# Selected files

#### 3 printable files

```
Swinburne/OOP/Week 2/2.4/IdentifiableObject.cs
Swinburne/OOP/Week 2/2.4/Program.cs
Swinburne/OOP/Week 2/TestIdentifiableObject/TestIdentifiableObject.cs
```

## Swinburne/OOP/Week 2/2.4/IdentifiableObject.cs

```
using System;
 2
   using System.Collections.Generic;
 3
   using System.Ling;
   using System.Threading.Tasks;
 5
 6
   namespace SwinAdventure
 7
   {
 8
 9
        public class IdentifiableObject
10
            private List<string> _identifiers = new List<string>();
11
12
            public IdentifiableObject(string[] idents)
13
14
                 foreach (string id in idents)
15
16
17
                     AddIdentifier(id);
18
                 }
19
            }
20
21
            public bool AreYou(string id)
22
                 return _identifiers.Contains(id.ToLower());
23
24
            }
25
            public string FirstId
26
27
28
                get
                 {
29
                     if (_identifiers.Count > 0)
30
31
                     {
32
                         return _identifiers[0];
33
34
35
                     return "";
36
                }
37
            }
38
39
            public void AddIdentifier(string id)
40
            {
                 identifiers.Add(id.ToLower());
41
```

```
}
42
43
44
             public void PrivilegeEscalation(string pin)
45
46
                 if (pin != "4794")
47
                     return;
48
49
                 if (_identifiers.Count == 0)
50
                     AddIdentifier("104844794");
51
                 }
52
53
                 else
                 {
54
55
                     _identifiers[0] = "104844794";
                 }
56
57
            }
58
        }
59 }
Swinburne/00P/Week 2/2.4/Program.cs
 1
    namespace SwinAdventure
 2
    {
 3
        class Program
```

### Swinburne/OOP/Week 2/TestIdentifiableObject/TestIdentifiableObject.cs

```
1 using System;
2 using System.Collections.Generic;
3 using System.Ling;
  using System.Threading.Tasks;
4
  using NUnit.Framework;
   using SwinAdventure;
6
 7
8
   namespace NUnitTests
9
        [TestFixture]
10
        public class TestIdentifiableObject
11
12
        {
13
            private IdentifiableObject _idObj;
14
            private IdentifiableObject _emptyIdObj;
            private IdentifiableObject _idObjWithNoStuId;
15
16
17
            [SetUp]
18
            public void SetUp()
```

```
19
            {
                 _idObj = new IdentifiableObject(new string[] { "104844794", "Minh An",
20
    "Nguyen" });
                _emptyIdObj = new IdentifiableObject(new string[] { });
21
                 _idObjWithNoStuId = new IdentifiableObject(new string[] { "1234", "Minh
22
   An", "Nguyen" });
23
            }
24
            [TestCase]
25
            public void TestAreYou()
26
27
            {
                Assert.IsTrue(_id0bj.AreYou("104844794"));
28
29
                Assert.IsTrue(_id0bj.AreYou("Minh An"));
            }
30
31
            [TestCase]
32
33
            public void TestNotAreYou()
34
35
                Assert.IsFalse(_id0bj.AreYou("104844795"));
36
            }
37
38
            [TestCase]
            public void TestCaseSensitive()
39
40
                Assert.IsTrue(_id0bj.AreYou("miNh aN"));
41
                Assert.IsTrue(_id0bj.AreYou("NgUyEn"));
42
43
            }
44
            [TestCase]
45
46
            public void TestFirstId()
47
            {
48
                Assert.AreEqual("104844794", _id0bj.FirstId);
49
            }
50
51
            [TestCase]
52
            public void TestFirstIdWithNoId()
53
                Assert.AreEqual("", _emptyIdObj.FirstId);
54
            }
55
56
57
            [TestCase]
            public void TestAddId()
58
59
                _idObj.AddIdentifier("Andy");
60
                Assert.IsTrue(_id0bj.AreYou("Andy"));
61
            }
62
63
            [TestCase]
64
            public void TestPrivilegeEscalation()
65
66
            {
67
                _idObjWithNoStuId.PrivilegeEscalation("4794");
```

# Screenshot of unit tests passing:

