Nguyễn Minh Hiếu

Web Developer

Profile

- 0338649413
- gouenji13062004@gmail.com
- https://github.com/minhieu204
- Hanoi, Vietnam

Technical Skills

PROGRAM LANGUAGE
- C++, C#, Java, JavaScript

FRONT-END
- HTML, CSS
- Tailwind CSS
- ReactJS

BACK-END
- PHP
- NodeJS
- RESTful APIs

DATABASE
- MySQL, SQLServer

TOOL & ENVIRONMENT
- Postman
- Git (Push, Pull, Merge, Branch)

Soft Skills

- **Communication Skills**
- **Teamwork**
- **Interpersonal Skills**
- **Basic English Proficiency**

Objective

I am a final-year Information Systems student at the University of Transport Technology with a strong passion for software development and building practical applications. Through academic projects and coursework, I have built a solid foundation in programming, teamwork, and self-learning. I am now seeking an internship opportunity in a professional environment where I can further develop my technical skills and contribute to real-world software projects.

Projects

1. PERSONAL PORTFOLIO WEBSITE -

Link deploy: https://minhieu204.github.io/my-portfolio/

Team member: 1

Description: A responsive personal portfolio website built with React to showcase my background, technical skills, and projects. It features smooth navigation, clean UI, and is optimized for both desktop and mobile viewing. The project serves as my professional online presence for internships and job opportunities.

Role: Frontend Developer – designed and implemented the user interface, managed components using React, and deployed the site for public access.

Technologies: React.js, Tailwind CSS, JavaScript, Vite, GitHub Pages.

Github:

2. TIMING GAME -

Link deploy: https://minhieu204.github.io/timingGame/

Team member: 1

Description: A reaction timing game built with React to practice component-based development and user interaction handling. The game challenges users to respond quickly to a visual signal, demonstrating skills in React state management, event handling, and basic game logic.

Role: Frontend Developer – developed the UI using functional components, implemented game logic with React hooks, and deployed the project via GitHub Pages.

Technologies: React.js, JavaScript, CSS, GitHub Pages.

Github: https://github.com/minhieu204/timingGame

3. ONLINE SHOPPING WEBSITE -

Link deploy: Local project (not deployed).

Team member: 4

Description: A full-featured online shopping system including a user-facing website and an admin dashboard. The user site supports product browsing, shopping cart, checkout, and order tracking. The admin dashboard allows product/category management, order processing, and statistical reporting. The system applies MVC structure and separates the backend using RESTful APIs.

Role:
- Acted as team leader – coordinated team tasks, managed development progress, and supported members throughout the project.
- Designed and developed key features such as product and category management, order handling, checkout flow, and admin reporting.
- Built both user and admin interfaces.
- Implemented backend logic and RESTful APIs.

Technologies: PHP, MySQL, HTML, CSS, JavaScript, MVC, RESTful API.

Github:

Education

2022 - Present

University of Transport Technology
Major: Information System

GPA: 3.5/4.00

• Java: https://github.com/minhieu204/QuanLySieuThi
• C#: https://github.com/minhieu204/ProjectCShape

4. MINI SUPERMARKET MANAGEMENT SOFTWARE   -

Link deploy: Local project (not deployed).

Team member: 4
Description: A desktop-based application designed to support the management of a mini supermarket. The system includes core features such as product tracking, sales management, order processing, and supplier management.
Role:
• Acted as team leader – assigned tasks, tracked team progress, and supported team members.
• Developed core modules including product management, point-of-sale (sales handling), order tracking, and supplier management.
Technologies: Java (Swing) & C# (Windows Forms), SQL Server.
Github:
• https://github.com/oulyn1/webroutine
• https://github.com/minhieu204/projectKTPM