



**Ralph Wiggum as a "software engineer"** – Geoffrey Huntley's personal blog (Jul 2025) – [ghuntley.com/ralph](http://ghuntley.com/ralph). **Language:** English (附中文说明).

Summary: Geoffrey Huntley introduces the “**Ralph Wiggum**” technique as a simple Bash loop that repeatedly runs an AI coding agent until the code works <sup>1</sup>. He explains that Ralph can **autonomously build software** (even creating new programming languages) by brute-force iteration, potentially **replacing much of traditional outsourcing for greenfield projects** <sup>2</sup>. The post shares insights from his experiments (e.g. an MVP delivered for \$297 vs a \$50k human cost) and frames Ralph as “deterministically bad in a non-deterministic world,” meaning it will make mistakes but those can be systematically identified and fixed via the loop. (**Geoffrey Huntley** 本人原创, 介绍了一种将 AI 反复循环直至通过所有测试的编程方法。)

**Everything is a Ralph Loop** – Geoffrey Huntley's blog (Jan 2026) – [ghuntley.com/loop](http://ghuntley.com/loop). **Language:** English (附中文说明).

Summary: Huntley reflects on how his **software development approach transformed**: instead of building “brick by brick,” he now treats **every project as an autonomous loop** driven by AI. He describes using “Ralph loops” to evolve software and even achieve self-fixing code. Notably, he declares “software development is dead – I killed it”, since AI loops can build software **cheaper than a fast-food worker’s wage and while he is AFK (away from keyboard)** <sup>3</sup>. He showcases a live experiment where an AI loop identified a bug, wrote a fix, deployed it, and verified the solution without human intervention <sup>4</sup> <sup>5</sup>. This post emphasizes that future engineers will focus on **orchestrating AI loops and handling failure domains**, rather than writing code manually. (**Geoffrey Huntley** 本人原创, 阐述他如今将“一切视为循环”的发展理念, 并声称“传统人工编程已死”, 因为 AI Agent 循环可以自动完成大部分工作。)

**Don’t Waste Your Back Pressure** – Geoffrey Huntley's blog (Jan 2026) – [ghuntley.com/pressure](http://ghuntley.com/pressure). **Language:** English (附中文说明).

Summary: Huntley stresses the importance of “**back-pressure**” – automated feedback mechanisms (tests, linters, type-checkers, etc.) that **reject invalid AI outputs**. He argues that capturing back-pressure is now a core skill: if you aren’t using it, “you are failing as a software engineer” <sup>6</sup>. The post explains that effective back-pressure is a balance: enough tests to catch errors (prevent “hallucinations” or wrong code) but not so slow that it stalls the loop <sup>7</sup>. Huntley suggests leveraging fast test suites and even pre-commit hooks (which were once annoying to humans but are perfect for AI agents) to provide continuous judgement of AI-generated code <sup>8</sup>. In short, **tests and automated checks act as the “judge” of quality** – a concept that ensures AI agents stay on track without human intervention. (**Geoffrey Huntley** 本人原创, 强调利用自动化测试等机制对 AI 生成代码进行反馈裁决的重要性, 即“让测试成为审判者”, 快速淘汰错误输出。)

**The Ralph Wiggum Playbook (Emergent Minds)** – Clayton Farr on paddo.dev blog (Jan 2026) – [paddo.dev/.../ralph-wiggum-playbook](http://paddo.dev/.../ralph-wiggum-playbook). **Language:** English (附中文说明).

Summary: A comprehensive community-written guide to Huntley’s method. It outlines Ralph’s **core philosophy**: keep context lean, treat plans as disposable, and **prefer automated backpressure over explicit instructions** <sup>9</sup>. The playbook describes a three-phase workflow (Requirements → Planning → Building) and details how each code generation loop handles **one task at a time** to avoid context dilution. Crucially, it highlights three layers of **backpressure** (“gates”) for autonomous loops: (1) deterministic checks (tests, type checks, build passes) to automatically reject wrong outputs, (2) steering via existing code patterns, and (3) **LLM-as-judge** for subjective criteria (using a second AI to do binary pass/fail on things like tone or UX) <sup>10</sup>. It recommends starting with traditional tests and only using an LLM judge for qualities that can’t be captured with code tests <sup>11</sup>. This playbook (initiated by Farr and

endorsed by Huntley via GitHub fork) serves as an unofficial manual for “**Executable Governance**” in AI coding – letting tests and rules in code govern the agent’ s work. (他人撰写的技术博客，系统整理了 Ralph 循环方法，强调通过测试/类型检查等自动机制以及“LLM 裁判”来约束 AI 编码，从而实现“可执行的治理”\*\*)。) <sup>11</sup>

