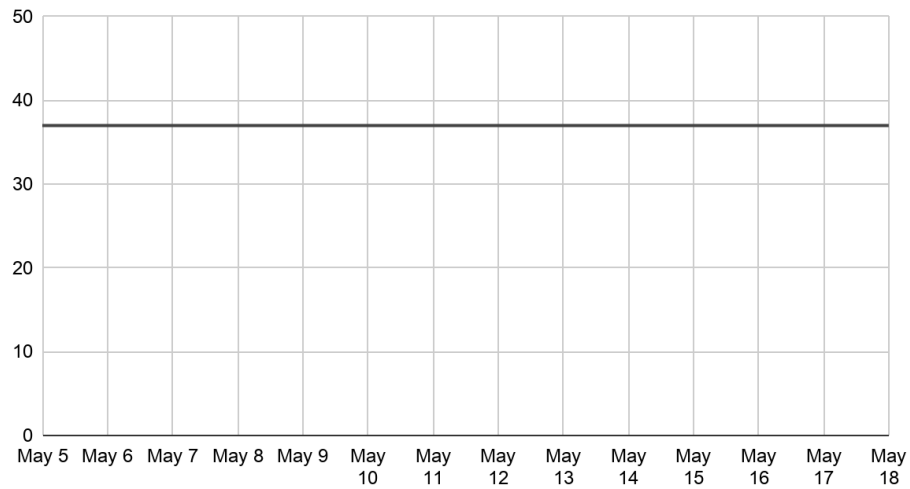


1. Heading: Sprint 3 plan, PathFinder, PathFinders, PathFinder 1.0, June 10th, Revision #1 & Revision Date: May 5th, 2021
2. Goal: Finish implementation of the backend, streamlining each part together.
3. Task listing, organized by user story:
  1. As a developer, I want the data to be formatted correctly for the database
    - i. Data retrieval(with regular expressions) 6 hours
    - ii. Taking formatted data and inserting into the proper database table. 7 hours
    - iii. Getting table(s) uploaded to the database. 1 hour
    - iv. Connecting all backend components together. 9 hours
    - v. Create Data standards 2 Hours
  2. As a user, I want to be able to have a Webapp to access the calculations on the scraped data
    - i. As a developer, I want to be able to query the database for this information, and retrieve aggregated data. 7 (story points)
    - ii. As a user, I want to see the most in-demand skills from [insert job title] 7
      1. Basic calculations 6 hour
        - a. Query
      2. Single visualization 8 hours
        - a. Format data from retrieved query
4. Team roles:
  1. Product Owner: Ming Jeng
  2. Scrum Master: Alice Liang
  3. Developers: Andrew Craig, Chainy Carson, Eric Ngor
5. Initial task assignment: End of Sprint 3: May 18
  1. Andrew: **May 11**
    - i. Taking formatted data and inserting into the proper database table.
    - ~~ii. Getting table(s) uploaded to the database.~~
    - iii. Basic calculations
  2. Chainy: **May 13**
    - i. Connecting all backend components together.
      1. Send text into data formatter
    - ii. Basic calculations
  3. Ming: **May 14**
    - ~~i. Data retrieval(with regular expressions)~~
    - ii. Clean up language set
  4. Alice: **May 17**
    - i. Single visualization
    - ii. Basic calculations
  5. Eric: **May 11**
    - i. Taking formatted data and inserting into the proper database table.

## 6. Initial burnup chart:

Ideal Work Hours



## 7. Initial scrum board:Trello

## 8. Scrum times:

1. Tu/Thur/Sat after 5:30

## 9. Burn Up