22125058 - Nguyễn Hữu Hoàng Minh

The task I completed this week was creating the login screen using SFML. The login screen is the first screen that the user sees when they open the application, and it allows them to enter their login credentials to access their account. To create the login screen, I used SFML to design the layout of the screen, including text boxes for the username and password fields, buttons for logging in, and labels to display error messages if the user enters incorrect login information. I also implemented the logic for handling user input and authentication, which involved checking the user's credentials against the database







I started working on March 26 (Sunday) and completed it on March 28 (Tuesday), spending total of 5 hours on it.

Commit and Merge:

