Minh Ngo

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EDUCATION

University of Central Florida

Bachelor of Science in Computer Science - GPA: 3.92

Orlando, FL

Valencia College

 $August\ 2018-December\ 2020$

January 2021 – December 2023

Associate's in Arts -GPA: 4.0

Orlando, FL

Honor: National Society of Leadership and Success; President's Honor Roll Certificate; Fall 21, Spring 22 Dean's List Coursework: Data Structures and Algorithms I and II; Object Oriented Software Development; AI:Machine Learning

EXPERIENCE

Software Engineer Intern

May 2023 – August 2023

L3Harris

St. Petersburg, FL

- Collaboratively engaged in the design of an UI using JavaScript, React, Python and REST APIs to interact with Cockpit Voice Recorder and Flight Data Recorder collected from Flight Data Monitoring and Flight Operations Quality Assurance readout to enhance data analysis capabilities and improve user interaction
- Performed serverless architecture on AWS(Lambda, Elastic Container Service) with Docker and Terraform to efficiently deploy and manage resources, optimizing scalability and reducing infrastructure management
- Facilitated a GUI testing tool to optimize software evaluation with parallel execution and cross-platform testing

Projects

Photovoltaic Performance Analysis

January 2023 – December 2023

- Conducted teamwork in utilizing **Python** and **Dash framework** to architect local dashboard/UI for solar school performance analysis enable clients to assess their time series data locally
- Integrated interactive maps using **Folium** and **Leaflet** to enhance the user experience with hover options and detailed pop-up information for each locations presented in the database
- Formulated Python package methods signatures allow users to preprocess, analyze, and visualize their datasets

Spotify MERN Stack Web/Mobile Application

December 2022

- Constructed the full-stack application to access in-depth insights of user's Spotify listening history
- Utilized Spotify's API, Node.js, React, and MongoDB allow users to connect their account to view their most played artists and songs
- Leveraged the Android/iOS App using React Native to give access to user's records of their Spotify accounts

Professor Contact Management

August 2022-October 2022

- Developed a webpage with JavaScript and HTML enabling login, sign up and execute standard CRUD actions
- Implemented a search page with **CSS** that can access to the contacts existed in the database that are constructed with **MySQL** and present it to the table for enhanced data administration

QandA Mobile App - The RU Hacks 2022

May 2022 – June 2022

- Implemented the usage of OpenScreen API to enable the scannable QR code granting users the ability to interact by formulating daily questions and answers
- Executed the utility on the mobile development for user using **React Native** and **Android Studio** to scan the QR code to establish connections with nearby individuals for the purpose of asking questions anonymously

Kaggle Competitions for Machines Learning

August 2021 – December 2021

- Predicted ESRB for games with a 85.4% accuracy comparing Logistic Regression, Decision Tree, and SVM models with Python libraries Numpy, Pandas and Seaborn to generate the data
- Verified the ground state atomization energies of 16,242 molecules by implementing Multilayer Perceptron
- Analyzed a total of 784 pixels data to anticipate the class of various images with Convolutional Neural Networks

TECHNICAL SKILLS

Languages: Java, Python, C, C++, JavaScript, TypeScript, HTML, CSS, Kotlin

Databases: MySQL, MongoDB

Framework: React, React Native, Node.js, Next.js, Three.js, Tailwind CSS, Angular, Dash, Folium, Leaflet

Technology: AWS, Git, Docker, Kubernetes, Terraform, Android Studio, Linux, Figma

Project Management: Agile/SCRUM