



ÉCOLE POLYTECHNIQUE  
FÉDÉRALE DE LAUSANNE

# Shuffling: What it is and why it's important

Big Data Analysis with Scala and Spark

Heather Miller

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Think again what happens when you have to do a groupBy or a groupByKey.  
Remember our data is distributed! **Did you notice anything odd?**

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pairs.groupByKey()
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## Shuffles Happen

Shuffles can be an enormous hit to because it means that Spark must send data from one node to another. Why? **Latency!**

# Grouping and Reducing, Example

Let's start with an example. Given:

```
case class CFFPurchase(customerId: Int, destination: String, price: Double)
```

Assume we have an RDD of the purchases that users of the Swiss train company's, the CFF's, mobile app have made in the past month.

```
val purchasesRdd: RDD[CFFPurchase] = sc.textFile(...)
```

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```
val purchasesPerMonth = ...
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val purchasesPerMonth =  
    purchasesRdd.map(p => (p.customerId, p.price)) // Pair RDD
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# Grouping and Reducing, Example

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```
val purchasesRdd: RDD[CFFPurchase] = sc.textFile(...)

// Returns: Array[(Int, (Int, Double))]

val purchasesPerMonth =
  purchasesRdd.map(p => (p.customerId, p.price)) // Pair RDD
    .groupByKey() // groupByKey returns RDD[(K, Iterable[V])]
    .map(p => (p._1, (p._2.size, p._2.sum)))
  .collect()
```

# Grouping and Reducing, Example – What's Happening?

Let's start with an example dataset:

```
val purchases = List(CFFPurchase(100, "Geneva", 22.25),  
                     CFFPurchase(300, "Zurich", 42.10),  
                     CFFPurchase(100, "Fribourg", 12.40),  
                     CFFPurchase(200, "St. Gallen", 8.20),  
                     CFFPurchase(100, "Lucerne", 31.60),  
                     CFFPurchase(300, "Basel", 16.20))
```

What might the cluster look like with this data distributed over it?

# Grouping and Reducing, Example – What's Happening?

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Starting with purchasesRdd:

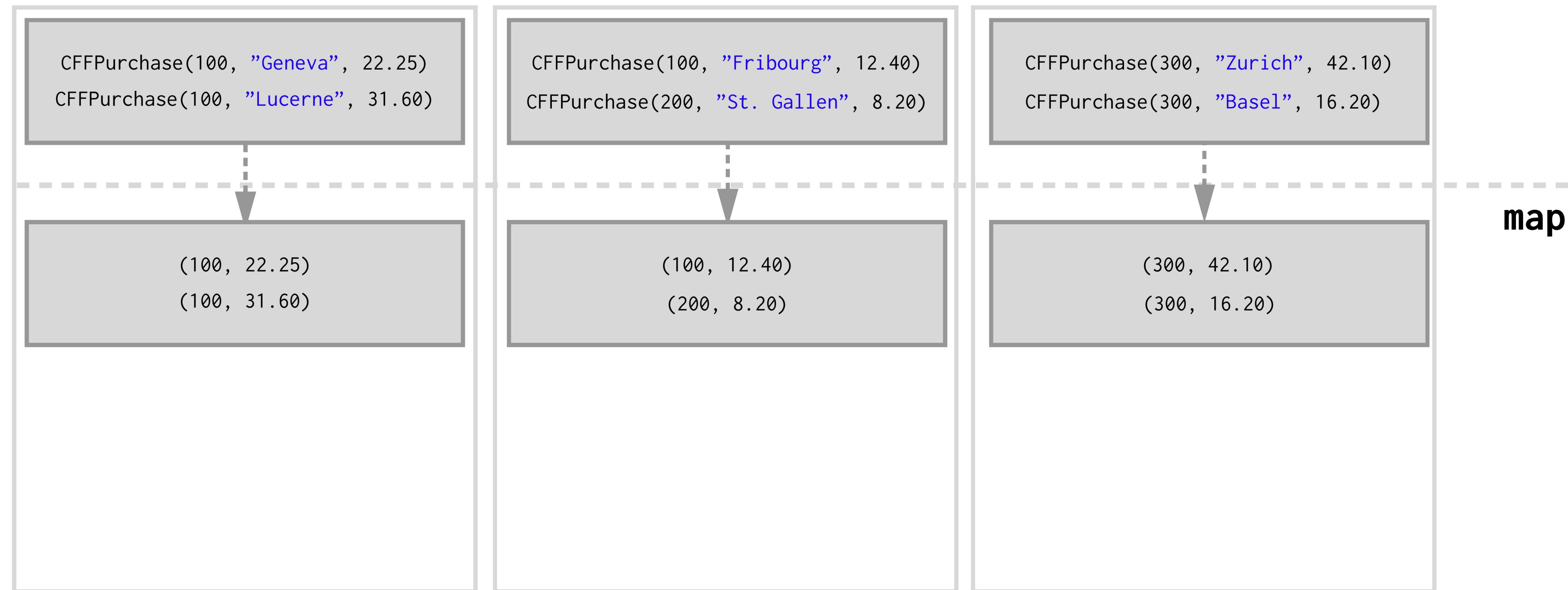
```
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```

