



Explore

ESN Backend API

1.1.0 OAS 3.1

This is a CRUD API application for FSE Emergency Social Network.

MIT

Servers

http://localhost:3000 - Development server

Authorize

Admin

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| | | | | |
|------|-----------------------|--|--|---|
| POST | /admin/stopspeedtest | suspend system, and start performance test | | ▼ |
| POST | /admin/startspeedtest | suspend system, and start performance test | | ▼ |

Messages

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| | | | | |
|------|-----------------------------------|--|--|---|
| GET | /messages/public | Get all public messages | | ▼ |
| POST | /messages/public | Post a new public message | | ▼ |
| POST | /messages/private | Post a new private message | | ▼ |
| GET | /messages/private/{userA}/{userB} | Get all private messages between sender and receiver | | ▼ |
| GET | /messages/announcement | Get all announcement messages | | ▼ |
| POST | /messages/announcement | Post a new announcement message | | ▼ |

Search



| | | | | |
|-----|--|--|--|--|
| GET | /messages/public | Get all public messages | | |
| GET | /messages/private/{userA}/{userB} | Get all private messages between sender and receiver | | |
| GET | /messages/announcement | Get all announcement messages | | |
| GET | /users | Get all users | | |

Users



| | | | | |
|------|--|--|--|--|
| GET | /users | Get all users | | |
| POST | /users | Create a new user | | |
| GET | /users/{username} | Get user by username | | |
| PUT | /users/{username}/online | login / switch to online status | | |
| PUT | /users/{username}/offline | logout / switch to offline status | | |
| GET | /users/{username}/private | Get all users that have privately chatted before | | |
| GET | /users/:username/status | Get one use's' status history. | | |
| POST | /users/{username}/status/{status} | Update user status | | |

Schemas



Report >

object

PrivateMessage > **object**

SpeedTestReq > **object**

user > **string**

NewMessage > **object**

Message > **(any & object)**

PrivateMessageList > **(any & object)**

Username > **string**

StatusHistory > **object**

UserPassword > **string**

UserToken > **string**

UserOnlineStatus > **boolean**

User > **object**

UserList > **array<any>**

UsernameList > **array<any>**

NewUser > **object**

Response >

object