Minghan Qin

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Information 30 Shuangqing Rd, Haidian District, Beijing, China, 100190 qinminghan1999@gmail.com

Homepage: https://minghanqin.github.io Google Scholar GitHub

RESEARCH 3D Vision, 3D Scene Reconstruction and Perception,

INTERESTS 3D Human/Face Avatars Reconstruction,

3D Gaussian Splatting, Neural Radiance Field

EDUCATION Tsinghua University, China Sep 2021 – Jun 2024

Master, Major: Artificial Intelligence, Advisor: Haoqian Wang

Southeast University, China Aug 2017 – Jun 2021

Bachelor, Major: Measurement and Control Technology & Instruments

SELECTED
PUBLICATIONS

1. Minghan Qin, Wanhua Li, Jiawei Zhou, Haoqian Wang, Hanspeter Pfister. "LangSplat: 3D Language Gaussian Splatting", *IEEE/CVF Conference on Computer Vision and Pattern Recognition* (CVPR Highlight (Top 11.9%)), 2024. [Code] [Star:367]

2. Minghan Qin, Yifan Liu, Yuelang Xu, Xiaochen Zhao, Yebin Liu, Haoqian Wang. "High-Fidelity 3D Head Avatars Reconstruction through Spatially-Varying Expression Conditioned Neural Radiance Field", Advances in Association for the Advancement of Artificial Intelligence (AAAI), 2024. [Project Page]

Sep. 2023 – Apr. 2024

Professional Experience

Research Intern

Harvard University - VCG Lab at Boston, America

Supervised by Wanhua Li and Hanspeter Pfister Projects: 3D Reconstruction, 3D Scene Perception

Research Intern Nov. 2022 – Apr. 2023

Netease - Fuxi AI Lab at Hangzhou, China Supervised by Yunjie Wu and Lincheng Li Projects: 3DMM, 3D Face Generation

Honors and Awards • National 1st Award in The 10th "Beidou Cup" National Science and Technology Innovation Competition (BD-CASTIC)

2019

• Department Scholarship at THU 2023

• Learning Progress Scholarship at SEU 2020

• Second Prize in National High School Mathematics League 2015

• Gold Medal in National Hopecup Mathematical Invitational (Team Competition) 2012

• Silver Medal in National Hopecup Mathematical Invitational (Individual Events) 2012

SKILLS

• Language: Chinease (native), English

• Computing Skills: Algorithms, Data Structure, Machine Learning.

• Programming: Python, C/C#/C++, Matlab, \LaTeX .

• Programming Frameworks: Pytorch, Scikit-Learn, TensorFlow, NeRFStudio