App

+StreamlitUI ui

+run() : void

Flashcard

+term String
+definition String

Quiz

+questions List

+evaluate_answers(answers List) : int

StreamlitUI

+display_home() : void
+display_flashcards() : void
+display_quizzes() : void
+display_progress() : void

Flashcards

-flashcards List

+load_flashcards() : void
+get_random_flashcard() : Flashcard

Quizzes

-quizzes List

+load_quizzes() : void
+get_quiz() : Quiz

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DataManager

+load_data(file_path String) : dict
+save_progress(progress_data dict) : void