



Lab 12



Scheme Lists, Interpreters



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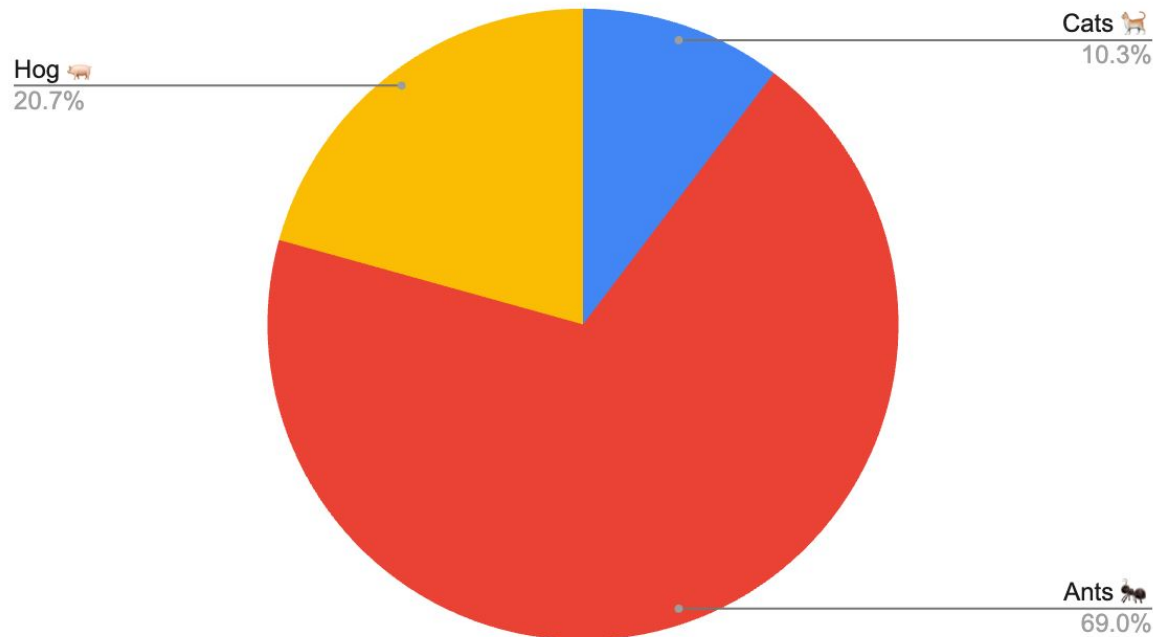
Apologize for the sudden switch of slides format... but I have to admit that google slides are much more powerful at producing visualizations than raw html files ☐

Logistics

- Lab 12 due tomorrow 04/19
- Homework 09 due Thu 04/20
- Scheme is released! 🙄
 - Checkpoint 1 (part 1) due this Fri 04/21
 - Checkpoint 2 (part 2 & 3) due next Tue 04/25
 - The entire project due next Fri 04/28
 - Submit everything by next Thu 04/27 for 1 extra credit!
 - Attempt the problems in order due to some dependency
 - Timing might be a lil tight but we do have a lot of [OH/project parties!](#)
 - Recommended to work with a partner - pls don't just split the work, but try to sit down and work on the project together!
- (optional) [Scheme Contest](#) - create cool art with Scheme!! 🧑🎨

From last time ... 🙄

Which project did you enjoy the most?



From last time ... 🙄

“you recommended cs 164 today. Have you taken it? What other upper div CS classes have you enjoyed? :)”

- No I haven't taken (and currently do not plan to take) 164 due to tight schedule :(
- But other classes I've taken include:
 - CS
 - lower divs: 61a/b/c, 70, eecs 16a/b
 - Upper divs: data 100 (useful data science), ee 120 (“Signals and systems” - linear algebra, convolution, Fourier transform, etc.), cs 160 (user interface), cs 170 (algorithms), cs 189 (machine learning)
 - MCB
 - All lower divs (math 1a/b as the math req)
 - Upper divs: mcb 102 (biochem), mcb 160 (cellular/molecular neurobio), mcb 161 (circuit/system neurobio), mcb 165 (neurobio of diseases)
 - If you are interested in learning more about these classes/anything related, feel free to talk to me after section or email me! You can also just ask in the attendance form - I'll reply like this in the next section :)

