



# **Team B**





## **Description – Lord of the ring**

Bilbo Baggins is going on a long journey to help the dwarves return to the Lonely Mountain. Create an app that can capture a hero, such a hero has a name (unique), belief (bad-good), power, will, magic (all as **int**).

Heroes form squads. A squad can have many heroes, and at the same time all heroes in the squad must have the same belief. The clash of evil and good squads means a fight. In combat, strength, will or magic is randomly selected, it is added up for all the heroes of the squad and the squad with the higher value wins.

#### Tasks

- Analyze the task and create a class diagram.
- According to the design, implement the ORM in Java (choose the technology yourself: hibernate, etc.).
  - Use lombok for easy getters, setters, constructors etc.: https://www.baeldung.com/intro-to-project-lombok
  - In your project use M:N cardinality:
    - https://www.baeldung.com/jpa-many-to-many
  - Find out what the fetch and mappedBy parameters mean
- Implement DAO layer and CRUD.
- Describe the following three services using a sequence diagram:
  - Service for assembling a squad
  - Clash of two or more mobs
  - Combat
- Implement the services layer, according to sequence diagrams.
- Test service layer of application:
  - unit tests
- Create an import sql file in the resources folder. Create test data here.
- Add actuator:





## https://www.baeldung.com/spring-boot-actuators

- Add Springfox for generating swagger specification:

https://www.baeldung.com/swagger-2-documentation-for-spring-rest-api

- Add javadoc
- Add Micrometer for metrics

 $\underline{https://www.tutorialworks.com/spring-boot-prometheus-micrometer/}$ 

-For DTO layer use mapstruct maping between BO and DTO:

https://www.baeldung.com/mapstruct

### Convention

Unless otherwise addressed or it does not appear from the context that,

- methods mean instance methods,
- you can define your helper attributes and methods and
- all non-abstract classes you implement should have a parameterless constructor.
- Solve problematic conditions cross all application. For example, using try catch. Useloggers (error, warning, debug, info, trace). You always need to know what is happening with the application (error message).
- add in repository readme file with list of thinks that are done and that are not done for better tracking