

MINGMING SU

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EDUCATION

Oregon State University

September 2016 - Present

Senior student

Artificial Intelligence in Applied Computer Science

Bachelor of Science.

GPA: 3.45/4

PROJECTS

Battleship Game Design

Battleship Game is a strategy type guessing game for two players. This project was completed by four people group. Players can practice their logic and strategy skill by playing Battleship game.

TECHNICAL SKILL

Programming

Python, HTML, CSS

Software & Tools

MS Office

Language

Chinese (native), English (fluent)

WORK EXPERIENCE

AsiaInfo Technologies(China),Inc.

Aug 2018 to Sep 2018

JAVA software development engineer

- On-site internship under the telecommunication industry. Learned and implemented various aspects such as maintenance system and web interface.

ACADEMIC ACHIEVEMENTS

Receive Dean's Award Certificate from the Dean in regards the outstanding academic achievement for 2019 spring term.

INTERESTS

Game Design, Web Design, Data Analysis, Artificial Intelligence

PERSONAL TRAITS

Highly motivated and eager to learn new things.

Strong motivational and actively communicate with other in the group.

Ability to work as an individual as well as in group.