

# Sequential Images Prediction Using Convolutional LSTM with Application in Precipitation Nowcasting

Mingkuan Wu

Supervisor: Prof. Gemai Chen

Department of Mathematics and Statistics  
University of Calgary

*mingkuan.wu@ucalgary.ca*

August 15, 2019



UNIVERSITY OF  
CALGARY

# Overview

- 1 Introduction to Precipitation Nowcasting
- 2 Motivation and Model Development
- 3 Experiments
- 4 Conclusions

# Overview

- 1 Introduction to Precipitation Nowcasting
- 2 Motivation and Model Development
- 3 Experiments
- 4 Conclusions

# Goal of Precipitation Nowcasting

## Goal

Give **precise** and **timely** prediction of **rainfall intensity** in a **local region** over a relatively **short period of time** (e.g., 0-6 hours) based on **radar echo maps**, rain gauge and other data.

## Applications:

- Provide road information under extreme weather conditions.
- Guidance for aviation at airport.
- Provide rainfall warning.

Example of radar echo maps.

# Classic Approaches

- Numerical Weather Prediction (NWP) based method.
  - Build a atmosphere model using several physical equations.
  - More accurate in the longer terms.
  - The first 2 hours of the model forecasts may not be available.
- Radar echo extrapolation based method.
  - Step 1: Optical flow estimation + Step 2: Radar echo extrapolation.
  - More accurate in the first 2 hours.
  - Example: ROVER algorithm by Hong Kong Observatory.

# Overview

- 1 Introduction to Precipitation Nowcasting
- 2 Motivation and Model Development**
- 3 Experiments
- 4 Conclusions

# Motivation

## Limitation of radar echo extrapolation based method:

- Optical flow estimation & radar echo extrapolation are separated which will result in accumulative errors (i.e. Fail in decaying & growing cases of radar echo maps).

## Failure example of predicting growing radar echo maps using ROVER algorithm:

First 5 input frames      15 ground truth frames      15 ROVER predictions

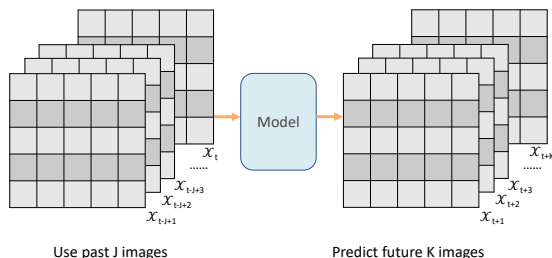
# Machine Learning Approach

- Machine learning approach requirements:
  - Enough data.
  - End-to-end structure.
- Machine learning approach for precipitation nowcasting is not trivial:
  - **Multi-step prediction**  
Need a sequence of accurate rainfall intensity information at each time point in the short future.
  - **Spatialtemporal data**  
Take advantage of the spatial correlation within each frame (i.e. similar trends of neighbors) and temporal correlation among a sequence of input frames.



# Formulation of Precipitation Nowcasting Problem

- Periodic observations taken from a dynamic system. Each radar echo map is a spatial  $N_1 \times N_2$  grid. Each pixel has an integer between 0 and 255 representing the rainfall intensity.



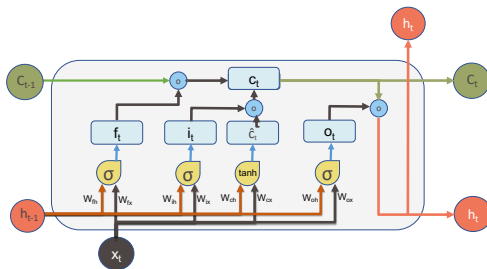
- Predict the most likely length- $K$  sequence in the future given the previous length- $J$  sequence:

$$\tilde{x}_{t+1}, \dots, \tilde{x}_{t+K} = \underset{x_{t+1}, \dots, x_{t+K}}{\operatorname{argmax}} P(x_{t+1}, \dots, x_{t+K} | x_{t-J+1}, x_{t-J+2}, \dots, x_t)$$

