

```
1 // COS30008, Problem Set 1/2, 2024
2
3 #include "Polynomial.h"
4
5 #include <cmath>
6
7 double Polynomial::operator()(double aX) const
8 {
9     double result = 0.0;
10
11     for (size_t i = 0; i <= fDegree; i++)
12     {
13         // raise x to the power of i, then multiply with coefficient at that degree
14         result += pow(aX, i) * fCoeffs[i];
15     }
16
17     return result;
18 }
19
20 Polynomial Polynomial::getDerivative() const
21 {
22     Polynomial derivative;
23
24     if (fDegree > 0)
25     {
26         derivative.fDegree = fDegree - 1;
27
28         for (size_t i = 0; i < fDegree; i++)
29         {
30             // (d/dx) a_i * x^i = i * a_i * x^(i-1)
31             derivative.fCoeffs[i] = (i + 1) * fCoeffs[i + 1];
32         }
33     }
34
35     return derivative;
36 }
37
38 Polynomial Polynomial::getIndefiniteIntegral() const
39 {
40     Polynomial antiDer;
41     antiDer.fDegree = fDegree + 1;
42
43     for (size_t i = 0; i <= fDegree; i++)
44     {
45         // ∫ a_i * x^k (dx) = a_i / (k+1) * x^(k+1)
46         antiDer.fCoeffs[i + 1] = fCoeffs[i] / (i + 1);
47     }
48 }
```

```
49     return antiDer;
50 }
51
52 double Polynomial::getDefiniteIntegral(double aXLow, double aXHigh) const
53 {
54     Polynomial antiDer = getIndefiniteIntegral();
55     return antiDer(aXHigh) - antiDer(aXLow);
56 }
```