
           assembly {
               // Read the first 32 bytes of _preBytes storage, which is the length
98
               // of the array. (We don't need to use the offset into the slot
99
100
               // because arrays use the entire slot.)
101
               let fslot := sload(_preBytes_slot)
102
               // Arrays of 31 bytes or less have an even value in their slot,
103
               // while longer arrays have an odd value. The actual length is
               // the slot divided by two for odd values, and the lowest order
104
105
               // byte divided by two for even values.
106
               // If the slot is even, bitwise and the slot with 255 and divide by
               // two to get the length. If the slot is odd, bitwise and the slot
107
108
               // with -1 and divide by two.
               let slength := div(and(fslot, sub(mul(0x100, iszero(and(fslot, 1))), 1)), 2)
109
               let mlength := mload(_postBytes)
110
111
               let newlength := add(slength, mlength)
112
               // slength can contain both the length and contents of the array
113
               // if length < 32 bytes so let's prepare for that
114
               // v. http://solidity.readthedocs.io/en/latest/miscellaneous.html#layout-of-state-
                   variables-in-storage
115
               switch add(lt(slength, 32), lt(newlength, 32))
116
               case 2 {
117
                  // Since the new array still fits in the slot, we just need to
118
                  // update the contents of the slot.
119
                  // uint256(bytes_storage) = uint256(bytes_storage) + uint256(bytes_memory) +
                      new_length
120
                  sstore(
121
                      _preBytes_slot,
```





```
122
                     // all the modifications to the slot are inside this
123
                     // next block
124
                     add(
125
                         // we can just add to the slot contents because the
126
                         // bytes we want to change are the LSBs
127
                         fslot,
128
                         add(
129
                            mul(
130
                                div(
131
                                   // load the bytes from memory
132
                                   mload(add(_postBytes, 0x20)),
133
                                   // zero all bytes to the right
134
                                   exp(0x100, sub(32, mlength))
135
                                ),
136
                                // and now shift left the number of bytes to
137
                                // leave space for the length in the slot
138
                                exp(0x100, sub(32, newlength))
139
                            ),
140
                            // increase length by the double of the memory
141
                            // bytes length
142
                            mul(mlength, 2)
                         )
143
                     )
144
                  )
145
              }
146
147
               case 1 {
148
                  // The stored value fits in the slot, but the combined value
149
                  // will exceed it.
150
                  // get the keccak hash to get the contents of the array
                  mstore(0x0, _preBytes_slot)
151
152
                  let sc := add(keccak256(0x0, 0x20), div(slength, 32))
153
154
                  // save new length
155
                  sstore(_preBytes_slot, add(mul(newlength, 2), 1))
156
157
                  // The contents of the _postBytes array start 32 bytes into
158
                  // the structure. Our first read should obtain the `submod`
159
                  // bytes that can fit into the unused space in the last word
160
                  // of the stored array. To get this, we read 32 bytes starting
                  // from `submod`, so the data we read overlaps with the array
161
162
                  // contents by `submod` bytes. Masking the lowest-order
163
                  // `submod` bytes allows us to add that value directly to the
164
                  // stored value.
165
                  let submod := sub(32, slength)
166
167
                  let mc := add(_postBytes, submod)
168
                  let end := add(_postBytes, mlength)
169
                  let mask := sub(exp(0x100, submod), 1)
170
171
                  sstore(
172
                     sc,
173
                     add(
174
                         and(
175
176
                            177
                         ),
178
                         and(mload(mc), mask)
179
```





```
180
181
                   for {
182
183
                      mc := add(mc, 0x20)
184
                      sc := add(sc, 1)
                   } lt(mc, end) {
185
186
                       sc := add(sc, 1)
187
                      mc := add(mc, 0x20)
188
189
                       sstore(sc, mload(mc))
190
                   }
191
192
                   mask := exp(0x100, sub(mc, end))
193
194
                   sstore(sc, mul(div(mload(mc), mask), mask))
195
               default {
196
197
                   // get the keccak hash to get the contents of the array
198
                   mstore(0x0, _preBytes_slot)
199
                   // Start copying to the last used word of the stored array.
200
                   let sc := add(keccak256(0x0, 0x20), div(slength, 32))
201
202
                   // save new length
203
                   sstore(_preBytes_slot, add(mul(newlength, 2), 1))
204
205
                   // Copy over the first `submod` bytes of the new data as in
206
                   // case 1 above.
207
                   let slengthmod := mod(slength, 32)
208
                   let mlengthmod := mod(mlength, 32)
209
                   let submod := sub(32, slengthmod)
210
                   let mc := add(_postBytes, submod)
211
                   let end := add(_postBytes, mlength)
212
                   let mask := sub(exp(0x100, submod), 1)
213
                   sstore(sc, add(sload(sc), and(mload(mc), mask)))
214
215
216
                   for {
217
                      sc := add(sc, 1)
218
                      mc := add(mc, 0x20)
219
                   } lt(mc, end) {
220
                      sc := add(sc, 1)
221
                      mc := add(mc, 0x20)
                   } {
222
223
                       sstore(sc, mload(mc))
                   }
224
225
                   mask := exp(0x100, sub(mc, end))
226
227
228
                   sstore(sc, mul(div(mload(mc), mask), mask))
229
               }
            }
230
231
```



232



Formal Verification Request 247

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
20.97 ms
```

Line 232 in File BytesLib.sol

```
//@CTK NO_BUF_OVERFLOW
```

Line 234-297 in File BytesLib.sol

```
234
        function slice(
235
           bytes memory _bytes,
236
           uint _start,
237
           uint _length
        )
238
239
           internal
240
           pure
241
           returns (bytes memory)
242
           require(_bytes.length >= (_start + _length), "_bytes.length >= (_start + _length)");
243
244
245
           bytes memory tempBytes;
246
247
           assembly {
248
               switch iszero(_length)
249
               case 0 {
250
                  // Get a location of some free memory and store it in tempBytes as
251
                  // Solidity does for memory variables.
252
                  tempBytes := mload(0x40)
253
254
                  // The first word of the slice result is potentially a partial
255
                  // word read from the original array. To read it, we calculate
256
                  // the length of that partial word and start copying that many
257
                  // bytes into the array. The first word we copy will start with
                  // data we don't care about, but the last `lengthmod` bytes will
258
259
                  // land at the beginning of the contents of the new array. When
260
                  // we're done copying, we overwrite the full first word with
261
                  // the actual length of the slice.
262
                  let lengthmod := and(_length, 31)
263
264
                  // The multiplication in the next line is necessary
265
                   // because when slicing multiples of 32 bytes (lengthmod == 0)
266
                   // the following copy loop was copying the origin's length
                   // and then ending prematurely not copying everything it should.
267
268
                  let mc := add(add(tempBytes, lengthmod), mul(0x20, iszero(lengthmod)))
269
                  let end := add(mc, _length)
270
271
272
                      // The multiplication in the next line has the same exact purpose
273
                      // as the one above.
274
                      let cc := add(add(add(_bytes, lengthmod), mul(0x20, iszero(lengthmod))),
                          _start)
275
                   } lt(mc, end) {
276
                      mc := add(mc, 0x20)
277
                      cc := add(cc, 0x20)
278
                   } {
```





```
279
                      mstore(mc, mload(cc))
280
                   }
281
282
                   mstore(tempBytes, _length)
283
284
                   //update free-memory pointer
285
                   //allocating the array padded to 32 bytes like the compiler does now
                   mstore(0x40, and(add(mc, 31), not(31)))
286
287
288
               //if we want a zero-length slice let's just return a zero-length array
289
               default {
                   tempBytes := mload(0x40)
290
291
                   mstore(0x40, add(tempBytes, 0x20))
292
293
               }
294
            }
295
296
            return tempBytes;
297
```

Formal Verification Request 248

Method will not encounter an assertion failure.

```
23, Dec 2019
0.74 ms
```

Line 233 in File BytesLib.sol

```
233 //@CTK NO_ASF
```

Line 234-297 in File BytesLib.sol

```
234
        function slice(
235
            bytes memory _bytes,
236
            uint _start,
237
            uint _length
238
239
            internal
240
            pure
241
           returns (bytes memory)
242
243
           require(_bytes.length >= (_start + _length), "_bytes.length >= (_start + _length)");
244
            bytes memory tempBytes;
245
246
247
            assembly {
248
               switch iszero(_length)
249
               case 0 {
250
                   // Get a location of some free memory and store it in tempBytes as
251
                   // Solidity does for memory variables.
252
                   tempBytes := mload(0x40)
253
                   // The first word of the slice result is potentially a partial
254
255
                   // word read from the original array. To read it, we calculate
256
                   // the length of that partial word and start copying that many
```





```
257
                   // bytes into the array. The first word we copy will start with
258
                   // data we don't care about, but the last `lengthmod` bytes will
                   // land at the beginning of the contents of the new array. When
259
260
                  // we're done copying, we overwrite the full first word with
261
                   // the actual length of the slice.
262
                   let lengthmod := and(_length, 31)
263
264
                  // The multiplication in the next line is necessary
265
                   // because when slicing multiples of 32 bytes (lengthmod == 0)
266
                  // the following copy loop was copying the origin's length
267
                   // and then ending prematurely not copying everything it should.
268
                  let mc := add(add(tempBytes, lengthmod), mul(0x20, iszero(lengthmod)))
269
                  let end := add(mc, _length)
270
271
272
                      // The multiplication in the next line has the same exact purpose
273
                      // as the one above.
                      let cc := add(add(add(_bytes, lengthmod), mul(0x20, iszero(lengthmod))),
274
                          _start)
275
                   } lt(mc, end) {
276
                      mc := add(mc, 0x20)
277
                      cc := add(cc, 0x20)
278
279
                      mstore(mc, mload(cc))
280
                   }
281
282
                  mstore(tempBytes, _length)
283
284
                  //update free-memory pointer
                   //allocating the array padded to 32 bytes like the compiler does now
285
286
                   mstore(0x40, and(add(mc, 31), not(31)))
               }
287
               //if we want a zero-length slice let's just return a zero-length array
288
289
               default {
                  tempBytes := mload(0x40)
290
291
292
                  mstore(0x40, add(tempBytes, 0x20))
               }
293
294
295
296
           return tempBytes;
297
```

Formal Verification Request 249

Buffer overflow / array index out of bound would never happen.

23, Dec 2019
20.46 ms

Line 298 in File BytesLib.sol

```
298 //@CTK NO_BUF_OVERFLOW
```

Line 300-309 in File BytesLib.sol





```
300
       function toAddress(bytes memory _bytes, uint _start) internal pure returns (address) {
301
          require(_bytes.length >= (_start + 20), "_bytes.length >= (_start + 20)");
302
          address tempAddress;
303
304
          assembly {
              tempAddress := div(mload(add(add(_bytes, 0x20), _start)), 0
305
                 306
307
308
          return tempAddress;
309
```

Formal Verification Request 250

Method will not encounter an assertion failure.

```
23, Dec 2019
0.59 ms
```

Line 299 in File BytesLib.sol

```
//@CTK NO_ASF
299
    Line 300-309 in File BytesLib.sol
300
       function toAddress(bytes memory _bytes, uint _start) internal pure returns (address) {
301
          require(_bytes.length >= (_start + 20), "_bytes.length >= (_start + 20)");
302
          address tempAddress;
303
          assembly {
304
305
              tempAddress := div(mload(add(add(_bytes, 0x20), _start)), 0
                 306
307
308
          return tempAddress;
309
```

The code meets the specification.

Formal Verification Request 251

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
(1) 21.18 ms
```

Line 310 in File BytesLib.sol

```
Line 312-321 in File BytesLib.sol

function toUint8(bytes memory _bytes, uint _start) internal pure returns (uint8) {
   require(_bytes.length >= (_start + 1), "_bytes.length >= (_start + 1)");
   uint8 tempUint;
```





```
315
316          assembly {
317                tempUint := mload(add(add(_bytes, 0x1), _start))
318          }
319
320          return tempUint;
321     }
```

Formal Verification Request 252

Method will not encounter an assertion failure.

```
23, Dec 2019
0.62 ms
```

Line 311 in File BytesLib.sol

```
311 //@CTK NO_ASF
```

Line 312-321 in File BytesLib.sol

```
312
        function toUint8(bytes memory _bytes, uint _start) internal pure returns (uint8) {
313
           require(_bytes.length >= (_start + 1), "_bytes.length >= (_start + 1)");
314
           uint8 tempUint;
315
           assembly {
316
317
               tempUint := mload(add(add(_bytes, 0x1), _start))
318
319
320
           return tempUint;
321
```

The code meets the specification.

Formal Verification Request 253

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019

21.51 ms
```

Line 322 in File BytesLib.sol

```
322 //@CTK NO_BUF_OVERFLOW
```

Line 324-333 in File BytesLib.sol

```
function toUint16(bytes memory _bytes, uint _start) internal pure returns (uint16) {
   require(_bytes.length >= (_start + 2), "_bytes.length >= (_start + 2)");
   uint16 tempUint;

assembly {
    tempUint := mload(add(add(_bytes, 0x2), _start))
   }

}
```





```
332 return tempUint;
333 }
```

Formal Verification Request 254

Method will not encounter an assertion failure.

```
23, Dec 2019

0.53 ms
```

Line 323 in File BytesLib.sol

```
323 //@CTK NO_ASF
```

Line 324-333 in File BytesLib.sol

```
function toUint16(bytes memory _bytes, uint _start) internal pure returns (uint16) {
324
325
           require(_bytes.length >= (_start + 2), "_bytes.length >= (_start + 2)");
326
           uint16 tempUint;
327
328
           assembly {
               tempUint := mload(add(add(_bytes, 0x2), _start))
329
330
331
332
           return tempUint;
333
```

The code meets the specification.

Formal Verification Request 255

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
20.84 ms
```

Line 334 in File BytesLib.sol

```
334 //@CTK NO_BUF_OVERFLOW
```

Line 336-345 in File BytesLib.sol

```
function toUint32(bytes memory _bytes, uint _start) internal pure returns (uint32) {
336
           require(_bytes.length >= (_start + 4), "_bytes.length >= (_start + 4)");
337
338
           uint32 tempUint;
339
340
           assembly {
341
               tempUint := mload(add(add(_bytes, 0x4), _start))
342
343
344
           return tempUint;
345
```





Method will not encounter an assertion failure.

Line 335 in File BytesLib.sol

```
335 //@CTK NO_ASF
```

Line 336-345 in File BytesLib.sol

```
336
        function toUint32(bytes memory _bytes, uint _start) internal pure returns (uint32) {
337
           require(_bytes.length >= (_start + 4), "_bytes.length >= (_start + 4)");
338
           uint32 tempUint;
339
340
           assembly {
341
               tempUint := mload(add(add(_bytes, 0x4), _start))
342
343
344
           return tempUint;
345
```

The code meets the specification.

Formal Verification Request 257

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
19.03 ms
```

Line 346 in File BytesLib.sol

```
346 //@CTK NO_BUF_OVERFLOW
```

Line 348-357 in File BytesLib.sol

```
function toUint64(bytes memory _bytes, uint _start) internal pure returns (uint64) {
348
349
           require(_bytes.length >= (_start + 8), "_bytes.length >= (_start + 8)");
350
           uint64 tempUint;
351
352
           assembly {
353
               tempUint := mload(add(add(_bytes, 0x8), _start))
354
355
356
           return tempUint;
357
```

The code meets the specification.

Formal Verification Request 258

Method will not encounter an assertion failure.

```
🗯 23, Dec 2019
```

 $\overline{\bullet}$ 0.55 ms





Line 347 in File BytesLib.sol

```
347
    //@CTK NO_ASF
    Line 348-357 in File BytesLib.sol
348
        function toUint64(bytes memory _bytes, uint _start) internal pure returns (uint64) {
349
           require(_bytes.length >= (_start + 8), "_bytes.length >= (_start + 8)");
           uint64 tempUint;
350
351
352
           assembly {
353
               tempUint := mload(add(add(_bytes, 0x8), _start))
354
355
356
           return tempUint;
357
```

The code meets the specification.

Formal Verification Request 259

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
23.43 ms
```

Line 358 in File BytesLib.sol

```
358 //@CTK NO_BUF_OVERFLOW
```

Line 360-369 in File BytesLib.sol

```
360
        function toUint96(bytes memory _bytes, uint _start) internal pure returns (uint96) {
361
           require(_bytes.length >= (_start + 12), "_bytes.length >= (_start + 12)");
362
           uint96 tempUint;
363
364
           assembly {
365
               tempUint := mload(add(add(_bytes, 0xc), _start))
366
367
368
           return tempUint;
369
```

The code meets the specification.

Formal Verification Request 260

Method will not encounter an assertion failure.

```
23, Dec 2019
0.53 ms
```

Line 359 in File BytesLib.sol

```
359 //@CTK NO_ASF
```

Line 360-369 in File BytesLib.sol





```
360
        function toUint96(bytes memory _bytes, uint _start) internal pure returns (uint96) {
361
           require(_bytes.length >= (_start + 12), "_bytes.length >= (_start + 12)");
           uint96 tempUint;
362
363
364
           assembly {
               tempUint := mload(add(add(_bytes, 0xc), _start))
365
366
367
368
           return tempUint;
369
```

Formal Verification Request 261

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
21.54 ms
```

Line 370 in File BytesLib.sol

```
370 //@CTK NO_BUF_OVERFLOW
```

Line 372-381 in File BytesLib.sol

```
372
        function toUint128(bytes memory _bytes, uint _start) internal pure returns (uint128) {
373
           require(_bytes.length >= (_start + 16), "_bytes.length >= (_start + 16)");
374
           uint128 tempUint;
375
376
           assembly {
               tempUint := mload(add(add(_bytes, 0x10), _start))
377
378
379
380
           return tempUint;
381
```

The code meets the specification.

