

# Effective Delayed Patching for Transient Malware Control on Networks

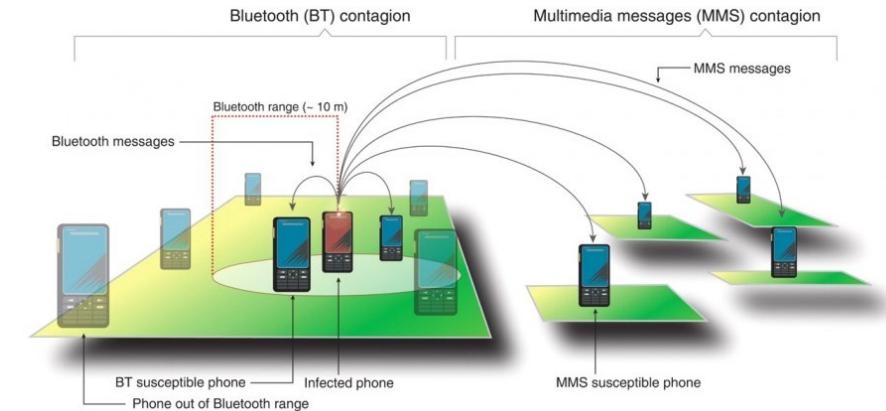
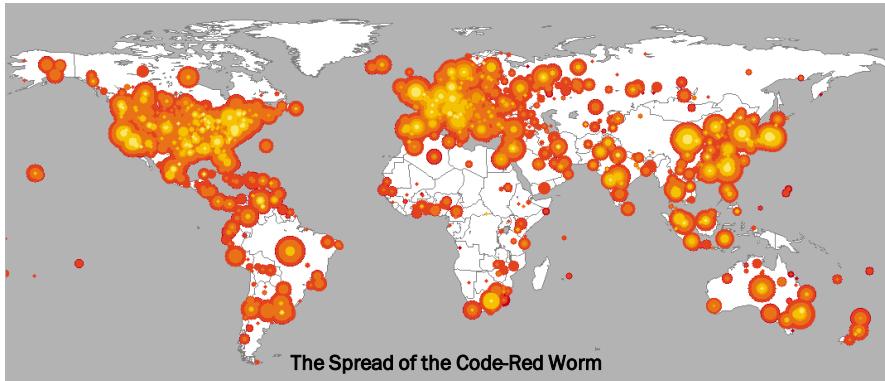
Minh Phu Vuong<sup>1</sup>, Chul-Ho Lee<sup>1</sup>, and Do Young Eun<sup>2</sup>

<sup>1</sup>Texas State University

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# Introduction

- Epidemic models are important and useful.
  - For modeling the malware propagation over a network.

