



# Time Series Analysis

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# Time Series Databases

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- A time series is a sequence of real numbers, representing the measurements of a real variable at (equal) time intervals
  - Stock prices
  - Volume of sales over time
  - Daily temperature readings
  - ECG data
- A time series database is a large collection of time series

# Time Series Problems

(from a database perspective)

- The Similarity Problem

$$X = x_1, x_2, \dots, x_n \text{ and } Y = y_1, y_2, \dots, y_n$$

- Define and compute  $\text{Sim}(X, Y)$ 
  - E.g. do stocks X and Y have similar movements?
- Retrieve efficiently similar time series (Indexing for Similarity Queries)



# Types of queries

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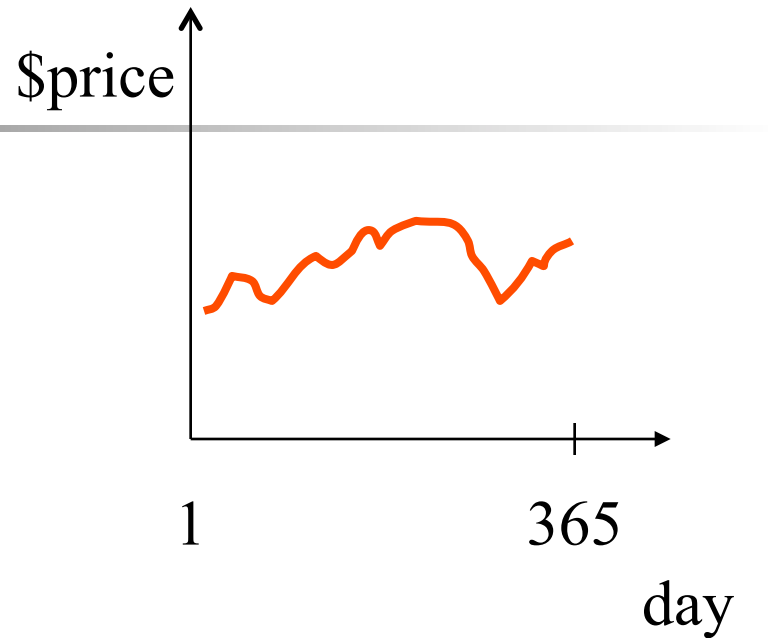
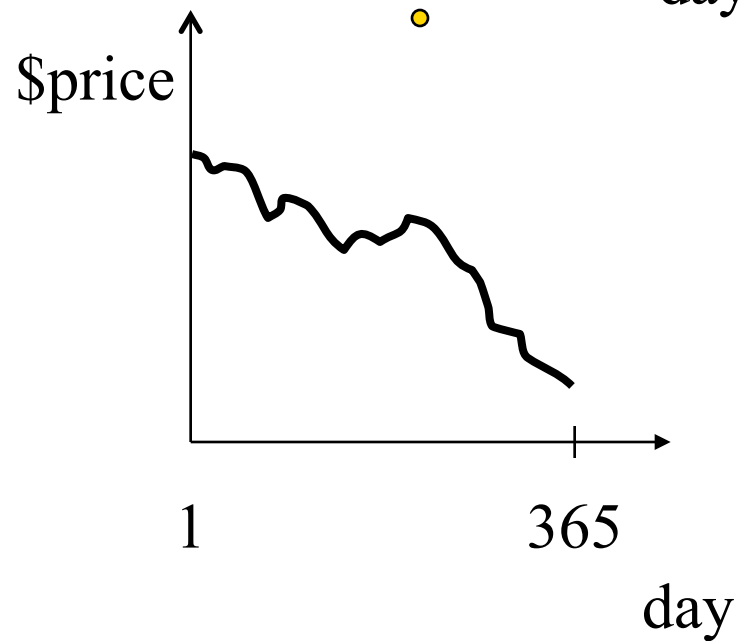
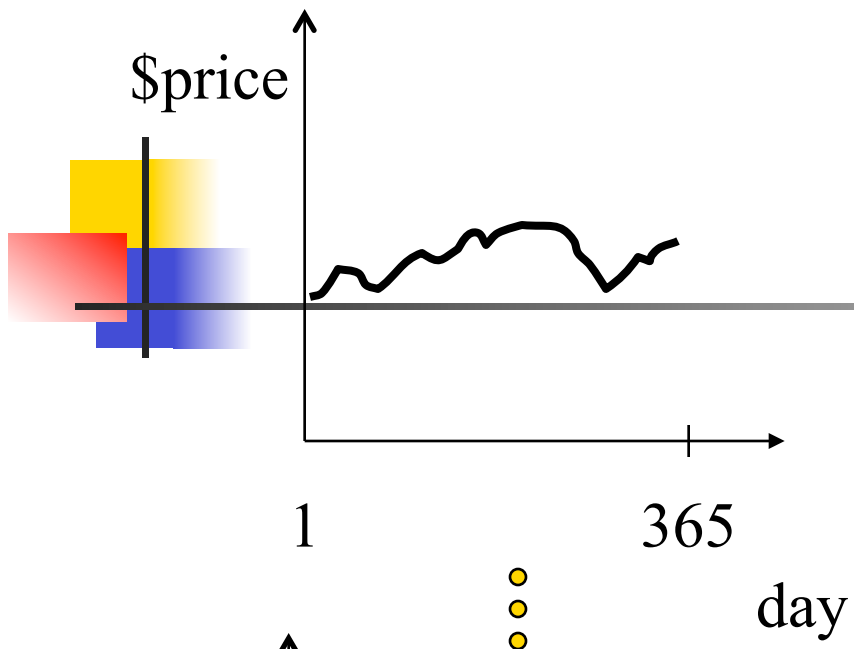
- whole match vs sub-pattern match
- range query vs nearest neighbors
- all-pairs query