Formal Verification Request 262

Method will not encounter an assertion failure.

```
23, Dec 2019

0.54 ms
```

Line 371 in File BytesLib.sol

```
//@CTK NO_ASF
Line 372-381 in File BytesLib.sol

function toUint128(bytes memory _bytes, uint _start) internal pure returns (uint128) {
    require(_bytes.length >= (_start + 16), "_bytes.length >= (_start + 16)");
    uint128 tempUint;

assembly {
```





```
377          tempUint := mload(add(add(_bytes, 0x10), _start))
378      }
379
380          return tempUint;
381 }
```

Formal Verification Request 263

Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
22.57 ms
```

Line 382 in File BytesLib.sol

```
382 //@CTK NO_BUF_OVERFLOW
```

Line 384-393 in File BytesLib.sol

```
384
        function toUint(bytes memory _bytes, uint _start) internal pure returns (uint256) {
385
           require(_bytes.length >= (_start + 32), "_bytes.length >= (_start + 32)");
           uint256 tempUint;
386
387
388
           assembly {
               tempUint := mload(add(add(_bytes, 0x20), _start))
389
390
391
392
           return tempUint;
393
```

The code meets the specification.

Formal Verification Request 264

Method will not encounter an assertion failure.

```
23, Dec 2019

0.7 ms
```

Line 383 in File BytesLib.sol

```
383 //@CTK NO_ASF
```

Line 384-393 in File BytesLib.sol

```
384
        function toUint(bytes memory _bytes, uint _start) internal pure returns (uint256) {
385
           require(_bytes.length >= (_start + 32), "_bytes.length >= (_start + 32)");
386
           uint256 tempUint;
387
388
           assembly {
389
               tempUint := mload(add(add(_bytes, 0x20), _start))
390
391
392
           return tempUint;
393
```





Formal Verification Request 265

Buffer overflow / array index out of bound would never happen.

```
## 23, Dec 2019

• 22.1 ms
```

Line 394 in File BytesLib.sol

```
394 //@CTK NO_BUF_OVERFLOW
```

Line 396-405 in File BytesLib.sol

```
396
        function toBytes32(bytes memory _bytes, uint _start) internal pure returns (bytes32) {
397
           require(_bytes.length >= (_start + 32), "_bytes.length >= (_start + 32)");
           bytes32 tempBytes32;
398
399
400
           assembly {
401
               tempBytes32 := mload(add(add(_bytes, 0x20), _start))
402
403
404
           return tempBytes32;
405
```

The code meets the specification.

Formal Verification Request 266

Method will not encounter an assertion failure.

```
23, Dec 2019
0.59 ms
```

Line 395 in File BytesLib.sol

```
395 //@CTK NO_ASF
```

Line 396-405 in File BytesLib.sol

```
396
        function toBytes32(bytes memory _bytes, uint _start) internal pure returns (bytes32) {
397
           require(_bytes.length >= (_start + 32), "_bytes.length >= (_start + 32)");
398
           bytes32 tempBytes32;
399
400
           assembly {
401
               tempBytes32 := mload(add(add(_bytes, 0x20), _start))
402
403
404
           return tempBytes32;
405
```





Buffer overflow / array index out of bound would never happen.

```
23, Dec 2019
7.55 ms
```

Line 406 in File BytesLib.sol

```
406 //@CTK NO_BUF_OVERFLOW
```

Line 409-450 in File BytesLib.sol

```
409
        function equal(bytes memory _preBytes, bytes memory _postBytes) internal pure returns (
            bool) {
410
            bool success = true;
411
412
            assembly {
413
               let length := mload(_preBytes)
414
415
               // if lengths don't match the arrays are not equal
               switch eq(length, mload(_postBytes))
416
417
                   // cb is a circuit breaker in the for loop since there's
418
419
                   // no said feature for inline assembly loops
420
                   // cb = 1 - don't breaker
421
                   // cb = 0 - break
422
                   let cb := 1
423
                   let mc := add(_preBytes, 0x20)
424
425
                   let end := add(mc, length)
426
                   for {
427
428
                      let cc := add(_postBytes, 0x20)
429
                   // the next line is the loop condition:
430
                   // while(uint(mc < end) + cb == 2)
431
                   } eq(add(lt(mc, end), cb), 2) {
432
                      mc := add(mc, 0x20)
433
                      cc := add(cc, 0x20)
434
                   } {
435
                      // if any of these checks fails then arrays are not equal
436
                      if iszero(eq(mload(mc), mload(cc))) {
437
                          // unsuccess:
                          success := 0
438
439
                          cb := 0
                      }
440
                   }
441
442
               }
               default {
443
444
                   // unsuccess:
445
                   success := 0
               }
446
447
448
449
            return success;
450
```





If method completes, integer overflow would not happen.

```
23, Dec 2019

0.43 ms
```

Line 407 in File BytesLib.sol

```
407 //@CTK NO_OVERFLOW
```

Line 409-450 in File BytesLib.sol

```
409
        function equal(bytes memory _preBytes, bytes memory _postBytes) internal pure returns (
            bool) {
410
            bool success = true;
411
412
            assembly {
413
               let length := mload(_preBytes)
414
415
               // if lengths don't match the arrays are not equal
               switch eq(length, mload(_postBytes))
416
417
                   // cb is a circuit breaker in the for loop since there's
418
419
                   // no said feature for inline assembly loops
420
                   // cb = 1 - don't breaker
421
                   // cb = 0 - break
422
                   let cb := 1
423
                   let mc := add(_preBytes, 0x20)
424
425
                   let end := add(mc, length)
426
                   for {
427
428
                      let cc := add(_postBytes, 0x20)
429
                   // the next line is the loop condition:
430
                   // while(uint(mc < end) + cb == 2)
431
                   } eq(add(lt(mc, end), cb), 2) {
432
                      mc := add(mc, 0x20)
433
                      cc := add(cc, 0x20)
434
                   } {
435
                      // if any of these checks fails then arrays are not equal
436
                      if iszero(eq(mload(mc), mload(cc))) {
437
                          // unsuccess:
                          success := 0
438
439
                          cb := 0
                      }
440
                   }
441
442
               }
               default {
443
444
                   // unsuccess:
445
                   success := 0
               }
446
447
448
449
            return success;
450
```





Method will not encounter an assertion failure.

```
23, Dec 2019

0.45 ms
```

Line 408 in File BytesLib.sol

```
408 //@CTK NO_ASF
```

Line 409-450 in File BytesLib.sol

```
409
        function equal(bytes memory _preBytes, bytes memory _postBytes) internal pure returns (
            bool) {
410
            bool success = true;
411
412
            assembly {
413
               let length := mload(_preBytes)
414
415
               // if lengths don't match the arrays are not equal
               switch eq(length, mload(_postBytes))
416
417
                   // cb is a circuit breaker in the for loop since there's
418
419
                   // no said feature for inline assembly loops
420
                   // cb = 1 - don't breaker
421
                   // cb = 0 - break
                   let cb := 1
422
423
                   let mc := add(_preBytes, 0x20)
424
425
                   let end := add(mc, length)
426
                   for {
427
428
                      let cc := add(_postBytes, 0x20)
429
                   // the next line is the loop condition:
430
                   // while(uint(mc < end) + cb == 2)
431
                   } eq(add(lt(mc, end), cb), 2) {
432
                      mc := add(mc, 0x20)
433
                      cc := add(cc, 0x20)
434
                   } {
435
                      // if any of these checks fails then arrays are not equal
436
                      if iszero(eq(mload(mc), mload(cc))) {
437
                          // unsuccess:
                          success := 0
438
439
                          cb := 0
                      }
440
                   }
441
442
               }
               default {
443
444
                   // unsuccess:
445
                   success := 0
               }
446
447
448
449
            return success;
450
```





Buffer overflow / array index out of bound would never happen.

```
23, Dec 20196.82 ms
```

Line 451 in File BytesLib.sol

```
//@CTK NO_BUF_OVERFLOW
```

Line 454-524 in File BytesLib.sol

```
454
        function equalStorage(
455
           bytes storage _preBytes,
456
           bytes memory _postBytes
457
        )
458
           internal
459
           view
460
           returns (bool)
461
462
           bool success = true;
463
464
           assembly {
465
               // we know _preBytes_offset is 0
466
               let fslot := sload(_preBytes_slot)
467
               // Decode the length of the stored array like in concatStorage().
               let slength := div(and(fslot, sub(mul(0x100, iszero(and(fslot, 1))), 1)), 2)
468
469
               let mlength := mload(_postBytes)
470
471
               // if lengths don't match the arrays are not equal
472
               switch eq(slength, mlength)
               case 1 {
473
474
                  // slength can contain both the length and contents of the array
475
                   // if length < 32 bytes so let's prepare for that
476
                   // v. http://solidity.readthedocs.io/en/latest/miscellaneous.html#layout-of-
                       state-variables-in-storage
477
                   if iszero(iszero(slength)) {
478
                      switch lt(slength, 32)
479
                      case 1 {
480
                          // blank the last byte which is the length
481
                          fslot := mul(div(fslot, 0x100), 0x100)
482
483
                          if iszero(eq(fslot, mload(add(_postBytes, 0x20)))) {
484
                             // unsuccess:
485
                             success := 0
                          }
486
487
                      }
                      default {
488
489
                          // cb is a circuit breaker in the for loop since there's
490
                          // no said feature for inline assembly loops
                          // cb = 1 - don't breaker
491
492
                          // cb = 0 - break
493
                          let cb := 1
494
                          // get the keccak hash to get the contents of the array
495
496
                          mstore(0x0, _preBytes_slot)
497
                          let sc := keccak256(0x0, 0x20)
498
```





```
499
                           let mc := add(_postBytes, 0x20)
500
                           let end := add(mc, mlength)
501
502
                           // the next line is the loop condition:
503
                           // while(uint(mc < end) + cb == 2)
                           for {} eq(add(lt(mc, end), cb), 2) {
504
505
                              sc := add(sc, 1)
506
                              mc := add(mc, 0x20)
507
508
                              if iszero(eq(sload(sc), mload(mc))) {
509
                                  // unsuccess:
                                  success := 0
510
                                  cb := 0
511
                              }
512
                          }
513
514
                       }
                   }
515
               }
516
517
               default {
518
                   // unsuccess:
                   success := 0
519
520
521
522
523
            return success;
524
```

Formal Verification Request 271

If method completes, integer overflow would not happen.

```
23, Dec 2019
0.48 ms
```

Line 452 in File BytesLib.sol

```
452 //@CTK NO_OVERFLOW
```

Line 454-524 in File BytesLib.sol

```
function equalStorage(
454
455
            bytes storage _preBytes,
456
            bytes memory _postBytes
457
458
            internal
459
460
           returns (bool)
461
462
           bool success = true;
463
464
            assembly {
465
               // we know _preBytes_offset is 0
466
               let fslot := sload(_preBytes_slot)
467
               // Decode the length of the stored array like in concatStorage().
468
               let slength := div(and(fslot, sub(mul(0x100, iszero(and(fslot, 1))), 1)), 2)
469
               let mlength := mload(_postBytes)
```





```
470
471
               // if lengths don't match the arrays are not equal
472
               switch eq(slength, mlength)
473
               case 1 {
474
                   // slength can contain both the length and contents of the array
                   // if length < 32 bytes so let's prepare for that</pre>
475
476
                   // v. http://solidity.readthedocs.io/en/latest/miscellaneous.html#layout-of-
                       state-variables-in-storage
477
                   if iszero(iszero(slength)) {
                      switch lt(slength, 32)
478
479
                       case 1 {
480
                          // blank the last byte which is the length
481
                          fslot := mul(div(fslot, 0x100), 0x100)
482
                          if iszero(eq(fslot, mload(add( postBytes, 0x20)))) {
483
484
                              // unsuccess:
485
                              success := 0
                          }
486
                      }
487
488
                       default {
489
                          // cb is a circuit breaker in the for loop since there's
                          // no said feature for inline assembly loops
490
491
                          // cb = 1 - don't breaker
492
                          // cb = 0 - break
493
                          let cb := 1
494
495
                          // get the keccak hash to get the contents of the array
496
                          mstore(0x0, _preBytes_slot)
497
                          let sc := keccak256(0x0, 0x20)
498
499
                          let mc := add(_postBytes, 0x20)
500
                          let end := add(mc, mlength)
501
502
                          // the next line is the loop condition:
503
                          // while(uint(mc < end) + cb == 2)
504
                          for {} eq(add(lt(mc, end), cb), 2) {
505
                              sc := add(sc, 1)
                              mc := add(mc, 0x20)
506
507
508
                              if iszero(eq(sload(sc), mload(mc))) {
509
                                 // unsuccess:
510
                                 success := 0
                                 cb := 0
511
                              }
512
                          }
513
514
                      }
                   }
515
516
               }
               default {
517
                   // unsuccess:
518
519
                   success := 0
520
               }
521
            }
522
523
            return success;
524
```





Formal Verification Request 272

Method will not encounter an assertion failure.

```
23, Dec 2019

0.4 ms
```

Line 453 in File BytesLib.sol

```
453 //@CTK NO_ASF
```

Line 454-524 in File BytesLib.sol

```
454
        function equalStorage(
455
            bytes storage _preBytes,
456
            bytes memory _postBytes
457
        )
458
            internal
459
            view
460
           returns (bool)
461
462
           bool success = true;
463
464
            assembly {
465
               // we know _preBytes_offset is 0
466
               let fslot := sload(_preBytes_slot)
467
               // Decode the length of the stored array like in concatStorage().
               let slength := div(and(fslot, sub(mul(0x100, iszero(and(fslot, 1))), 1)), 2)
468
469
               let mlength := mload(_postBytes)
470
471
               // if lengths don't match the arrays are not equal
472
               switch eq(slength, mlength)
               case 1 {
473
474
                  // slength can contain both the length and contents of the array
475
                   // if length < 32 bytes so let's prepare for that
476
                   // v. http://solidity.readthedocs.io/en/latest/miscellaneous.html#layout-of-
                       state-variables-in-storage
477
                   if iszero(iszero(slength)) {
478
                      switch lt(slength, 32)
479
                      case 1 {
480
                          // blank the last byte which is the length
481
                          fslot := mul(div(fslot, 0x100), 0x100)
482
483
                          if iszero(eq(fslot, mload(add(_postBytes, 0x20)))) {
484
                              // unsuccess:
485
                             success := 0
                          }
486
487
                      }
                      default {
488
489
                          // cb is a circuit breaker in the for loop since there's
490
                          // no said feature for inline assembly loops
491
                          // cb = 1 - don't breaker
492
                          // cb = 0 - break
493
                          let cb := 1
494
                          // get the keccak hash to get the contents of the array
495
496
                          mstore(0x0, _preBytes_slot)
497
                          let sc := keccak256(0x0, 0x20)
498
```





```
499
                           let mc := add(_postBytes, 0x20)
500
                           let end := add(mc, mlength)
501
502
                           // the next line is the loop condition:
503
                           // while(uint(mc < end) + cb == 2)
                           for {} eq(add(lt(mc, end), cb), 2) {
504
505
                              sc := add(sc, 1)
506
                              mc := add(mc, 0x20)
                           } {
507
508
                              if iszero(eq(sload(sc), mload(mc))) {
509
                                  // unsuccess:
                                  success := 0
510
                                  cb := 0
511
                              }
512
                          }
513
514
                       }
                   }
515
516
517
               default {
518
                   // unsuccess:
                   success := 0
519
520
521
522
523
            return success;
524
```

Formal Verification Request 273

SafeMath add

23, Dec 2019

1 20.68 ms

Line 26-32 in File SafeMath.sol

```
/*@CTK "SafeMath add"

post (a + b < a || a + b < b) == __reverted

post !__reverted -> __return == a + b

post !__reverted -> !__has_overflow

post !__reverted -> !__has_assertion_failure

post !(__has_buf_overflow)

// */
```

Line 33-38 in File SafeMath.sol

```
function add(uint256 a, uint256 b) internal pure returns (uint256) {
    uint256 c = a + b;
    require(c >= a, "SafeMath: addition overflow");
    return c;
}
```

The code meets the specification.





Formal Verification Request 274

SafeMath sub

- ## 23, Dec 2019
- **15.96** ms

Line 64-70 in File SafeMath.sol

```
/*@CTK "SafeMath sub"

@post (a < b) == __reverted

@post !__reverted -> __return == a - b

@post !__reverted -> !__has_overflow

@post !__reverted -> !__has_assertion_failure

@post !(__has_buf_overflow)

*/
```

Line 71-76 in File SafeMath.sol

The code meets the specification.

Formal Verification Request 275

SafeMath mul

- ## 23, Dec 2019
- **(1)** 221.26 ms

Line 87-93 in File SafeMath.sol

```
87     /*@CTK "SafeMath mul"
88     @post (((a) > (0)) && ((((a) * (b)) / (a)) != (b))) == (__reverted)
89     @post !__reverted -> __return == a * b
90     @post !__reverted == !__has_overflow
91     @post !__reverted -> !__has_assertion_failure
92     @post !(__has_buf_overflow)
93     */
```

Line 94-106 in File SafeMath.sol

```
function mul(uint256 a, uint256 b) internal pure returns (uint256) {
94
95
           // Gas optimization: this is cheaper than requiring 'a' not being zero, but the
96
           // benefit is lost if 'b' is also tested.
97
           // See: https://github.com/OpenZeppelin/openzeppelin-contracts/pull/522
98
           if (a == 0) {
99
               return 0;
           }
100
101
102
           uint256 c = a * b;
103
           require(c / a == b, "SafeMath: multiplication overflow");
104
```





```
105 return c;
106 }
```

Formal Verification Request 276

SafeMath div

- ## 23, Dec 2019
- **16.85** ms

Line 136-142 in File SafeMath.sol

```
/*@CTK "SafeMath div"

@post (b <= 0) == __reverted

@post !__reverted -> __return == a / b

@post !__reverted -> !__has_overflow

@post !__reverted -> !__has_assertion_failure

@post !(__has_buf_overflow)

*/
```

Line 143-150 in File SafeMath.sol

The code meets the specification.

Formal Verification Request 277

SafeMath mod

23, Dec 2019
14.05 ms

Line 180-186 in File SafeMath.sol

```
/*@CTK "SafeMath mod"

@post (b == 0) == __reverted

@post !__reverted -> __return == a % b

@post !__reverted -> !__has_overflow

@post !__reverted -> !__has_assertion_failure

@post !(__has_buf_overflow)

*/
```

Line 187-190 in File SafeMath.sol









Source Code with CertiK Labels

File MineralNFTMarket.sol

```
1
   pragma solidity ^0.5.13;
 2
 3 import "./GSN/Context.sol";
 4 import "./token/MineralNFT.sol";
 5 import "./token/Mineral.sol";
 6 import "./token/ERC/SafeERC20.sol";
 7 import "./token/ERC/IERC721Receiver.sol";
  import "./token/ERC/IERC20Receiver.sol";
9 import "./utils/Ownable.sol";
10 import "./utils/BytesLib.sol";
11 import "./math/SafeMath.sol";
12
   contract MineralNFTMarket is Context, IERC721Receiver, IERC20Receiver, Ownable {
13
14
       using SafeMath for uint256;
15
       using BytesLib for bytes;
16
       using SafeERC20 for IERC20;
17
18
       enum ItemStatus { enable, sold, canceled }
19
20
       struct Item {
21
          uint256 id;
22
          uint256 price;
23
          address owner;
24
          uint8 status; // 0 : enable, 1 : sold, 2 : cancel
25
26
27
       bytes4 private constant _ERC721_RECEIVED = 0x150b7a02;
28
29
       event SellItem(address owner, uint256 id, uint256 price);
30
       event BuyItem(address seller, address buyer, uint256 id, uint256 price);
31
       event CancelItem(address owner, uint256 id);
32
       event TakeMineral(address owner, uint256 mineral, uint256[] ids);
33
       mapping(uint256 => Item) private _items;
34
35
       mapping(address => uint256[]) private _soldTokenIds;
36
       mapping(address => uint256) private _takeableMineral;
37
       MineralNFT public _nft;
38
39
       IERC20 public _mineral;
40
41
       //@CTK NO_BUF_OVERFLOW
42
       //@CTK NO_OVERFLOW
43
       //@CTK NO_ASF
       constructor(address nft, address mineral) public {
44
45
          setMineralNFTTokenContract(nft);
46
          setMineralTokenContract(mineral);
47
48
       //@CTK NO BUF OVERFLOW
49
       //@CTK NO_OVERFLOW
50
       //@CTK NO_ASF
51
       /*@CTK exists
52
         @post _items[id].price == 0 -> __return == false
53
         @post _items[id].price != 0 -> __return == (_items[id].status == 0)
54
```





```
function exists(uint id) external view returns (bool) {
55
56
           return _exists(id);
57
        }
        //@CTK NO_BUF_OVERFLOW
58
59
        //@CTK NO_OVERFLOW
        //@CTK NO_ASF
60
61
        /*@CTK _exists
62
          @post _items[id].price == 0 -> __return == false
63
          @post _items[id].price != 0 -> __return == (_items[id].status == 0)
64
65
        function _exists(uint id) internal view returns (bool) {
66
           if (_items[id].price == 0)
67
               return false;
68
69
           return _items[id].status == uint8(ItemStatus.enable);
70
        }
71
        //@CTK NO_BUF_OVERFLOW
72
        //@CTK NO_OVERFLOW
73
        //@CTK NO_ASF
74
        /*@CTK getTakeableMineral
75
         @post !__reverted -> __return == _takeableMineral[msg.sender]
76
77
        function getTakeableMineral() external view returns (uint256) {
78
           return _takeableMineral[_msgSender()];
79
80
        //@CTK NO_BUF_OVERFLOW
        //@CTK NO OVERFLOW
81
82
        //@CTK NO_ASF
83
        /*#CTK getItemInfo
84
          @post !__reverted -> __return == (_items[tokenId].price, _items[tokenId].owner, _items
              [tokenId].status)
85
86
        function getItemInfo(uint256 tokenId) external view returns (uint256 price, address
            owner, uint8 status) {
           return (_items[tokenId].price, _items[tokenId].owner, _items[tokenId].status);
87
88
        }
89
90
        // sel
        //@CTK NO_BUF_OVERFLOW
91
92
        //@CTK NO_OVERFLOW
93
        //@CTK NO_ASF
94
        /*@CTK onERC721Received
95
          @tag assume_completion
96
          @pre msg.sender == address(_nft)
          @pre _items[tokenId].price == 0 || (_items[tokenId].price != 0 && _items[tokenId].
97
             status != 0)
98
          // @pre 0 < price</pre>
99
         @post __return == 0x150b7a02
100
        function on ERC721Received (address operator, address from, uint 256 token Id, bytes
101
            calldata data) external returns (bytes4) {
102
           require (_msgSender() == address(_nft), "msg.sender is not nft token address");
103
           require (_exists(tokenId) == false, "item with input tokenId is existing");
104
           uint256 price = data.toUint(0);
105
           require (0 < price, "input price is not valid");</pre>
106
           _items[tokenId] = Item({
107
               id: tokenId,
108
               price: price,
```





```
109
               owner: operator,
110
               status: uint8(ItemStatus.enable)
111
           });
112
           emit SellItem(_items[tokenId].owner, _items[tokenId].id, _items[tokenId].price);
113
           return _ERC721_RECEIVED;
114
115
116
        // buy
117
        //@CTK NO_BUF_OVERFLOW
118
        //@CTK NO_OVERFLOW
119
        //@CTK NO_ASF
120
        /*@CTK onERC20Received
121
         @pre msg.sender == address(_mineral)
122
         @pre msg.sender == address(_nft)
123
         // @pre _items[id].price == 0 || (_items[id].price != 0 && _items[id].status != 0)
124
         // Opre _items[id].price == amount
125
         // Opre from != _items[id].owner
126
          // @pre _items[id].status == 0
127
          // @post __post._takeableMineral[_items[id].owner] = _takeableMineral[_items[id].owner
             ].add(amount)
128
         // @post __post._items[id].status == 1
129
130
        function on ERC20 Received (address from, uint 256 amount, bytes memory data) public returns
             (bool) {
131
           require (_msgSender() == address(_mineral), "msg.sender is not mineral token address
               ");
132
133
           uint256 id = data.toUint(0);
134
           require (_exists(id), "item with input tokenId is existing");
135
136
           Item storage item = _items[id];
137
138
           require (item.price == amount, "input amount is not valid");
139
           require (from != item.owner, "input buyer is not valid");
140
           require (item.status == 0, "item is not available");
141
           //ctk start
            _takeableMineral[_items[id].owner] = _takeableMineral[_items[id].owner].add(amount);
142
143
           //ctk end
           _takeableMineral[item.owner] = _takeableMineral[item.owner].add(amount);
144
145
           _soldTokenIds[item.owner].push(id);
           item.status = uint8(ItemStatus.sold);
146
147
           _nft.safeTransferFrom(address(this), from, id);
148
149
           emit BuyItem(item.owner, from, id, amount);
150
           return true;
151
152
153
         //@CTK NO_BUF_OVERFLOW
154
         //@CTK NO OVERFLOW
155
         //@CTK NO ASF
156
         /*@CTK "cancelItem"
157
           @pre _items[tokenId].price != 0 && _items[tokenId].price == 0 || _items[tokenId].
158
          @pre msg.sender == _items[tokenId].owner
159
          @pre _items[tokenId].status != 2
160
161
        function cancelItem(uint256 tokenId) external {
162
           require (_exists(tokenId), "item with input tokenId is existing");
```





```
163
164
            Item item = _items[tokenId];
165
166
            require (_msgSender() == item.owner, "msg.sender is not token owner");
167
            require (item.status != uint8(ItemStatus.canceled), "item is already canceled");
168
169
            item.status = uint8(ItemStatus.canceled);
170
            _nft.safeTransferFrom(address(this), _msgSender(), tokenId);
171
172
            emit CancelItem(_msgSender(), tokenId);
173
        }
174
        //@CTK NO_BUF_OVERFLOW
175
176
        //@CTK NO_OVERFLOW
177
        //@CTK NO ASF
178
        /*@CTK takeMineral
179
          Opre 0 < _takeableMineral[msg.sender]</pre>
180
          @pre _soldTokenIds[msg.sender].length > 0
181
          @post __post._takeableMineral[msg.sender] == 0
182
          @post __post._soldTokenIds[msg.sender].length == 0
183
        function takeMineral() external {
184
185
            require (0 < _takeableMineral[_msgSender()], "There is no sender's mineral to be</pre>
                take");
186
            _takeMineral(_msgSender());
187
        }
188
189
        //@CTK NO_BUF_OVERFLOW
190
        //@CTK NO_OVERFLOW
191
        //@CTK NO_ASF
        /*@CTK _takeMineral
192
          @pre _soldTokenIds[addr].length > 0
193
          @post __post._takeableMineral[addr] == 0
194
195
          @post __post._soldTokenIds[addr].length == 0
196
197
        function _takeMineral(address addr) internal {
198
            require(_soldTokenIds[addr].length > 0, "There is no mineral to be take");
199
200
            uint256 amount = _takeableMineral[addr];
201
            uint256[] memory tokenIds = _soldTokenIds[addr];
202
            _takeableMineral[addr] = 0;
203
            _soldTokenIds[addr].length = 0;
204
205
            _mineral.safeTransfer(addr, amount);
206
            emit TakeMineral(addr, amount, tokenIds);
207
208
209
        //@CTK NO_BUF_OVERFLOW
210
        //@CTK NO_OVERFLOW
211
        //@CTK NO ASF
212
        /*@CTK getSoldTokenIds
213
          @post !__reverted -> __return == _soldTokenIds[addr]
214
        function getSoldTokenIds(address addr) external view returns (uint256[] memory) {
215
216
           return _soldTokenIds[addr];
217
        }
218
        //@CTK NO_BUF_OVERFLOW
219
        //@CTK NO_OVERFLOW
```





```
220
        //@CTK NO_ASF
221
        function setMineralNFTTokenContract(address addr) public onlyOwner {
222
           _nft = MineralNFT(addr);
223
224
        //@CTK NO_BUF_OVERFLOW
225
        //@CTK NO_OVERFLOW
226
        //@CTK NO_ASF
227
        function setMineralTokenContract(address addr) public onlyOwner {
           _mineral = IERC20(addr);
228
229
230
231
        // reset contract
232
        //@CTK NO_BUF_OVERFLOW
233
        //@CTK NO_OVERFLOW
234
        //@CTK NO ASF
235
        /*@CTK getTakeableMineral
236
          @pre msg.sender == _owner
237
          @post !__reverted -> __return == _takeableMineral[addr]
238
239
        function getTakeableMineral(address addr) external view onlyOwner returns (uint256) {
240
           return _takeableMineral[addr];
241
242
243
        //@CTK NO_BUF_OVERFLOW
244
        //@CTK NO_OVERFLOW
245
        //@CTK NO_ASF
246
        /*@CTK takeMineralOwnerable
247
          @pre msg.sender == _owner
248
          @pre _soldTokenIds[addr].length > 0
249
          @post __post._takeableMineral[addr] == 0
250
         @post __post._soldTokenIds[addr].length == 0
251
252
        function takeMineralOwnerable(address addr) external onlyOwner {
253
           _takeMineral(addr);
254
255 }
```

File token/Mineral.sol

```
pragma solidity ^0.5.13;
 1
 2
 3
   import "./ERC/ERC20Burnable.sol";
 4
   import "./ERC/ERC1132.sol";
 5
 6
   contract Mineral is ERC1132, ERC20Burnable {
 7
       string internal constant ALREADY_LOCKED = 'Tokens already locked';
 8
       string internal constant NOT_LOCKED = 'No tokens locked';
9
       string internal constant AMOUNT_ZERO = 'Amount can not be 0';
10
11
       string public name = "Mineral";
12
       string public symbol = "MNR";
13
       uint public decimals = 6;
14
       uint public INITIAL_SUPPLY = (10 ** 10) * (10 ** decimals);
15
16
       constructor() public {
17
           _mint(_msgSender(), INITIAL_SUPPLY);
18
19
20
```





```
21
    * @dev Locks a specified amount of tokens against an address,
22
             for a specified reason and time
23
        * @param _reason The reason to lock tokens
        * @param _amount Number of tokens to be locked
24
        * @param _time Lock time in seconds
25
26
        */
27
       //@CTK NO_BUF_OVERFLOW
       //@CTK NO_ASF
28
29
       /*#CTK lock
30
        @tag assume_completion
31
         @pre _amount != 0
         @pre locked[msg.sender][_reason].claimed || (!locked[msg.sender][_reason].claimed &&
32
            locked[msg.sender][_reason].amount == 0)
         @post locked[msg.sender][_reason].amount == 0 -> __post.lockReason[msg.sender].length
33
             == lockReason[msg.sender].length + 1
34
35
       function lock(bytes32 _reason, uint256 _amount, uint256 _time)
36
          public
37
          returns (bool)
38
39
          uint256 validUntil = now.add(_time); //solhint-disable-line
40
41
          // If tokens are already locked, then functions extendLock or
42
          // increaseLockAmount should be used to make any changes
43
          require(tokensLocked(_msgSender(), _reason) == 0, ALREADY_LOCKED);
44
          require(_amount != 0, AMOUNT_ZERO);
45
46
          if (locked[_msgSender()][_reason].amount == 0)
47
              lockReason[_msgSender()].push(_reason);
48
49
          transfer(address(this), _amount);
50
51
          locked[_msgSender()][_reason] = lockToken(_amount, validUntil, false);
52
53
          emit Locked(_msgSender(), _reason, _amount, validUntil);
54
          return true;
55
       }
56
57
        * Odev Transfers and Locks a specified amount of tokens,
58
59
             for a specified reason and time
60
        * Oparam _to adress to which tokens are to be transfered
61
        * @param _reason The reason to lock tokens
62
        * Oparam _amount Number of tokens to be transferred and locked
63
        * Oparam _time Lock time in seconds
64
65
        //@CTK NO_BUF_OVERFLOW
66
        //@CTK NO_ASF
        /*#CTK transferWithLock
67
68
        Otag assume completion
         @pre locked[_to][_reason].claimed || (!locked[_to][_reason].claimed && locked[_to][
69
            _reason].amount == 0)
70
        @pre _amount != 0
         @post locked[_to][_reason].amount == 0 -> __post.lockReason[_to].length == lockReason[
71
             _to].length + 1
72
73
       function transferWithLock(address _to, bytes32 _reason, uint256 _amount, uint256 _time)
74
          external
```





```
75
           returns (bool)
76
        {
           uint256 validUntil = now.add(_time); //solhint-disable-line
77
78
79
           require(tokensLocked(_to, _reason) == 0, ALREADY_LOCKED);
80
           require(_amount != 0, AMOUNT_ZERO);
81
82
           if (locked[_to][_reason].amount == 0)
83
               lockReason[_to].push(_reason);
84
85
           transfer(address(this), _amount);
86
87
           locked[_to][_reason] = lockToken(_amount, validUntil, false);
88
89
           emit Locked(_to, _reason, _amount, validUntil);
90
           return true;
91
        }
92
93
94
         * Odev Returns tokens locked for a specified address for a
95
               specified reason
96
         * Oparam _of The address whose tokens are locked
97
         * @param _reason The reason to query the lock tokens for
98
99
         */
100
         //@CTK NO_BUF_OVERFLOW
         //@CTK NO_OVERFLOW
101
102
         //@CTK NO_ASF
103
        /*#CTK tokensLocked
104
         @tag assume_completion
105
         @post !locked[_of][_reason].claimed -> __return == locked[_of][_reason].amount
106
107
        function tokensLocked(address _of, bytes32 _reason)
108
           public
109
           view
110
           returns (uint256 amount)
111
112
           if (!locked[_of][_reason].claimed)
113
               amount = locked[_of][_reason].amount;
114
        }
115
116
        /**
117
         * Odev Returns tokens locked for a specified address for a
118
               specified reason at a specific time
119
120
         * Oparam _of The address whose tokens are locked
121
         * Oparam _reason The reason to query the lock tokens for
122
         * Oparam _time The timestamp to query the lock tokens for
123
         */
124
         //@CTK NO BUF OVERFLOW
125
        //@CTK NO_OVERFLOW
126
         //@CTK NO_ASF
127
        /*#CTK tokensLockedAtTime
128
         @tag assume_completion
129
         @post locked[_of][_reason].validity > _time -> __return == locked[_of][_reason].amount
130
131
        function tokensLockedAtTime(address _of, bytes32 _reason, uint256 _time)
132
           public
```





```
133
            view
134
            returns (uint256 amount)
135
136
            if (locked[_of][_reason].validity > _time)
137
               amount = locked[_of][_reason].amount;
        }
138
139
140
141
         * @dev Returns total tokens held by an address (locked + transferable)
142
         * @param _of The address to query the total balance of
143
144
         //@CTK NO_BUF_OVERFLOW
         //@CTK NO_OVERFLOW
145
         //@CTK NO_ASF
146
147
        /*#CTK totalBalanceOf
148
         @post !__reverted -> __return == balances[_of]
149
150
        function totalBalanceOf(address _of)
151
           public
152
            view
153
            returns (uint256 amount)
154
            amount = balanceOf(_of);
155
156
            for (uint256 i = 0; i < lockReason[_of].length; i++) {</pre>
157
               amount = amount.add(tokensLocked(_of, lockReason[_of][i]));
158
        }
159
160
161
        /**
162
         * @dev Extends lock for a specified reason and time
         * Oparam _reason The reason to lock tokens
163
164
         * Oparam _time Lock extension time in seconds
165
         */
166
         //@CTK NO_BUF_OVERFLOW
167
         //@CTK NO_OVERFLOW
         //@CTK NO_ASF
168
169
        /*@CTK extendLock
170
          @tag assume_completion
          @pre (!locked[msg.sender][_reason].claimed && locked[msg.sender][_reason].amount > 0)
171
172
          @post __post.locked[msg.sender][_reason].validity == locked[msg.sender][_reason].
             validity + _time
173
174
        function extendLock(bytes32 _reason, uint256 _time)
175
            public
176
            returns (bool)
177
           require(tokensLocked(_msgSender(), _reason) > 0, NOT_LOCKED);
178
179
            locked[_msgSender()][_reason].validity = locked[_msgSender()][_reason].validity.add(
180
                _time);
181
182
            emit Locked(_msgSender(), _reason, locked[_msgSender()][_reason].amount, locked[
                _msgSender()][_reason].validity);
183
            return true;
184
        }
185
186
        /**
187
       * @dev Increase number of tokens locked for a specified reason
```





```
188
        * Oparam _reason The reason to lock tokens
189
         * Oparam _amount Number of tokens to be increased
190
191
         //@CTK NO_BUF_OVERFLOW
192
         //@CTK NO_OVERFLOW
193
         //@CTK NO_ASF
194
        /*@CTK increaseLockAmount
195
          @tag assume_completion
196
         @pre (!locked[msg.sender][_reason].claimed && locked[msg.sender][_reason].amount > 0)
197
         @post __post.locked[msg.sender][_reason].amount == locked[msg.sender][_reason].amount
198
199
        function increaseLockAmount(bytes32 _reason, uint256 _amount)
200
201
           returns (bool)
202
        {
           require(tokensLocked(_msgSender(), _reason) > 0, NOT_LOCKED);
203
204
           transfer(address(this), _amount);
205
           locked[_msgSender()][_reason].amount = locked[_msgSender()][_reason].amount.add(
206
               _amount);
207
208
           emit Locked(_msgSender(), _reason, locked[_msgSender()][_reason].amount, locked[
               _msgSender()][_reason].validity);
209
           return true;
210
        }
211
212
213
         * @dev Returns unlockable tokens for a specified address for a specified reason
214
         * Oparam _of The address to query the the unlockable token count of
215
         * Oparam _reason The reason to query the unlockable tokens for
216
         //@CTK NO_BUF_OVERFLOW
217
218
        //@CTK NO_OVERFLOW
219
        //@CTK NO_ASF
220
        /*#CTK tokensUnlockable
221
         @post (locked[_of][_reason].validity <= now && !locked[_of][_reason].claimed) ->
              __return == locked[_of][_reason].amount
222
223
        function tokensUnlockable(address _of, bytes32 _reason)
224
           public
225
           view
226
           returns (uint256 amount)
227
228
           if (locked[_of][_reason].validity <= now && !locked[_of][_reason].claimed) //solhint-</pre>
229
               amount = locked[_of][_reason].amount;
230
        }
231
232
233
         * Odev Unlocks the unlockable tokens of a specified address
234
         * Oparam _of Address of user, claiming back unlockable tokens
235
         */
236
         //@CTK NO_BUF_OVERFLOW
237
         //@CTK NO_OVERFLOW
238
         //@CTK NO_ASF
239
        function unlockAll(address _of)
240
           public
```





```
241
            returns (uint256 unlockableTokens)
242
        {
243
            uint256 lockedTokens;
244
245
            /*#CTK "loop_unlockAll"
246
             @inv i <= lockReason[_of].length</pre>
247
             @inv forall j: uint. (j >= 0 /\ j < i /\ (locked[_of][lockReason[_of][i]].validity
                  <= now && !locked[_of][lockReason[_of][i]].claimed && locked[_of][lockReason[</pre>
                 _of][i]].amount > 0)) -> locked[_of][lockReason[_of][i]].claimed
248
             @post i == lockReason[_of].length
249
             @post !__should_return
250
            /*@CTK loop
251
252
             @inv true
253
254
           for (uint256 i = 0; i < lockReason[_of].length; i++) {</pre>
255
               lockedTokens = tokensUnlockable(_of, lockReason[_of][i]);
               if (lockedTokens > 0) {
256
257
                   unlockableTokens = unlockableTokens.add(lockedTokens);
258
                   locked[_of][lockReason[_of][i]].claimed = true;
259
                   emit Unlocked(_of, lockReason[_of][i], lockedTokens);
260
            }
261
262
263
            if (unlockableTokens > 0)
264
               this.transfer(_of, unlockableTokens);
265
        }
266
267
        /**
268
         * @dev Unlock once
269
         * Oparam _of Address of user, claiming back unlockable tokens
270
         * Oparam _reason Once reason
271
272
         //@CTK NO_BUF_OVERFLOW
273
         //@CTK NO_OVERFLOW
274
         //@CTK NO_ASF
275
        /*#CTK unlock
276
          @post locked[_of][_reason].validity <= now && !locked[_of][_reason].claimed && locked[</pre>
              _of][_reason].amount > 0 -> __post.locked[_of][_reason].claimed
277
278
        function unlock(address _of, bytes32 _reason)
279
           public
280
            returns (uint256 unlocked)
281
        {
282
            unlocked = tokensUnlockable(_of, _reason);
283
            if (unlocked > 0) {
284
               locked[_of][_reason].claimed = true;
285
               emit Unlocked(_of, _reason, unlocked);
286
               this.transfer(_of, unlocked);
287
            }
288
        }
289
290
291
         * @dev Gets the unlockable tokens of a specified address
292
         * @param _of The address to query the the unlockable token count of
293
         */
294
         //@CTK NO_BUF_OVERFLOW
295
         //@CTK NO_OVERFLOW
```





```
296
        //@CTK NO_ASF
297
        function getUnlockableTokens(address _of)
298
299
            view
            returns (uint256 unlockableTokens)
300
301
302
            for (uint256 i = 0; i < lockReason[_of].length; i++) {</pre>
303
               unlockableTokens = unlockableTokens.add(tokensUnlockable(_of, lockReason[_of][i])
                   );
304
            }
305
        //@CTK NO_BUF_OVERFLOW
306
307
        //@CTK NO_ASF
        function getLockReasons(address _of, uint256 _start, uint256 _end)
308
309
            external
310
            view
311
           returns (bytes32[] memory reasons)
312
313
           uint256 length = _end - _start;
314
           reasons = new bytes32[](length);
315
            /*@CTK loop_getLockReasons
             @inv i <= length</pre>
316
317
          @inv forall j: uint. (j >= 0 /\ j < i) -> reasons[j] == this.lockReason[_of][_start +
              j]
318
             @post i == length
319
             @post !__should_return
320
321
           for (uint256 i = 0; i < length; i++) {</pre>
322
               reasons[i] = lockReason[_of][_start + i];
323
324
           return reasons;
325
        }
326
        //@CTK NO_BUF_OVERFLOW
327
        //@CTK NO_OVERFLOW
328
        //@CTK NO_ASF
329
        function getLockReasonLength(address _of)
330
            external
331
            view
332
            returns (uint256 length)
333
        {
334
           return lockReason[_of].length;
335
        //@CTK NO_BUF_OVERFLOW
336
337
        //@CTK NO_OVERFLOW
338
        //@CTK NO_ASF
339
        function safeTransfer(address _to, uint256 _amount, bytes calldata _data)
340
            external
341
342
            require(transfer(_to, _amount), "ERC20: failed transfer");
343
            require(_checkOnERC20Received(_to, _amount, _data), "ERC20: transfer to non
                ERC20Receiver implementer");
344
345
346
        //@CTK NO BUF OVERFLOW
        function _checkOnERC2OReceived(address _to, uint256 _amount, bytes memory _data)
347
348
            internal
349
            returns (bool)
350
```





```
351
           if (!_to.isContract()) {
352
               return true;
353
           }
354
355
           return IERC20Receiver(_to).onERC20Received(_msgSender(), _amount, _data);
        }
356
357
    File token/MineralNFT.sol
    pragma solidity ^0.5.13;
 1
 2
 3
    import "./ERC/ERC721Full.sol";
 4 import "../utils/Ownable.sol";
    import "../math/SafeMath.sol";
 5
 6
 7
    contract MineralNFT is ERC721Full, Ownable {
 8
        using SafeMath for uint256;
 9
 10
        uint256 private _finalTokenId = 0;
 11
12
        constructor (string memory name, string memory symbol) ERC721Full(name, symbol) public {
13
        }
 14
        //@CTK NO_BUF_OVERFLOW
        //@CTK NO_ASF
15
16
        /*@CTK _generateTokenId
17
          @post __post._finalTokenId == _finalTokenId + 1
 18
         @post !__reverted -> __return == _finalTokenId
 19
20
        function _generateTokenId() internal returns (uint256) {
           return _finalTokenId++;
21
22
23
24
       //@CTK NO_BUF_OVERFLOW
25
       //@CTK NO ASF
26
        /*@CTK createItem
27
         @post !__reverted -> __return == _finalTokenId
28
29
        function createItem(address to, string calldata jsonUrl) external onlyOwner returns (
           uint256) {
30
           uint256 id = _generateTokenId();
31
           _mint(to, id);
32
            _setTokenURI(id, jsonUrl);
33
           return id;
34
        }
35
        //@CTK NO_BUF_OVERFLOW
36
        //@CTK NO_OVERFLOW
37
        //@CTK NO ASF
38
        function burnItem(uint256 tokenId) external {
39
           require(_isApprovedOrOwner(_msgSender(), tokenId), "msg.sender is not token owner");
 40
            _burn(_msgSender(), tokenId);
41
42
    }
    File token/ERC/ERC20.sol
 1
    pragma solidity ^0.5.13;
 2
```

3 import "../../GSN/Context.sol";

4 import "./IERC20.sol";





```
5 import "./IERC20Receiver.sol";
 6 import "../../math/SafeMath.sol";
 7 import "../../utils/Address.sol";
9
10
   * @dev Implementation of the {IERC20} interface.
11
12
    * This implementation is agnostic to the way tokens are created. This means
13
    * that a supply mechanism has to be added in a derived contract using {_mint}.
14
   * For a generic mechanism see {ERC20Mintable}.
15
16
    * TIP: For a detailed writeup see our guide
17
    * https://forum.zeppelin.solutions/t/how-to-implement-erc20-supply-mechanisms/226[How
    * to implement supply mechanisms].
18
19
20
    * We have followed general OpenZeppelin guidelines: functions revert instead
21
   * of returning `false` on failure. This behavior is nonetheless conventional
   * and does not conflict with the expectations of ERC20 applications.
22
23
24
   * Additionally, an {Approval} event is emitted on calls to {transferFrom}.
25
   * This allows applications to reconstruct the allowance for all accounts just
    * by listening to said events. Other implementations of the EIP may not emit
26
27
    * these events, as it isn't required by the specification.
28
29
   * Finally, the non-standard {decreaseAllowance} and {increaseAllowance}
30
   * functions have been added to mitigate the well-known issues around setting
   * allowances. See {IERC20-approve}.
31
32
   */
33 contract ERC20 is Context, IERC20 {
34
       using SafeMath for uint256;
35
       using Address for address;
36
37
       mapping (address => uint256) private _balances;
38
       mapping (address => mapping (address => uint256)) private _allowances;
39
40
41
       uint256 private _totalSupply;
42
43
44
       * @dev See {IERC20-totalSupply}.
45
       */
46
       //@CTK NO_ASF
47
       //@CTK NO_OVERFLOW
48
        //@CTK NO_BUF_OVERFLOW
       function totalSupply() public view returns (uint256) {
49
50
          return _totalSupply;
51
52
53
54
       * @dev See {IERC20-balanceOf}.
55
        */
56
       //@CTK NO_ASF
57
       //@CTK NO_OVERFLOW
58
       //@CTK NO_BUF_OVERFLOW
59
       function balanceOf(address account) public view returns (uint256) {
60
          return _balances[account];
61
62
```





```
63
     /**
64
        * @dev See {IERC20-transfer}.
65
66
         * Requirements:
67
         * - `recipient` cannot be the zero address.
68
69
         * - the caller must have a balance of at least `amount`.
 70
        */
71
        function transfer(address recipient, uint256 amount) public returns (bool) {
           _transfer(_msgSender(), recipient, amount);
72
73
           return true;
74
75
76
        /**
77
         * @dev See {IERC20-allowance}.
78
79
        //@CTK NO_ASF
80
        //@CTK NO_OVERFLOW
81
        //@CTK NO_BUF_OVERFLOW
        function allowance(address owner, address spender) public view returns (uint256) {
82
83
           return _allowances[owner][spender];
84
85
86
87
        * @dev See {IERC20-approve}.
88
89
         * Requirements:
90
91
         * - `spender` cannot be the zero address.
92
         */
93
         //@CTK NO_ASF
94
        //@CTK NO_OVERFLOW
95
         //@CTK NO_BUF_OVERFLOW
96
        function approve(address spender, uint256 amount) public returns (bool) {
97
            _approve(_msgSender(), spender, amount);
98
           return true;
        }
99
100
101
102
        * @dev See {IERC20-transferFrom}.
103
104
         * Emits an {Approval} event indicating the updated allowance. This is not
105
         * required by the EIP. See the note at the beginning of {ERC20};
106
107
         * Requirements:
108
         * - `sender` and `recipient` cannot be the zero address.
109
         * - `sender` must have a balance of at least `amount`.
110
         * - the caller must have allowance for `sender`'s tokens of at least
         * `amount`.
111
112
         */
113
        function transferFrom(address sender, address recipient, uint256 amount) public returns
            (bool) {
            _transfer(sender, recipient, amount);
114
           _approve(sender, _msgSender(), _allowances[sender][_msgSender()].sub(amount, "ERC20:
115
                transfer amount exceeds allowance"));
116
           return true;
117
        }
118
```





```
119
120
        * @dev Atomically increases the allowance granted to `spender` by the caller.
121
122
         * This is an alternative to {approve} that can be used as a mitigation for
123
         * problems described in {IERC20-approve}.
124
         * Emits an {Approval} event indicating the updated allowance.
125
126
127
         * Requirements:
128
129
         * - `spender` cannot be the zero address.
130
131
         //@CTK NO_ASF
         //@CTK NO_OVERFLOW
132
133
         //@CTK NO BUF OVERFLOW
134
        function increaseAllowance(address spender, uint256 addedValue) public returns (bool) {
135
           _approve(_msgSender(), spender, _allowances[_msgSender()][spender].add(addedValue));
136
           return true;
137
        }
138
139
         * @dev Atomically decreases the allowance granted to `spender` by the caller.
140
141
142
         * This is an alternative to {approve} that can be used as a mitigation for
         * problems described in {IERC20-approve}.
143
144
145
         * Emits an {Approval} event indicating the updated allowance.
146
147
         * Requirements:
148
149
         * - `spender` cannot be the zero address.
         * - `spender` must have allowance for the caller of at least
150
151
         * `subtractedValue`.
152
         */
        function decreaseAllowance(address spender, uint256 subtractedValue) public returns (
153
            bool) {
154
            _approve(_msgSender(), spender, _allowances[_msgSender()][spender].sub(
               subtractedValue, "ERC20: decreased allowance below zero"));
155
           return true;
156
        }
157
158
159
         * @dev Moves tokens `amount` from `sender` to `recipient`.
160
161
         * This is internal function is equivalent to {transfer}, and can be used to
         * e.g. implement automatic token fees, slashing mechanisms, etc.
162
163
164
         * Emits a {Transfer} event.
165
166
         * Requirements:
167
168
         * - `sender` cannot be the zero address.
169
         * - `recipient` cannot be the zero address.
         * - `sender` must have a balance of at least `amount`.
170
171
        */
        function _transfer(address sender, address recipient, uint256 amount) internal {
172
           require(sender != address(0), "ERC20: transfer from the zero address");
173
174
           require(recipient != address(0), "ERC20: transfer to the zero address");
```