# How to perform multi-step prediction

## Long Short-Term Memory network (LSTM) for sequential data

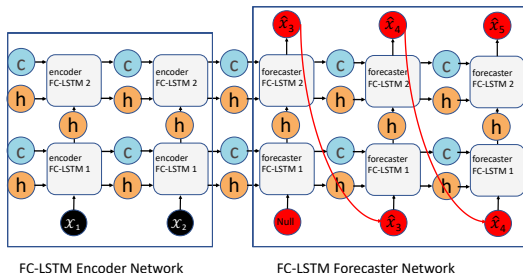
LSTM block at time  $t$ :



- updated memory:  $\tilde{c}_t = \tanh(\mathbf{W}_{cx}\mathbf{x}_t + \mathbf{W}_{ch}\mathbf{h}_{t-1} + \mathbf{b}_c)$
  - update gate:  $\mathbf{i}_t = \sigma(\mathbf{W}_{ix}\mathbf{x}_t + \mathbf{W}_{ih}\mathbf{h}_{t-1} + \mathbf{b}_i)$
  - forgotten gate:  $\mathbf{f}_t = \sigma(\mathbf{W}_{fx}\mathbf{x}_t + \mathbf{W}_{fh}\mathbf{h}_{t-1} + \mathbf{b}_f)$
  - new memory:  $\mathbf{c}_t = \mathbf{i}_t \circ \tilde{c}_t + \mathbf{f}_t \circ \mathbf{c}_{t-1}$
  - output gate:  $\mathbf{o}_t = \sigma(\mathbf{W}_{ox}\mathbf{x}_t + \mathbf{W}_{oh}\mathbf{h}_{t-1} + \mathbf{b}_o)$
  - new hidden state:  $\mathbf{h}_t = \mathbf{o}_t \circ \tanh(\mathbf{c}_t)$
- LSTM with multivariate input is also called fully-connected LSTM (FC-LSTM).
  - Each input  $\mathbf{x}_t$  is in vector form.
  - Memory cell  $\mathbf{c}_t$  and hidden state  $\mathbf{h}_t$  are also vectors of length  $n_{state}$ .

# How to perform multi-step prediction

Incorporate an **encoder-forecaster** structure into FC-LSTM:



$$\begin{aligned}
 \tilde{\mathcal{X}}_{t+1}, \dots, \tilde{\mathcal{X}}_{t+K} &= \operatorname{argmax}_{\mathcal{X}_{t+1}, \dots, \mathcal{X}_{t+K}} P(\mathcal{X}_{t+1}, \dots, \mathcal{X}_{t+K} | \mathcal{X}_{t-J+1}, \mathcal{X}_{t-J+2}, \dots, \mathcal{X}_t) \\
 &\approx \operatorname{argmax}_{\mathcal{X}_{t+1}, \dots, \mathcal{X}_{t+K}} P(\mathcal{X}_{t+1}, \dots, \mathcal{X}_{t+K} | f_{\text{encoder}}(\mathcal{X}_{t-J+1}, \mathcal{X}_{t-J+2}, \dots, \mathcal{X}_t)) \\
 &\approx g_{\text{forecaster}}(f_{\text{encoder}}(\mathcal{X}_{t-J+1}, \mathcal{X}_{t-J+2}, \dots, \mathcal{X}_t)).
 \end{aligned}$$

# How to deal with spatiotemporal data

## Convolution for spatial correlations:

- The convolution of a patch of image  $\mathbf{I}$  and the filter  $\mathbf{K}$  is defined as:

$$\mathbf{I} * \mathbf{K} = \sum_{j=1}^n \sum_{k=1}^n x_{jk} w_{jk}.$$

- Apply zero padding to keep the convolution result as the same dimension of the input image.

Example of sliding a  $3 \times 3$  filter on a  $5 \times 5$  image [1].

---

<sup>1</sup>[1]. CNTK 103: Part D - Convolutional Neural Network with MNIST.  
[https://cntk.ai/pythondocs/CNTK\\_103D\\_MNIST\\_ConvolutionalNeuralNetwork.html](https://cntk.ai/pythondocs/CNTK_103D_MNIST_ConvolutionalNeuralNetwork.html)

# How to deal with spatiotemporal data

- We lose spatial information since FC-LSTM flattens all inputs into vectors.
- Add convolution to FC-LSTM  $\Rightarrow$  **Convolutional LSTM**.