“How Ralph Wiggum went from ‘The Simpsons’ to the biggest name in AI” – VentureBeat (Carl Franzen, Jan 2026) – [venturebeat.com/...ralph-wiggum-biggest-name-ai](https://venturebeat.com/...ralph-wiggum-biggest-name-ai). **Language:** English (附中文说明). Summary: An accessible media article recounting the **origin and impact** of Huntley’ s Ralph Wiggum loop. It describes how in mid-2025, Geoff Huntley — a developer-turned-goat-farmer in Australia — grew frustrated with AI coding tools requiring constant human oversight. His “elegantly brutish” solution was to write a 5-line bash script named after the naive yet persistent Simpsons character, Ralph Wiggum <sup>12</sup>. By feeding an AI its own errors and re-running until success, Huntley turned the AI from a pair-programmer into a “**relentless worker that doesn’ t stop until the job is done**” <sup>13</sup> <sup>14</sup>. The piece also notes how this grassroots hack was later formalized into an official Anthropic Claude plugin (“/ralph-loop”) – a shift from Huntley’ s wild, chaotic approach to a safer enterprise version. It captures the growing excitement in the developer community, positioning the Ralph loop as a **paradigm shift** in how software can be built (autonomously, overnight). (媒体报道，讲述了 Ralph 循环的由来：Huntley 受手工审查 AI 代码之困，遂编写了一个5行的 Bash 脚本，令AI不断循环直至通过测试 <sup>12</sup>。文章说明这种“蛮力+失败重试”的方法如何从社区黑客实践变为 Anthropic 的官方插件，引发开发者群体的极大兴趣。)

“AI开发者午夜不加班：牧羊叔叔让代码自己跑起来” – 新智元/36Kr 科技媒体 (Jan 2026) – (Chinese) [36kr.com/p/3648523903061635](https://36kr.com/p/3648523903061635) (English version on 36Kr EU). **Language:** Chinese (中文报道). Summary: This Chinese tech article (by 新智元, republished on 36Kr) enthusiastically explains Huntley’ s Ralph loop to a general audience. Nicknaming Huntley “**牧羊叔叔**” (“Shepherd Uncle”) for his goat-farming background, it highlights that with Ralph loops, **developers can sleep while AI writes code**. The piece walks through how to use Ralph: write clear specs, define binary success tests for each task, then “go to bed” and let the loop run. It emphasizes the dramatic productivity boost (overnight completion of projects, 10x output). The article quotes Huntley’ s bold statements – e.g. that there’ s now a dividing line between those who embrace AI loops and those who don’ t, and “software development is dead – I killed it with my own hands”, since coding can be fully automated at trivial cost <sup>15</sup>. It also introduces Huntley’ s latest project “The Weaving Loom” for evolutionary software. (科技媒体中文报道，以通俗方式介绍 Ralph 循环方法，让开发者“把指令交给 AI 后安心睡觉”，引用了作者“软件开发已死，我亲手杀死了它”等大胆言论 <sup>15</sup>，详细说明该方法的步骤和收益。)

“Ralph Loop with Google ADK: AI Agents That Verify, Not Guess” – Thomas Chong (Google Cloud developer blog on Medium, Jan 2026) – [medium.com/...verify-not-guess](https://medium.com/...verify-not-guess). **Language:** English (附中文说明). Summary: A developer’ s tutorial implementing the Ralph loop, reinforcing the “**Test-as-Judge principle**”. It shows an AI agent repeatedly refining a Dockerfile until all Docker build and startup tests pass. Key insight: **external truth sources (tools, tests) must judge success, instead of the AI self-assessing** <sup>16</sup> <sup>17</sup>. The article notes “the LLM didn’ t grade its own homework – Docker did” <sup>18</sup>, underscoring that Ralph’ s innovation is to **define clear, objective success criteria** and let the agent iterate towards them. It advises using Ralph only when such binary verification is possible (e.g. “all unit tests pass” or “HTTP 200 response”) and not for subjective tasks. The conclusion cites Huntley’ s original definition: “Ralph is simply a bash loop that keeps running until the task actually works.” <sup>19</sup>, highlighting that the loop doesn’ t slow down success but ensures any success is real (externally verified). (技术博文，从实践角度解释 Ralph 循环如何“以验证代替猜测”：AI代理在每轮生成后通过外部工具/测试验证，如果失败就将反馈注入下一轮 <sup>20</sup>。核心在于预先定义明确的成功标准，用外部判断（如测试全部通过）取代AI自我评价，这正是“以测试为裁决”的编程思路。)

Ralph Wiggum Technique – Full Playbook (GitHub) – GitHub repository (ClaytonFarr/ralph-playbook, forked by ghuntley, 2025-2026) – [github.com/ghuntley/how-to-ralph-wiggum](https://github.com/ghuntley/how-to-ralph-wiggum). **Language:** English (附中文

说明).

Summary: An open-source repository containing the **executable reference implementation** of the Ralph loop methodology. It provides scripts, prompt templates, and documentation for setting up an AI coding agent that plans, writes, and tests code in a loop. The README tag-line summarizes the goal: “an AI development methodology that reduces software costs to less than a fast food worker’s wage.”<sup>21</sup> This playbook formalizes Huntley’s approach into reproducible steps and code. It covers topics like context management, task decomposition, and adding custom test commands (in `AGENTS.md`) to enforce project-specific rules. The inclusion of **LLM-based “judge” tests** for subjective requirements demonstrates how governance can be encoded into the workflow.<sup>22</sup> Note: Originally authored by engineer Clayton Farr and improved by the community, Huntley’s fork and contributions make this an **official resource endorsed by him**. (GitHub 开源手册，包含 Ralph 循环方法的脚本和文档，实现细节可执行。其宗旨是极大降低软件开发成本<sup>21</sup>。内容涵盖如何将规范拆解为任务、通过 `AGENTS.md` 定制测试/构建命令，让 AI 循环自主编程并通过测试，包括使用 LLM 进行主观质量判断等，从而将“治理规则”融入编码流程。) (本人参与维护，社区原创)

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① ② Ralph Wiggum as a "software engineer"

<https://ghuntley.com/ralph/>

③ ④ ⑤ everything is a ralph loop

<https://ghuntley.com/loop/>

⑥ ⑦ ⑧ don’t waste your back pressure

<https://ghuntley.com/pressure/>

⑨ ⑩ ⑪ The Ralph Wiggum Playbook

<https://paddo.dev/blog/ralph-wiggum-playbook/>

⑫ ⑬ ⑭ How Ralph Wiggum went from 'The Simpsons' to the biggest name in AI right now |

VentureBeat

<https://venturebeat.com/technology/how-ralph-wiggum-went-from-the-simpsons-to-the-biggest-name-in-ai-right-now?ref=ghuntley.com>

⑯ Silicon Valley Midnight: Shepherd Uncle Ralph Triggers Singularity Without Coding, AI Systems Run Smoothly After Good Sleep

<https://eu.36kr.com/en/p/3648523903061635>

⑯ ⑰ ⑱ ⑲ ⑳ Ralph Loop with Google ADK: AI Agents That Verify, Not Guess | by Thomas Chong | Google Cloud - Community | Jan, 2026 | Medium

<https://medium.com/google-cloud/ralph-loop-with-google-adk-ai-agents-that-verify-not-guess-b41f71c0f30f>

㉑ ㉒ GitHub - ghuntley/how-to-ralph-wiggum: The Ralph Wiggum Technique—the AI development methodology that reduces software costs to less than a fast food worker’s wage.

<https://github.com/ghuntley/how-to-ralph-wiggum>