

Sprint 2 Report

Product Name: PathFinder

Team Name: Pathfinders

Date: 05/04/21

- Actions to stop doing:
 - The team should stop over promising in our sprint plans because we have a tendency to give ourselves more work than was feasible to do in a sprint.
 - The team should stop getting off task during scrum meetings because it tends to go on for longer than necessary and becoming unfocused
- Actions to start doing:
 - The team should start keeping the Trello board updated more frequently so that everyone is aware of the team's current progress.
 - Be more active on discord by setting ~daily progresses
- Actions to keep doing:
 - Set discrete time frames for the length of our meetings
 - Continue working on over promising on our sprint plans and staying on task during meetings.
- Work completed/not completed:
 - Completed
 - As a developer, I want to be able to scrape data from a set of job postings: 5 story points
 - Combine the Web Scraper and the Web Crawler and test it on a small scale 5 hours
 - Set up proxy servers in Crawler 7 hours
 - As a developer, I want the data to be formatted correctly for the database (%)
 - Text Preprocessing 4 hours
 - Data identification 6 hours
 - Establishing Tables 6 hours
 - As a developer, I want to avoid scraping duplicate URLs
 - Use database to keep track of job IDs, then query it to avoid duplicates 4 hrs
 - Not completed
 - As a developer, I want the data to be formatted correctly for the database (%)
 - Generating Formatted SQL files 4 hours
 - Data retrieval(with regular expressions) 5 hours

- As a user, I want to be able to have a Webapp to access the calculations on the scraped data:
 - Basic calculations 1 hour
 - Single visualization 4 hours
- **Work completion rate:**
 - Total Tasks = 10
 - Tasks Completed = 6
 - Completion Rate = 60%
 - Estimated ideal work hours completed: 32hrs.
 - Approximate hours of work per day: 2.3hrs.
 - Approximate user stories per day: 0.214
 - Number of days: 14 Days

Ideal Work Hours

