

## Educational Codeforces Round 34 (Rated for Div. 2)

## A. Hungry Student Problem

time limit per test: 1 second

memory limit per test: 256 megabytes

input: standard input

output: standard output

Ivan's classes at the university have just finished, and now he wants to go to the local CFK cafe and eat some fried chicken.

CFK sells chicken chunks in small and large portions. A small portion contains 3 chunks; a large one — 7 chunks. Ivan wants to eat exactly  $x$  chunks. Now he wonders whether he can buy exactly this amount of chicken.

Formally, Ivan wants to know if he can choose two non-negative integers  $a$  and  $b$  in such a way that  $a$  small portions and  $b$  large ones contain exactly  $x$  chunks.

Help Ivan to answer this question for several values of  $x$ !

**Input**

The first line contains one integer  $n$  ( $1 \leq n \leq 100$ ) — the number of testcases.

The  $i$ -th of the following  $n$  lines contains one integer  $x_i$  ( $1 \leq x_i \leq 100$ ) — the number of chicken chunks Ivan wants to eat.

**Output**

Print  $n$  lines, in  $i$ -th line output YES if Ivan can buy exactly  $x_i$  chunks. Otherwise, print NO.

**Example**

input	Copy
2 6 5	
output	
YES NO	

**Note**

In the first example Ivan can buy two small portions.

In the second example Ivan cannot buy exactly 5 chunks, since one small portion is not enough, but two small portions or one large is too much.

## B. The Modcrab

time limit per test: 1 second

memory limit per test: 256 megabytes

input: standard input

output: standard output

Vova is again playing some computer game, now an RPG. In the game Vova's character received a quest: to slay the fearsome monster called Modcrab.

After two hours of playing the game Vova has tracked the monster and analyzed its tactics. The Modcrab has  $h_2$  health points and an attack power of  $a_2$ . Knowing that, Vova has decided to buy a lot of strong healing potions and to prepare for battle.

Vova's character has  $h_1$  health points and an attack power of  $a_1$ . Also he has a large supply of healing potions, each of which increases his current amount of health points by  $c_1$  when Vova drinks a potion. All potions are identical to each other. It is guaranteed that  $c_1 > a_2$ .

The battle consists of multiple phases. In the beginning of each phase, Vova can either attack the monster (thus reducing its health by  $a_1$ ) or drink a healing potion (it increases Vova's health by  $c_1$ ; **Vova's health can exceed  $h_1$** ). Then, **if the battle is not over yet**, the Modcrab attacks Vova, reducing his health by  $a_2$ . The battle ends when Vova's (or Modcrab's) health drops to 0 or lower. It is possible that the battle ends in a middle of a phase after Vova's attack.

Of course, Vova wants to win the fight. But also he wants to do it as fast as possible. So he wants to make up a strategy that will allow him to win the fight after the minimum possible number of phases.

Help Vova to make up a strategy! You may assume that Vova never runs out of healing potions, and that he can always win.

### Input

The first line contains three integers  $h_1, a_1, c_1$  ( $1 \leq h_1, a_1 \leq 100, 2 \leq c_1 \leq 100$ ) — Vova's health, Vova's attack power and the healing power of a potion.

The second line contains two integers  $h_2, a_2$  ( $1 \leq h_2 \leq 100, 1 \leq a_2 < c_1$ ) — the Modcrab's health and his attack power.

### Output

In the first line print one integer  $n$  denoting the minimum number of phases required to win the battle.

Then print  $n$  lines.  $i$ -th line must be equal to `HEAL` if Vova drinks a potion in  $i$ -th phase, or `STRIKE` if he attacks the Modcrab.

The strategy must be valid: Vova's character must not be defeated before slaying the Modcrab, and the monster's health must be 0 or lower after Vova's last action.

If there are multiple optimal solutions, print any of them.

### Examples

input	Copy
10 6 100 17 5	
output	
4 STRIKE HEAL STRIKE STRIKE	

input	Copy
11 6 100 12 5	
output	
2 STRIKE STRIKE	

### Note

In the first example Vova's character must heal before or after his first attack. Otherwise his health will drop to zero in 2 phases while he needs 3 strikes to win.

In the second example no healing needed, two strikes are enough to get monster to zero health and win with 6 health left.

## C. Boxes Packing

time limit per test: 1 second

memory limit per test: 256 megabytes

input: standard input

output: standard output

Mishka has got  $n$  empty boxes. For every  $i$  ( $1 \leq i \leq n$ ),  $i$ -th box is a cube with side length  $a_i$ .

Mishka can put a box  $i$  into another box  $j$  if the following conditions are met:

- $i$ -th box is not put into another box;
- $j$ -th box doesn't contain any other boxes;
- box  $i$  is smaller than box  $j$  ( $a_i < a_j$ ).

Mishka can put boxes into each other an arbitrary number of times. He wants to minimize the number of *visible* boxes. A box is called *visible* iff it is not put into some another box.

Help Mishka to determine the minimum possible number of *visible* boxes!

### Input

The first line contains one integer  $n$  ( $1 \leq n \leq 5000$ ) — the number of boxes Mishka has got.

The second line contains  $n$  integers  $a_1, a_2, \dots, a_n$  ( $1 \leq a_i \leq 10^9$ ), where  $a_i$  is the side length of  $i$ -th box.

### Output

Print the minimum possible number of *visible* boxes.

### Examples

<b>input</b>	<b>Copy</b>
<pre>3 1 2 3</pre>	
<b>output</b>	
<pre>1</pre>	

<b>input</b>	<b>Copy</b>
<pre>4 4 2 4 3</pre>	
<b>output</b>	
<pre>2</pre>	

### Note

In the first example it is possible to put box 1 into box 2, and 2 into 3.

In the second example Mishka can put box 2 into box 3, and box 4 into box 1.

### D. Almost Difference

time limit per test: 2 seconds  
memory limit per test: 256 megabytes  
input: standard input  
output: standard output

Let's denote a function

$$d(x,y)=\begin{cases} y-x, & \text{if } |x-y|>1 \\ 0, & \text{if } |x-y|\leq 1 \end{cases}$$

You are given an array  $a$  consisting of  $n$  integers. You have to calculate the sum of  $d(a_i,a_j)$  over all pairs  $(i,j)$  such that  $1\leq i\leq j\leq n$ .

**Input**

The first line contains one integer  $n$  ( $1\leq n\leq 200000$ ) — the number of elements in  $a$ .

The second line contains  $n$  integers  $a_1,a_2,\dots,a_n$  ( $1\leq a_i\leq 10^9$ ) — elements of the array.

**Output**

Print one integer — the sum of  $d(a_i,a_j)$  over all pairs  $(i,j)$  such that  $1\leq i\leq j\leq n$ .

**Examples**

<b>input</b>	<div>Copy</div>
5 1 2 3 1 3	
<b>output</b>	
4	

<b>input</b>	<div>Copy</div>
4 6 6 5 5	
<b>output</b>	
0	

<b>input</b>	<div>Copy</div>
4 6 6 4 4	
<b>output</b>	
-8	

**Note**

In the first example:

- 1.  $d(a_1,a_2)=0$ ;
- 2.  $d(a_1,a_3)=2$ ;
- 3.  $d(a_1,a_4)=0$ ;
- 4.  $d(a_1,a_5)=2$ ;
- 5.  $d(a_2,a_3)=0$ ;
- 6.  $d(a_2,a_4)=0$ ;
- 7.  $d(a_2,a_5)=0$ ;
- 8.  $d(a_3,a_4)=-2$ ;
- 9.  $d(a_3,a_5)=0$ ;
- 10.  $d(a_4,a_5)=2$ .

## E. Swapping Characters

time limit per test: 1 second

memory limit per test: 256 megabytes

input: standard input

output: standard output

We had a string  $s$  consisting of  $n$  lowercase Latin letters. We made  $k$  copies of this string, thus obtaining  $k$  identical strings  $s_1, s_2, \dots, s_k$ . After that, in each of these strings we swapped exactly two characters (the characters we swapped could be identical, but they had different indices in the string).

You are given  $k$  strings  $s_1, s_2, \dots, s_k$ , and you have to restore any string  $s$  so that it is possible to obtain these strings by performing aforementioned operations. Note that the total length of the strings you are given doesn't exceed 5000 (that is,  $k \cdot n \leq 5000$ ).

### Input

The first line contains two integers  $k$  and  $n$  ( $1 \leq k \leq 2500$ ,  $2 \leq n \leq 5000$ ,  $k \cdot n \leq 5000$ ) — the number of strings we obtained, and the length of each of these strings.

Next  $k$  lines contain the strings  $s_1, s_2, \dots, s_k$ , each consisting of exactly  $n$  lowercase Latin letters.

### Output

Print any suitable string  $s$ , or  $-1$  if such string doesn't exist.

### Examples

input	Copy
3 4 abac caab acba	
output	
acab	

input	Copy
3 4 kbbu kbub ubkb	
output	
kbub	

input	Copy
5 4 abcd dcba acbd dbca zzzz	
output	
-1	

### Note

In the first example  $s_1$  is obtained by swapping the second and the fourth character in `acab`,  $s_2$  is obtained by swapping the first and the second character, and to get  $s_3$ , we swap the third and the fourth character.

In the second example  $s_1$  is obtained by swapping the third and the fourth character in `kbub`,  $s_2$  — by swapping the second and the fourth, and  $s_3$  — by swapping the first and the third.

In the third example it's impossible to obtain given strings by aforementioned operations.

## F. Clear The Matrix

time limit per test: 1 second

memory limit per test: 256 megabytes

input: standard input

output: standard output

You are given a matrix  $f$  with 4 rows and  $n$  columns. Each element of the matrix is either an asterisk (\*) or a dot (.).

You may perform the following operation arbitrary number of times: choose a square submatrix of  $f$  with size  $k \times k$  (where  $1 \leq k \leq 4$ ) and replace each element of the chosen submatrix with a dot. Choosing a submatrix of size  $k \times k$  costs  $a_k$  coins.

What is the minimum number of coins you have to pay to replace all asterisks with dots?

### Input

The first line contains one integer  $n$  ( $4 \leq n \leq 1000$ ) — the number of columns in  $f$ .

The second line contains 4 integers  $a_1, a_2, a_3, a_4$  ( $1 \leq a_i \leq 1000$ ) — the cost to replace the square submatrix of size  $1 \times 1, 2 \times 2, 3 \times 3$  or  $4 \times 4$ , respectively.

Then four lines follow, each containing  $n$  characters and denoting a row of matrix  $f$ . Each character is either a dot or an asterisk.

### Output

Print one integer — the minimum number of coins to replace all asterisks with dots.

### Examples

input

Copy

4  
1 10 8 20  
\*\*\*.  
\*\*\*.  
\*\*\*.  
...\*

output

9

input

Copy

7  
2 1 8 2  
.\*\*\*..  
.\*\*\*.\*  
.\*\*\*..  
....\*

output

3

input

Copy

4  
10 10 1 10  
\*\*\*.  
\*..\*  
\*,.\*  
.\*\*\*

output

2

### Note

In the first example you can spend 8 coins to replace the submatrix  $3 \times 3$  in the top-left corner, and 1 coin to replace the  $1 \times 1$  submatrix in the bottom-right corner.

In the second example the best option is to replace the  $4 \times 4$  submatrix containing columns  $2 - 5$ , and the  $2 \times 2$  submatrix consisting of rows  $2 - 3$  and columns  $6 - 7$ .

In the third example you can select submatrix  $3 \times 3$  in the top-left corner and then submatrix  $3 \times 3$  consisting of rows  $2 - 4$  and columns  $2 - 4$ .

## G. Yet Another Maxflow Problem

time limit per test: 4 seconds

memory limit per test: 256 megabytes

input: standard input

output: standard output

In this problem you will have to deal with a very special network.

The network consists of two parts: part  $A$  and part  $B$ . Each part consists of  $n$  vertices;  $i$ -th vertex of part  $A$  is denoted as  $A_i$ , and  $i$ -th vertex of part  $B$  is denoted as  $B_i$ .

For each index  $i$  ( $1 \leq i < n$ ) there is a directed edge from vertex  $A_i$  to vertex  $A_{i+1}$ , and from  $B_i$  to  $B_{i+1}$ , respectively. Capacities of these edges are given in the input. Also there might be several directed edges going from part  $A$  to part  $B$  (but never from  $B$  to  $A$ ).

You have to calculate the **maximum flow value** from  $A_1$  to  $B_n$  in this network. Capacities of edges connecting  $A_i$  to  $A_{i+1}$  might sometimes change, and you also have to maintain the maximum flow value after these changes. Apart from that, the network is fixed (there are no changes in part  $B$ , no changes of edges going from  $A$  to  $B$ , and no edge insertions or deletions).

Take a look at the example and the notes to understand the structure of the network better.

### Input

The first line contains three integer numbers  $n$ ,  $m$  and  $q$  ( $2 \leq n, m \leq 2 \cdot 10^5$ ,  $0 \leq q \leq 2 \cdot 10^5$ ) — the number of vertices in each part, the number of edges going from  $A$  to  $B$  and the number of changes, respectively.

Then  $n - 1$  lines follow,  $i$ -th line contains two integers  $x_i$  and  $y_i$  denoting that the edge from  $A_i$  to  $A_{i+1}$  has capacity  $x_i$  and the edge from  $B_i$  to  $B_{i+1}$  has capacity  $y_i$  ( $1 \leq x_i, y_i \leq 10^9$ ).

Then  $m$  lines follow, describing the edges from  $A$  to  $B$ . Each line contains three integers  $x$ ,  $y$  and  $z$  denoting an edge from  $A_x$  to  $B_y$  with capacity  $z$  ( $1 \leq x, y \leq n$ ,  $1 \leq z \leq 10^9$ ). There might be multiple edges from  $A_x$  to  $B_y$ .

And then  $q$  lines follow, describing a sequence of changes to the network.  $i$ -th line contains two integers  $v_i$  and  $w_i$ , denoting that the capacity of the edge from  $A_{v_i}$  to  $A_{v_i+1}$  is set to  $w_i$  ( $1 \leq v_i < n$ ,  $1 \leq w_i \leq 10^9$ ).

### Output

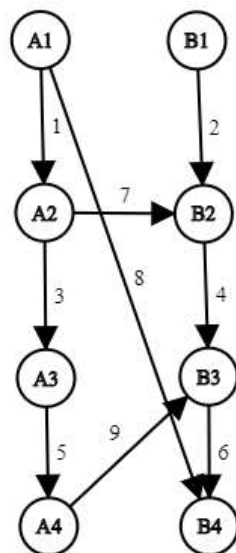
Firstly, print the maximum flow value in the original network. Then print  $q$  integers,  $i$ -th of them must be equal to the maximum flow value after  $i$ -th change.

### Example

input	Copy
<pre> 4 3 2 1 2 3 4 5 6 2 2 7 1 4 8 4 3 9 1 100 2 100 </pre>	
output	
<pre> 9 14 14 </pre>	

### Note

This is the original network in the example:



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