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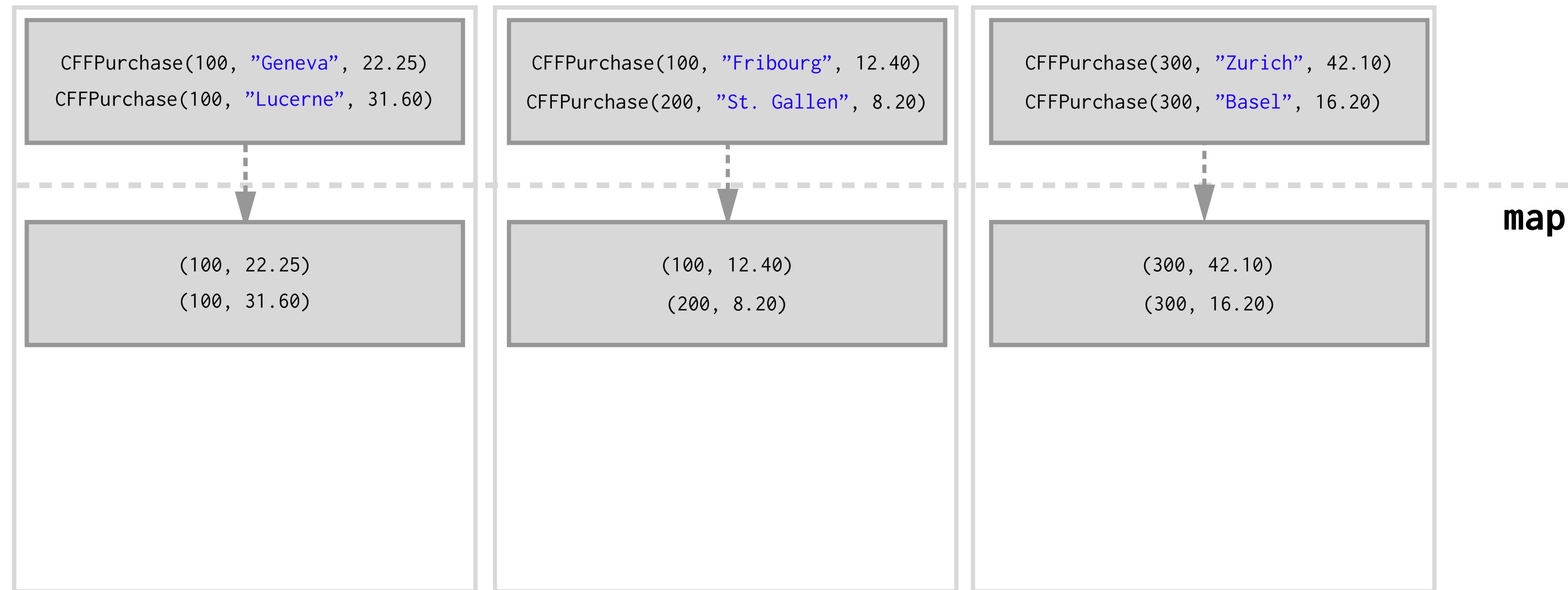
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```

**Note: groupByKey results in one key-value pair per key. And this single key-value pair cannot span across multiple worker nodes.**

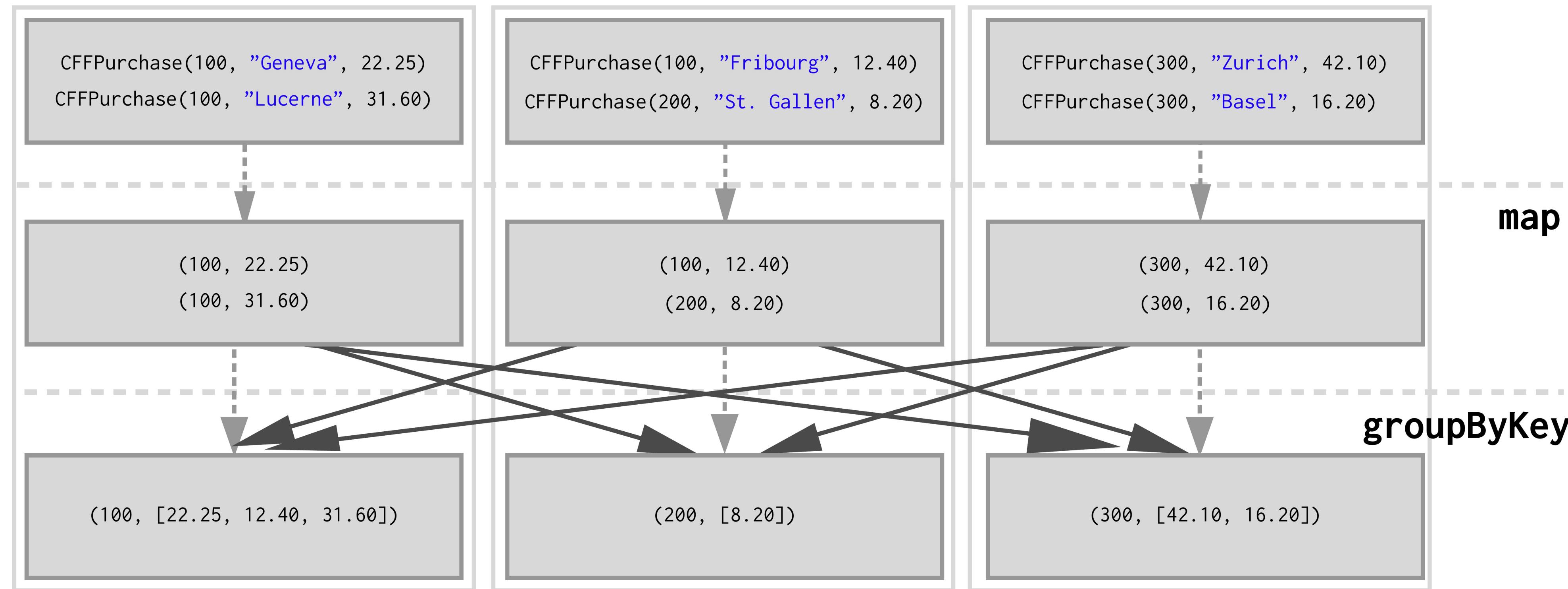
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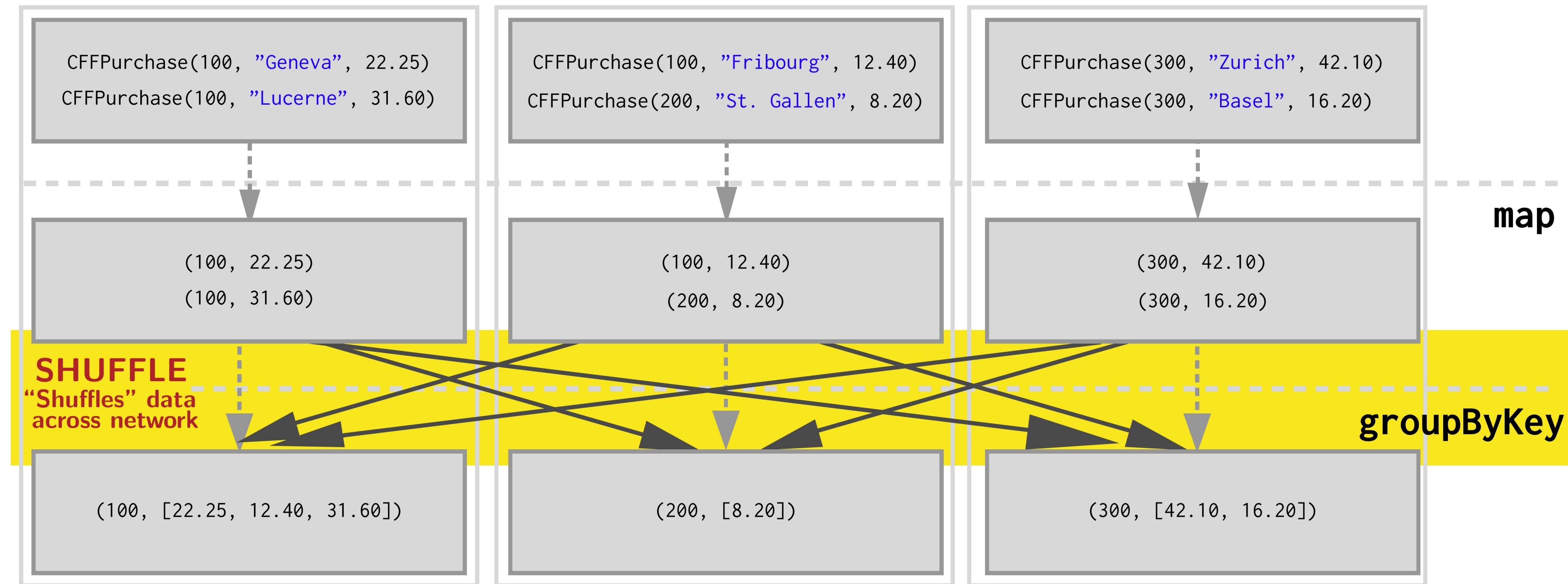
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# Reminder: Latency Matters (Humanized)

## Shared Memory

### Seconds

L1 cache reference.....0.5s

L2 cache reference.....7s

Mutex lock/unlock.....25s

### Minutes

Main memory reference.....1m 40s

## Distributed

### Days

Roundtrip within  
same datacenter.....5.8 days

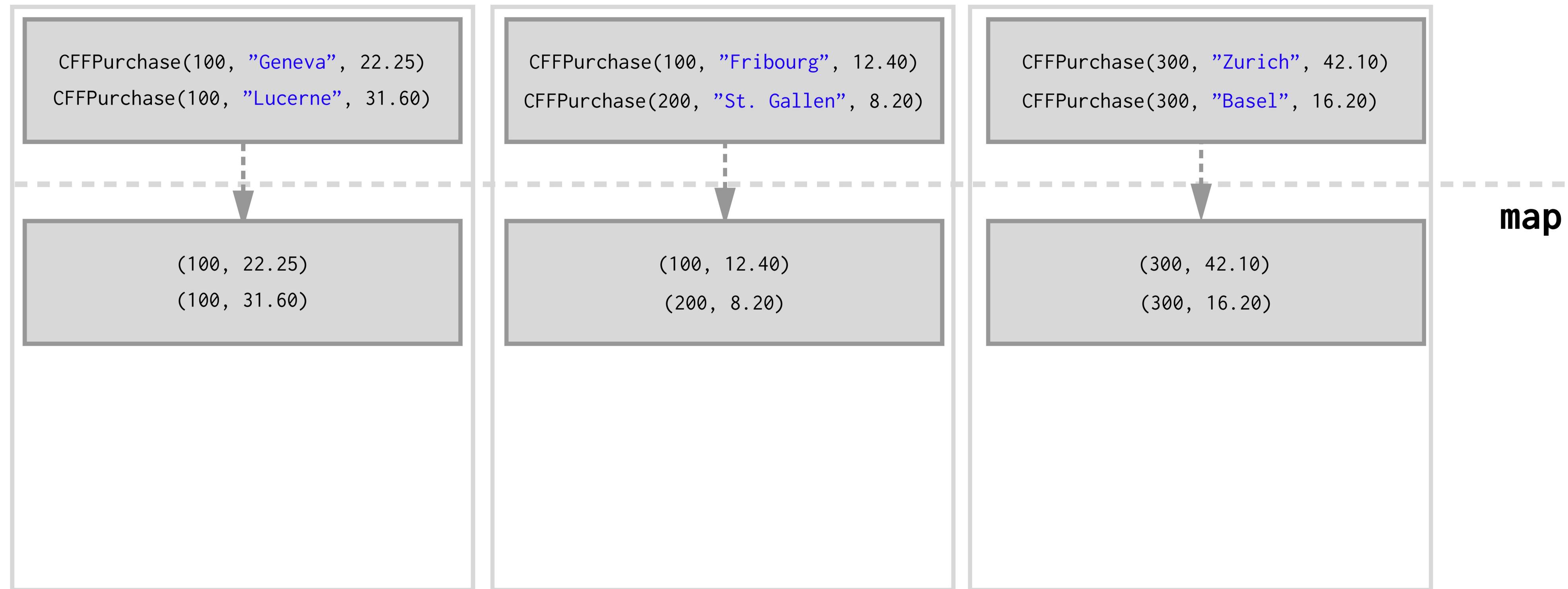
### Years

Send packet  
CA->Netherlands->CA....4.8 years

We don't want to be sending all of our data over the network if it's not absolutely required. Too much network communication kills performance.

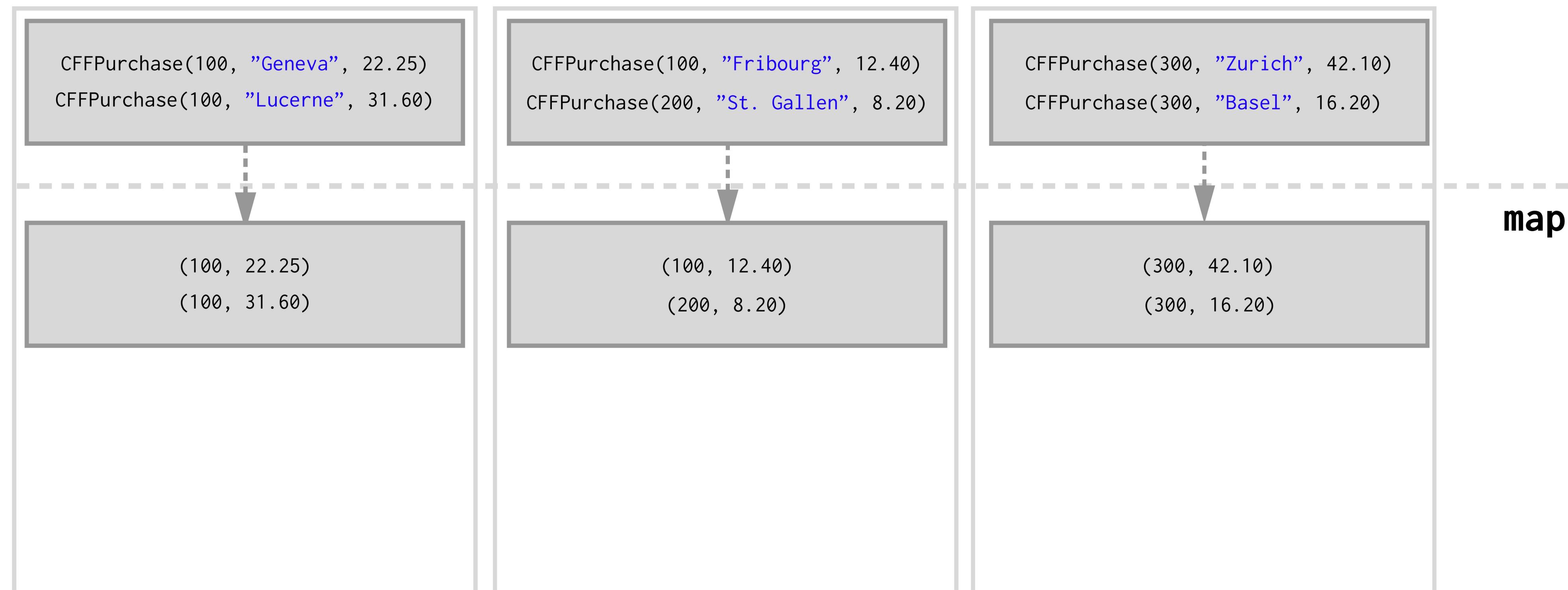
# Can we do a better job?

Perhaps we don't need to send all pairs over the network.



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Perhaps we can reduce before we shuffle. This could greatly reduce the amount of data we have to send over the network.

# Grouping and Reducing, Example – Optimized

We can use `reduceByKey`.

Conceptually, `reduceByKey` can be thought of as a combination of first doing `groupByKey` and then `reduce-ing` on all the values grouped per key. It's more efficient though, than using each separately. We'll see how in the following example.

**Signature:**

```
def reduceByKey(func: (V, V) => V): RDD[(K, V)]
```

# Grouping and Reducing, Example – Optimized

**Goal:** calculate how many trips, and how much money was spent by each individual customer over the course of the month.

```
val purchasesRdd: RDD[CFFPurchase] = sc.textFile(...)

val purchasesPerMonth =
  purchasesRdd.map(p => (p.customerId, (1, p.price))) // Pair RDD
    .reduceByKey(...) // ?
```

# Grouping and Reducing, Example – Optimized

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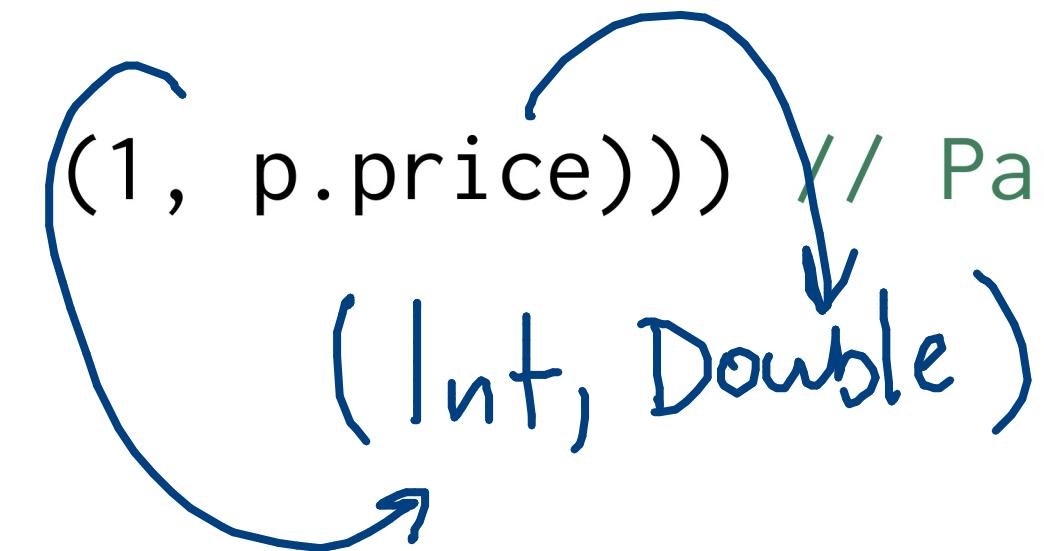
val purchasesPerMonth =
  purchasesRdd.map(p => (p.customerId, (1, p.price))) // Pair RDD
    .reduceByKey(...) // ?
```

*Notice that the function passed to map has changed. It's now p => (p.customerId, (1, p.price)).*

**What function do we pass to reduceByKey in order to get a result that looks like: (customerId, (numTrips, totalSpent)) returned?**

# Grouping and Reducing, Example – Optimized

```
val purchasesPerMonth =  
    purchasesRdd.map(p => (p.customerId,  
        .reduceByKey(...) // ?
```



# Grouping and Reducing, Example – Optimized

```
val purchasesPerMonth =  
    purchasesRdd.map(p => (p.customerId, (1, p.price))) // Pair RDD  
        .reduceByKey((v1, v2) => (v1._1 + v2._1, v1._2 + v2._2))  
        .collect()  
    l + l price + price
```

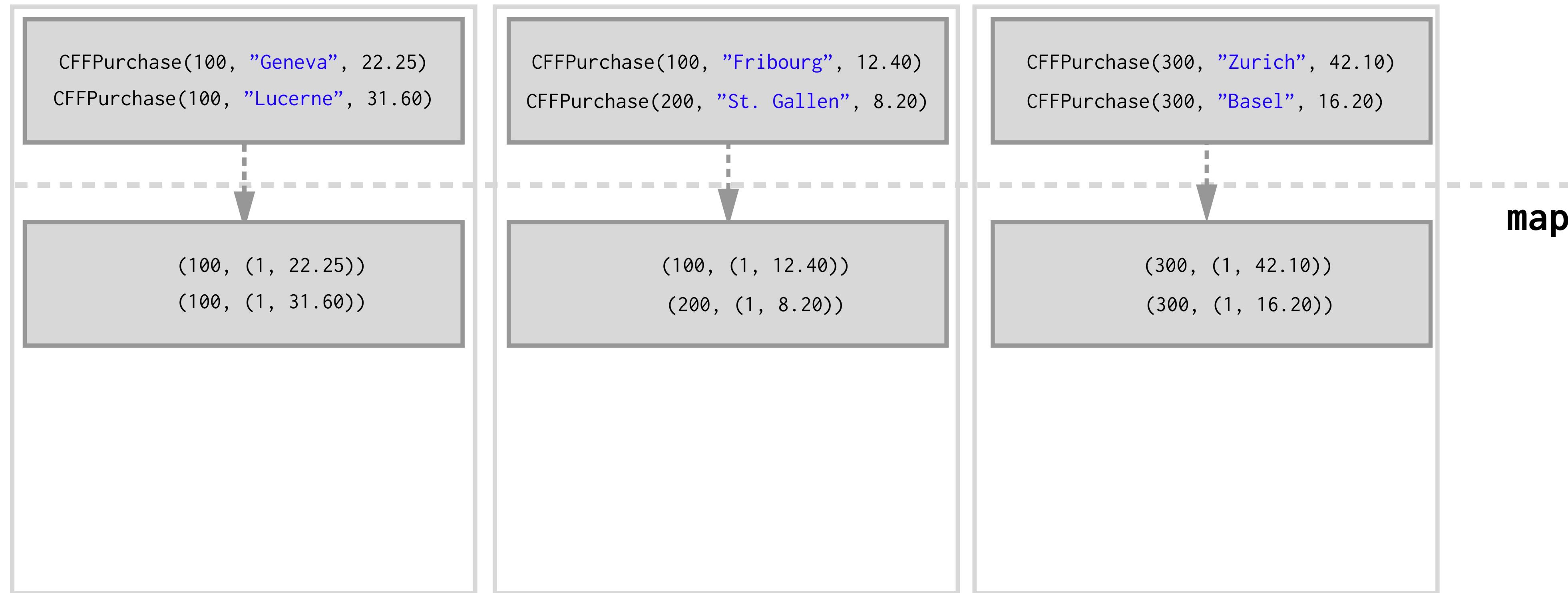
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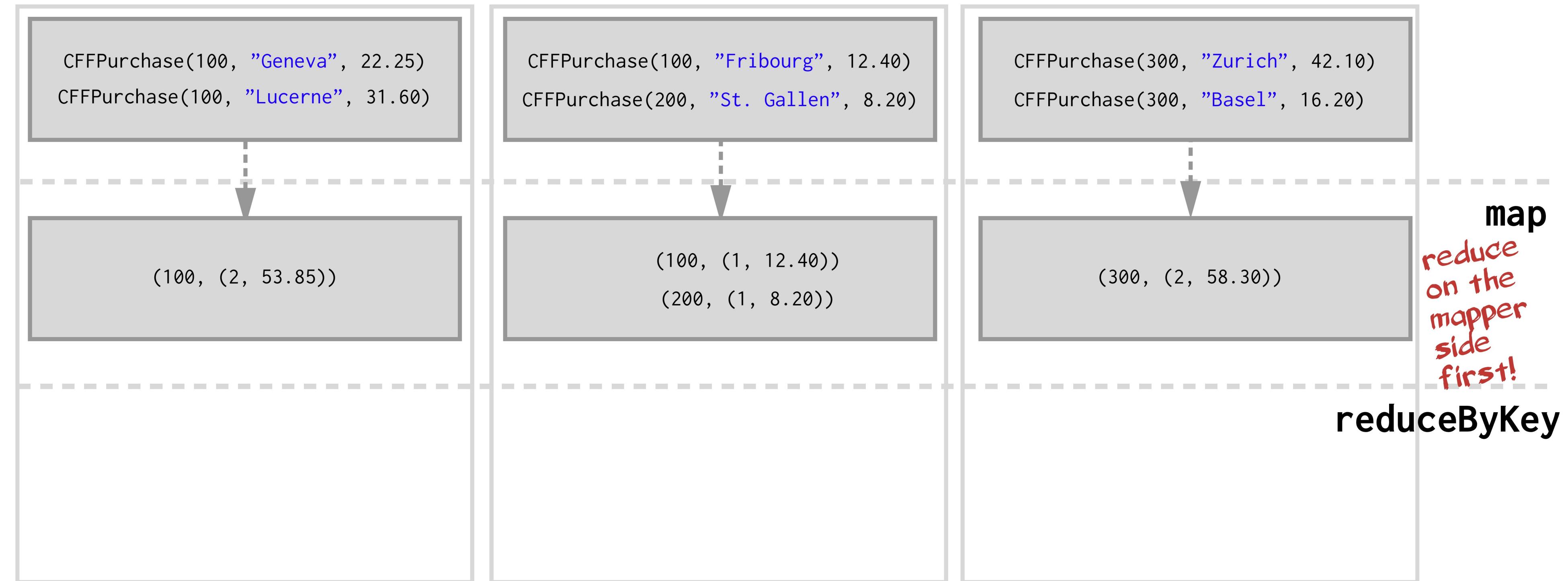
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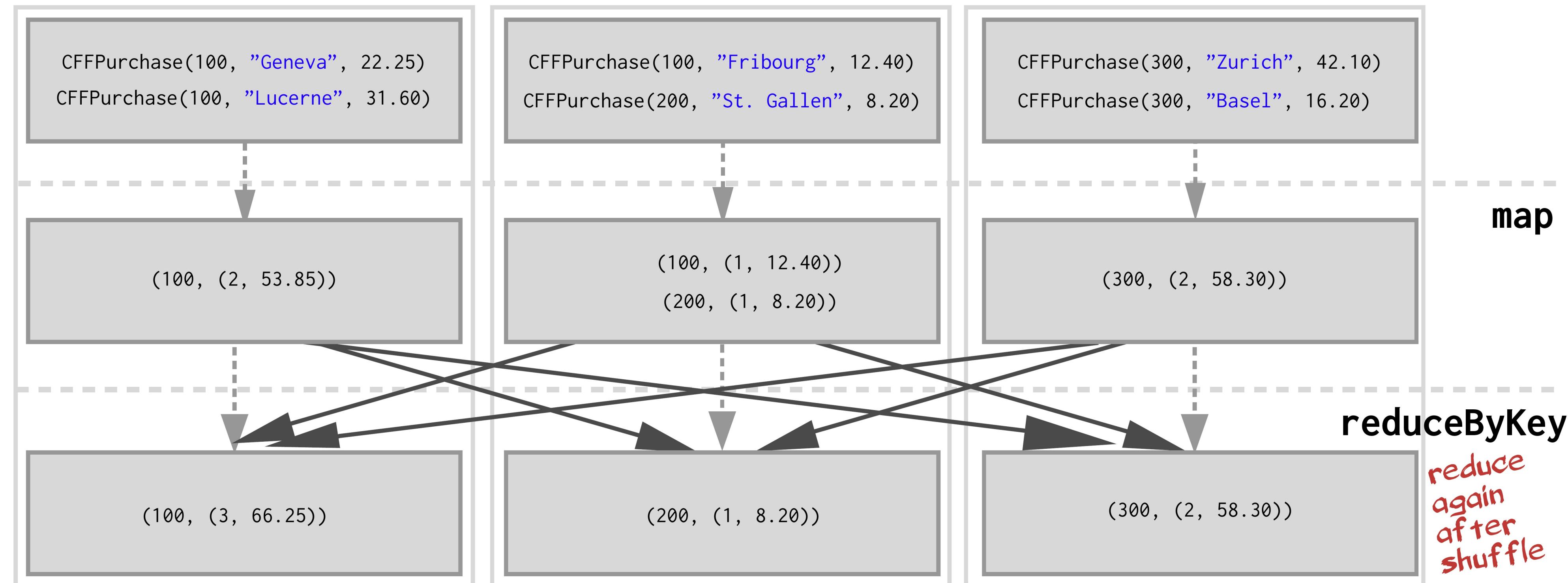
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By reducing the dataset first, the amount of data sent over the network during the shuffle is greatly reduced.

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This can result in non-trivial gains in performance!

**Let's benchmark on a real cluster.**

# groupByKey and reduceByKey Running Times

```
> val purchasesPerMonthSlowLarge = purchasesRddLarge.map(p => (p.customerId, p.price))
    .groupByKey()
    .map(p => (p._1, (p._2.size, p._2.sum)))
    .count()
```

purchasesPerMonthSlowLarge: Long = 100000

Command took 15.48s

---

```
> val purchasesPerMonthFastLarge = purchasesRddLarge.map(p => (p.customerId, (1, p.price)))
    .reduceByKey((v1, v2) => (v1._1 + v2._1, v1._2 + v2._2))
    .count()
```

purchasesPerMonthFastLarge: Long = 100000

Command took 4.65s

# Shuffling

Recall our example using groupByKey:

```
val purchasesPerCust =  
    purchasesRdd.map(p => (p.customerId, p.price)) // Pair RDD  
        .groupByKey()
```

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```
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Grouping all values of key-value pairs with the same key requires collecting all key-value pairs with the same key on the same machine.

**But how does Spark know which key to put on which machine?**

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**But how does Spark know which key to put on which machine?**

- ▶ By default, Spark uses *hash partitioning* to determine which key-value pair should be sent to which machine.