## FC-LSTM

$$\tilde{\mathbf{c}}_t = \tanh(\mathbf{W}_{cx}\mathbf{x}_t + \mathbf{W}_{ch}\mathbf{h}_{t-1} + \mathbf{b}_c)$$

$$\mathbf{i}_t = \sigma(\mathbf{W}_{ix}\mathbf{x}_t + \mathbf{W}_{ih}\mathbf{h}_{t-1} + \mathbf{b}_i)$$

$$\mathbf{f}_t = \sigma(\mathbf{W}_{fx}\mathbf{x}_t + \mathbf{W}_{fh}\mathbf{h}_{t-1} + \mathbf{b}_f)$$

$$\mathbf{c}_t = \mathbf{i}_t \circ \tilde{\mathbf{c}}_t + \mathbf{f}_t \circ \mathbf{c}_{t-1}$$

$$\mathbf{o}_t = \sigma(\mathbf{W}_{ox}\mathbf{x}_t + \mathbf{W}_{oh}\mathbf{h}_{t-1} + \mathbf{b}_o)$$

$$\mathbf{h}_t = \mathbf{o}_t \circ \tanh(\mathbf{c}_t)$$

Input and state at a time step are all flattened as 1D tensors.

## Convolutional LSTM (ConvLSTM)

$$\tilde{\mathcal{C}}_t = \tanh(W_{xc} * \mathcal{X}_t + W_{hc} * \mathcal{H}_{t-1} + b_c)$$

$$i_t = \sigma(W_{xi} * \mathcal{X}_t + W_{hi} * \mathcal{H}_{t-1} + b_i)$$

$$f_t = \sigma(W_{xf} * \mathcal{X}_t + W_{hf} * \mathcal{H}_{t-1} + b_f)$$

$$\mathcal{C}_t = f_t \circ \mathcal{C}_t + i_t \circ \tilde{\mathcal{C}}_t$$

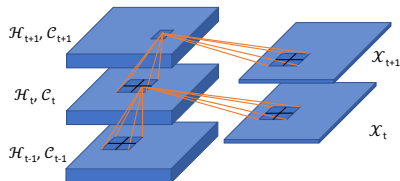
$$o_t = \sigma(W_{xo} * \mathcal{X}_t + W_{ho} * \mathcal{H}_{t-1} + b_o)$$

$$\mathcal{H}_t = o_t \circ \tanh(\mathcal{C}_t)$$

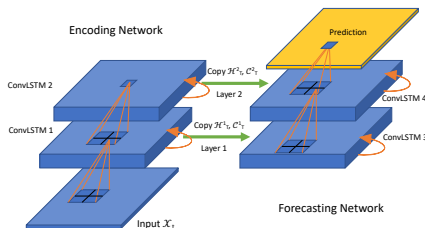
Input and state at a time step are 3D tensors. Convolution is used in both **input-to-state** and **state-to-state** transitions.

# ConvLSTM Encoder-Forecaster network

## Inner structure of ConvLSTM



## Final model: stacked ConvLSTM encoder-forecaster network:



## Training process:

- Cost function: Pixel-wise MSE.
- Back-Propagation Through Time (BPTT) to derive the derivatives of cost function with respect to each parameter & Adam optimization algorithm to update parameters.
- Apply early-stopping on validation set to avoid overfit on training set.

# Overview

- 1 Introduction to Precipitation Nowcasting
- 2 Motivation and Model Development
- 3 Experiments**
- 4 Conclusions

# Experiments

- Experiment on a synthetic Moving-MNIST data.
  - Gain basic understanding of ConvLSTM.
  - Test the effectiveness of ConvLSTM on synthetic data.
- Experiment on the real-life Shenzhen radar echo data.
  - Test if the ConvLSTM based model is effective for the precipitation nowcasting task.



# Moving-MNIST data

- 2 digits bouncing within 5 pixels each time step inside a  $64 \times 64$  box.
- 8000 training sequences + 2000 validation sequences + 2000 test sequences, first 7 frames for input and last 7 frames to predict.
- Performance of different models:

Model	# parameters	$MSE_{train}$	$MAE_{train}$	$MSE_{val}$	$MAE_{val}$
2-layer FC-LSTM —2048 — 2048	92,295,168	814.40	10.12	838.52	9.92
1-layer ConvLSTM ( $5 \times 5$ ) — $5 \times 5$ — 128	3,311,617	694.40	7.82	734.76	8.14
2-layer ConvLSTM ( $5 \times 5$ ) — $5 \times 5$ — 64 — $5 \times 5$ — 64	2,475,521	631.53	7.10	659.33	7.32
3-layer ConvLSTM ( $5 \times 5$ ) — $5 \times 5$ — 64 — $5 \times 5$ — 32 — $5 \times 5$ — 32	1,858,049	582.79	6.62	625.55	6.90

**Table:** ' $5 \times 5$ ' is the filter size for the state-to-state transition. ' $128$ ', ' $64$ ' and ' $32$ ' represent number of filters for the hidden states and memory cells in each layer. ' $(5 \times 5)$ ' means the filter size for the input-to-state transition.

- **Shallower ConvLSTM based network** with **much less parameters** outperforms the deeper FC-LSTM based method.
- **Deeper** ConvLSTM based network provides better forecast.

## Out-of-domain case

Apply the best trained 3-layer ConvLSTM model on new generated data with 3 moving digits. Use the first 7 frames as input and last 7 frames as ground truth.

ground truth

ground truth

ground truth

prediction

prediction

prediction

# Shenzhen radar echo maps data

- 10000 sequences. Each sequence has 15 frames. First 8 frames for input and last 7 frames to predict.
- Each radar echo map is a  $101 \times 101$  grid. Each pixel value is a transformation of rainfall intensity in an area of  $1 \text{ km}^2$ .
- Select 5485 **most variant** sequences with correlation between the first frame  $P$  and last frame  $Q$  less than 0.75.

$$\text{correlation}(P, Q) = \frac{\sum_{i,j} P_{i,j} Q_{i,j}}{\sqrt{(\sum_{i,j} P_{i,j}^2)(\sum_{i,j} Q_{i,j}^2) + \epsilon}}$$

- To have enough data, we **rotate** the all frames counter-clockwise by 90 degrees and **reverse** the order of every sequence. We add the new data to have **10970** sequences in total.
- 6582 training sequences + 2194 validation sequences + 2194 test sequences.

# Shenzhen radar echo maps data

Performance of different models:

Model	# parameters	MSE <sub>train</sub>	MAE <sub>train</sub>	MSE <sub>val</sub>	MAE <sub>val</sub>
2-layer FC-LSTM –2048 – 2048	154,816,473	699.87	13.78	754.69	14.77
1-layer ConvLSTM (3 × 3) – 3 × 3 – 128	1,191,937	656.74	12.39	688.59	13.71
2-layer ConvLSTM (3 × 3) – 3 × 3 – 64 –3 × 3 – 64	894,465	625.97	12.19	655.87	13.17
3-layer ConvLSTM (3 × 3) – 3 × 3 – 64 –3 × 3 – 32 – 3 × 3 – 32	670,209	609.33	11.81	638.69	12.83

- The ConvLSTM encoder-forecaster network still outperforms the FC-LSTM encoder-forecaster network for this more complex task.
- Deeper ConvLSTM is more effective in precipitation nowcasting.

# Shenzhen radar echo maps data

Input frames	Ground truth	2-layer FC-LSTM	1-layer ConvLSTM	2-layer ConvLSTM	3-layer ConvLSTM
-----------------	-----------------	--------------------	---------------------	---------------------	---------------------

# Overview

- 1 Introduction to Precipitation Nowcasting
- 2 Motivation and Model Development
- 3 Experiments
- 4 Conclusions**

# Conclusions

- ConvLSTM encoder-forecaster network **breaks the limitation** of classic radar echo extrapolation based method by predicting the decaying and growing radar echo maps successfully.
- ConvLSTM outperforms FC-LSTM in capturing spatiotemporal correlation by **adding convolutional operation** in the **input-to-state** and **state-to-state** transitions.
- **Deeper** ConvLSTM encoder-forecaster network provides **better** forecasts.
- The predicted images become more and more blurred as time step increases.