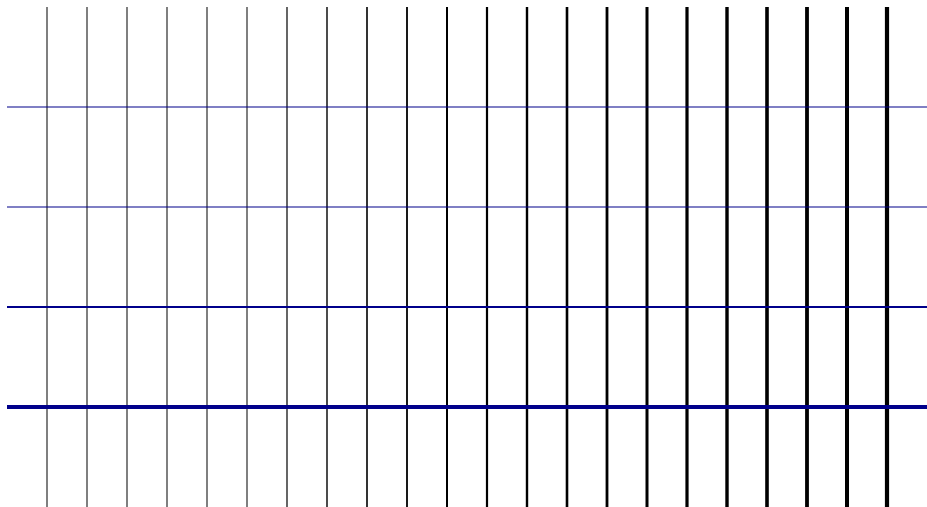


## Rendering thin strokes



\$Revision: 1.6 \$