# Examples

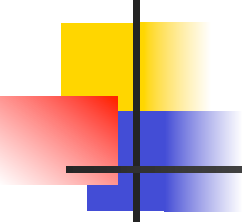
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- Find companies with similar stock prices over a time interval
- Find products with similar sell cycles
- Cluster users with similar credit card utilization
- Find similar subsequences in DNA sequences
- Find scenes in video streams



distance function: by **expert**  
(eg, Euclidean distance)

# Problems

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- 
- Define the similarity (or distance) function
  - Find an efficient algorithm to retrieve similar time series from a database
    - (Faster than sequential scan)

**The Similarity function depends on the Application**



# Euclidean Similarity Measure

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- View each sequence as a point in d-dimensional Euclidean space (d = length of each sequence)
- Define (dis-)similarity between sequences X and Y as

$$L_p = \left( \sum_{i=1}^d |x_i - y_i|^p \right)^{1/p}$$

p=1 Manhattan distance

p=2 Euclidean distance





# Advantages

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- Easy to compute:  $O(n)$
- Metric
- Allows scalable solutions to other problems, such as
  - indexing
  - clustering
  - etc...

# Similarity Retrieval



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- Range Query
  - Find all time series  $S$  where  $D(Q, S) \leq \varepsilon$
- Nearest Neighbor query
  - Find all the  $k$  most similar time series to  $Q$
- A method to answer the above queries: Linear scan ... very slow
- A better approach GEMINI

# GEMINI



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Solution: Quick-and-dirty' filter:

- extract  $k$  features (numbers, eg., avg., etc.)
- map into a point in  $k$ -dimensional feature space, where  $k \ll d$
- retrieve the answer using a NN query
- discard false alarms

# GEMINI

- GEMINI works when:

$$D_{feature}(F(x), F(y)) \leq D(x, y)$$

- *Note that, the closer the feature distance to the actual one, the better.*
- *GEMINI can be used also for any multimedia dataset, not only time series*

# Map to Feature space

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- 
- How to extract the features? How to define the feature space?

Answer:

- Fourier transform
- Wavelets transform
- Averages of segments (Histograms or APCA)
- .....

# Problems of Euclidean distance

Consider the TS in the picture. If we use the Euclidean distance:

$$d(t1,t2) = 26.9$$

$$d(t1,t3) = 23.2!!!!$$

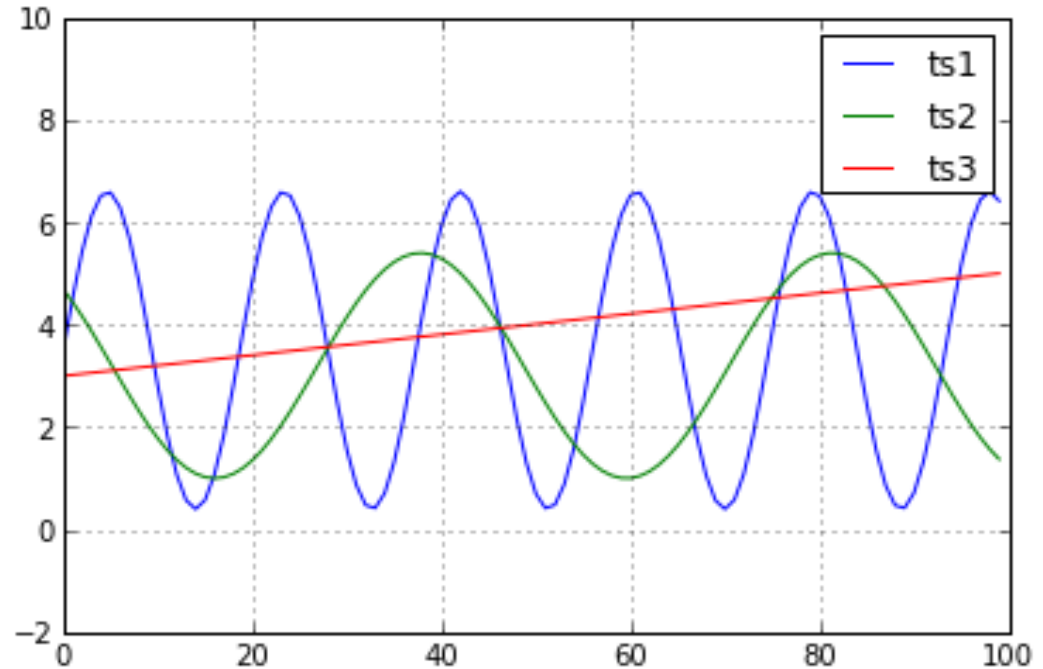
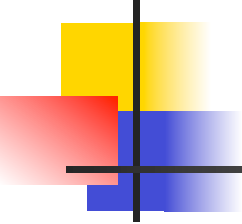
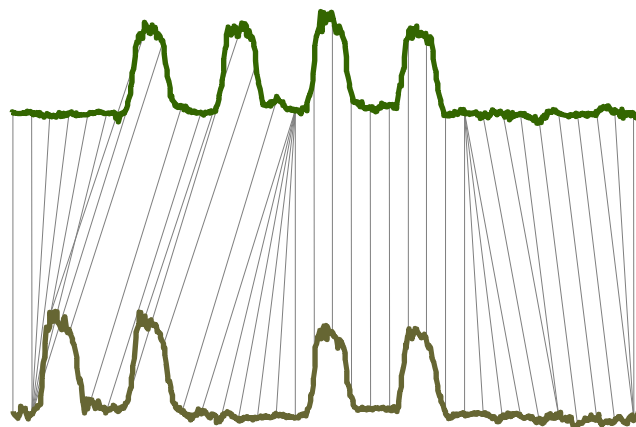
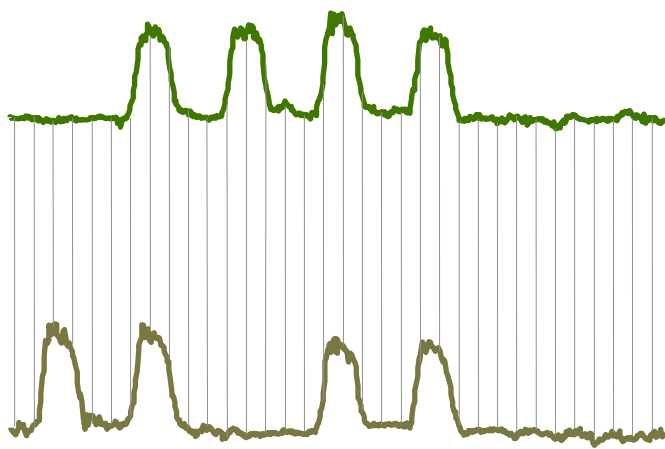
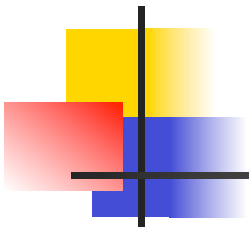


Image from:  
<http://alexminnaar.com/time-series-classification-and-clustering-with-python.html>

# Dynamic Time Warping

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- Allows acceleration-deceleration of signals along the time dimension
  - Basic idea
    - Consider  $X = x_1, x_2, \dots, x_n$ , and  $Y = y_1, y_2, \dots, y_m$
    - We are allowed to extend each sequence by repeating elements
    - Euclidean distance now calculated between the extended sequences  $X'$  and  $Y'$
    - Matrix  $M$ , where  $m_{ij} = d(x_i, y_j)$

# Example



Euclidean distance vs DTW

Images from: Eamonn Keogh's slides





# Formulation

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- Let  $D(i, j)$  refer to the dynamic time warping distance between the subsequences ( $L_1$  based distance)

$x_1, x_2, \dots, x_i$

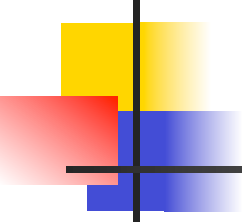
$y_1, y_2, \dots, y_j$

$$D(i, j) = d(x_i - y_j) + \min \{ D(i-1, j), \\ D(i-1, j-1), \\ D(i, j-1) \}$$

Dynamic programming!

- Optimal substructure
- Overlapping sub problems

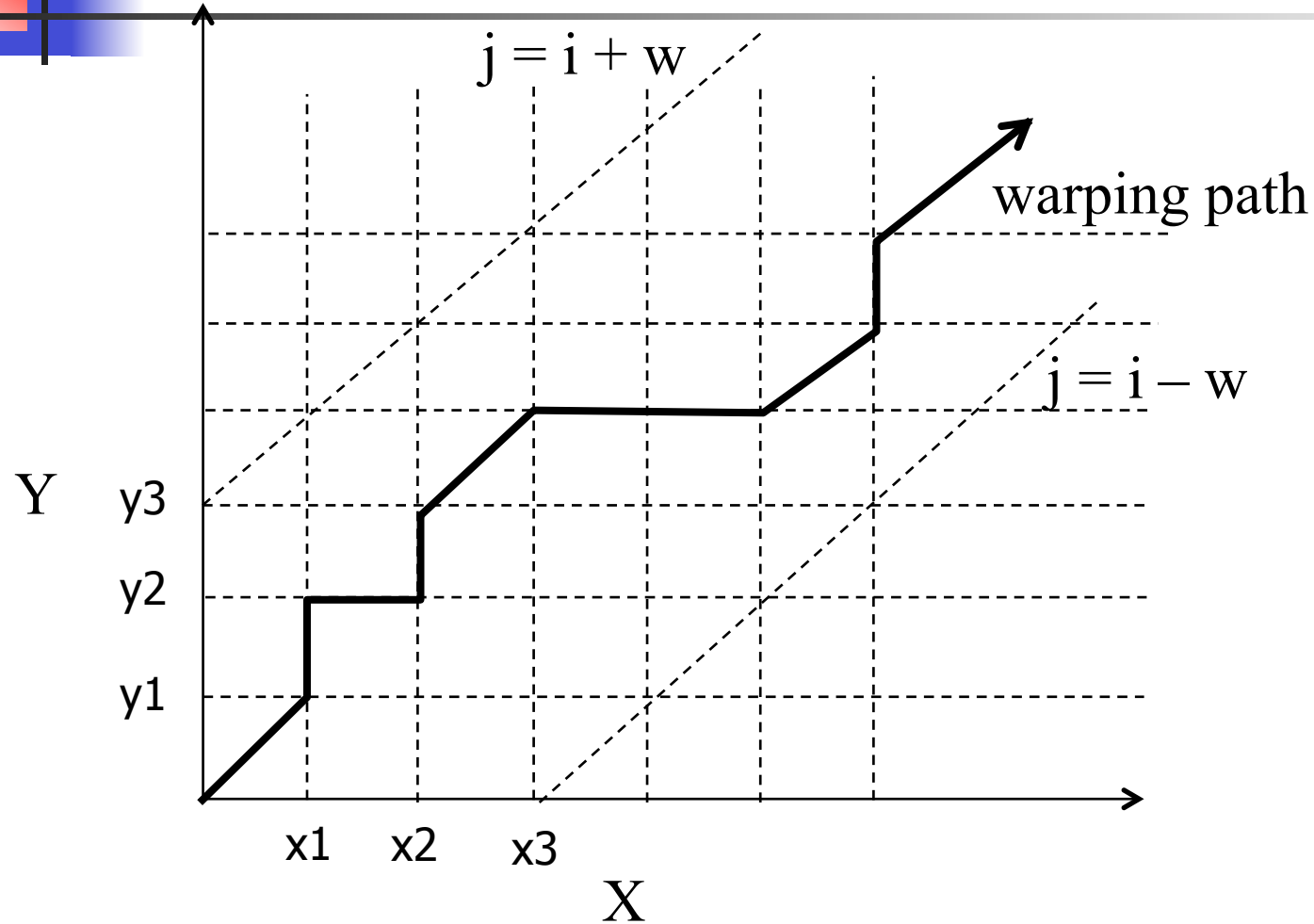
# DTW variations

- 
- If we use Euclidean distance to compute the difference between two elements  $x_i$  and  $y_j$  then we can use:

$$D(i, j) = L_2(x_i - y_j) + \min \{ \begin{array}{l} D(i - 1, j), \\ D(i - 1, j - 1), \\ D(i, j - 1) \end{array} \}$$

and take the square root of  $D(n, m)$  at the end.

