

Online Optimization, Learning, and Games (O2LG)

Lesson 7: Online Convex Optimization - Part I

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Online Convex Optimization

Sequence of events: Online convex optimization (OCO)

Require: convex action set \mathcal{X} ; convex loss functions $\ell_n: \mathcal{X} \rightarrow \mathbb{R}, n = 1, 2, \dots$

repeat At each epoch $n = 1, 2, \dots$ **do**

Choose action $x_n \in \mathcal{X}$.

▷ action selection

Encounter loss function $\ell_n: \mathcal{X} \rightarrow \mathbb{R}$.

▷ nature plays

Incur cost $c_n = \ell_n(x_n)$.

▷ reward phase

Observe entire loss function ℓ_n or gradient $g_n = \nabla \ell_n(x_n)$ or cost $c_n = \ell_n(x_n)$

▷ feedback phase

until end

Feature: discrete time, single player, continuous actions, exogenous losses.

- **Feedback:** depends (function-based, gradient-based, loss-based, ...)

Feedback

Types of feedback

From best to worst (more to less info):

- **Full information:** observe entire loss function $\ell_n: \mathcal{X} \rightarrow \mathbb{R}$ # deterministic function feedback
- **First-order info, exact:** observe (sub)gradient $\mathbf{g}_n \in \partial \ell_n(\mathbf{x}_n)$ # deterministic vector feedback
- **First-order info, inexact:** observe noisy estimate of \mathbf{g}_n # stochastic vector feedback
- **0th-order info (bandit):** observe only incurred cost $c_n = \ell_n(\mathbf{x}_n)$ # deterministic scalar feedback

Feedback

The oracle model

A **stochastic first-order oracle (SFO)** for $g_n \in \partial \ell_n(x_n)$ is a random vector of the form

$$\hat{v}_n = g_n + U_n + b_n, \quad (\text{SFO})$$

where U_n is **zero-mean** and $b_n = \mathbb{E}[\hat{v}_n \mid \mathcal{F}_n] - g_n$ is the **bias** of \hat{v}_n .

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Regret

Performance measured by the agent's **regret** (loss formulation):

$$\text{Reg}(T) = \max_{p \in \mathcal{X}} \sum_{n=1}^T [\ell_n(x_n) - \ell_n(p)] = \sum_{n=1}^T \ell_n(x_n) - \min_{p \in \mathcal{X}} \sum_{n=1}^T \ell_n(p).$$

- **No regret:** $\text{Reg}(T) = o(T)$.
- **Adversarial framework:** minimize regret against **any** given sequence $\{\ell_n\}_n$.

- **Expected regret:** $\mathbb{E}[\text{Reg}(T)] = \mathbb{E} \left[\max_{p \in \mathcal{X}} \sum_{n=1}^T [\ell_n(x_n) - \ell_n(p)] \right].$

Pseudo-regret: $\overline{\text{Reg}}(T) = \max_{p \in \mathcal{X}} \mathbb{E} \left[\sum_{n=1}^T [\ell_n(x_n) - \ell_n(p)] \right].$

- $\overline{\text{Reg}}(T) \leq \mathbb{E}[\text{Reg}(T)].$

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Be The Leader (BTL)

- Suppose that the entire loss function ℓ_n is observed **before** playing x_n .
- Then the agent can try to **Be The Leader (BTL)** by the following scheme:

$$x_n \in \arg \min_{x \in \mathcal{X}} \sum_{k=1}^n \ell_k(x). \quad (\text{BTL})$$

Regret of BTL

Under (BTL), the learner incurs $\text{Reg}(T) \leq 0$.

Why?

...unrealistic

Follow The Leader (FTL)

- Suppose that the entire loss function ℓ_n is observed **after** playing x_n .
- Then the agent can try to **Follow The Leader (FTL)**

$$x_{n+1} \in \arg \min_{x \in \mathcal{X}} \sum_{k=1}^n \ell_k(x). \quad (\text{FTL})$$

Does (FTL) lead to no regret?

Template bound for FTL

FTL regret bound

For all $p \in \mathcal{X}$, the regret of (FTL) can be bounded as

$$\text{Reg}_p(T) = \sum_{n=1}^T [\ell_n(x_n) - \ell_n(p)] \leq \sum_{n=1}^T [\ell_n(x_n) - \ell_n(x_{n+1})]. \quad (1)$$

Proof.

Prove FTL regret bound (1). □

FTL against quadratic losses

Test (FTL) in an **Online Quadratic Optimization (OQO)** problem:

$$\ell_n(x) = \frac{1}{2} \|x - p_n\|^2 \quad \text{for some sequence of center points } p_n, n = 1, 2, \dots \quad (\text{OQO})$$

Regret of FTL in quadratic problems

👉 **Assume:** (FTL) is run against (OQO) with $\sup_n \|p_n\| \leq R$.

✓ Then:

$$\text{Reg}(T) \leq 4R^2(1 + \log T). \quad (2)$$

Proof.

Prove the regret bound (2). Note that $\sum_{n=1}^T \frac{1}{n} \leq 1 + \int_1^T \frac{1}{t} dt$. □

FTL against linear losses

Test (FTL) in an **Online Linear Optimization (OLO)** problem:

$$\ell_n(x) = \langle w_n, x \rangle \quad \text{for some sequence of loss vectors } w_n, n = 1, 2, \dots \quad (\text{OLO})$$

Chasing the leader

👉 Assume that $\mathcal{X} = [-1, 1]$. (FTL) is run against (OLO) with $w_1 = -\frac{1}{2}$ and $w_n = (-1)^n$ for $n \geq 2$.

⚠️ What is the incurred regret?

Follow The Regularized Leader (FTRL)

Add a fictitious “day zero loss” \implies Follow The Regularized Leader (FTRL)

$$x_{n+1} = \arg \min_{x \in \mathcal{X}} \left\{ \sum_{k=1}^n \ell_k(x) + \underbrace{\lambda h(x)}_{\text{“}\ell_0(x)\text{”}} \right\} \quad (\text{FTRL})$$

where

- regularization function $h: \mathcal{X} \rightarrow \mathbb{R}$ is strongly convex. $\# h - (K_h/2)\|\cdot\|^2$ convex for some $K_h > 0$
- regularization weight $\lambda > 0$ can be tuned.

Main idea: Use regularization \implies Achieve stability \implies Get less regret.

• Shalev-shwartz et al. 2006, Shalev-Shwartz 2012

Example 1: Euclidean regularization

- **Setup:** linear losses $\ell_n(x) = \langle w_n, x \rangle$.

- **Regularizer:**

$$h(x) = \frac{1}{2} \|x\|^2.$$

- **Algorithm:**

$$x_{n+1} = x_n - \frac{1}{\lambda} w_n. \quad (3)$$

Prove the update step (3) of Algorithm (FTRL).

- Euclidean regularization + linear losses ($w_n = \nabla \ell_n(x_n)$) \implies *gradient descent*:

$$x_{n+1} = x_n - \underbrace{\eta}_{1/\lambda} \nabla \ell_n(x_n). \quad (\text{GD})$$

Example 2: Entropic regularization

- **Setup:** $\mathcal{X} = \Delta(\mathcal{A})$, linear payoffs $u_n(x) = \langle v_n, x \rangle$.
- **Regularizer:**

$$h(x) = \sum_{a \in \mathcal{A}} x_a \log x_a.$$

- **Algorithm:**

$$x_{a,n+1} = \frac{\exp(-\sum_{k=1}^n v_{a,k}/\lambda)}{\sum_{a' \in \mathcal{A}} \exp(-\sum_{k=1}^n v_{a',k}/\lambda)}. \quad (4)$$

Prove the update step (4) of Algorithm (FTRL).

- Linear payoffs + Entropic regularization \implies *exponential weights*:

Why?

$$y_{n+1} = y_n - \underbrace{\eta}_{1/\lambda} v_n \quad \text{and} \quad x_{n+1} = \underbrace{\Lambda(y_{n+1})}_{\text{logit map}}. \quad (\text{EW})$$

Template bound for FTRL

FTRL regret bound

For all $p \in \mathcal{X}$, the regret of (FTRL) can be bounded as

$$\text{Reg}_p(T) \leq \lambda[h(p) - h(x_1)] + \sum_{n=1}^T [\ell_n(x_n) - \ell_n(x_{n+1})]. \quad (5)$$

Proof.

Prove the regret bound (5). □

Variability bound for FTRL

Variability of FTRL

👉 Assume that h is K_h -strongly convex; each ℓ_n is G_n -Lipschitz continuous.

✓ Then:

$$\ell_n(x_n) - \ell_n(x_{n+1}) \leq \frac{G_n^2}{\lambda K_h}. \quad (6)$$

Task 1

Prove the bound (6).

Regret of FTRL

Theorem 1 (Shalev-shwartz et al. 2006, Shalev-Shwartz 2012)

👉 *Assume:* h is K_h -strongly convex; each ℓ_n is G -Lipschitz continuous.

✓ *Then, for all $p \in \mathcal{X}$, (FTRL) enjoys the regret bound*

$$\text{Reg}_p(T) \leq \lambda[h(p) - \min h] + \frac{G^2}{\lambda K_h} T. \quad (7)$$

Task 2

Prove the regret bound (7).

Regret of FTRL

Corollary 1

With assumptions in Theorem 1,

$$R_h = \max h - \min h \quad \text{and} \quad \lambda = G\sqrt{T/(2K_h R_h)},$$

(FTRL) enjoys the regret bound

$$\text{Reg}(T) \leq G\sqrt{(2R_h/K_h)T} = \mathcal{O}(\sqrt{T}).$$

Remarks:

- The bound is tight in T .
- Requires **full information** and tuning in terms of T .

Summary

This lesson

- Online Convex Optimization
- Learning with full information

Next lesson

- Learning with gradient feedback

References

- [1] Shai Shalev-Shwartz. Online Learning and Online Convex Optimization. In: *Foundations and Trends® in Machine Learning* 4.2 (2012), pp. 107–194 (cited at slides -7, -2).
- [2] Shai Shalev-shwartz and Yoram Singer. Convex Repeated Games and Fenchel Duality. In: *Advances in Neural Information Processing Systems*. Ed. by B. Schölkopf, J. Platt, and T. Hoffman. Vol. 19. MIT Press, 2006 (cited at slides -7, -2).