```
175
176
           _balances[sender] = _balances[sender].sub(amount, "ERC20: transfer amount exceeds
               balance");
177
            _balances[recipient] = _balances[recipient].add(amount);
178
           emit Transfer(sender, recipient, amount);
        }
179
180
181
        /** @dev Creates `amount` tokens and assigns them to `account`, increasing
182
         * the total supply.
183
184
         * Emits a {Transfer} event with `from` set to the zero address.
185
186
         * Requirements
187
188
         * - `to` cannot be the zero address.
189
190
         //@CTK NO_ASF
191
         //@CTK NO_OVERFLOW
192
         //@CTK NO_BUF_OVERFLOW
193
        function _mint(address account, uint256 amount) internal {
194
           require(account != address(0), "ERC20: mint to the zero address");
195
196
           _totalSupply = _totalSupply.add(amount);
197
           _balances[account] = _balances[account].add(amount);
198
           emit Transfer(address(0), account, amount);
199
        }
200
201
202
         * @dev Destroys `amount` tokens from `account`, reducing the
203
         * total supply.
204
205
         * Emits a {Transfer} event with `to` set to the zero address.
206
207
         * Requirements
208
209
         * - `account` cannot be the zero address.
         * - `account` must have at least `amount` tokens.
210
211
         */
212
        function _burn(address account, uint256 amount) internal {
           require(account != address(0), "ERC20: burn from the zero address");
213
214
215
           _balances[account] = _balances[account].sub(amount, "ERC20: burn amount exceeds
               balance");
216
            _totalSupply = _totalSupply.sub(amount);
           emit Transfer(account, address(0), amount);
217
218
219
220
        /**
        * @dev Sets `amount` as the allowance of `spender` over the `owner`s tokens.
221
222
223
         * This is internal function is equivalent to `approve`, and can be used to
224
         * e.g. set automatic allowances for certain subsystems, etc.
225
226
         * Emits an {Approval} event.
227
228
         * Requirements:
229
230
         * - `owner` cannot be the zero address.
```





```
231
         * - `spender` cannot be the zero address.
232
         */
233
         //@CTK NO_ASF
234
         //@CTK NO_OVERFLOW
235
        //@CTK NO_BUF_OVERFLOW
        function _approve(address owner, address spender, uint256 amount) internal {
236
           require(owner != address(0), "ERC20: approve from the zero address");
237
238
           require(spender != address(0), "ERC20: approve to the zero address");
239
240
           _allowances[owner][spender] = amount;
241
           emit Approval(owner, spender, amount);
        }
242
243
244
        /**
245
         * @dev Destroys `amount` tokens from `account`.`amount` is then deducted
246
         * from the caller's allowance.
247
248
         * See {_burn} and {_approve}.
249
         */
250
        function _burnFrom(address account, uint256 amount) internal {
251
           _burn(account, amount);
           _approve(account, _msgSender(), _allowances[account][_msgSender()].sub(amount, "
252
               ERC20: burn amount exceeds balance"));
253
254 }
```

${\it File token/ERC/ERC721} Enumerable. sol$

```
1
   pragma solidity ^0.5.13;
 2
 3 import "../../GSN/Context.sol";
 4 import "./IERC721Enumerable.sol";
 5 import "./ERC721.sol";
   import "./ERC165.sol";
 6
 7
8
9
    * @title ERC-721 Non-Fungible Token with optional enumeration extension logic
10
   * @dev See https://eips.ethereum.org/EIPS/eip-721
11
   */
   contract ERC721Enumerable is Context, ERC165, ERC721, IERC721Enumerable {
12
13
       // Mapping from owner to list of owned token IDs
       mapping(address => uint256[]) private _ownedTokens;
14
15
       // Mapping from token ID to index of the owner tokens list
16
       mapping(uint256 => uint256) private _ownedTokensIndex;
17
18
19
       // Array with all token ids, used for enumeration
20
       uint256[] private _allTokens;
21
22
       // Mapping from token id to position in the allTokens array
23
       mapping(uint256 => uint256) private _allTokensIndex;
24
25
             {\tt bytes4(keccak256('totalSupply()')) == 0x18160ddd}
26
27
             bytes4(keccak256('tokenOfOwnerByIndex(address,uint256)')) == 0x2f745c59
28
             bytes4(keccak256('tokenByIndex(uint256)')) == 0x4f6ccce7
29
30
             => 0x18160ddd ^ 0x2f745c59 ^ 0x4f6ccce7 == 0x780e9d63
31
```





```
32
       bytes4 private constant _INTERFACE_ID_ERC721_ENUMERABLE = 0x780e9d63;
33
34
       /**
35
        * @dev Constructor function.
36
        */
        //@CTK NO_ASF
37
38
        //@CTK NO_OVERFLOW
39
        //@CTK NO_BUF_OVERFLOW
       constructor () public {
40
41
          // register the supported interface to conform to ERC721Enumerable via ERC165
42
           _registerInterface(_INTERFACE_ID_ERC721_ENUMERABLE);
43
44
       /**
45
46
        * @dev Gets the token ID at a given index of the tokens list of the requested owner.
47
        * Oparam owner address owning the tokens list to be accessed
        * Oparam index uint256 representing the index to be accessed of the requested tokens
48
49
        * @return uint256 token ID at the given index of the tokens list owned by the requested
             address
50
        */
51
52
       function tokenOfOwnerByIndex(address owner, uint256 index) public view returns (uint256)
          require(index < balanceOf(owner), "ERC721Enumerable: owner index out of bounds");</pre>
53
54
          return _ownedTokens[owner][index];
55
56
57
       /**
58
        * @dev Gets the total amount of tokens stored by the contract.
59
        * Oreturn uint256 representing the total amount of tokens
60
        */
        //@CTK NO_ASF
61
62
        //@CTK NO_OVERFLOW
63
        //@CTK NO_BUF_OVERFLOW
       function totalSupply() public view returns (uint256) {
64
65
          return _allTokens.length;
66
67
       /**
68
69
        * @dev Gets the token ID at a given index of all the tokens in this contract
70
        * Reverts if the index is greater or equal to the total number of tokens.
71
        * Oparam index uint256 representing the index to be accessed of the tokens list
72
        * @return uint256 token ID at the given index of the tokens list
73
        */
74
        //@CTK NO_ASF
75
        //@CTK NO_OVERFLOW
76
        //@CTK NO_BUF_OVERFLOW
       function tokenByIndex(uint256 index) public view returns (uint256) {
77
78
          require(index < totalSupply(), "ERC721Enumerable: global index out of bounds");</pre>
79
          return _allTokens[index];
80
       }
81
82
83
        * @dev Internal function to transfer ownership of a given token ID to another address.
84
        * As opposed to transferFrom, this imposes no restrictions on msg.sender.
85
        * @param from current owner of the token
86
        * Oparam to address to receive the ownership of the given token ID
```





```
87
        * @param tokenId uint256 ID of the token to be transferred
88
        function _transferFrom(address from, address to, uint256 tokenId) internal {
89
90
           super._transferFrom(from, to, tokenId);
91
92
            _removeTokenFromOwnerEnumeration(from, tokenId);
93
94
           _addTokenToOwnerEnumeration(to, tokenId);
95
        }
96
97
98
        * @dev Internal function to mint a new token.
99
         \boldsymbol{\ast} Reverts if the given token ID already exists.
         * Oparam to address the beneficiary that will own the minted token
100
101
         * Oparam tokenId uint256 ID of the token to be minted
102
103
         //@CTK NO_ASF
104
         //@CTK NO_BUF_OVERFLOW
105
        function _mint(address to, uint256 tokenId) internal {
106
           super._mint(to, tokenId);
107
108
           _addTokenToOwnerEnumeration(to, tokenId);
109
110
            _addTokenToAllTokensEnumeration(tokenId);
111
        }
112
113
        /**
114
        * @dev Internal function to burn a specific token.
        * Reverts if the token does not exist.
115
         * Deprecated, use {ERC721-_burn} instead.
116
117
         * Oparam owner owner of the token to burn
118
         * Oparam tokenId uint256 ID of the token being burned
119
120
121
        function _burn(address owner, uint256 tokenId) internal {
122
           super._burn(owner, tokenId);
123
            _removeTokenFromOwnerEnumeration(owner, tokenId);
124
125
           // Since tokenId will be deleted, we can clear its slot in _ownedTokensIndex to
               trigger a gas refund
126
           _ownedTokensIndex[tokenId] = 0;
127
128
            _removeTokenFromAllTokensEnumeration(tokenId);
129
        }
130
131
         * Odev Gets the list of token IDs of the requested owner.
132
133
         * Oparam owner address owning the tokens
134
         * @return uint256[] List of token IDs owned by the requested address
135
136
         //@CTK NO_ASF
137
         //@CTK NO_OVERFLOW
138
        //@CTK NO_BUF_OVERFLOW
139
        function _tokensOfOwner(address owner) internal view returns (uint256[] storage) {
140
           return _ownedTokens[owner];
        }
141
142
143
```





```
144
    * @dev Private function to add a token to this extension's ownership-tracking data
            structures.
         * Oparam to address representing the new owner of the given token ID
145
         * @param tokenId uint256 ID of the token to be added to the tokens list of the given
146
            address
        */
147
        //@CTK NO_ASF
148
        //@CTK NO_BUF_OVERFLOW
149
        function _addTokenToOwnerEnumeration(address to, uint256 tokenId) private {
150
           _ownedTokensIndex[tokenId] = _ownedTokens[to].length;
151
           _ownedTokens[to].push(tokenId);
152
153
154
        /**
155
156
         * @dev Private function to add a token to this extension's token tracking data
            structures.
157
        * @param tokenId uint256 ID of the token to be added to the tokens list
158
159
        //@CTK NO_ASF
160
        //@CTK NO_BUF_OVERFLOW
161
        function _addTokenToAllTokensEnumeration(uint256 tokenId) private {
           _allTokensIndex[tokenId] = _allTokens.length;
162
163
           _allTokens.push(tokenId);
        }
164
165
166
167
        * @dev Private function to remove a token from this extension's ownership-tracking data
             structures. Note that
         * while the token is not assigned a new owner, the `_ownedTokensIndex` mapping is _not_
168
             updated: this allows for
169
         * gas optimizations e.g. when performing a transfer operation (avoiding double writes).
170
         * This has O(1) time complexity, but alters the order of the _ownedTokens array.
         * @param from address representing the previous owner of the given token ID
171
172
         * @param tokenId uint256 ID of the token to be removed from the tokens list of the
            given address
        */
173
174
        function _removeTokenFromOwnerEnumeration(address from, uint256 tokenId) private {
175
           // To prevent a gap in from's tokens array, we store the last token in the index of
176
               the token to delete, and
177
           // then delete the last slot (swap and pop).
178
179
           uint256 lastTokenIndex = _ownedTokens[from].length.sub(1);
180
           uint256 tokenIndex = _ownedTokensIndex[tokenId];
181
182
           // When the token to delete is the last token, the swap operation is unnecessary
183
           if (tokenIndex != lastTokenIndex) {
184
              uint256 lastTokenId = _ownedTokens[from][lastTokenIndex];
185
               _ownedTokens[from][tokenIndex] = lastTokenId; // Move the last token to the slot
186
                   of the to-delete token
187
               _ownedTokensIndex[lastTokenId] = tokenIndex; // Update the moved token's index
           }
188
189
           // This also deletes the contents at the last position of the array
190
191
           _ownedTokens[from].length--;
192
193
           // Note that _ownedTokensIndex[tokenId] hasn't been cleared: it still points to the
```





```
old slot (now occupied by
194
           // lastTokenId, or just over the end of the array if the token was the last one).
        }
195
196
197
        /**
198
         * Odev Private function to remove a token from this extension's token tracking data
199
         * This has O(1) time complexity, but alters the order of the _allTokens array.
200
         * @param tokenId uint256 ID of the token to be removed from the tokens list
201
        */
202
203
        function _removeTokenFromAllTokensEnumeration(uint256 tokenId) private {
204
           // To prevent a gap in the tokens array, we store the last token in the index of the
                token to delete, and
205
           // then delete the last slot (swap and pop).
206
207
           uint256 lastTokenIndex = _allTokens.length.sub(1);
208
           uint256 tokenIndex = _allTokensIndex[tokenId];
209
210
           // When the token to delete is the last token, the swap operation is unnecessary.
               However, since this occurs so
           // rarely (when the last minted token is burnt) that we still do the swap here to
211
               avoid the gas cost of adding
212
           // an 'if' statement (like in _removeTokenFromOwnerEnumeration)
213
           uint256 lastTokenId = _allTokens[lastTokenIndex];
214
           _allTokens[tokenIndex] = lastTokenId; // Move the last token to the slot of the to-
215
               delete token
           _allTokensIndex[lastTokenId] = tokenIndex; // Update the moved token's index
216
217
218
           // This also deletes the contents at the last position of the array
219
           _allTokens.length--;
220
           _allTokensIndex[tokenId] = 0;
221
        }
222 }
```

File token/ERC/ERC721Metadata.sol

```
pragma solidity ^0.5.13;
 3 import "../../GSN/Context.sol";
 4 import "./ERC721.sol";
 5 import "./IERC721Metadata.sol";
 6
   import "./ERC165.sol";
 7
 8
   contract ERC721Metadata is Context, ERC165, ERC721, IERC721Metadata {
9
       // Token name
10
       string private _name;
11
12
       // Token symbol
13
       string private _symbol;
14
15
       // Base URI
16
       string private _baseURI;
17
       // Optional mapping for token URIs
18
       mapping(uint256 => string) private _tokenURIs;
19
20
21
```





```
22
             bytes4(keccak256('name()')) == 0x06fdde03
23
             bytes4(keccak256('symbol()')) == 0x95d89b41
24
             bytes4(keccak256('tokenURI(uint256)')) == 0xc87b56dd
25
26
             => 0x06fdde03 ^ 0x95d89b41 ^ 0xc87b56dd == 0x5b5e139f
27
        */
28
       bytes4 private constant _INTERFACE_ID_ERC721_METADATA = 0x5b5e139f;
29
30
31
        * @dev Constructor function
32
        */
        //@CTK NO_ASF
33
34
        //@CTK NO_OVERFLOW
        //@CTK NO_BUF_OVERFLOW
35
36
       constructor (string memory name, string memory symbol) public {
37
          _name = name;
38
          _symbol = symbol;
39
40
          // register the supported interfaces to conform to ERC721 via ERC165
41
          _registerInterface(_INTERFACE_ID_ERC721_METADATA);
42
       }
43
       /**
44
45
        * @dev Gets the token name.
46
        * Oreturn string representing the token name
47
        */
        //@CTK NO ASF
48
49
        //@CTK NO_OVERFLOW
50
        //@CTK NO_BUF_OVERFLOW
51
       function name() external view returns (string memory) {
52
          return _name;
53
       }
54
55
       /**
56
        * @dev Gets the token symbol.
57
        * Oreturn string representing the token symbol
58
        //@CTK NO_ASF
59
60
        //@CTK NO_OVERFLOW
61
        //@CTK NO_BUF_OVERFLOW
62
       function symbol() external view returns (string memory) {
63
          return _symbol;
64
65
66
        * @dev Returns the URI for a given token ID. May return an empty string.
67
68
69
        * If the token's URI is non-empty and a base URI was set (via
70
        * {_setBaseURI}), it will be added to the token ID's URI as a prefix.
71
72
        * Reverts if the token ID does not exist.
73
74
        //@CTK NO_ASF
75
        //@CTK NO_OVERFLOW
76
        //@CTK NO_BUF_OVERFLOW
77
       function tokenURI(uint256 tokenId) external view returns (string memory) {
78
          require(_exists(tokenId), "ERC721Metadata: URI query for nonexistent token");
79
```





```
80
           string memory _tokenURI = _tokenURIs[tokenId];
81
82
           // Even if there is a base URI, it is only appended to non-empty token-specific URIs
           if (bytes(_tokenURI).length == 0) {
83
84
               return "";
85
           } else {
86
               // abi.encodePacked is being used to concatenate strings
87
               return string(abi.encodePacked(_baseURI, _tokenURI));
88
           }
89
        }
90
91
92
        * @dev Returns the base URI set via {_setBaseURI}. This will be
        * automatically added as a preffix in {tokenURI} to each token's URI, when
93
94
        * they are non-empty.
95
        */
96
        //@CTK NO_ASF
        //@CTK NO_OVERFLOW
97
98
        //@CTK NO_BUF_OVERFLOW
99
        function baseURI() external view returns (string memory) {
100
           return _baseURI;
101
102
103
104
         * Odev Internal function to set the token URI for a given token.
105
106
         * Reverts if the token ID does not exist.
107
108
         * TIP: if all token IDs share a prefix (e.g. if your URIs look like
         * `http://api.myproject.com/token/<id>`), use {_setBaseURI} to store
109
110
         * it and save gas.
111
         */
         //@CTK NO_ASF
112
113
        //@CTK NO_OVERFLOW
114
        //@CTK NO_BUF_OVERFLOW
        function _setTokenURI(uint256 tokenId, string memory _tokenURI) internal {
115
           require(_exists(tokenId), "ERC721Metadata: URI set of nonexistent token");
116
117
           _tokenURIs[tokenId] = _tokenURI;
118
119
120
121
         * @dev Internal function to set the base URI for all token IDs. It is
122
         * automatically added as a prefix to the value returned in {tokenURI}.
123
124
         * _Available since v2.5.0._
125
126
         //@CTK NO_ASF
127
         //@CTK NO_OVERFLOW
128
         //@CTK NO_BUF_OVERFLOW
129
        function _setBaseURI(string memory uri) internal {
130
           _baseURI = uri;
131
        }
132
133
134
        * @dev Internal function to burn a specific token.
135
         * Reverts if the token does not exist.
136
         * Deprecated, use _burn(uint256) instead.
137
         * Oparam owner owner of the token to burn
```





