**Question 2: (5 marks)**

**Class description**: Each Truck object has three attributes: owner (String), price (number) and color (number), and will be used for **Question 2.1**. You should **NOT** care about the actual meaning of a Truck in the real-world, just focus on your code.

Code provided: Q2 java project about Binary Search Trees

Student tasks:

* **open** and **build** the project, if there is no error then openfile **BSTree.java**
* use Truck’s price as the **key** attribute when building a BST.
* find the following methods, read the description and implement them accordingly

1. void insert (String xOwner, int xPrice, int xColor)
2. void f2()
3. void f3()
4. void f4()
5. void f5()