

Minhaj Nadeem Senior Android & Flutter

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PROFESSIONAL SUMMARY

Senior Mobile Engineer with **7+ years** of experience and a **1st Place Win at the GDG Cloud Lahore 'Build with AI' Hackathon**. Expert in architecting high-performance Android (Kotlin/Java) and Flutter applications, with a career built on successful on-site roles and a track record of delivering **10+ projects**. Delivered mobile solutions for established **local firms and international clients** in Germany, Dubai, and the UK. Specialist in modern development workflows using Cursor AI, Jetpack Compose, and Firebase.

TECHNICAL SKILLS

- **Mobile Development:** Android (Kotlin, Java, Jetpack Compose, XML, Retrofit, Room, LiveData), Flutter (Dart, Flutter SDK, Provider, BLoC).
- **Specialized Tech:** ARCore (Augmented Reality), Cloud Anchors, WebSockets (Socket.io), SDK Integration (Persona, Daily.co, Stripe).
- **Architecture & Design:** MVVM, MVP, MVC, Clean Architecture, Repository Pattern, SOLID Principles, Material Design, UI/UX Implementation.
- **Backend & Tools:** Firebase (FCM, Firestore, Real-time DB, FirebaseStudio), Cursor (AI-assisted development), Git, GitHub, SourceTree, Bitbucket.

PROFESSIONAL EXPERIENCE

Independent Mobile Consultant (Freelance) | Present

- **Maximus (London-based):** Currently architecting a large-scale Flutter marketplace app like Upwork utilizing Cursor AI for rapid prototyping, Socket.io for real-time networking, and Persona/Daily.co for identity and video integration.
- **Saleto:** Developed a custom Flutter-based email client like Zoho Mail focusing on complex state management and secure data handling.
- **Speedfame:** Built a TV advertising broadcast app from the ground up using Jetpack Compose, enabling remote content management on digital signage.
- **Pioneerlabs:** Resolved critical bugs and implemented new features for a healthcare and lab-test booking Flutter application.

[Devcrew I/O](#), Lahore | Senior Android Developer | June 2021 – July 2024

- Developed and launched 3+ Android applications from scratch, focusing on high performance and seamless user experience.
- Built 2+ Flutter applications applying Clean Architecture and industry best practices.
- Led the development of an MVP using ARCore Cloud Anchor to implement Augmented Reality (AR) features.
- Collaborated with a cross-functional team to optimize app performance and improve code quality.

Twidlee, Lahore | Senior Android Developer | February 2020 – May 2021

- Served as the solo developer for the Twidlee Android app, taking ownership of technical decisions and core feature implementation.
- Adopted Kotlin and MVVM architecture to enhance scalability and maintainability.
- Mentored and trained an Android development intern on best practices and technical workflows.
- Resolved critical bugs and introduced features that significantly improved user engagement.

Emblem Technologies, Lahore | Android Developer | August 2017 – January 2020

- Progressed from Intern to Software Engineer, maintaining 5+ apps across e-commerce, trivia, and entertainment sectors.
- Utilized Java to implement MVC and MVP architectures for maintainable codebases.
- Managed the full mobile app development lifecycle, from initial ideation to final deployment.

KEY PROJECTS

- [Badminton Family+](#) (Flutter): An e-learning app featuring professional instructional videos and articles; built from scratch with a focus on scalability.
- [Maxximus](#) (Flutter): A large-scale marketplace application featuring real-time interactions.
- [Final Touch](#) (Android): A feature-rich photo editing application.
- [Twidlee](#) (Android): A specialized mobile platform for restaurant flash-deals and customer engagement.

EDUCATION

- BS in Computer Science (BSCS): Islamia University, Bahawalpur (CGPA: 3.43) | 2017.
- Fsc: Govt Sadiq Egerton College, Bahawalpur (Grade B) | 2013.

AWARDS

- [1st Place, 'Build with AI' Hackathon](#): Organized by GDG Cloud Lahore (Firebase Studio workshop).
- 1st Prize, Software Exhibition: Mobile App Development category, Aptech Bahawalpur.
- Two-time Recipient: Attendance & Punctuality Award at Devcrew I/O.