```
138
         * @param tokenId uint256 ID of the token being burned by the msg.sender
139
         */
         //@CTK NO_ASF
140
         //@CTK NO_OVERFLOW
141
142
         //@CTK NO_BUF_OVERFLOW
        function _burn(address owner, uint256 tokenId) internal {
143
144
           super._burn(owner, tokenId);
145
           // Clear metadata (if any)
146
147
           if (bytes(_tokenURIs[tokenId]).length != 0) {
148
               delete _tokenURIs[tokenId];
149
150
        }
151
    }
```

File token/ERC/ERC721.sol

```
1
   pragma solidity ^0.5.13;
 3 import "../../GSN/Context.sol";
 4 import "./IERC721.sol";
 5 import "./IERC721Receiver.sol";
 6 import "./ERC165.sol";
 7 import "../../math/SafeMath.sol";
 8 import "../../utils/Address.sol";
9 import "../../drafts/Counters.sol";
10
11
12
    * Otitle ERC721 Non-Fungible Token Standard basic implementation
   * @dev see https://eips.ethereum.org/EIPS/eip-721
13
14
15
   contract ERC721 is Context, ERC165, IERC721 {
       using SafeMath for uint256;
16
17
       using Address for address;
18
       using Counters for Counters.Counter;
19
20
       // Equals to `bytes4(keccak256("onERC721Received(address,address,uint256,bytes)"))`
21
       // which can be also obtained as `IERC721Receiver(0).onERC721Received.selector`
22
       bytes4 private constant _ERC721_RECEIVED = 0x150b7a02;
23
       // Mapping from token ID to owner
24
25
       mapping (uint256 => address) private _tokenOwner;
26
27
       // Mapping from token ID to approved address
       mapping (uint256 => address) private _tokenApprovals;
28
29
30
       // Mapping from owner to number of owned token
31
       mapping (address => Counters.Counter) private _ownedTokensCount;
32
33
       // Mapping from owner to operator approvals
34
       mapping (address => mapping (address => bool)) private _operatorApprovals;
35
36
37
             bytes4(keccak256('balanceOf(address)')) == 0x70a08231
38
             bytes4(keccak256('ownerOf(uint256)')) == 0x6352211e
39
             bytes4(keccak256('approve(address,uint256)')) == 0x095ea7b3
             bytes4(keccak256('getApproved(uint256)')) == 0x081812fc
40
             bytes4(keccak256('setApprovalForAll(address,bool)')) == 0xa22cb465
41
42
             bytes4(keccak256('isApprovedForAll(address,address)')) == 0xe985e9c5
```





```
43
              bytes4(keccak256('transferFrom(address,address,uint256)')) == 0x23b872dd
              bytes4(keccak256('safeTransferFrom(address,address,uint256)')) == 0x42842e0e
44
              bytes4(keccak256('safeTransferFrom(address,address,uint256,bytes)')) == 0xb88d4fde
45
46
47
              => 0x70a08231 ^ 0x6352211e ^ 0x095ea7b3 ^ 0x081812fc ^
                0xa22cb465 ^ 0xe985e9c ^ 0x23b872dd ^ 0x42842e0e ^ 0xb88d4fde == 0x80ac58cd
48
49
        */
        bytes4 private constant _INTERFACE_ID_ERC721 = 0x80ac58cd;
50
51
        //@CTK NO_ASF
52
       //@CTK NO_OVERFLOW
53
        //@CTK NO_BUF_OVERFLOW
       constructor () public {
54
55
           // register the supported interfaces to conform to ERC721 via ERC165
           _registerInterface(_INTERFACE_ID_ERC721);
56
57
58
59
        /**
60
        * @dev Gets the balance of the specified address.
61
        * Oparam owner address to query the balance of
62
        * @return uint256 representing the amount owned by the passed address
63
        */
        //@CTK NO_ASF
64
65
        //@CTK NO_OVERFLOW
66
        //@CTK NO_BUF_OVERFLOW
67
        function balanceOf(address owner) public view returns (uint256) {
68
           require(owner != address(0), "ERC721: balance query for the zero address");
69
70
           return _ownedTokensCount[owner].current();
71
        }
72
73
74
        * @dev Gets the owner of the specified token ID.
        * Oparam tokenId uint256 ID of the token to query the owner of
75
76
        * @return address currently marked as the owner of the given token ID
77
        //@CTK NO_ASF
78
79
        //@CTK NO_OVERFLOW
80
        //@CTK NO_BUF_OVERFLOW
81
        function ownerOf(uint256 tokenId) public view returns (address) {
82
           address owner = _tokenOwner[tokenId];
83
           require(owner != address(0), "ERC721: owner query for nonexistent token");
84
85
           return owner;
       }
86
87
88
89
        * @dev Approves another address to transfer the given token ID
90
        * The zero address indicates there is no approved address.
91
        * There can only be one approved address per token at a given time.
92
        * Can only be called by the token owner or an approved operator.
93
        * Oparam to address to be approved for the given token ID
94
        * @param tokenId uint256 ID of the token to be approved
95
        */
        //@CTK NO_ASF
96
97
        //@CTK NO_OVERFLOW
98
        //@CTK NO_BUF_OVERFLOW
99
        function approve(address to, uint256 tokenId) public {
100
           address owner = ownerOf(tokenId);
```





```
101
           require(to != owner, "ERC721: approval to current owner");
102
103
           require(_msgSender() == owner || isApprovedForAll(owner, _msgSender()),
104
               "ERC721: approve caller is not owner nor approved for all"
105
           );
106
            _tokenApprovals[tokenId] = to;
107
108
           emit Approval(owner, to, tokenId);
109
110
111
        st Odev Gets the approved address for a token ID, or zero if no address set
112
         * Reverts if the token ID does not exist.
113
         * @param tokenId uint256 ID of the token to query the approval of
114
115
         * Oreturn address currently approved for the given token ID
116
117
         //@CTK NO_ASF
118
         //@CTK NO_OVERFLOW
119
        //@CTK NO_BUF_OVERFLOW
        function getApproved(uint256 tokenId) public view returns (address) {
120
121
           require(_exists(tokenId), "ERC721: approved query for nonexistent token");
122
123
           return _tokenApprovals[tokenId];
124
        }
125
126
127
        * @dev Sets or unsets the approval of a given operator
128
         * An operator is allowed to transfer all tokens of the sender on their behalf.
129
         * Oparam to operator address to set the approval
130
         * Oparam approved representing the status of the approval to be set
131
132
         //@CTK NO_ASF
133
         //@CTK NO_OVERFLOW
134
        //@CTK NO_BUF_OVERFLOW
        function setApprovalForAll(address to, bool approved) public {
135
136
           require(to != _msgSender(), "ERC721: approve to caller");
137
            _operatorApprovals[_msgSender()][to] = approved;
138
139
           emit ApprovalForAll(_msgSender(), to, approved);
140
        }
141
142
143
         st Odev Tells whether an operator is approved by a given owner.
         * Oparam owner owner address which you want to query the approval of
144
         * Oparam operator operator address which you want to query the approval of
145
146
         * Oreturn bool whether the given operator is approved by the given owner
147
         */
148
         //@CTK NO_ASF
149
        //@CTK NO_OVERFLOW
150
        //@CTK NO BUF OVERFLOW
        function isApprovedForAll(address owner, address operator) public view returns (bool) {
151
152
           return _operatorApprovals[owner][operator];
153
154
155
        /**
156
        \boldsymbol{\ast} Odev Transfers the ownership of a given token ID to another address.
         * Usage of this method is discouraged, use {safeTransferFrom} whenever possible.
157
158
         * Requires the msg.sender to be the owner, approved, or operator.
```





```
159
        * Oparam from current owner of the token
160
         * Oparam to address to receive the ownership of the given token ID
161
         * @param tokenId uint256 ID of the token to be transferred
162
163
        function transferFrom(address from, address to, uint256 tokenId) public {
164
           //solhint-disable-next-line max-line-length
165
166
           require(_isApprovedOrOwner(_msgSender(), tokenId), "ERC721: transfer caller is not
               owner nor approved");
167
168
           _transferFrom(from, to, tokenId);
169
        }
170
171
        /**
172
         * @dev Safely transfers the ownership of a given token ID to another address
173
        * If the target address is a contract, it must implement {IERC721Receiver-
            onERC721Received},
174
        * which is called upon a safe transfer, and return the magic value
         * `bytes4(keccak256("onERC721Received(address,address,uint256,bytes)"))`; otherwise,
175
176
         * the transfer is reverted.
177
         * Requires the msg.sender to be the owner, approved, or operator
178
         * @param from current owner of the token
179
         * Oparam to address to receive the ownership of the given token ID
         * @param tokenId uint256 ID of the token to be transferred
180
181
        */
182
183
        function safeTransferFrom(address from, address to, uint256 tokenId) public {
           safeTransferFrom(from, to, tokenId, "");
184
185
186
187
188
        * @dev Safely transfers the ownership of a given token ID to another address
189
        * If the target address is a contract, it must implement {IERC721Receiver-
            onERC721Received},
190
         * which is called upon a safe transfer, and return the magic value
191
         * `bytes4(keccak256("onERC721Received(address,address,uint256,bytes)"))`; otherwise,
192
         * the transfer is reverted.
         * Requires the _msgSender() to be the owner, approved, or operator
193
194
         * @param from current owner of the token
195
        * Oparam to address to receive the ownership of the given token ID
196
         * @param tokenId uint256 ID of the token to be transferred
197
         * Oparam _data bytes data to send along with a safe transfer check
198
         */
199
200
        function safeTransferFrom(address from, address to, uint256 tokenId, bytes memory _data)
             public {
201
           require(_isApprovedOrOwner(_msgSender(), tokenId), "ERC721: transfer caller is not
               owner nor approved");
202
           _safeTransferFrom(from, to, tokenId, _data);
203
        }
204
205
206
         * @dev Safely transfers the ownership of a given token ID to another address
207
         * If the target address is a contract, it must implement `onERC721Received`,
208
        * which is called upon a safe transfer, and return the magic value
        * `bytes4(keccak256("onERC721Received(address,address,uint256,bytes)"))`; otherwise,
209
210
         * the transfer is reverted.
211
        * Requires the msg.sender to be the owner, approved, or operator
```





```
212
      * Oparam from current owner of the token
213
        * Oparam to address to receive the ownership of the given token ID
         * @param tokenId uint256 ID of the token to be transferred
214
215
         * @param _data bytes data to send along with a safe transfer check
216
217
218
        function _safeTransferFrom(address from, address to, uint256 tokenId, bytes memory _data
            ) internal {
           _transferFrom(from, to, tokenId);
219
220
           require(_checkOnERC721Received(from, to, tokenId, _data), "ERC721: transfer to non
               ERC721Receiver implementer");
221
222
223
        /**
224
         * @dev Returns whether the specified token exists.
225
        * @param tokenId uint256 ID of the token to query the existence of
226
        * Oreturn bool whether the token exists
227
        */
228
        //@CTK NO_ASF
229
        //@CTK NO_OVERFLOW
230
        //@CTK NO_BUF_OVERFLOW
231
        function _exists(uint256 tokenId) internal view returns (bool) {
232
           address owner = _tokenOwner[tokenId];
233
           return owner != address(0);
234
        }
235
236
237
        * @dev Returns whether the given spender can transfer a given token ID.
238
        * Oparam spender address of the spender to query
         * Oparam tokenId uint256 ID of the token to be transferred
239
240
         * @return bool whether the msg.sender is approved for the given token ID,
241
         * is an operator of the owner, or is the owner of the token
242
        */
243
        //@CTK NO_ASF
244
        //@CTK NO OVERFLOW
245
        //@CTK NO_BUF_OVERFLOW
246
        function _isApprovedOrOwner(address spender, uint256 tokenId) internal view returns (
            bool) {
           require(_exists(tokenId), "ERC721: operator query for nonexistent token");
247
248
           address owner = ownerOf(tokenId);
           return (spender == owner || getApproved(tokenId) == spender || isApprovedForAll(
249
               owner, spender));
        }
250
251
252
253
         * Odev Internal function to safely mint a new token.
        * Reverts if the given token ID already exists.
254
255
        * If the target address is a contract, it must implement `onERC721Received`,
256
        * which is called upon a safe transfer, and return the magic value
257
         * `bytes4(keccak256("onERC721Received(address,address,uint256,bytes)"))`; otherwise,
258
         * the transfer is reverted.
259
         * Oparam to The address that will own the minted token
         * Oparam tokenId uint256 ID of the token to be minted
260
261
262
263
        function _safeMint(address to, uint256 tokenId) internal {
264
           _safeMint(to, tokenId, "");
265
```





```
266
267
268
         * Odev Internal function to safely mint a new token.
269
         * Reverts if the given token ID already exists.
270
         * If the target address is a contract, it must implement `onERC721Received`,
271
         * which is called upon a safe transfer, and return the magic value
         * `bytes4(keccak256("onERC721Received(address,address,uint256,bytes)"))`; otherwise,
272
273
         * the transfer is reverted.
274
         st Cparam to The address that will own the minted token
275
         * @param tokenId uint256 ID of the token to be minted
276
         * Oparam _data bytes data to send along with a safe transfer check
277
         */
278
279
        function _safeMint(address to, uint256 tokenId, bytes memory _data) internal {
280
            mint(to, tokenId);
281
           require(_checkOnERC721Received(address(0), to, tokenId, _data), "ERC721: transfer to
                non ERC721Receiver implementer");
282
        }
283
284
285
        * Odev Internal function to mint a new token.
286
         * Reverts if the given token ID already exists.
287
         * Oparam to The address that will own the minted token
288
         * Oparam tokenId uint256 ID of the token to be minted
289
         */
290
         //@CTK NO_ASF
291
         //@CTK NO BUF OVERFLOW
292
        function _mint(address to, uint256 tokenId) internal {
293
           require(to != address(0), "ERC721: mint to the zero address");
           require(!_exists(tokenId), "ERC721: token already minted");
294
295
296
           _tokenOwner[tokenId] = to;
297
           _ownedTokensCount[to].increment();
298
299
           emit Transfer(address(0), to, tokenId);
300
        }
301
302
303
         * @dev Internal function to burn a specific token.
304
         * Reverts if the token does not exist.
305
         * Deprecated, use {_burn} instead.
306
         * Oparam owner owner of the token to burn
307
         * Cparam tokenId uint256 ID of the token being burned
308
309
310
        function _burn(address owner, uint256 tokenId) internal {
           require(ownerOf(tokenId) == owner, "ERC721: burn of token that is not own");
311
312
313
           _clearApproval(tokenId);
314
315
           _ownedTokensCount[owner].decrement();
316
           _tokenOwner[tokenId] = address(0);
317
318
           emit Transfer(owner, address(0), tokenId);
319
        }
320
321
        /**
322
       * @dev Internal function to burn a specific token.
```





```
323
        * Reverts if the token does not exist.
324
         * @param tokenId uint256 ID of the token being burned
325
326
327
        function _burn(uint256 tokenId) internal {
328
           _burn(ownerOf(tokenId), tokenId);
329
330
331
332
        * @dev Internal function to transfer ownership of a given token ID to another address.
333
         * As opposed to {transferFrom}, this imposes no restrictions on msg.sender.
334
         * @param from current owner of the token
335
         * Oparam to address to receive the ownership of the given token ID
         * @param tokenId uint256 ID of the token to be transferred
336
337
338
        function _transferFrom(address from, address to, uint256 tokenId) internal {
           require(ownerOf(tokenId) == from, "ERC721: transfer of token that is not own");
339
           require(to != address(0), "ERC721: transfer to the zero address");
340
341
342
           _clearApproval(tokenId);
343
344
           _ownedTokensCount[from].decrement();
345
           _ownedTokensCount[to].increment();
346
347
           _tokenOwner[tokenId] = to;
348
349
           emit Transfer(from, to, tokenId);
350
        }
351
352
353
         * @dev Internal function to invoke {IERC721Receiver-onERC721Received} on a target
            address.
354
         * The call is not executed if the target address is not a contract.
355
         * This is an internal detail of the `ERC721` contract and its use is deprecated.
356
357
         * Oparam from address representing the previous owner of the given token ID
358
         * Oparam to target address that will receive the tokens
359
         * Oparam tokenId uint256 ID of the token to be transferred
360
         * Oparam _data bytes optional data to send along with the call
361
         * Oreturn bool whether the call correctly returned the expected magic value
362
         */
363
364
        function _checkOnERC721Received(address from, address to, uint256 tokenId, bytes memory
            _data)
365
           internal returns (bool)
366
367
           if (!to.isContract()) {
368
               return true;
369
           }
370
           bytes4 retval = IERC721Receiver(to).onERC721Received(_msgSender(), from, tokenId,
               _data);
371
           return (retval == _ERC721_RECEIVED);
372
        }
373
        /**
374
375
        * Odev Private function to clear current approval of a given token ID.
376
         * @param tokenId uint256 ID of the token to be transferred
377
```





```
//@CTK NO_ASF
378
379
         //@CTK NO_OVERFLOW
         //@CTK NO_BUF_OVERFLOW
380
        function _clearApproval(uint256 tokenId) private {
381
382
           if (_tokenApprovals[tokenId] != address(0)) {
383
               _tokenApprovals[tokenId] = address(0);
384
385
        }
386 }
```

File token/ERC/ERC165.sol

```
1
   pragma solidity ^0.5.13;
 2
 3
   import "./IERC165.sol";
 4
 5
 6
    * @dev Implementation of the {IERC165} interface.
 7
 8
    * Contracts may inherit from this and call {_registerInterface} to declare
9
    * their support of an interface.
10
    */
   contract ERC165 is IERC165 {
11
12
        * bytes4(keccak256('supportsInterface(bytes4)')) == 0x01ffc9a7
13
        */
14
       bytes4 private constant _INTERFACE_ID_ERC165 = 0x01ffc9a7;
15
16
17
        * Odev Mapping of interface ids to whether or not it's supported.
18
19
        */
20
       mapping(bytes4 => bool) private _supportedInterfaces;
21
       //@CTK NO_ASF
       //@CTK NO_OVERFLOW
22
23
       //@CTK NO_BUF_OVERFLOW
24
       constructor () internal {
25
          // Derived contracts need only register support for their own interfaces,
26
          // we register support for ERC165 itself here
27
           _registerInterface(_INTERFACE_ID_ERC165);
28
       }
29
30
31
        * @dev See {IERC165-supportsInterface}.
32
33
        * Time complexity O(1), guaranteed to always use less than 30 000 gas.
34
        */
35
        //@CTK NO_ASF
36
        //@CTK NO_OVERFLOW
37
        //@CTK NO_BUF_OVERFLOW
       function supportsInterface(bytes4 interfaceId) external view returns (bool) {
38
39
          return _supportedInterfaces[interfaceId];
40
41
42
       /**
43
        * @dev Registers the contract as an implementer of the interface defined by
44
        * `interfaceId`. Support of the actual ERC165 interface is automatic and
45
        * registering its interface id is not required.
46
47
        * See {IERC165-supportsInterface}.
```





```
48
49
        * Requirements:
50
        * - `interfaceId` cannot be the ERC165 invalid interface (`Oxffffffff`).
51
52
        */
        //@CTK NO_ASF
53
54
        //@CTK NO_OVERFLOW
55
        //@CTK NO_BUF_OVERFLOW
56
       function _registerInterface(bytes4 interfaceId) internal {
57
           require(interfaceId != Oxfffffffff, "ERC165: invalid interface id");
58
           _supportedInterfaces[interfaceId] = true;
59
       }
60 }
```

File token/ERC/ERC20Burnable.sol

```
pragma solidity ^0.5.13;
 2
 3
   import "../../GSN/Context.sol";
   import "./ERC20.sol";
 4
 5
 6
   /**
 7
    * @dev Extension of {ERC20} that allows token holders to destroy both their own
 8
    * tokens and those that they have an allowance for, in a way that can be
 9
    * recognized off-chain (via event analysis).
10
    */
   contract ERC20Burnable is Context, ERC20 {
11
12
13
        * @dev Destroys `amount` tokens from the caller.
14
15
        * See {ERC20-_burn}.
16
        //@CTK NO_ASF
17
18
        //@CTK NO_OVERFLOW
19
        //@CTK NO_BUF_OVERFLOW
20
       function burn(uint256 amount) public {
21
           _burn(_msgSender(), amount);
22
23
24
25
        * @dev See {ERC20-_burnFrom}.
26
        */
27
        //@CTK NO_ASF
28
        //@CTK NO_OVERFLOW
29
        //@CTK NO_BUF_OVERFLOW
30
       function burnFrom(address account, uint256 amount) public {
31
           _burnFrom(account, amount);
32
33
   }
```

File GSN/Context.sol

```
pragma solidity ^0.5.13;

/*

* @dev Provides information about the current execution context, including the

* sender of the transaction and its data. While these are generally available

* via msg.sender and msg.data, they should not be accessed in such a direct

* manner, since when dealing with GSN meta-transactions the account sending and

* paying for execution may not be the actual sender (as far as an application
```





```
9
   * is concerned).
10
   * This contract is only required for intermediate, library-like contracts.
11
12
    */
13 contract Context {
       // Empty internal constructor, to prevent people from mistakenly deploying
14
       // an instance of this contract, which should be used via inheritance.
15
       //@CTK NO_ASF
16
       //@CTK NO_OVERFLOW
17
18
       //@CTK NO_BUF_OVERFLOW
19
       constructor () internal { }
20
       // solhint-disable-previous-line no-empty-blocks
21
       //@CTK NO_ASF
       //@CTK NO_OVERFLOW
22
23
       //@CTK NO BUF OVERFLOW
24
       function _msgSender() internal view returns (address payable) {
25
          return msg.sender;
26
27
28
       function _msgData() internal view returns (bytes memory) {
29
          this; // silence state mutability warning without generating bytecode - see https://
              github.com/ethereum/solidity/issues/2691
30
          return msg.data;
31
       }
32
   }
```

File drafts/Counters.sol

```
1
   pragma solidity ^0.5.13;
 2
 3
   import "../math/SafeMath.sol";
 4
 5 /**
 6
   * @title Counters
 7
    * @author Matt Condon (@shrugs)
    * @dev Provides counters that can only be incremented or decremented by one. This can be
        used e.g. to track the number
9
    * of elements in a mapping, issuing ERC721 ids, or counting request ids.
10
    * Include with `using Counters for Counters.Counter;`
11
    * Since it is not possible to overflow a 256 bit integer with increments of one, `
12
        increment` can skip the {SafeMath}
13
    * overflow check, thereby saving gas. This does assume however correct usage, in that the
        underlying `_value` is never
14
   * directly accessed.
15
    */
16
  library Counters {
17
       using SafeMath for uint256;
18
19
       struct Counter {
20
          // This variable should never be directly accessed by users of the library:
              interactions must be restricted to
21
          // the library's function. As of Solidity v0.5.2, this cannot be enforced, though
              there is a proposal to add
          // this feature: see https://github.com/ethereum/solidity/issues/4637
22
23
          uint256 _value; // default: 0
24
       }
25
       //@CTK NO_ASF
26
       //@CTK NO_OVERFLOW
```





```
27
       //@CTK NO_BUF_OVERFLOW
28
       function current(Counter storage counter) internal view returns (uint256) {
29
          return counter._value;
30
31
      //@CTK NO_ASF
       //@CTK NO_BUF_OVERFLOW
32
33
       function increment(Counter storage counter) internal {
34
          // The {SafeMath} overflow check can be skipped here, see the comment at the top
35
          counter._value += 1;
36
       }
37
       function decrement(Counter storage counter) internal {
38
          counter._value = counter._value.sub(1);
39
40 }
```

File utils/Ownable.sol

```
pragma solidity ^0.5.13;
 2
 3
   contract Ownable {
 4
       address public owner;
 5
       //@CTK NO_ASF
 6
       //@CTK NO_OVERFLOW
 7
       //@CTK NO_BUF_OVERFLOW
 8
       constructor() public {
 9
           owner = msg.sender;
10
11
12
       modifier onlyOwner() {
13
          require (msg.sender == owner, "only Onwer");
14
       }
15
16
       //@CTK NO_ASF
       //@CTK NO_OVERFLOW
17
       //@CTK NO BUF OVERFLOW
18
19
       function transferOwnership(address newOwner) public onlyOwner {
20
           if (newOwner != address(0))
21
              owner = newOwner;
22
       }
23
   }
```

File utils/Address.sol

```
pragma solidity ^0.5.13;
1
 2
 3
   * @dev Collection of functions related to the address type
 4
 5
   */
 6
   library Address {
 7
 8
        * @dev Returns true if `account` is a contract.
9
10
        * This test is non-exhaustive, and there may be false-negatives: during the
11
        * execution of a contract's constructor, its address will be reported as
12
        * not containing a contract.
13
14
        * IMPORTANT: It is unsafe to assume that an address for which this
15
        * function returns false is an externally-owned account (EOA) and not a
16
        * contract.
17
```





```
18
      /*@CTK isContract
19
        @post !__reverted -> __return == (account != msg.sender)
20
21
       //@CTK NO_BUF_OVERFLOW
22
       //@CTK NO_OVERFLOW
23
       //@CTK NO_ASF
24
       function isContract(address account) internal view returns (bool) {
25
          return (account != msg.sender);
26
27
          // This method relies in extcodesize, which returns 0 for contracts in
28
          // construction, since the code is only stored at the end of the
          // constructor execution.
29
30
          // According to EIP-1052, 0x0 is the value returned for not-yet created accounts
31
32
          // and 0xc5d2460186f7233c927e7db2dcc703c0e500b653ca82273b7bfad8045d85a470 is
              returned
33
          // for accounts without code, i.e. `keccak256('')`
          bytes32 codehash;
34
35
          bytes32 accountHash = 0
              xc5d2460186f7233c927e7db2dcc703c0e500b653ca82273b7bfad8045d85a470;
36
          // solhint-disable-next-line no-inline-assembly
37
          assembly { codehash := extcodehash(account) }
38
          return (codehash != 0x0 && codehash != accountHash);
39
          */
40
       }
41
   }
```

File utils/BytesLib.sol

```
1
 2
    * Otitle Solidity Bytes Arrays Utils
 3
    * @author Goncalo Sa <goncalo.sa@consensys.net>
 4
 5
    * @dev Bytes tightly packed arrays utility library for ethereum contracts written in
        Solidity.
          The library lets you concatenate, slice and type cast bytes arrays both in memory
 6
        and storage.
 7
 8
   pragma solidity ^0.5.13;
9
10
11
12
   library BytesLib {
       //@CTK NO_BUF_OVERFLOW
13
14
       //@CTK NO_OVERFLOW
       //@CTK NO_ASF
15
16
       function concat(
17
           bytes memory _preBytes,
18
           bytes memory _postBytes
       )
19
20
           internal
21
           pure
22
           returns (bytes memory)
23
24
           bytes memory tempBytes;
25
26
           assembly {
27
              // Get a location of some free memory and store it in tempBytes as
28
              // Solidity does for memory variables.
```





```
29
              tempBytes := mload(0x40)
30
              // Store the length of the first bytes array at the beginning of
31
32
              // the memory for tempBytes.
33
              let length := mload(_preBytes)
34
              mstore(tempBytes, length)
35
36
              // Maintain a memory counter for the current write location in the
37
              // temp bytes array by adding the 32 bytes for the array length to
38
              // the starting location.
39
              let mc := add(tempBytes, 0x20)
40
              // Stop copying when the memory counter reaches the length of the
41
              // first bytes array.
              let end := add(mc, length)
42
43
44
              for {
45
                 // Initialize a copy counter to the start of the _preBytes data,
46
                  // 32 bytes into its memory.
47
                 let cc := add(_preBytes, 0x20)
48
              } lt(mc, end) {
49
                  // Increase both counters by 32 bytes each iteration.
50
                 mc := add(mc, 0x20)
51
                 cc := add(cc, 0x20)
52
53
                  // Write the _preBytes data into the tempBytes memory 32 bytes
54
                  // at a time.
55
                 mstore(mc, mload(cc))
              }
56
57
58
              // Add the length of _postBytes to the current length of tempBytes
59
              // and store it as the new length in the first 32 bytes of the
60
              // tempBytes memory.
61
              length := mload(_postBytes)
62
              mstore(tempBytes, add(length, mload(tempBytes)))
63
64
              // Move the memory counter back from a multiple of 0x20 to the
65
              // actual end of the _preBytes data.
              mc := end
66
67
              // Stop copying when the memory counter reaches the new combined
68
              // length of the arrays.
69
              end := add(mc, length)
70
71
              for {
72
                 let cc := add(_postBytes, 0x20)
73
              } lt(mc, end) {
74
                 mc := add(mc, 0x20)
75
                 cc := add(cc, 0x20)
76
              } {
77
                 mstore(mc, mload(cc))
78
              }
79
80
              // Update the free-memory pointer by padding our last write location
81
              // to 32 bytes: add 31 bytes to the end of tempBytes to move to the
              // next 32 byte block, then round down to the nearest multiple of
82
83
              // 32. If the sum of the length of the two arrays is zero then add
84
              // one before rounding down to leave a blank 32 bytes (the length block with 0).
85
              mstore(0x40, and(
86
                add(add(end, iszero(add(length, mload(_preBytes)))), 31),
```





```
87
                not(31) // Round down to the nearest 32 bytes.
88
               ))
           }
89
90
91
           return tempBytes;
92
        }
93
        //@CTK NO_BUF_OVERFLOW
        //@CTK NO_OVERFLOW
94
95
        //@CTK NO_ASF
96
        function concatStorage(bytes storage _preBytes, bytes memory _postBytes) internal {
97
           assembly {
               // Read the first 32 bytes of _preBytes storage, which is the length
98
99
               // of the array. (We don't need to use the offset into the slot
               // because arrays use the entire slot.)
100
101
               let fslot := sload( preBytes slot)
102
               // Arrays of 31 bytes or less have an even value in their slot,
               // while longer arrays have an odd value. The actual length is
103
104
               // the slot divided by two for odd values, and the lowest order
105
               // byte divided by two for even values.
106
               // If the slot is even, bitwise and the slot with 255 and divide by
107
               // two to get the length. If the slot is odd, bitwise and the slot
               // with -1 and divide by two.
108
               let slength := div(and(fslot, sub(mul(0x100, iszero(and(fslot, 1))), 1)), 2)
109
110
               let mlength := mload(_postBytes)
               let newlength := add(slength, mlength)
111
112
               // slength can contain both the length and contents of the array
113
               // if length < 32 bytes so let's prepare for that</pre>
114
               // v. http://solidity.readthedocs.io/en/latest/miscellaneous.html#layout-of-state-
                   variables-in-storage
               switch add(lt(slength, 32), lt(newlength, 32))
115
116
               case 2 {
117
                  // Since the new array still fits in the slot, we just need to
118
                   // update the contents of the slot.
119
                   // uint256(bytes_storage) = uint256(bytes_storage) + uint256(bytes_memory) +
                      new_length
120
                   sstore(
                      _preBytes_slot,
121
122
                      // all the modifications to the slot are inside this
123
                      // next block
124
                      add(
125
                          // we can just add to the slot contents because the
126
                          // bytes we want to change are the LSBs
127
                          fslot,
128
                          add(
129
                             mul(
130
                                 div(
131
                                    // load the bytes from memory
132
                                    mload(add(_postBytes, 0x20)),
133
                                    // zero all bytes to the right
134
                                    exp(0x100, sub(32, mlength))
135
                                 ),
136
                                 // and now shift left the number of bytes to
137
                                 // leave space for the length in the slot
138
                                 exp(0x100, sub(32, newlength))
139
                             ),
140
                             // increase length by the double of the memory
                             // bytes length
141
142
                             mul(mlength, 2)
```





```
143
144
                     )
                  )
145
              }
146
147
               case 1 {
                  // The stored value fits in the slot, but the combined value
148
149
                  // will exceed it.
                  // get the keccak hash to get the contents of the array
150
151
                  mstore(0x0, _preBytes_slot)
152
                  let sc := add(keccak256(0x0, 0x20), div(slength, 32))
153
154
                  // save new length
155
                  sstore(_preBytes_slot, add(mul(newlength, 2), 1))
156
157
                  // The contents of the _postBytes array start 32 bytes into
158
                  // the structure. Our first read should obtain the `submod`
                  // bytes that can fit into the unused space in the last word
159
160
                  // of the stored array. To get this, we read 32 bytes starting
161
                  // from `submod`, so the data we read overlaps with the array
                  // contents by `submod` bytes. Masking the lowest-order
162
163
                  // `submod` bytes allows us to add that value directly to the
                  // stored value.
164
165
166
                  let submod := sub(32, slength)
167
                  let mc := add(_postBytes, submod)
168
                  let end := add(_postBytes, mlength)
169
                  let mask := sub(exp(0x100, submod), 1)
170
171
                  sstore(
172
                     sc,
173
                     add(
174
                         and(
175
                            fslot,
176
                            177
178
                         and(mload(mc), mask)
179
                     )
                  )
180
181
182
                  for {
183
                     mc := add(mc, 0x20)
184
                     sc := add(sc, 1)
185
                  } lt(mc, end) {
186
                     sc := add(sc, 1)
187
                     mc := add(mc, 0x20)
188
                  } {
189
                     sstore(sc, mload(mc))
190
                  }
191
192
                  mask := exp(0x100, sub(mc, end))
193
194
                  sstore(sc, mul(div(mload(mc), mask), mask))
              }
195
196
               default {
197
                  // get the keccak hash to get the contents of the array
198
                  mstore(0x0, _preBytes_slot)
199
                  // Start copying to the last used word of the stored array.
200
                  let sc := add(keccak256(0x0, 0x20), div(slength, 32))
```





