

EVENT IDEA

The event idea will consist of 3 sub events, these include a code-a-thone , a gaming-tuff and a fashion fiesta.

The first subevent which is **THE CODE-A-THONE** will be described as follows:

- It'll be a 2 day event – mains and finals.
- In mains, everyone will be given a code and they need to find some specific numbers of errors.
- We will fix the number of bugs and they need to find it but they wont know how many bugs are there.
- They cannot use the compiler and they need to use their mind to find the bugs.
- The code can be changed to any language but only once.
- After they think they have gotten all the errors then they will submit the code and the compiler will execute it.
- The first 5 people to find all the bugs and to run it will go to the final round.
- In the final round , the number of errors will be reduced to 3/4 and they will find it in a reduced time frame with a lot of noise.
- The winner will be crowned “coder of the year”.

The second subevent will be a **GAMING-TUFF**.

- In this , we decide on one game like valo or cs or cod or any multiplayer game and the participants can come in teams or single player.
- Teams don't have any problem but single players can team up.
- Single players can show case their best skills and can team up accordingly.

It'll only have one round and whoever emerges victorious wins “the squad of the year” award.

The third subevent will be **A Fashion Fiesta**.

- In this, the participants will have to dress up as a famous gaming character like Lara Croft or Max Payne or Mario or even a tetris block. The best costume will be awarded “BEST GAMING CHARACTER”.

This will conclude our 2 day event.

First day – code-a-thone and gaming tuff.

Second day – code-a-then finals and fashion fiesta.