Ming-Yu Liu

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Research interest: Computer vision, deep unsupervised learning, deep reinforcement learning

#### **Education**

• University of Maryland College Park, Maryland

Electrical and Computer Engineering, Ph.D.

College Park, MD, USA

2006 - 2012

Dissertation: Discrete optimization methods for segmentation and matching

Adviser: Rama Chellappa

• National Chiao Tung University

Electrical Engineering, B.A.

Hsinchu, Taiwan

1999 - 2003

# **Professional Experiences**

• Nvidia Research

Senior Research Scientist

Santa Clara, CA, USA

2016 - now

- Conducted fundamental and applied research in computer vision and deep learning.
- Applied fields: virtual reality, artificial intelligence, and autonomous driving
- Mitsubishi Electric Research Laboratories (MERL)

Principal Research Scientist

Cambridge, MA, USA

2012 - 2016

- Conducted fundamental and applied research in computer vision and deep learning.
- Applied fields: autonomous driving, factory automation
- Computer vision expertise: object detection, semantic segmentation and labeling, pose estimation, image classification, domain adaptation, depth super-resolution
- Deep learning expertise: deep convolutional neural nets, deep generative adversarial nets, attention mechanism and recurrent neural nets, recursive context propagation nets
- Published 10+ high impact scientific papers
- Earned 6 US patents
- Product launched: MELFA-3D vision system

Intel Taipei, Taiwan

Software Engineering Intern

2005 - 2006

Intel X-Scale ARM-based embedded system software development for smart TV applications

Army Taiwan

Paratrooper Platoon Leader, Military Rank: Second Lieutenant

2003 - 2005

#### **Earned Patents**

- US 9,558,268: Method for semantically labeling an image of a scene using recursive context propagation
- US 8,428,363: Method for segmenting images using superpixels and entropy rate clustering
- US 8,983,177: Method for increasing resolutions of depth images
- US 8,908,913: Voting-based pose estimation for 3D sensors
- US 9,195,904: Method for detecting objects in stereo images
- US 9,280,827: Method for determining object poses using Weighted Features

### **Awards**

- Best paper honorable mention by Robotics: Science and System Conference RSS, 2015
- R&D 100 Award by R&D magazine, 2014
- University of Maryland College Park, Fellowship, 2011

#### **Publications**

# • Deep 360 Pilot: Learning a Deep Agent for Piloting through 360 Sports Videos Hou-Ning Hu\*, Yen-Chen Lin\*, Ming-Yu Liu, Hsien-Tzu Cheng, Stanley Chang, Min St

Hou-Ning Hu\*, Yen-Chen Lin\*, Ming-Yu Liu, Hsien-Tzu Cheng, Stanley Chang, Min Sun CVPR 2017

## • CASENet: Deep Category-Aware Semantic Edge Detection

Zhiding Yu, Chen Feng, Ming-Yu Liu, Srikumar Ramalingam CVPR 2017

### • Tactics of Adversarial Attack on Deep Reinforcement Learning Agents

Yen-Chen Lin, Zhang-Wei Hong, Yuan-Hong Liao, Meng-Li Shih, Ming-Yu Liu, Min Sun IJCAI 2017

#### • Unsupervised Image-to-Image Translation Networks

Ming-Yu Liu, Thomas Breuel, and Jan Kautz arXiv preprint arXiv:1702.01478

## • Attentional Network for Visual Object Detection

Kota Hara, Ming-Yu Liu, Oncel Tuzel, and Amir-massoud Farahmand arXiv preprint arXiv:1702.01478

# • Deep Active Learning for Civil Infrastructure Defect Detection and Classification

Chen Feng, Ming-Yu Liu, Chieh-Chi Kao, and Teng-Yok Lee International Workshop on Computing in Civil Engineering (IWCCE), 2017

#### Coupled Generative Adversarial Networks

Ming-Yu Liu, Oncel Tuzel NIPS 2016

#### • R-CNN for Small Object Detection

Chenyi Chen, Ming-Yu Liu, Oncel Tuzel, Jianxiong Xiao ACCV 2016

#### • Gaussian Conditional Random Field Network for Semantic Segmentation

Raviteja Vemulapalli, Oncel Tuzel, Ming-Yu Liu, Rama Chellappa CVPR 2016

# • Deep Gaussian Conditional Random Field Network: A Model-based Deep Network for Denoising

Raviteja Vemulapalli, Oncel Tuzel, Ming-Yu Liu CVPR 2016

# • Learning to Remove Multipath Distortions in Time-of-Flight Range Images for a Robotic Arm Setup

Kilho Son, Ming-Yu Liu, Yuichi Taguchi ICRA 2016

#### • Unsupervised Network Pretraining via Encoding Human Design

Ming-Yu Liu, Arun Mallya, Oncel Tuzel, Xi Chen WACV 2016

#### • Layered Interpretation of Street View Images

Ming-Yu Liu, Shuoxin Lin, Srikumar Ramalingam, Oncel Tuzel RSS 2015

#### • Recursive Context Propagation Network for Semantic Scene Labeling

Abhishek Sharma, Oncel Tuzel, Ming-Yu Liu NIPS 2014

#### Learning to Rankd 3D Features

Oncel Tuzel, Ming-Yu Liu, Yuichi Taguchi, Arvind Raghunathan ECCV 2014

#### • Joint Geodesic Upsampling of Depth Images

Ming-Yu Liu, Oncel Tuzel, Yuichi Taguchi CVPR 2013

#### Cluster Analysis via Maximizing a Submodular Function subject to a Matroid Constraint

Ming-Yu Liu, Oncel Tuzel, Srikumar Ramalingam, Rama Chellappa TPAMI 2014

- Model-Based Vehicle Pose Estimation and Tracking in Videos Using Random Forests Michael Hodlmoser, Branislav Micusik, Marc Pollefeys, Ming-Yu Liu, Martin Kampel 3DV 2013
- Fast Object Detection and Pose Estimation in Heavy Clutter for Robotic Bin-Picking Ming-Yu Liu, Oncel Tuzel, Ashok Veeraraghavan, Yuichi Taguchi, Tim K. Marks, Rama Chellappa IJRR 2012
- Voting-Based Pose Estimation for Robotic Assembly Using a 3D Sensor Changhyun Choi, Yuichi Taguchi, Oncel Tuzel, Ming-Yu Liu, Srikumar Ramalingam ICRA 2012
- A Grassmann Manifold-based Domain Adaptation Approach Jingjing Zheng, Ming-Yu Liu, Rama Chellappa, P Jonathan Phillips ICPR 2012
- Classification and Pose Estimation of Vehicles in Videos by 3D Modeling
  Michael Hödlmoser, Branislav Micusik, Ming-Yu Liu, Marc Pollefeys, Martin Kampel
  3DV 2012
- Entropy Rate Superpixel Segmentation
   Ming-Yu Liu, Oncel Tuzel, Srikumar Ramalingam, Rama Chellappa CVPR 2011
- Fast Directional Chamfer Matching
   Ming-Yu Liu, Oncel Tuzel, Ashok Veeraraghavan, Rama Chellappa
   CVPR 2010
- Pose Estimation in Heavy Clutter using a Multi-Flash Camera
   Ming-Yu Liu, Oncel Tuzel, Ashok Veeraraghavan, Rama Chellappa, Amit Agrawal, Haruhisa Okuda
   ICRA 2010

#### **Services**

- Reviewer: IEEE TIP, IEEE SPL, CVIU
- Technical committee: CVPR, ICCV, ECCV, NIPS, ICRA, AAAI

#### **Tutorials**

- Deep Learning for Vision Guided Language Generation and Image Generation, ACCV 2016
- Theory and Applications of Generative Adversarial Networks, CVPR 2017

#### **Programming Skills**

Programming Languages: C++, Python, Matlab

Libraries: PyTorch, Caffe, EIGEN, OpenGL, Coin-OR, GUROBI

**Opensource Code:** 

- Coupled generative adversarial network algorithm
- Fast directional chamfer matching algorithm
- Entropy rate superpixel segmentation algorithm
- Joint geodesic depth upsampling algorithm