

The background features abstract, overlapping green geometric shapes in various shades of green, creating a modern and dynamic visual effect.

# 第四讲

## 字典、星号与模块

### Lecture 4

### Dictionary, Asterisk and Module

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# 声明

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# 字典

## Dictionary

- Python中的键值对是一对相互关联的值，键通过冒号关联到它的值。键的值可以是任何可以在 Python 中创建的对象，包括数字、字符串、列表及后面要讲的字典与类等。

A key-value pair is a set of values associated with each other; every key is connected to its value by a colon. A key's value can be any object that one can create in Python, such as a number, a string, a list, or another dictionary or class covered later.

- Python中的字典由键值对组成的集合构成，即包裹在大括号{}内的由逗号分隔包含一系列键值对构成。可以使用键来访问与该键关联的值。理论上，可以在字典中存储任意数量的键值对。

A dictionary in Python is a collection of key-value pairs, aka, a series of key-value pairs wrapped in braces, {}. One can use a key to access the value associated with that key. In theory dictionary can store as many key-value pairs.

# 字典

## Dictionary

- ▶ 通过在字典名称后跟一组方括号，方括号内写键的名称，即可获取字典中存储的与键关联的值。

To get the value associated with a key, give the name of the dictionary and then place the key inside a set of square brackets.

- ▶ Python中的字典是动态结构，即随时可以将新的键值对添加到字典中。要添加一个新的键值对，可以在字典名称后跟的方括号中给出新键，后跟新值。。

Dictionaries are dynamic structures, new key-value pairs could be added into a dictionary at any time. To add a new key-value pair, give the name of the dictionary followed by the new key in square brackets along with the new value.

- ▶ 从 Python 3.7 开始，键值对在字典的存储顺序与它们添加到字典中的顺序相同。。

As of Python 3.7, dictionaries retain the order of key-values pairs in storage in accordance with the sequence that they were added to the dictionary.

# 字典

## Dictionary

- 有时从一个空字典开始，然后将每个新项逐渐添加到其中，会很方便。可以通过一对空的大括号定义一个空的字典。

It's sometimes convenient to start with an empty dictionary and then add each new item to it. An empty dictionary could be defined via an empty set of braces.

- 要修改字典中的值，可以在字典名称后跟的方括号中给出键名，然后是要与该键关联的新值。

To modify a value in a dictionary, give the name of the dictionary with the key in square brackets and then the new value to be associated with that key.

- 可以使用 `del` 语句删除存储在字典中的不再需要的键值对，`del` 需要后跟字典名称与位于中括号中的要删除的键。

`del` statement can be used to remove a no longer needed key-value pair stored in a dictionary. All `del` needs is the name of the dictionary and the key in the square brackets to be removed.

# 字典

## Dictionary

- 使用方括号中写键的方式从字典中检索感兴趣的值可能会导致一个潜在的问题：如果要求的键不存在，则将收到错误消息。针对这种情况，可以使用 `get()` 方法设置一个默认值，如果请求的键不存在，将返回设定的值。`get()`方法第一个参数为指定查找的键，第二个可选参数设定为如果键不存在时，需要返回的值。

Using keys in square brackets to retrieve the interested value from a dictionary might cause one potential problem: if the key doesn't exist, it will trigger an error. For this instance, one can use the `get()` method to set a default value that will be returned if the requested key doesn't exist. The `get()` method requires a key as a first argument. As a second optional argument, it is the value to be returned if the key doesn't exist.

```
>>> student = {"Name": "Andy", "ID": "6729120", "Literature": 90, "Math": 92}
>>> print(student)
{'Name': 'Andy', 'ID': '6729120', 'Literature': 90, 'Math': 92}
>>> print(f"{student['Name']} got {student['Math']} for Math")
Andy got 92 for Math
>>> print(f"{student['Name']} got {student['History']} for History")
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
KeyError: 'History'
>>> print(f"{student['Name']} got {student.get('History', 60)} for History")
Andy got 60 for History
```

# 字典

## Dictionary

- ▶ 如果在get()的调用中未提供第二个参数并且键不存在，Python将返回值None。特殊值None表示“不存在的值”。这不是错误：它是一个特殊值，表示没有值。

If the second argument in the call to get() are left out and the key doesn't exist, Python will return the value None. The special value None means “no value exists.” This is not an error: it's a special value meant to indicate the absence of a value..

- ▶ 某些情况下可能需要遍历字典，这种情况下基本有3种形式：
  - ▶ 遍历字典中所有元素，
  - ▶ 遍历所有键，
  - ▶ 遍历所有值。

In some scenario we need to loop through the dictionary, there are basically three cases:

- ▶ Looping through all key-value pairs,
- ▶ Looping through all the keys in a dictionary,
- ▶ Looping through all values in a dictionary.

