



AMATH 483/583 Introduction to High Performance Computing

Lecture 14: OpenMP

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Overview

- Quiz
- Introduction
- OpenMP programming model
- Parallel regions
- Parallel for
- Reduction
- Race conditions







Two Norm Function (Sequential)

```
double two_norm(const Vector& x) {
  double sum = 0.0;
  for (size_t i = 0; i < x.num_rows(); ++i) {</pre>
    sum += x(i) * x(i);
  return std::sqrt(sum);
```

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Two Norm (Helper Function)

```
double two_norm_part(const PartitionedVector& x, size_t p) {
    double sum = 0.0;
    for (size_t i = x.partitions_[p]; i < x.partitions_[p+1]; ++i) {
        sum += x(i) * x(i);
    }
    return sum;
}

double two_norm_rx(const PartitionedVector& x) {
    std::vector<std::future<double>> futures_;
    for (size_t p = 0; p < x.partitions_.size()-1; ++p) {
        futures_.push_back(std::async(std::launch::async, two_norm_part, std::cref(x), p));
    }

double sum = 0.0;
    for (size_t p = 0; p < x.partitions_.size()-1; ++p) {
        sum += futures_[p].get();
    }
    return std::sqrt(sum);
}</pre>
```





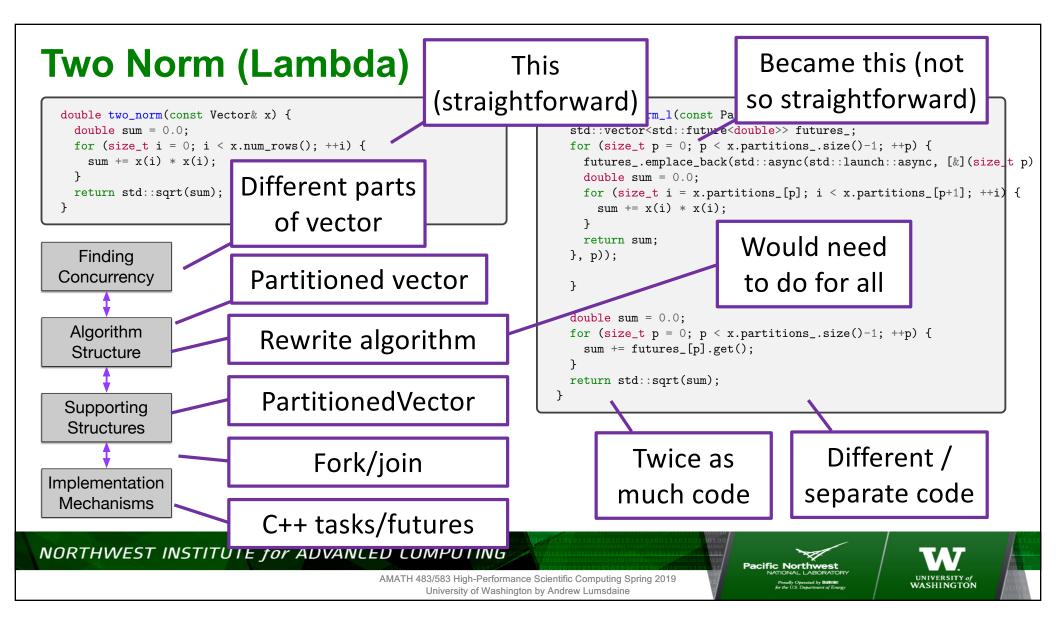
Two Norm (Lambda)

```
double two_norm_l(const PartitionedVector& x) {
   std::vector<std::future<double>> futures_;
   for (size_t p = 0; p < x.partitions_.size()-1; ++p) {
      futures_.emplace_back(std::async(std::launch::async, [&](size_t p) {
      double sum = 0.0;
      for (size_t i = x.partitions_[p]; i < x.partitions_[p+1]; ++i) {
            sum += x(i) * x(i);
      }
      return sum;
      }, p));
   }

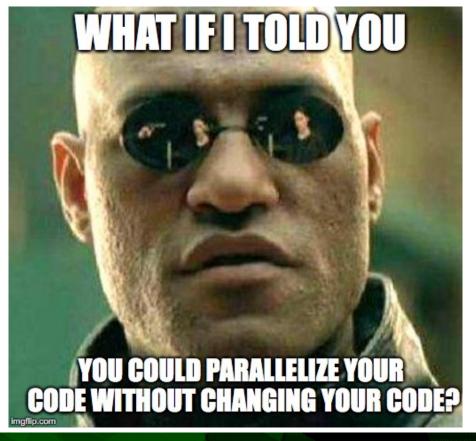
   double sum = 0.0;
   for (size_t p = 0; p < x.partitions_.size()-1; ++p) {
            sum += futures_[p].get();
      }
      return std::sqrt(sum);
}</pre>
```







