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--: {farm: []: (:smiley:} <- Turtle Work Functions Support Library -> muse/docs/lib/farm.md
--:neutral_face: farm: Planting through blockages and in several directions. Putting item and replacing blocks.-> farm
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--:> farmOpName: Specifies operation on field ->
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```
"quarry"|"layer"|"cover"|"finish"|"fence"|"harvest"|"path"|"test"
```

```
--:# Remote Commands for farmer and logger farm operations (fieldOpNames) on plots of fields bounded by ranges
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--:- quarry range firstPlot? lastPlot?? -> Dig out the field to level it.
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```
--:- layer range firstPlot? lastPlot?? -> Put foundation material in place for field.
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--:- cover range firstPlot? lastPlot?? -> Replace field material (for tree farm grid).
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```
--:- finish range firstPlot lastPlot?? -> Complete field preparation for farming.
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```
--:- harvest range firstPlot lastPlot?? -> Harvest (and replant if needed).
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```
--:- path range firstPlot lastPlot?? -> Test harvest path (safely).
```

```
--:# Work Funcions for a farmer
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```
--:: farm.logs(seedlings: ":"[], :direction:) -> Logs down and sides, plants found seedlings. -> report: ":" &!
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--:: farm.plant(planting: ":blush: -> Tills and plants found planting. -> report: ":" &!
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```
--:: farm.put(putAim: direction, item: ":"[]|":blush: -> Puts found item in aimed direction. -> report: ":" &!
```

```
--:: farm.replacer(putAim: direction, item: ":"[]|":", removables: ":"[]) -> Remove, put. -> (_:, :direction:): ":" &!
```

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--:+ Returns a function used by Lib/worker to inspect aimed direction, farm out any removeable, replace with found item.
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--:+ The direction of movement parameter in that function is used to reface turtle after replacement.
```