Scheme Lists

Scheme List

- All Scheme lists are linked lists
- `(car lst)` → the first element of the list (similar to `link.first`)
- `(cdr lst)` → the rest of the list, either another list or `nil` (similar to `link.rest`)
- `nil` or `()` → the empty list in Scheme
- `(null? lst)` → checks if `lst` is empty
- `(length lst)` → length of `lst`

```
scm> (define lst '(1 2 3))
lst
scm> (car lst)
1
scm> (cdr lst)
(2 3)
scm> (null? (cdr (cdr (cdr lst))))
#t
scm> (car (cdr lst))
2
scm> (length lst)
3
```

Constructing a Scheme List

- 3 ways of constructing a Scheme list



```
scm> (cons 1 (cons 2 (cons 3 nil)))
```

```
(1 2 3)
```

```
scm> (list 1 2 3)
```

```
(1 2 3)
```

```
scm> '(1 2 3) ; or (quote (1 2 3))
```

```
(1 2 3)
```

Constructing a Scheme list - cons

`(cons first rest)`

- Similar to a linked list constructor
- `first` - the first value in the list
- `rest` - must be another Scheme list or `nil`
- Useful in recursion
 - Handle the first value in each call
 - The rest is handled by a recursive call

```
scm> (cons 1 nil)
(1)
scm> (cons 1 (cons 2 nil))
(1 2)
scm> (define a (cons 1 (cons 'a nil)))
a
scm> a
(1 a)
scm> (cons 6 a)
(6 1 a)
```


Constructing a Scheme list - list

```
(list elem_1 elem_2 ...)
```

- Take in an arbitrary number of elements in the list, evaluate each of them, and return as a Scheme list
- Useful when we know the exact elements of a list

```
scm> (list 1)
```

```
(1)
```

```
scm> (list 1 2)
```

```
(1 2)
```

```
scm> (define a 6)
```

```
a
```

```
scm> a
```

```
6
```

```
scm> (list (- a 1) a (+ a 1))
```

```
(5 6 7)
```

Constructing a Scheme list - quote

`'(...)` or `(quote ...)`

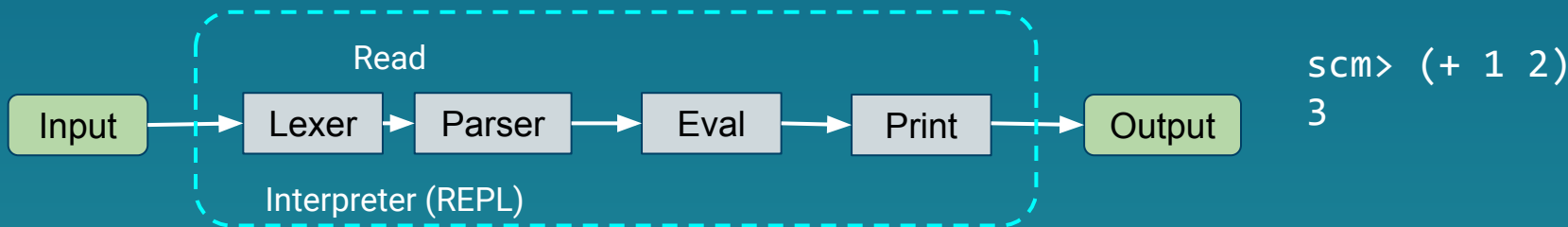
- Return the list as it is, without any evaluation
- Useful when we know what the list looks like in Scheme

```
scm> '(1)
(1)
scm> (quote (1 2))
(1 2)
scm> (define a 6)
a
scm> a
6
scm> (list 5 a 7)
(5 6 7)
scm> '(5 a 7) ; no evaluation
(5 a 7)
```

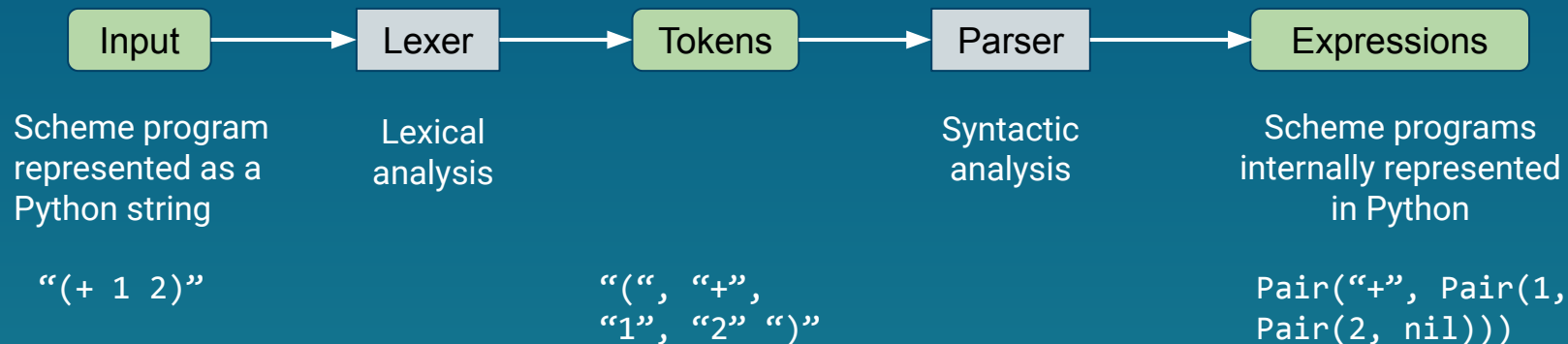
Interpreters

Interpreters

- **Interpreter** - a program that allows one to interact with the computer in a certain language
 - Think of it as a translator
 - Two languages at work
 - The language being interpreted (e.g., Scheme)
 - The language that performs the underlying interpretation (e.g., Python)
- Most interpreters use a REPL (Read-Eval-Print Loop)



Read stage



Internal Representations

Expressions

How are scheme programs represented in the output of the read stage?

Scheme	Python
Numbers	int or float values
Symbols	String (str) values
Booleans (#t, #f)	bool values (True, False)
Combinations (anything that's not a primitive value - lists, call expressions, special forms)	Pair objects
nil	The nil object

No evaluation at the read stage - everything is either a primitive value (number, boolean, string) or a Pair object containing primitive values

The pair class

```
class Pair:
```

```
    """Represents the built-in pair data structure in Scheme."""
```

```
    def __init__(self, first, rest):  
        self.first = first  
        if not scheme_valid_cdrp(rest):  
            raise SchemeError("cdr can only be a pair")  
        self.rest = rest
```

Similar to a linked list - first is the value at the current node and rest is another Pair object or nil (empty Pair)

rest is not optional

```
    def map(self, fn):  
        """Maps fn to every element in a list, returning a new Pair"""  
        assert isinstance(self.rest, Pair) or self.rest is nil  
        return Pair(fn(self.first), self.rest.map(fn))
```

To apply a one-argument function to every element in a Pair, do `pair_object.map(fn)`

The nil class/object

```
class nil:
    """Represents the special empty pair nil in Scheme."""
    def map(self, fn):
        return nil
    def __getitem__(self, i):
        raise IndexError('Index out of range')
    def __repr__(self):
        return 'nil'
```

```
nil = nil() # this hides the nil class *forever*
```

- nil represents the empty Pair - similar to `Link.empty`
- nil is an object - use `pair is nil` to check if a Pair object is empty

Convert a Scheme combination to a Pair object

- Each element in the Scheme combination corresponds to one node/element in the Pair object
- Length of Scheme combination = length of Pair
- Nested combination → nested Pair

`"(+ 1 2)"`  `Pair("+", Pair(1, Pair(2, nil)))`

`"(+ 1 (* 2 3))"`  `Pair("+", Pair(1, Pair(_____, nil)))`

Convert a Scheme combination to a Pair object

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`"(+ 1 2)"`  `Pair("+", Pair(1, Pair(2, nil)))`

`"(+ 1 (* 2 3))"`  `Pair("+", Pair(1, Pair(, nil)))`




`Pair("*", Pair(2, Pair(3, nil)))`

Convert a Scheme combination to a Pair object

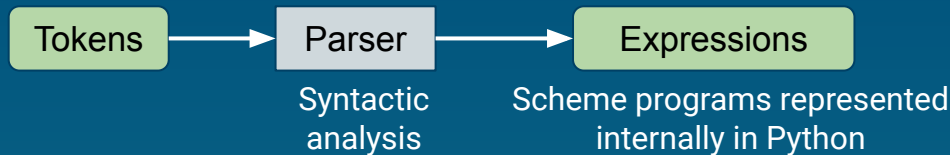
- Each element in the Scheme combination corresponds to one node/element in the Pair object
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`"(+ 1 2)"`  `Pair("+", Pair(1, Pair(2, nil)))`

`"(+ 1 (* 2 3))"`  `Pair("+", Pair(1, Pair(Pair("*", Pair(2, Pair(3, nil))), nil)))`

 `Pair("*", Pair(2, Pair(3, nil)))`

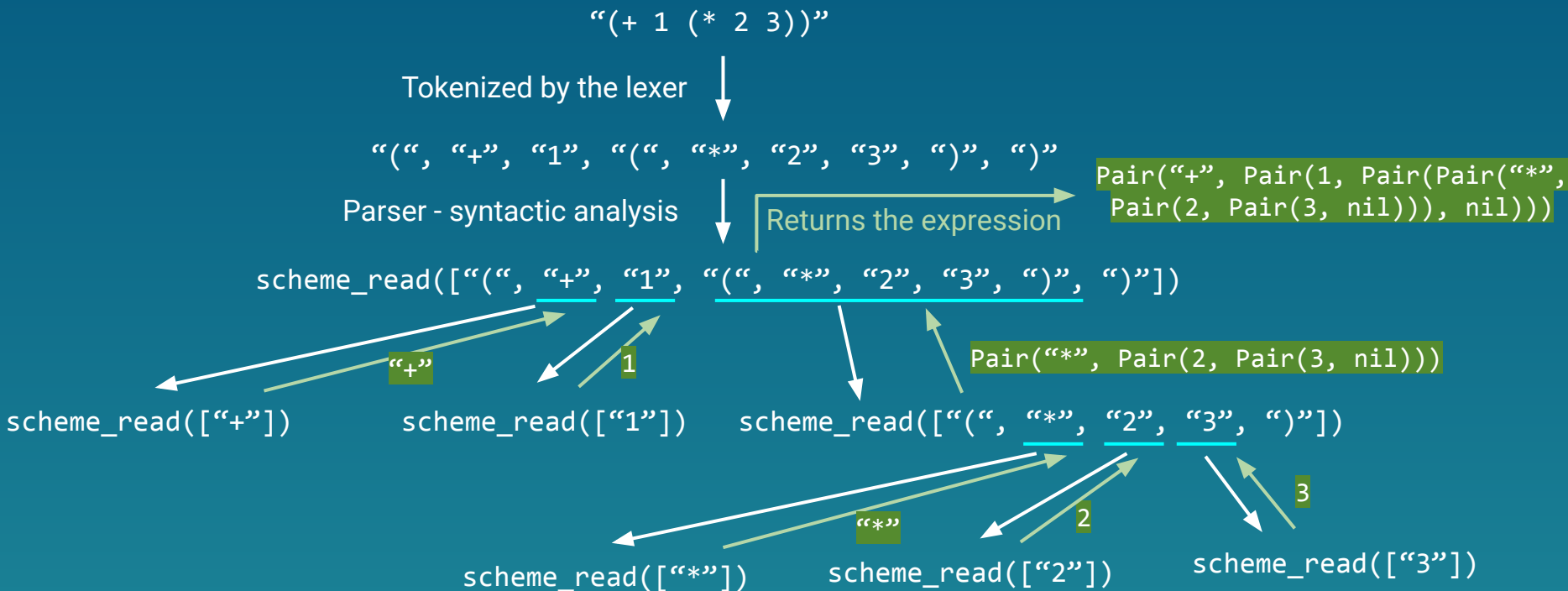
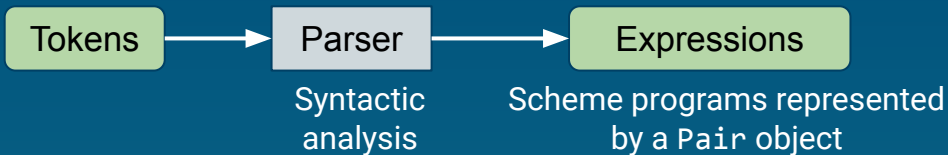
Syntactic analysis



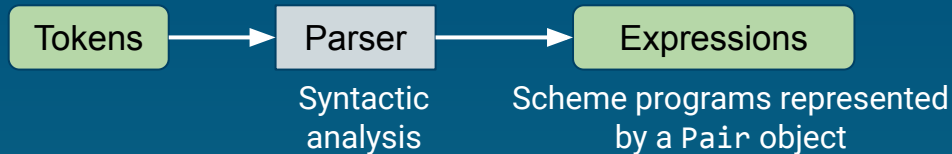
- Identify the hierarchical structure of the program - may be nested
- Convert token to their internal representation in Python
 - Each `scheme_read` call consumes the input tokens for exactly one expression
- Recursive
 - Base case
 - primitive values (numbers, booleans, symbols)
 - Return the corresponding primitive value in Python
 - Recursive case
 - recursively call `scheme_read` to read the sub-expression and combine
 - Return the expression as a `Pair` object in Python

* In the Scheme project, this function is called `scheme_read`

Syntactic analysis



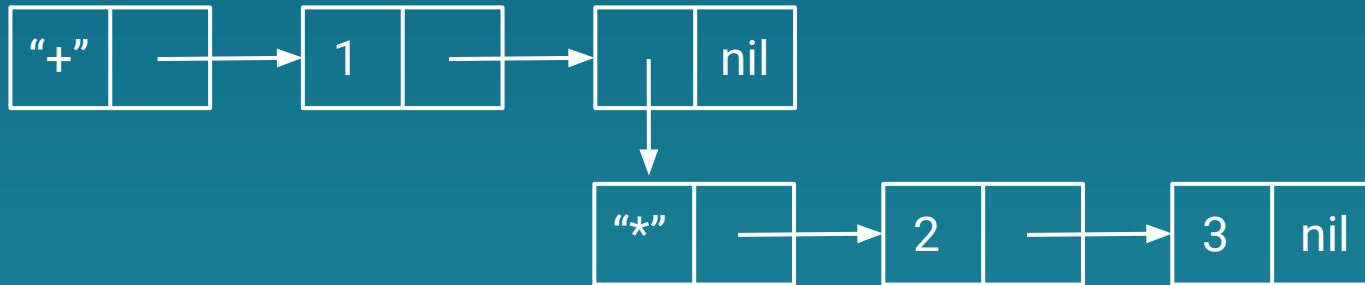
Syntactic analysis



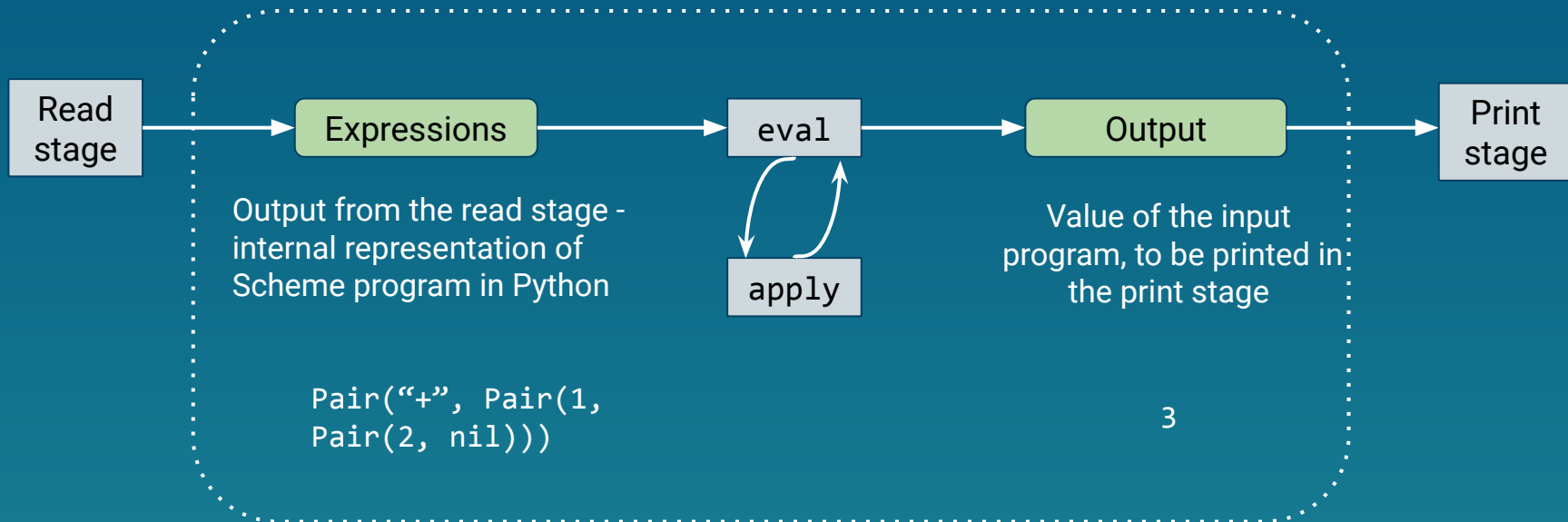
(+ 1 (* 2 3))



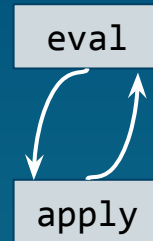
```
Pair("+", Pair(1, Pair(Pair("*", Pair(2, Pair(3, nil))), nil)))
```



Eval stage



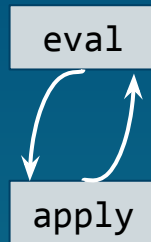
Eval/Apply



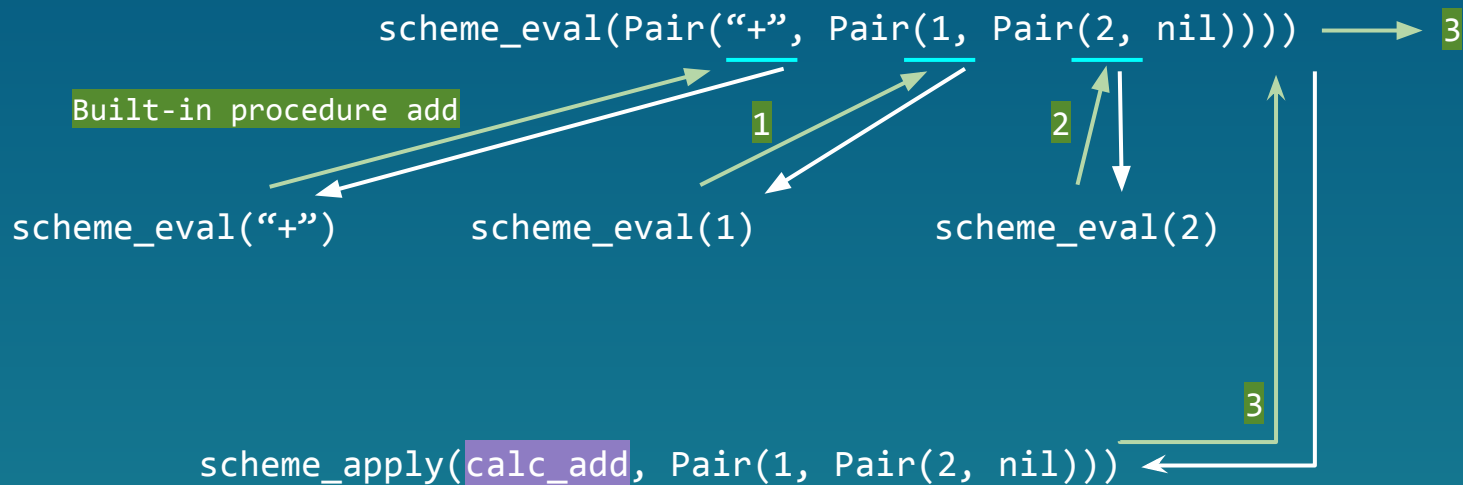
- `eval(exp)`
 - Takes in the output from the read stage as the input
 - Recursively evaluate the expression
 - Base case
 - Primitive values - return the value
 - Symbols - look up the variable name and return its value
 - Recursive case
 - Look at the first element in the expression
 - Special form → follow the corresponding evaluation rule
 - Call expression → recursively call `eval` on the operator and operands, then `apply` the operator to the operands

Eval/Apply

- `apply(op, args)`
 - Inputs
 - `op` - the evaluated operator, which is a function value
 - `args` - the evaluated operands as a Pair object
 - Apply the operator to its operands (recursively)
 - Base case
 - Built-in procedures
 - Recursive case
 - User-defined procedures - recursively call `eval` to evaluate the function body



Eval/Apply



The corresponding Python function for procedures like this should take in a Pair object as its argument, and return the desired result

Attendance 🤠

go.cs61a.org/mingxiao-att