# 字典

## Dictionary

```
>>> student = {"Name": "Andy", "ID": "6729120", "Literature": 90, "Math": 92}
>>> for key, value in student.items():
...     print("{}: {}".format(key, value))
...
Name: Andy
ID: 6729120
Literature: 90
Math: 92
>>> for key in student.keys():
...     print(key)
...
Name
ID
Literature
Math
>>> for value in student.values():
...     print(value)
...
Andy
6729120
90
92
>>>
```



# 字典

## Dictionary

- 有时可能会希望以不同的顺序循环字典。一种方法是对在for循环中返回的键进行排序。可以使用 `sorted()` 函数按顺序获取键的副本。

Sometimes, one might need to loop through a dictionary in a different order. One way to do this is to sort the keys as they're returned in the for loop. one can use the `sorted()` function to get a copy of the keys in order.

```
>>> favorite_languages = {'jen': 'python', 'sarah': 'c', 'edward': 'ruby', 'phil': 'python', }
>>> for name, name_sorted in zip(favorite_languages.keys(), sorted(favorite_languages.keys())):
...     print(f"{name.title()}/{name_sorted.title()}, thank you for taking the poll.")
...
Jen/Edward, thank you for taking the poll.
Sarah/Jen, thank you for taking the poll.
Edward/Phil, thank you for taking the poll.
Phil/Sarah, thank you for taking the poll.
```

# 字典

## Dictionary

- 有时可能会希望循环字典时，输出的键或值不要重复。此时可以用集合。集合中的每个项目都必须是唯一的。

Sometimes it may be desirable to loop over a dictionary so that the output keys or values do not repeat. set can be used in this instance. Each item in the set must be unique.

```
>>> favorite_languages = {'jen': 'python', 'sarah': 'c', 'edward': 'ruby', 'phil': 'python',}
>>> print("The following languages have been mentioned:")
The following languages have been mentioned:
>>> for language in set(favorite_languages.values()):
...     print(language.title())
...
Ruby
Python
C
>>>
```

# 星号

## Asterisk

- ▶ 读者可能会在很多地方看到 \* 和 \*\* 在 Python 中使用。这两个运算符对于程序员新手和从许多其他可能没有完全等效运算符的编程语言迁移的人来说，有时可能有点神秘，因此这里讨论一下这些运算符是什么以及它们的多种使用方式。\* 和 \*\* 运算符多年来的用途不断扩展，特别是Python 3 为这些运算符添加了许多新用途。

The readers might see there are a lot of places \* and \*\* used in Python. These two operators can be a bit mysterious at times, both for brand new programmers and for folks moving from many other programming languages which may not have completely equivalent operators. Here discusses what those operators are and the many ways they're used. The \* and \*\* operators have grown in ability over the years especially Python 3 has added a lot of new uses for these operators.

- ▶ 这里主要讨论 \* 和 \*\* 作为前缀运算符的情况，而不是中缀运算符的情况。

Here summarizes the cases \* and \*\* as prefix operators, not the infix operators.

# 星号

## Asterisk

- 下面第一例是 \* 和 \*\* 作为中缀运算符的情况，第二例是作为前缀运算符的情况。

The first example shows \* and \*\* as the prefix operators, while the second example is as infix operators.

```
>>> 2 * 5
10
>>> 2 ** 5
32
>>>
```

```
>>> numbers = list(range(5))
>>> more_numbers = [*numbers, 5, 6, 7, 8]
>>> print(*more_numbers, sep=', ')
0, 1, 2, 3, 4, 5, 6, 7, 8
>>>
```

# 星号

## Asterisk

- ▶ 星号可用于调用函数时将序列对象或可迭代对象，解包到函数调用的参数中。

Asterisks can be used to unpack a sequential object or iterable object into the arguments of a function call.

```
>>> fruits = ['lemon', 'pear', 'watermelon', 'tomato']  
>>> print(fruits[0], fruits[1], fruits[2], fruits[3])  
lemon pear watermelon tomato  
>>> print(*fruits)  
lemon pear watermelon tomato
```

- ▶ 如例中所示，`print(*fruits)` 行将水果列表中的所有项目作为单独的参数传递给 `print` 函数调用，我们甚至不需要知道列表中有多少个参数。

Just as in the example, that `print(*fruits)` line is passing all of the items in the fruits list into the print function call as separate arguments, without us even needing to know how many arguments are in the list.

