

Ngô Hoàng Minh

<> SOFTWARE ENGINEERING INTERN </>

#Contact

#About me



"An ambitious problem solver with a passion for software engineering, and who keen on joining a enterprise of like-minded developers. Looking for a suitable position with a company where outstanding performance is recognized and rewarded and where he can work on a variety of high profile projects."



20/5/1999



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Son Tra District, Danang City

#Social



/minhngo205



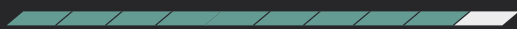
/hoangminh.ngo.205

</Skills>

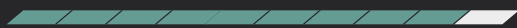
Foreign Language



Communication



Teamwork



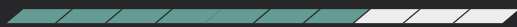
Presentations



Git & Github



Project Management



</Education>

"GENERAL EDUCATION"

2014 - 2017

Phan Chau Trinh High School

//

- Learn the basics for high school students
- GPA: 9.4/10

"SOFTWARE ENGERNEERING - PFIEV"

2017 - Now

Danang University of Science and Technology

//

- Learning Advanced Mathematics and knowledge of Natural Sciences for Engineering career.
- Study about Algorithms, Programming Languages, Data Science, Computer Network and ancillary knowledge for Software Engineering career
- Improve engineer thinking and other soft skills.
- GPA: 7.8/10

</Language>

ENGLISH

(Medium)

// Skill: Listening, Speaking, Reading, Writing

// Application: work, communicate, translate learning materials

FRANÇAIS

(DEL F B1)

// Compétence: écouter, parler, lire, écrire

// Application: communication, apprentissage

</Work Experiences>

"INTERN"


6/2020 - 7/2020

Enclave Danang Development Center

//

- Learn about how a business works
- Using Java programming language for real project

</Prizes and Awards>

 **THIRD PRIZE IN THE
DANANG CITY
CHEMISTRY
CONTEST** 2016-2017

Merit

// Department of Education and Training
of Da Nang City

 **ACTIVE STUDENT OF THE
YEAR** 2017

Merit

// Ho Chi Minh Communist Youth Union
of Danang University of Science and
Technology

 **PFIEV ALUMNI
SCHOLARSHIP** 2020

Scholarship

// Faculty of Advances Science and
Technology

</Programming Languages>

C++

// Project-base education

JAVA

// Project-base education

C#

// Project-base education

PYTHON

// Beginner

PHP

// Beginner

</Interests>

Basketball

Football

History

Video Games

</Activities>

STUDENT ADVISORY TEAM

2017 - 2021

Leader of Advisory department

// Help and support the students about the regulations, policies and
learning in the University

VOLUNTEER PROGRAM: "CLEAN WATER FOR THE VILLAGE"

18/6/2018 - 24/6/2018

Volunteer

// Building clean water filters for poor people in Ban Bu village, Tan Lap
ward, Huong Hoa district, Quang Tri province

WORKSHOP: "KNOCKING ON THE RECRUITER"

10/4/2019 - 19/4/2019

Head of the organization board

// A Workshop to share experiences in finding jobs and conquering
employers for students of Danang University of Science and Technology

VOLUNTEER PROGRAM: "TARUNG FOOTPRINTS"

23/6/2019 - 19/6/2019

Head of the People's Committee

// Building roads to school for children in mountainous areas of Quang
Tri province

</Projects>

"DATA TRANSMISSION BY LIGHT" (LI-FI TECHNOLOGY)

9/2019 - 12/2019

// Research on light, the spectrum and how it carries signals from one
place to another

"TEXT READING SYSTEM FOR THE BLIND"

9/2020 - 12/2020

// Description: A system that contain an embedded computer Raspberry
Pi 4, the Artificial Intelligence and IoT technology that will identify the text
in the image and read it out as sound

Position: Raspberry Pi 4 developer, data collector

Detail:

- Collect data to build training dataset for Machine Learning Model
- Set up development environment on Raspberry Pi 4
- Deploy the Machine Learning Model on Raspberry Pi 4
- Testing