

--!: {task: []}: (:smiley: } <- **Command Line Library for Tasks: Low Level Turtle Operations** ->

muse/docs/lib/task.md

--:neutral\_face: task: Dispatch targets for **net** library. -> task, \_task

--:< **Directions are up, down, north, east, west, south, forward**

--:- find name...? -> Report and select first slot found [or if no name, just report inventory].

--:- attack direction -> Attempts attack in specified direction.

--:- look direction -> Detect and inspect direction, return report.

--:- compare item direction... -> Named item matches block in any of specified directions?

--:- drop item direction quantity? -> Drop quantity of selected items [or all].

--:- suck direction quantity? -> Suck quantity items [or all] into available slot.

--:- dig direction distance hoeing... -> Direction and distance to (possibly blocked) move, hoeings directions to hoe.

--:+ Dig along trails by specifying **direction** as **aLong** and trailname as **distance**. Can dig **here**.

--:+ Tilling down, the common case for tilling, requires an air block beneath and a dirt block beneath that.

--:- put filling direction distance putting... -> Direction, distance to move, placing filling in puttings directions.

--:+ Put along trails by specifying **direction** as **aLong** and trailname as **distance**. Can put **here**.

--:- change target filling direction distance putting... -> Move distance in direction replacing target with filling.

--:+ Change along trails by specifying **direction** as **aLong** and trailname as **distance**. Can change **here**.

--:: task.op (commands: :[ op: ":" , arguments: ":"[] ] ) -> Execute tasks for low level turtle operations: -> ":" &: