

## 232. Implement Queue using Stacks

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Implement the following operations of a queue using stacks.

- `push(x)` -- Push element `x` to the back of queue.
- `pop()` -- Removes the element from in front of queue.
- `peek()` -- Get the front element.
- `empty()` -- Return whether the queue is empty.

### Notes:

- You must use *only* standard operations of a stack -- which means only `push` to `top`, `peek/pop` from `top`, `size`, and `is empty` operations are valid.
- Depending on your language, stack may not be supported natively. You may simulate a stack by using a list or deque (double-ended queue), as long as you use only standard operations of a stack.
- You may assume that all operations are valid (for example, no `pop` or `peek` operations will be called on an empty queue).

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C++ ▾




```
1 class MyQueue {
2
3 public:
4     stack<int> S1;
5     stack<int> S2;
6
7     /** Initialize your data structure here. */
8     MyQueue() {
9
10    }
11
12
13    /** Push element x to the back of queue. */
14    void push(int x) {
15        S2.push(x);
16    }
17
18    /** Removes the element from in front of queue and returns that element. */
19    int pop() {
20        if(S1.empty()) shift();
21        int res = S1.top();
22        S1.pop();
23        return res;
24    }
25
26    /** Get the front element. */
27    int peek() {
28        if(S1.empty()) shift();
29        return S1.top();
30    }
31
32    /** Returns whether the queue is empty. */
33    bool empty() {
34        return S1.empty() && S2.empty();
35    }
36
37    void shift(){
38        while(!S2.empty()){
```

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```
39         S1.push(S2.top());
40         S2.pop();
41     }
42 }
43
44 };
45
46 /**
47  * Your MyQueue object will be instantiated and called as such:
48  * MyQueue obj = new MyQueue();
49  * obj.push(x);
50  * int param_2 = obj.pop();
51  * int param_3 = obj.peek();
52  * bool param_4 = obj.empty();
53  */
```

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