What if I told you



```
double two_norm(const Vector& x) {
  double sum = 0.0;
  for (size_t i = 0; i < x.num_rows(); ++i) {
    sum += x(i) * x(i);
  }
  return std::sqrt(sum);
}</pre>
```



This does not change





OpenMP



- Open Multi-Processing
- Application Program Interface (API) used to explicitly direct multithreaded, shared memory parallelism
- Three primary API components:
 - Compiler directives
 - Runtime library routines
 - Environment variables

Requires no code changes

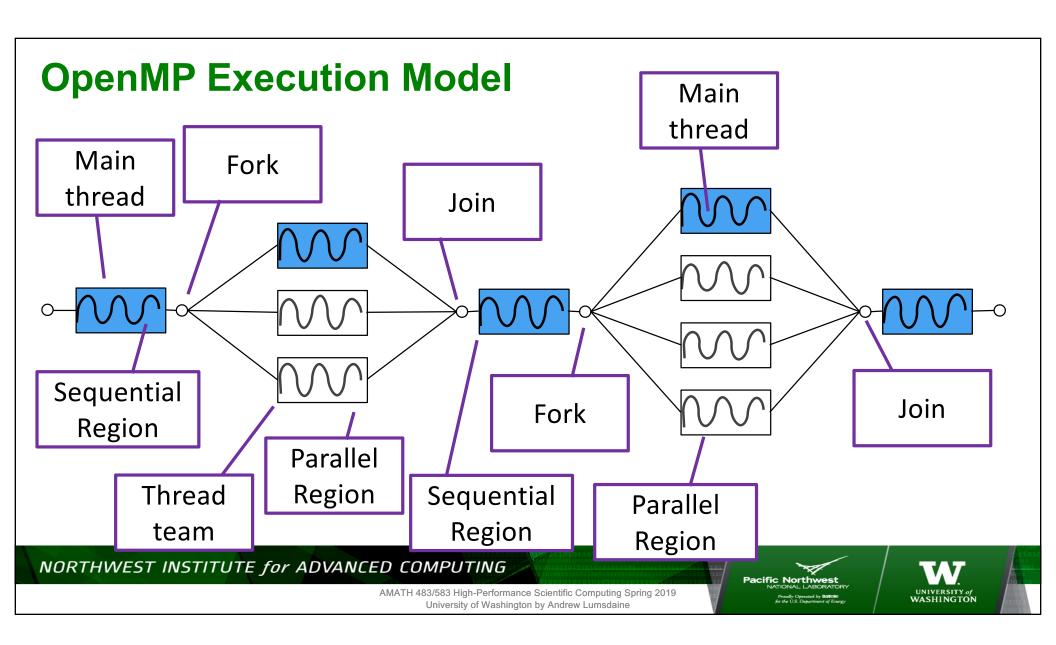
Some additions

Only for parallel version

Requires no code changes







Hello OpenMP v.0

```
#include <iostream>
#include <omp.h>
int main () {
#pragma omp parallel
   std::cout << "Hello OpenMP World!" << std::endl;</pre>
return 0;
```





Programming with OpenMP

- How do we start a parallel region
- How do we end a parallel region
- What can we do with / in a parallel region
- Do we need to worry about race conditions and if so what do we do about them
- How do we optimize
- Do we really not need to change our code
- What else can we do with OpenMP
- Example(s)





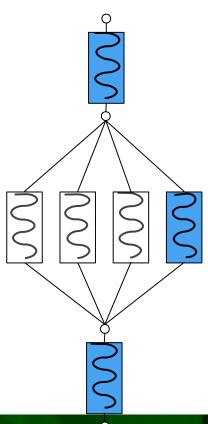
Querying environment

```
#include <omp.h>
int main(int argc, char* argv[]) {
    size_t numthreads = omp_get_num_threads();
    size_t maxthreads = omp_get_max_threads();
    std::cout << "Number of threads: " << numthreads << std::endl;
    std::cout << "Max threads: " << maxthreads << std::endl;
    return 0;
}</pre>
```





Querying the environment



• lums658@WE34888: ~/Teaching/amath583s19/l...
WE34888:L14/src[606] % ./pi_omp_8.exe

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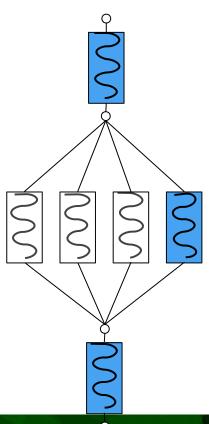
Querying the environment

```
#include <omp.h>
int main(int argc, char* argv[]) {
    size_t maxthreads = omp_get_max_threads();
    std::cout << "Max threads: " << maxthreads << std::endl;
#pragma omp parallel
    {
        size_t numthreads = omp_get_num_threads();
        std::cout << "Number of threads: " + std::to_string(numthreads) + "\n";
    }
    return 0;
}</pre>
```





Querying the environment



• • lums658@WE34888: ~/Teaching/amath583s19/l...

WE34888:L14/src[607] %

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Hello OpenMP v.0

```
#include <iostream>
#include <omp.h>
int main () {
#pragma omp parallel
  std::cout << "Hello OpenMP World!" << std::endl;</pre>
return 0;
```

```
• lums658@WE34888: ~/Teaching/amath583s19/l...
WE34888:L14/src[594] % [
```

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Hello OpenMP v.1

```
#include <iostream>
#include <omp.h>
int main () {
#pragma omp parallel
  std::cout << "Hello OpenMP World!\n";</pre>
return 0;
```

```
• Ums658@WE34888: ~/Teaching/amath583s19/l...
WE34888:L14/src[594] % ./hello_omp_0.exe
```

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Hello OpenMP

```
#include <iostream>
#include <omp.h>

int main () {

#pragma omp parallel
    {
       std::cout << "Hello OpenMP World!" << std::endl;
    }

return 0;
}</pre>
```

```
● ■ lums658@WE34888: ~/Teaching/amath583s19/l...

WE34888:L14/src[594] % □
```





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Hello OMP

```
• Ums658@WE34888: ~/Teaching/amath583s19/l...
```

WE34888:L14/src[594] % [

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OMP pi 1





Output

lums658@WE34888: ~/Teaching/amath583s19/l...

WE34888:L14/src[599] % [



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What Happened?

Race

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Before



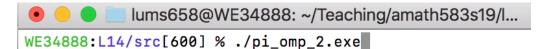


After





Output



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Before





After





Output

lums658@WE34888: ~/Teaching/amath583s19/l...

WE34888:L14/src[602] %

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Before





After





Output







Two Norm Function (Sequential)

```
double two_norm(const Vector& x) {
  double sum = 0.0;
  for (size_t i = 0; i < x.num_rows(); ++i) {</pre>
    sum += x(i) * x(i);
  return std::sqrt(sum);
```

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Two Norm Function (Open MP)

```
double two_norm(const Vector& x) {
  double sum = 0.0;
  #pragma omp parallel reduction(+:sum)
  for (size_t i = 0; i < x.num_rows(); ++i) {
    sum += x(i) * x(i);
  }
  return std::sqrt(sum);
}</pre>
```





Thank you!





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