

--:! {exec: []: 😊} <- **Command Computer Command Line Library** -> muse/docs/lib/exec.md

--😞 exec: *CLL to align MUSE location with Minecraft coordinates and activate a range as a Minecraft chunk.* -> exec

--:# **Before GPS launch, set Muse dead reckoning coordinates for turtle sitting on **porter** to be its Minecraft coordinates**

--:+ The turtle will generally be **rover** for launch. Named point will be the launch base. Needs command computer in-game.

--:- locate name label? -> *Create launch point having Minecraft coordinates above **porter**.*

--:+ blockAboveTest: *For testing* -> {nbt: {Label: ":"}, state: {facing: ":"}}

--:- activate range -> *Add borders from west and north to east and south of range for Minecraft forceload.*

--:# Dispatch for **exec** commands: **locate, activate**

--:: exec.op(commandLine: [:command: ":", ...]) -> *CLI for Command Computer commands* -> ":" &: