--:~ parallel.waitForAny(remote.wait) <- **MUSE start: Restore Places, DDS, Turtles Wait** -> muse/docs/daemons/.start.md

--:+ *Autorun daemon by `startup.lua` for all MUSE (not GPS) computers (pocket and command computers, turtles).*

--:+ `startup.lua` for MUSE computers is `shell.run('rom/modules/.start.lua')`

--:# *Set Configuration Variables: landed turtles, default site, tracking, delays, turtle `data` directory*

--:# *Set status and logging control parameters*

--:# **Get ready to run: turn on modems, setup for turtle registration**

--:# *Register completions for local and remote commands*

--:# *Setup `dds` IDs and labels. Needed for remote calls (which can report errors back to player)*

--:# *Report turtle situations and number of places in map; persist site in site file and places in map (reporting errors)*

--:# **Turtles and Command Computer wait for remote command from player**