

COURSE PROJECT

Design, implement, and evaluate an advanced algorithm of your choice, demonstrating deep understanding of algorithmic design, implementation, and performance evaluation.

1. Choose Your Algorithm

Algorithm Selection:

- **Option 1:** Pick an advanced algorithm from the *Introduction to Algorithms* (CLRS) textbook, such as the Red-Black tree.
- **Option 2:** Choose an algorithm from papers presented in recent research conferences (e.g., STOC, FOCS, NeurIPS, ICML, SIGMOD). You can search for algorithmic improvements or novel algorithms that address specific computational challenges.
- **Tip:** Select an algorithm you're genuinely interested in or one that aligns with your academic or career goals.

2. Implement the Algorithm

Programming Language: Use any language you're comfortable with (e.g., Python, Java, C++).

Code Quality:

- **Structure:** Organize code into functions or classes.
- **Naming:** Use clear, descriptive variable and function names.
- **Comments:** Add comments explaining each section, especially where the algorithm's logic is implemented.

Implementation Steps:

1. **Understand the Algorithm:** Study the algorithm's design in detail, including any pseudocode provided in the textbook or research paper.
2. **Translate to Code:** Write the algorithm step-by-step, testing as you go.
3. **Modularize:** Break down the code into functions/modules for easier testing and debugging.
4. **Optimize for Performance:** Depending on the language, some built-in data structures (like set or map in C++) can improve performance.

3. Write the Technical Report

Technical Report Sections:

3.1 Algorithm Introduction

- **Description:** Explain the algorithm's purpose and how it works. Include pseudocode or a flowchart for clarity if necessary.
- **Background:** Discuss any theoretical background, like graph theory, probability, or linear algebra.
- **Complexity:** Analyze the time and space complexity and provide justifications.
- **Comparisons:** Briefly compare your chosen algorithm with others that solve similar problems, highlighting strengths and weaknesses.

3.2 Implementation Details

- **Design Choices:** Describe why you chose certain data structures (e.g., heaps, trees).
- **Challenges:** Mention any technical issues faced and how you solved them.
- **Architecture:** Provide an overview of your code structure, with diagrams if necessary.

3.4 Benchmarking Methodology

- **Workload:** Define typical input cases you'll use for testing.
- **Dataset:** Describe the dataset(s) used. If using standard datasets, provide details. If synthetic, explain generation.
- **Setup:** Describe your hardware/software environment (e.g., CPU, memory, programming language).
- **Results:** Present your benchmark results, with clear graphs or tables to interpret findings.
 - **Time Complexity:** Measure how the algorithm's runtime changes with input size.
 - **Space Complexity:** Evaluate the memory usage, either theoretically or by monitoring during tests.

- Compare your implementation's performance to other implementations, if possible.
- Include graphs showing runtime, memory usage, or both against input sizes.

4. Submission Requirements

- **Technical Report:** Export your document as a PDF. Using ACM or IEEE style is recommended.
- **Source Code:** Submit all files, following all requirements above.
- **Benchmark Data:** Include raw results if necessary, or processed in Excel/CSV for easier grading.

5. Evaluation Criteria

- Check each criterion as you complete the project to ensure full points:
 - **Algorithmic Understanding:** Ensure clear explanations in the report.
 - **Implementation Correctness:** Test your code thoroughly for bugs.
 - **Performance Analysis Depth:** Analyze multiple test cases.
 - **Code Quality and Documentation:** Make sure comments and structure are clear.
 - **Presentation Clarity:** Aim for a professional, well-organized report.

6. Academic Integrity

- Cite the original algorithm source, any reference implementations, and any online resources you used.
- Write the code independently. Even if you consult examples, ensure your implementation reflects your understanding.