```
201
202
                   // save new length
203
                   sstore(_preBytes_slot, add(mul(newlength, 2), 1))
204
205
                   // Copy over the first `submod` bytes of the new data as in
206
                   // case 1 above.
207
                   let slengthmod := mod(slength, 32)
208
                   let mlengthmod := mod(mlength, 32)
209
                   let submod := sub(32, slengthmod)
210
                   let mc := add(_postBytes, submod)
211
                   let end := add(_postBytes, mlength)
212
                   let mask := sub(exp(0x100, submod), 1)
213
214
                   sstore(sc, add(sload(sc), and(mload(mc), mask)))
215
216
                   for {
217
                      sc := add(sc, 1)
218
                      mc := add(mc, 0x20)
219
                   } lt(mc, end) {
220
                      sc := add(sc, 1)
221
                      mc := add(mc, 0x20)
222
                   } {
223
                      sstore(sc, mload(mc))
224
                   }
225
226
                   mask := exp(0x100, sub(mc, end))
227
228
                   sstore(sc, mul(div(mload(mc), mask), mask))
229
               }
            }
230
231
232
        //@CTK NO_BUF_OVERFLOW
233
        //@CTK NO_ASF
234
        function slice(
235
            bytes memory _bytes,
236
            uint _start,
237
            uint _length
238
239
            internal
240
           pure
241
            returns (bytes memory)
242
            require(_bytes.length >= (_start + _length), "_bytes.length >= (_start + _length)");
243
244
            bytes memory tempBytes;
245
246
247
            assembly {
248
               switch iszero(_length)
249
               case 0 {
250
                   // Get a location of some free memory and store it in tempBytes as
251
                   // Solidity does for memory variables.
252
                   tempBytes := mload(0x40)
253
254
                   // The first word of the slice result is potentially a partial
255
                   // word read from the original array. To read it, we calculate
256
                   // the length of that partial word and start copying that many
257
                   // bytes into the array. The first word we copy will start with
258
                   // data we don't care about, but the last `lengthmod` bytes will
```





```
259
                  // land at the beginning of the contents of the new array. When
260
                  // we're done copying, we overwrite the full first word with
                  // the actual length of the slice.
261
262
                  let lengthmod := and(_length, 31)
263
264
                  // The multiplication in the next line is necessary
265
                  // because when slicing multiples of 32 bytes (lengthmod == 0)
                  // the following copy loop was copying the origin's length
266
267
                  // and then ending prematurely not copying everything it should.
                  let mc := add(add(tempBytes, lengthmod), mul(0x20, iszero(lengthmod)))
268
269
                  let end := add(mc, _length)
270
271
                  for {
272
                      // The multiplication in the next line has the same exact purpose
273
                      // as the one above.
274
                      let cc := add(add(add(_bytes, lengthmod), mul(0x20, iszero(lengthmod))),
                          _start)
275
                  } lt(mc, end) {
276
                      mc := add(mc, 0x20)
277
                      cc := add(cc, 0x20)
278
                  } {
279
                      mstore(mc, mload(cc))
280
                  }
281
282
                  mstore(tempBytes, _length)
283
284
                  //update free-memory pointer
285
                  //allocating the array padded to 32 bytes like the compiler does now
                  mstore(0x40, and(add(mc, 31), not(31)))
286
287
288
               //if we want a zero-length slice let's just return a zero-length array
289
               default {
                  tempBytes := mload(0x40)
290
291
292
                  mstore(0x40, add(tempBytes, 0x20))
293
               }
           }
294
295
296
           return tempBytes;
297
        }
298
        //@CTK NO_BUF_OVERFLOW
299
        //@CTK NO_ASF
300
        function toAddress(bytes memory _bytes, uint _start) internal pure returns (address) {
           require(_bytes.length >= (_start + 20), "_bytes.length >= (_start + 20)");
301
           address tempAddress;
302
303
304
           assembly {
305
               tempAddress := div(mload(add(add(_bytes, 0x20), _start)), 0
                   306
307
308
           return tempAddress;
309
        //@CTK NO_BUF_OVERFLOW
310
311
        //@CTK NO_ASF
312
        function toUint8(bytes memory _bytes, uint _start) internal pure returns (uint8) {
313
           require(_bytes.length >= (_start + 1), "_bytes.length >= (_start + 1)");
314
           uint8 tempUint;
```





```
315
316
           assembly {
317
               tempUint := mload(add(add(_bytes, 0x1), _start))
318
319
320
           return tempUint;
321
322
        //@CTK NO_BUF_OVERFLOW
323
        //@CTK NO_ASF
324
        function toUint16(bytes memory _bytes, uint _start) internal pure returns (uint16) {
325
           require(_bytes.length >= (_start + 2), "_bytes.length >= (_start + 2)");
326
           uint16 tempUint;
327
328
           assembly {
329
               tempUint := mload(add(add(_bytes, 0x2), _start))
330
331
332
           return tempUint;
333
334
        //@CTK NO_BUF_OVERFLOW
335
        //@CTK NO_ASF
        function toUint32(bytes memory _bytes, uint _start) internal pure returns (uint32) {
336
337
           require(_bytes.length >= (_start + 4), "_bytes.length >= (_start + 4)");
338
           uint32 tempUint;
339
340
           assembly {
341
               tempUint := mload(add(add(_bytes, 0x4), _start))
342
343
344
           return tempUint;
345
        }
346
        //@CTK NO_BUF_OVERFLOW
347
        //@CTK NO_ASF
348
        function toUint64(bytes memory _bytes, uint _start) internal pure returns (uint64) {
           require(_bytes.length >= (_start + 8), "_bytes.length >= (_start + 8)");
349
350
           uint64 tempUint;
351
352
           assembly {
353
               tempUint := mload(add(add(_bytes, 0x8), _start))
354
355
356
           return tempUint;
357
        }
358
        //@CTK NO_BUF_OVERFLOW
359
        //@CTK NO_ASF
360
        function toUint96(bytes memory _bytes, uint _start) internal pure returns (uint96) {
           require(_bytes.length >= (_start + 12), "_bytes.length >= (_start + 12)");
361
362
           uint96 tempUint;
363
364
           assembly {
365
               tempUint := mload(add(add(_bytes, 0xc), _start))
366
367
368
           return tempUint;
369
370
        //@CTK NO_BUF_OVERFLOW
371
        //@CTK NO_ASF
372
        function toUint128(bytes memory _bytes, uint _start) internal pure returns (uint128) {
```





```
373
           require(_bytes.length >= (_start + 16), "_bytes.length >= (_start + 16)");
374
           uint128 tempUint;
375
376
           assembly {
377
               tempUint := mload(add(add(_bytes, 0x10), _start))
378
379
380
           return tempUint;
381
382
        //@CTK NO_BUF_OVERFLOW
383
        //@CTK NO_ASF
        function toUint(bytes memory _bytes, uint _start) internal pure returns (uint256) {
384
385
           require(_bytes.length >= (_start + 32), "_bytes.length >= (_start + 32)");
386
           uint256 tempUint;
387
388
           assembly {
389
               tempUint := mload(add(add(_bytes, 0x20), _start))
390
391
392
           return tempUint;
393
        }
        //@CTK NO_BUF_OVERFLOW
394
395
        //@CTK NO_ASF
396
        function toBytes32(bytes memory _bytes, uint _start) internal pure returns (bytes32) {
397
           require(_bytes.length >= (_start + 32), "_bytes.length >= (_start + 32)");
398
           bytes32 tempBytes32;
399
400
           assembly {
401
               tempBytes32 := mload(add(add(_bytes, 0x20), _start))
402
403
404
           return tempBytes32;
405
        }
406
        //@CTK NO_BUF_OVERFLOW
407
        //@CTK NO_OVERFLOW
408
        //@CTK NO_ASF
409
        function equal(bytes memory _preBytes, bytes memory _postBytes) internal pure returns (
            bool) {
410
           bool success = true;
411
412
           assembly {
413
               let length := mload(_preBytes)
414
415
               // if lengths don't match the arrays are not equal
416
               switch eq(length, mload(_postBytes))
               case 1 {
417
418
                  // cb is a circuit breaker in the for loop since there's
419
                   // no said feature for inline assembly loops
420
                   // cb = 1 - don't breaker
421
                   // cb = 0 - break
422
                   let cb := 1
423
424
                   let mc := add(_preBytes, 0x20)
                   let end := add(mc, length)
425
426
427
                   for {
428
                      let cc := add(_postBytes, 0x20)
429
                   // the next line is the loop condition:
```





```
430
                   // while(uint(mc < end) + cb == 2)
431
                   } eq(add(lt(mc, end), cb), 2) {
432
                      mc := add(mc, 0x20)
433
                      cc := add(cc, 0x20)
                   } {
434
435
                      // if any of these checks fails then arrays are not equal
436
                      if iszero(eq(mload(mc), mload(cc))) {
437
                          // unsuccess:
438
                          success := 0
439
                          cb := 0
                      }
440
                   }
441
442
               }
443
               default {
444
                   // unsuccess:
445
                   success := 0
446
               }
447
            }
448
449
           return success;
450
        }
        //@CTK NO_BUF_OVERFLOW
451
452
        //@CTK NO_OVERFLOW
453
        //@CTK NO_ASF
454
        function equalStorage(
455
            bytes storage _preBytes,
456
            bytes memory _postBytes
457
        )
458
            internal
459
            view
460
            returns (bool)
461
        {
462
           bool success = true;
463
464
            assembly {
465
               // we know _preBytes_offset is 0
466
               let fslot := sload(_preBytes_slot)
467
               // Decode the length of the stored array like in concatStorage().
               let slength := div(and(fslot, sub(mul(0x100, iszero(and(fslot, 1))), 1)), 2)
468
469
               let mlength := mload(_postBytes)
470
471
               // if lengths don't match the arrays are not equal
472
               switch eq(slength, mlength)
473
               case 1 {
474
                   // slength can contain both the length and contents of the array
                   // if length < 32 bytes so let's prepare for that
475
476
                   // v. http://solidity.readthedocs.io/en/latest/miscellaneous.html#layout-of-
                       state-variables-in-storage
477
                   if iszero(iszero(slength)) {
478
                      switch lt(slength, 32)
479
                      case 1 {
480
                          // blank the last byte which is the length
481
                          fslot := mul(div(fslot, 0x100), 0x100)
482
483
                          if iszero(eq(fslot, mload(add(_postBytes, 0x20)))) {
484
                              // unsuccess:
485
                              success := 0
486
                          }
```





```
487
488
                       default {
                          // cb is a circuit breaker in the for loop since there's
489
490
                          // no said feature for inline assembly loops
491
                          // cb = 1 - don't breaker
492
                          // cb = 0 - break
                          let cb := 1
493
494
495
                          // get the keccak hash to get the contents of the array
496
                          mstore(0x0, _preBytes_slot)
497
                          let sc := keccak256(0x0, 0x20)
498
499
                          let mc := add(_postBytes, 0x20)
500
                          let end := add(mc, mlength)
501
502
                          // the next line is the loop condition:
503
                          // while(uint(mc < end) + cb == 2)
                          for {} eq(add(lt(mc, end), cb), 2) {
504
505
                              sc := add(sc, 1)
506
                              mc := add(mc, 0x20)
507
                          } {
508
                              if iszero(eq(sload(sc), mload(mc))) {
509
                                 // unsuccess:
                                 success := 0
510
                                 cb := 0
511
512
                              }
513
                          }
                      }
514
515
                   }
               }
516
517
               default {
518
                   // unsuccess:
                   success := 0
519
520
               }
521
522
523
            return success;
524
        }
525 }
```

File math/SafeMath.sol

```
1
   pragma solidity ^0.5.13;
 2
 3 /**
   * @dev Wrappers over Solidity's arithmetic operations with added overflow
 4
   * checks.
 5
 6
 7
   * Arithmetic operations in Solidity wrap on overflow. This can easily result
   * in bugs, because programmers usually assume that an overflow raises an
 8
9
    * error, which is the standard behavior in high level programming languages.
10
   * `SafeMath` restores this intuition by reverting the transaction when an
11
   * operation overflows.
12
   * Using this library instead of the unchecked operations eliminates an entire
13
14
   * class of bugs, so it's recommended to use it always.
   */
15
16 library SafeMath {
   /**
```





```
18
    * @dev Returns the addition of two unsigned integers, reverting on
19
        * overflow.
20
21
        * Counterpart to Solidity's `+` operator.
22
23
        * Requirements:
24
        * - Addition cannot overflow.
25
        */
26
        /*@CTK "SafeMath add"
27
        @post (a + b < a || a + b < b) == __reverted</pre>
28
        @post !__reverted -> __return == a + b
29
        @post !__reverted -> !__has_overflow
30
        @post !__reverted -> !__has_assertion_failure
        @post !(__has_buf_overflow)
31
32
33
       function add(uint256 a, uint256 b) internal pure returns (uint256) {
          uint256 c = a + b;
34
35
           require(c >= a, "SafeMath: addition overflow");
36
37
          return c;
38
       }
39
40
41
        * Odev Returns the subtraction of two unsigned integers, reverting on
42
        * overflow (when the result is negative).
43
        * Counterpart to Solidity's `-` operator.
44
45
46
        * Requirements:
47
        * - Subtraction cannot overflow.
48
49
       function sub(uint256 a, uint256 b) internal pure returns (uint256) {
          return sub(a, b, "SafeMath: subtraction overflow");
50
51
       }
52
53
54
        * @dev Returns the subtraction of two unsigned integers, reverting with custom message
55
        * overflow (when the result is negative).
56
57
        * Counterpart to Solidity's `-` operator.
58
59
        * Requirements:
60
        * - Subtraction cannot overflow.
61
        * _Available since v2.4.0._
62
63
64
        /*@CTK "SafeMath sub"
65
        @post (a < b) == __reverted</pre>
        @post !__reverted -> __return == a - b
66
        @post !__reverted -> !__has_overflow
67
68
        @post !__reverted -> !__has_assertion_failure
         @post !(__has_buf_overflow)
69
70
71
       function sub(uint256 a, uint256 b, string memory errorMessage) internal pure returns (
           uint256) {
72
           require(b <= a, errorMessage);</pre>
73
          uint256 c = a - b;
```





```
74
75
           return c;
76
        }
77
78
79
         st @dev Returns the multiplication of two unsigned integers, reverting on
80
         * overflow.
81
         * Counterpart to Solidity's `*` operator.
82
83
84
         * Requirements:
         * - Multiplication cannot overflow.
85
86
         */
         /*@CTK "SafeMath mul"
87
88
         @post (((a) > (0)) && ((((a) * (b)) / (a)) != (b))) == (_reverted)
89
         @post !__reverted -> __return == a * b
90
         @post !__reverted == !__has_overflow
91
         @post !__reverted -> !__has_assertion_failure
92
         @post !(__has_buf_overflow)
93
94
        function mul(uint256 a, uint256 b) internal pure returns (uint256) {
           // Gas optimization: this is cheaper than requiring 'a' not being zero, but the
95
96
           // benefit is lost if 'b' is also tested.
97
           // See: https://github.com/OpenZeppelin/openzeppelin-contracts/pull/522
           if (a == 0) {
98
99
               return 0;
100
101
102
           uint256 c = a * b;
           require(c / a == b, "SafeMath: multiplication overflow");
103
104
105
           return c;
        }
106
107
108
        * @dev Returns the integer division of two unsigned integers. Reverts on
109
110
         * division by zero. The result is rounded towards zero.
111
         * Counterpart to Solidity's `/` operator. Note: this function uses a
112
         * `revert` opcode (which leaves remaining gas untouched) while Solidity
113
114
         * uses an invalid opcode to revert (consuming all remaining gas).
115
116
         * Requirements:
         * - The divisor cannot be zero.
117
118
        function div(uint256 a, uint256 b) internal pure returns (uint256) {
119
           return div(a, b, "SafeMath: division by zero");
120
121
        }
122
123
124
         * @dev Returns the integer division of two unsigned integers. Reverts with custom
125
         * division by zero. The result is rounded towards zero.
126
127
         * Counterpart to Solidity's `/` operator. Note: this function uses a
128
         * `revert` opcode (which leaves remaining gas untouched) while Solidity
129
         * uses an invalid opcode to revert (consuming all remaining gas).
130
```





```
131
     * Requirements:
132
         * - The divisor cannot be zero.
133
134
         * _Available since v2.4.0._
135
         /*@CTK "SafeMath div"
136
137
         @post (b <= 0) == __reverted</pre>
138
         @post !__reverted -> __return == a / b
         @post !__reverted -> !__has_overflow
139
140
         @post !__reverted -> !__has_assertion_failure
141
         @post !(__has_buf_overflow)
142
143
        function div(uint256 a, uint256 b, string memory errorMessage) internal pure returns (
            uint256) {
144
           // Solidity only automatically asserts when dividing by 0
145
           require(b > 0, errorMessage);
146
           uint256 c = a / b;
           // assert(a == b * c + a \% b); // There is no case in which this doesn't hold
147
148
149
           return c;
150
        }
151
152
153
         * @dev Returns the remainder of dividing two unsigned integers. (unsigned integer
            modulo),
154
         * Reverts when dividing by zero.
155
         * Counterpart to Solidity's `%` operator. This function uses a `revert`
156
157
         * opcode (which leaves remaining gas untouched) while Solidity uses an
158
         * invalid opcode to revert (consuming all remaining gas).
159
160
         * Requirements:
161
         * - The divisor cannot be zero.
162
163
        function mod(uint256 a, uint256 b) internal pure returns (uint256) {
164
           return mod(a, b, "SafeMath: modulo by zero");
165
        }
166
167
168
         * @dev Returns the remainder of dividing two unsigned integers. (unsigned integer
            modulo),
169
         * Reverts with custom message when dividing by zero.
170
         * Counterpart to Solidity's `%` operator. This function uses a `revert`
171
172
         * opcode (which leaves remaining gas untouched) while Solidity uses an
173
         * invalid opcode to revert (consuming all remaining gas).
174
175
         * Requirements:
176
         * - The divisor cannot be zero.
177
178
         * _Available since v2.4.0._
179
         /*@CTK "SafeMath mod"
180
181
         @post (b == 0) == __reverted
182
         @post !__reverted -> __return == a % b
183
         @post !__reverted -> !__has_overflow
184
         @post !__reverted -> !__has_assertion_failure
185
         @post !(__has_buf_overflow)
```