# 星号

## Asterisk

- ▶ \* 运算符在不仅仅是语法糖。如果没有\*, 这种将特定迭代中的所有项目作为单独参数发送的能力是不可能的, 除非列表是固定长度的。下面是一个展示这种更为灵活性应用的例子。

The \* operator isn't just syntactic sugar. This ability of sending in all items in a particular iterable as separate arguments wouldn't be possible without \*, unless the list was a fixed length. The following is another example demonstrating this flexibility.

```
>>> def transpose_list(list_of_lists):  
...     return [list(row) for row in zip(*list_of_lists)]  
...  
>>> transpose_list([[1, 4, 7], [2, 5, 8]])  
[[1, 2], [4, 5], [7, 8]]  
>>> transpose_list([[1, 4], [2, 5], [3, 6]])  
[[1, 2, 3], [4, 5, 6]]
```

# 星号

## Asterisk

- ▶ \*\* 运算符做类似的事情，但用于关键字参数的情况。\*\*运算符允许我们根据键值对字典将其解压缩到函数调用中的关键字参数中。

The \*\* operator does something similar, but with keyword arguments. The \*\* operator allows us to take a dictionary of key-value pairs and unpack it into keyword arguments in a function call.

```
>>> date_info = {'year': "2020", 'month': "01", 'day': "01"}
>>> filename = "{year}-{month}-{day}.txt".format(**date_info)
>>> print(filename)
2020-01-01.txt
```

- ▶ \* 和 \*\* 都可以在函数调用中多次使用。

Both \* and \*\* can be used multiple times in function calls.

# 星号

## Asterisk

- 但是，用户在多次使用 `**` 时需要小心。Python中的函数不能多次指定相同的关键字参数，因此与`**`一起使用的每个字典中的键必须是不同的，否则将引发异常。

Users need to be careful when using `**` multiple times though. Functions in Python can't have the same keyword argument specified multiple times, so the keys in each dictionary used with `**` must be distinct or an exception will be raised.

```
>>> fruits = ['lemon', 'pear', 'watermelon', 'tomato']
>>> numbers = [2, 1, 3, 4, 7]
>>> print(*numbers, *fruits)
2 1 3 4 7 lemon pear watermelon tomato
```

```
>>> date_info = {'year': "2020", 'month': "01", 'day': "01"}
>>> track_info = {'artist': "Beethoven", 'title': 'Symphony No 5'}
>>> filename = "{year}-{month}-{day}-{artist}-{title}.txt".format(**date_info, **track_info)
>>> filename
'2020-01-01-Beethoven-Symphony No 5.txt'
```



# 星号 Asterisk

```
def func(*, a, b):  
    print(a)  
    print(b)
```

```
func("gg") # TypeError: func() takes 0 positional arguments but 1 was given  
func(a="gg") # TypeError: func() missing 1 required keyword-only argument: 'b'  
func(a="aa", b="bb", c="cc") # TypeError: func() got an unexpected keyword argument 'c'  
func(a="aa", b="bb", "cc") # SyntaxError: positional argument follows keyword argument  
func(a="aa", b="bb") # aa, bb
```

- ▶ 正像之前讲的那样，定义函数时，\*运算符可用于捕获赋予函数的任意数量的位置参数。\*\*运算符可用于将给函数的任何关键字参数捕获到字典中。

Just as lectured before, when defining a function, the \* operator can be used to capture an unlimited number of positional arguments given to the function. The \*\* operator can be used to capture any keyword arguments given to the function into a dictionary.

- ▶ 有时，用为调用的明确性，特别会要求用关键字参数，则此时可以强制用单独的\*符做到这一点。

keyword arguments sometimes are demanded for explicability, especially when default values are provided for multiple arguments, here bare \* is used to enforce this.

# 星号

## Asterisk

- ▶ \* 运算符也可以用于元组解包。

The \* operator can also be used in tuple unpacking.

- ▶ \* 也可以用于嵌套解包，但要注意该行为正是读者正所期望的。

\* can be used for nested unpacking, but the reader should guarantee this is the desired behaviour.

```
>>> fruits = ['lemon', 'pear', 'watermelon', 'tomato']
>>> first, second, *remaining = fruits
>>> remaining
['watermelon', 'tomato']
>>> first, *remaining = fruits
>>> remaining
['pear', 'watermelon', 'tomato']
>>> first, *middle, last = fruits
>>> middle
['pear', 'watermelon']
```

```
>>> fruits = ['lemon', 'pear', 'watermelon', 'tomato']
>>> ((first_letter, *remaining), *other_fruits) = fruits
>>> remaining
['e', 'm', 'o', 'n']
>>> other_fruits
['pear', 'watermelon', 'tomato']
```

# 星号

## Asterisk

- \* 运算符也可用于将不同类型的迭代连接在一起。 和 \*\* 运算符也可用于将键/值对从一个字典转储到新字典中。

\* operator can also be used to concatenate iterables of different types together. and \*\* operator can also be used for dumping key/value pairs from one dictionary into a new dictionary.

```
>>> fruits = ['lemon', 'pear', 'watermelon', 'tomato']
>>> numbers = list(range(5))
>>> mixed = [*fruits, *numbers]
>>> print(mixed)
['lemon', 'pear', 'watermelon', 'tomato', 0, 1, 2, 3, 4]
```

```
>>> date_info = {'year': "2020", 'month': "01", 'day': "01"}
>>> track_info = {'artist': "Beethoven", 'title': 'Symphony No 5'}
>>> all_info = {**date_info, **track_info}
>>> all_info
{'year': '2020', 'month': '01', 'day': '01', 'artist': 'Beethoven', 'title': 'Symphony No 5'}
```

