

1. In a certain language expressions are written in infix notation. The language has binary operators and a unary prefix operator, whose precedence classes are as follows:

	binary operators	unary prefix operator	associativity
Class 1:	#	@	left
Class 2:	%	[none]	left
Class 3:	\$ ^	[none]	right

Class 1 operators have highest precedence and class 3 operators have lowest precedence.

- (i) Here are three expressions in this language; in each case, circle the operator that is applied last:

(a1): w ^ v # u [0.5 pt.]

(a2): y % @ z % x [0.5 pt.]

(a3): w ^ v # u \$ @ (y % @ z % x) [0.5 pt.]

- (ii) Draw an abstract syntax tree of each of the above expressions (a1), (a2), and (a3). [2 pts.]

Tree of (a1)

Tree of (a2)

Tree of (a3)

- (iii) Rewrite the first expression of part (i) (i.e., the expression (a1)) in *prefix* notation.

_____ [0.5 pt.]

- (iv) Rewrite the second expression of part (i) (i.e., the expression (a2)) in *prefix* notation.

_____ [0.5 pt.]

- (v) Rewrite the third expression of part (i) (i.e., the expression (a3)) in *prefix* notation.

_____ [0.5 pt.]

2.[1 pt.] What is the value of the Lisp expression `(cons '(+ 3 4) '(+ 3 4))`? Circle the correct answer:

- (a) `((+ 3 4) + 3 4)` (b) `(+ 3 4 + 3 4)` (c) `(7 7)`
(d) `(7 + 3 4)` (e) `((+ 3 4) (+ 3 4))`

3.[1 pt.] What is the value of the Lisp expression `(append '(+ 3 4) '(+ 3 4))`? Circle the correct answer:

- (a) `((+ 3 4) + 3 4)` (b) `(+ 3 4 + 3 4)` (c) `(7 7)`
(d) `(7 + 3 4)` (e) `((+ 3 4) (+ 3 4))`

4.[1 pt.] What is the value of the Lisp expression `(list '(+ 3 4) '(+ 3 4))`? Circle the correct answer:

- (a) `((+ 3 4) + 3 4)` (b) `(+ 3 4 + 3 4)` (c) `(7 7)`
(d) `(7 + 3 4)` (e) `((+ 3 4) (+ 3 4))`

5.[4 pts.] Suppose the Lisp variable E has been given a value as follows:

```
(setf E  
      '((-1 -2) ((90 91) 92 93 94 95 96 97 98) (9 19 29 39 49 59 69 79 89)))
```

Write a LISP expression *which does not involve any numbers*, but which evaluates to the list
`(-2 91 (19 29 39 49 59 69 79 89))`

Your expression may contain the variable E and any Lisp function calls.

6.(i)[1 pt.] Suppose a Lisp function F is defined as follows:

```
(defun f (u)  
  (let* ((x 3)  
         (y (+ x u)))  
    (+ x y u)))
```

Which one of the following is a correct statement about the value of the expression `(F 4)`? Circle the correct answer:

- (a) Its value is 12. (b) Its value is 13. (c) Its value is 14. (d) Its value is 15.
(e) Its value cannot be determined without more information.

(ii)[1 pt.] Suppose a Lisp function G is defined as follows:

```
(defun g (u)  
  (let ((x 3)  
        (y (+ x u)))  
    (+ x y u)))
```

Which one of the following is a correct statement about the value of the expression `(G 4)`? Circle the correct answer:

- (a) Its value is 12. (b) Its value is 13. (c) Its value is 14. (d) Its value is 15.
(e) Its value cannot be determined without more information.

7.[2 pts.] Complete the following definition of a Lisp function SAFE-AVG that takes 2 arguments and returns the *average* (i.e., the mean) of those 2 arguments if they are numbers. But if one or both of the arguments is not a number, then the function returns the symbol BAD-ARGS. Examples:

(SAFE-AVG 2.0 6.4) => 4.2

(SAFE-AVG 3 7) => 5

(SAFE-AVG '(23.1) 47.3) => BAD-ARGS (SAFE-AVG 'ONE 'TWO) => BAD-ARGS

Hint: You may want to use the built-in predicate function NUMBERP.

```
(defun safe-avg (m n)
```

8.[2 pts.] Write a Common Lisp function OUR-REMOVE-IF such that, if *f* is any predicate that takes one argument and *L* is a list, then (remove-if *f* *L*) returns a list of all the elements of *L* which do not satisfy the predicate *f*. Examples:

(remove-if #'oddp NIL) => NIL

(remove-if #'oddp '(3 6 5 4)) => (6 4)

(remove-if #'oddp '(7 3 6 5 4)) => (6 4)

(remove-if #'oddp '(2 3 6 5 4)) => (2 6 4)

Hint: A Scheme version of this function is defined in Fig. 10.5 on p. 397 of Sethi (p. 7 of the course reader). However, you must write your function in Common Lisp.

9.[2 pts.] Complete the following definition of a Common Lisp function INSERT-D such that, if *x* is a real number and *l* is a list of real numbers in descending order, then (INSERT-D *x* *l*) returns a list of numbers, also in *descending* order, that is obtained by inserting *x* in an appropriate position in the list *l*. **Hint:** There are two non-base cases—*x* may be *greater than or equal to* the 1st element of *l* (as in example B below), or *x* may be *less than* the first element of *l* (as in, e.g., example D).

Examples: A. (INSERT-D 8 ()) => (8)

B. (INSERT-D 9 '(6 4 2 0 -3)) => (9 6 4 2 0 -3)

C. (INSERT-D 1 '(4 2 0 -3)) => (4 2 1 0 -3)

D. (INSERT-D 1 '(6 4 2 0 -3)) => (6 4 2 1 0 -3)

```
(defun insert-d (x L)
```

```
(cond ((endp L) (list x))
```

10. Let L be a Lisp variable whose value is: (D B B A A A A C)

Let X be a Lisp variable whose value is: ((2 B) (4 A) (1 C))

Notice that the value of (cdr X) is ((4 A) (1 C)).

Now write down the values of the following Lisp expressions; note that expression (e) involves L as well as X. Be sure to write parentheses just where they should be. You will receive no credit if the answer is (E) and you write E, or if the answer is E and you write (E).

(a) (car X) _____ [0.5 pt.] (b) (caar X) _____ [0.5 pt.] (c) (cadar X) _____ [0.5 pt.]

(d) (cons (list (+ (caar X) 1) (cadar X)) (cdr X))
_____ [0.5 pt.]

(e) (cons (list 1 (car L)) X)
_____ [0.5 pt.]

11. [2.5 pts.] Fill in the 3 gaps in the following definition of a Lisp function COUNT-REPETITIONS such that if L is any nonempty list of atoms then (COUNT-REPETITIONS L) returns a list of pairs that indicate the number of repeated adjacent occurrences of each element of L, as shown in the following examples:

```
(COUNT-REPETITIONS '(W)) => ((1 W))
(COUNT-REPETITIONS '(B B A A A A C)) => ((2 B) (4 A) (1 C))
(COUNT-REPETITIONS '(B B B A A A A C)) => ((3 B) (4 A) (1 C))
(COUNT-REPETITIONS '(D B B A A A A C)) => ((1 D) (2 B) (4 A) (1 C))
```

Hint: The correct answers to parts (d) and (e) of the previous question are relevant to this question!

```
(defun count-repetitions (L)
  (cond
    ((endp (cdr L)) (list (cons _____ L)))
    (t (let ((X (count-repetitions (cdr L))))
         (if (equal (car L) (cadr L))
             _____
             (cons (list (cons _____ L)) X))))))
```