# Dynamic Time Warping



# Restrictions on Warping Paths



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- Monotonicity
  - Path should not go down or to the left
- Continuity
  - No elements may be skipped in a sequence
- Warping Window

$$|i - j| \leq w$$



# Solution by Dynamic Programming

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- Basic implementation =  $O(nm)$  where  $n$ ,  $m$  are the lengths of the sequences
  - will have to solve the problem for each  $(i, j)$  pair
- If warping window is specified, then  $O(nw)$ 
  - Only solve for the  $(i, j)$  pairs where  $|i - j| \leq w$

# Edit Distance for Strings



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- Given two strings sequences we define the distance between the sequences as the minimum number of edit operation that need to be performed to transform one sequence to the other. Edit operation are insertion, deletion and substitution of single characters.
- This is also called **Levenshtein distance**

# Computing Edit distance

- We can compute edit distance using the following function:

$$\text{ed}(i,j) = \begin{cases} \text{ed}(i-1, j-1) & \text{if } x_i = y_j \\ \min \begin{pmatrix} \text{ed}(i-1, j) + 1, \\ \text{ed}(i, j-1) + 1, \\ \text{ed}(i-1, j-1) + 1 \end{pmatrix} & \text{if } x_i \neq y_j \end{cases}$$

for two strings  $x_1x_2x_3\dots x_i$  and  $y_1y_2y_3\dots y_j$

# Edit distance variation

- In some edit distance definitions, substitution costs 2 operations. In that case, you need to use:

$$\begin{aligned} \text{ed}(i,j) = & \text{ed}(i-1, j-1) && \text{if } x_i = y_j \\ & \min \left( \begin{aligned} & \text{ed}(i-1, j) + 1, \\ & \text{ed}(i, j-1) + 1, \\ & \text{ed}(i-1, j-1) + 2 \end{aligned} \right) && \text{if } x_i \neq y_j \end{aligned}$$

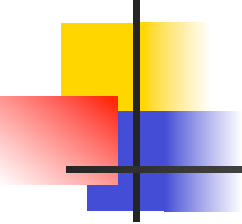


# DP for Edit distance



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- Given the function, we can design a Dynamic Programming algorithm to find the distance in  $O(mn)$  where  $m$  and  $n$  are the sizes of the two strings.
- More here: [http://en.wikipedia.org/wiki/Levenshtein\\_distance](http://en.wikipedia.org/wiki/Levenshtein_distance)



```

int LevenshteinDistance(char s[1..m], char t[1..n])
{
    // for all i and j, d[i,j] will hold the Levenshtein distance between
    // the first i characters of s and the first j characters of t;
    // note that d has (m+1)x(n+1) values
    declare int d[0..m, 0..n]

    for i from 0 to m
        d[i, 0] := i // the distance of any first string to an empty second string
    for j from 0 to n
        d[0, j] := j // the distance of any second string to an empty first string

    for j from 1 to n
    {
        for i from 1 to m
        {
            if s[i] = t[j] then
                d[i, j] := d[i-1, j-1]    // no operation required
            else
                d[i, j] := minimum
                (
                    d[i-1, j] + 1, // a deletion
                    d[i, j-1] + 1, // an insertion
                    d[i-1, j-1] + 1 // a substitution
                )
            }
        }
    }

    return d[m,n]
}

```

From wikipedia page



# Metric properties and Indexing

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- Edit distance is a metric! So, we can use metric indexes
- DTW is not a metric... we have to use specialized indexes

# Links and References



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[https://en.wikipedia.org/wiki/Dynamic\\_time\\_warping](https://en.wikipedia.org/wiki/Dynamic_time_warping)

<https://pypi.python.org/pypi/dtw/1.0>

<http://alexminnaar.com/time-series-classification-and-clustering-with-python.html>

<http://mlpy.sourceforge.net/docs/3.5/dtw.html>

<https://pypi.python.org/pypi/editdistance>