# Module

## 模块

- 到目前为止，我们已经解决了传统面向过程编程的大部分知识。利用这些知识去构建大型程序时，通常会采用模块化编程技术。模块化设计是软件工程中不可或缺的方法，其意味着一个复杂的系统被分解成更小的部分或组件，即模块。这些组件可以独立构建和测试。甚至在许多情况下，成熟的模块也可以用于其他系统。

Up to now we have addressed the majority knowledge for conventional procedure-oriented programming. To architect large-scale programs based on these knowledge, modular programming is usually adopted. Modular design is an indispensable software design technique in software engineering, which means that a complex system is broken down into smaller parts or components, namely modules. These components can be built and tested independently. Even mature modules can be used in other systems in many cases.

- 在Python中，每个文件扩展名为.py并由适当的 Python 代码组成的文件，都可以被看作模块。模块可以包含任意对象，例如文件、类或属性。可以有多种方式导入后可以访问所有这些对象。

In python, every file, which has the file extension .py and consists of proper Python code, can be seen or is a module. A module can contain arbitrary objects, for example files, classes or attributes. All those objects can be accessed after via various import ways.

# Module

## 模块

- 为了在模块化设计后使用或重用这些代码，Python中通常使用import语句导入文件或者说模块后使用这些代码。

To use or reuse these code after a modular implementation, In Python, the import statement is used to get access to code from another module by importing the file/functions.

- 例如，想使用math模块中的函数与常量，可以有以下方式。注意所有的方式都是合法的，但并非所有的方式都是推荐的。

For example, to use the functions or constants in the math module, there are various ways to import it. Note all these ways are valid, however, not all of them are recommended.

```
>>> import math
>>> math.sin(math.pi)
1.2246467991473532e-16
>>>
>>> from math import sin, pi
>>> sin(pi)
1.2246467991473532e-16
>>>
>>> from math import *
>>> sin(pi)
1.2246467991473532e-16
>>>
```

# Module

## 模块

- Python中除了有模块的概念，还有包的概念。Python中对包的定义是包含子模块或递归子包的 Python 模块。从技术上讲，包是具有\_\_path\_\_属性的 Python 模块。

Besides the module concept, in Python we also come across the package concept. A package is a Python module which can contain submodules or recursively, subpackages. Technically, a package is a Python module with an \_\_path\_\_ attribute..

- 由于包仍然是一个模块。因此作为用户，通常不需要担心导入的是模块还是包。由于模块与包可含有各种类型的Python对象，导入之后，通常可以作为命名空间对待。与C/C++等语言不同的是，在导入的时候，可以对这些命名空间重命名。

Note that a package is still a module. As a user, it is usually needn't to worry about whether what imported is a module or a package. Since both module and package can contain Python object of any type, after importing, the module or package can be simply treated as namespace. However different from C/C++, upon importing, these namespace could be modified at convenience.

# Module 模块

- ▶ 当导入模块时，Python会从以下几个位置搜寻模块：
  - ▶ 当前脚本的目录（如果没有脚本，则为当前目录，例如 Python 交互运行时）
  - ▶ PYTHONPATH 环境变量的所指示的位置
  - ▶ 其他依赖于安装的目录

When importing a module or package, the following path will be searched in a sequential way:

The directory of the current script (or the current directory if there's no script, such as when Python is running interactively)

The contents of the PYTHONPATH environment variable

Other, installation-dependent directories.

- ▶ 当在所有的位置都没有找到该模块时，则会报错。

If no module found upon exhausting all these path, an exception rises.

# Module

## 模块

- ▶ 可以用`dir()`函数查看特定命名空间所包含的所有可供导入的信息：

We can use `dir()` function to inspect all the information of a specific namespace contains that could be imported into the current script.

- ▶ 注意，当前路径下自己编写的模块的命名，如果与系统模块和第三方模块有冲突，则有可能因为自己编写模块会优先加载，导致与预期不一致的结果。因此当出现 `AttributeError` 时，要检查是否有此种情况发生。

Note that if the modules written by yourself in the current path conflict with system modules and third-party modules by a mistakenly naming problem. Since the modules written by yourself may be loaded first, this can incur unexpected results. Check if this is the case when an `AttributeError` occurs.

- ▶ 可以用`sys.path`变量查看导入路径：

We can use `sys.path` variable to inspect the path searched for importing.