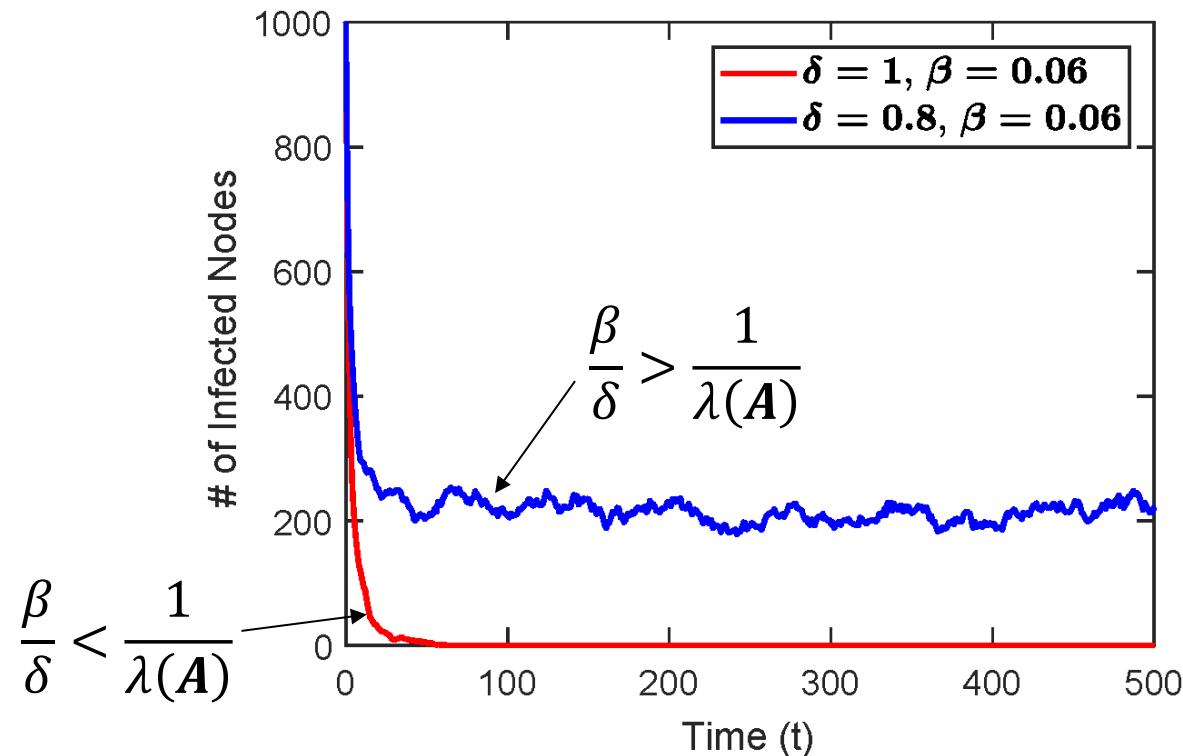


- For analyzing the spread of an infectious disease and its control.



# Motivation

- Most studies have been concerned about the *persistence and extinction* of the epidemics in their *steady state*.
  - Under what conditions an epidemic dies out quickly.



SIS simulation on a Erdos-Renyi graph with 2000 nodes (1000 nodes initially infected)

- $\beta$ : infection rate
- $\delta$ : recovery rate
- $\lambda(\mathbf{A})$ : spectral radius of adjacency matrix  $\mathbf{A}$

# Motivation

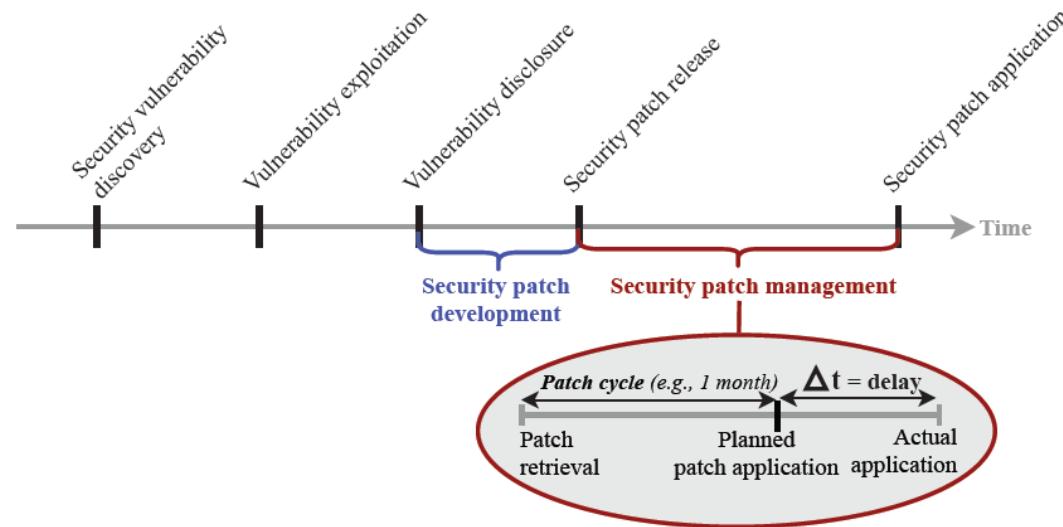
- Our recent work studied the *transient dynamics of SI epidemic spreading*.
  - Non-negligible amount of time for a patch or vaccine to become available after the outbreak of an epidemic.
  - We developed a tighter **upper bound** which allows us to predict the likelihood of each node being infected after any time  $t$ .

$$\mathbf{x}(t) \preceq \hat{\mathbf{x}}(t) = f(\hat{\mathbf{y}}(t)), \quad f(y) = 1 - e^{-y}$$

$$\hat{\mathbf{y}}(t) = -\log(1 - \mathbf{x}(0)) + \sum_{k=0}^{\infty} \frac{(\beta t)^{k+1}}{(k+1)!} [\mathbf{A} \operatorname{diag}(1 - \mathbf{x}(0))]^k \mathbf{A} \mathbf{x}(0).$$

# Motivation

- Software patching process is multi-step and complex.

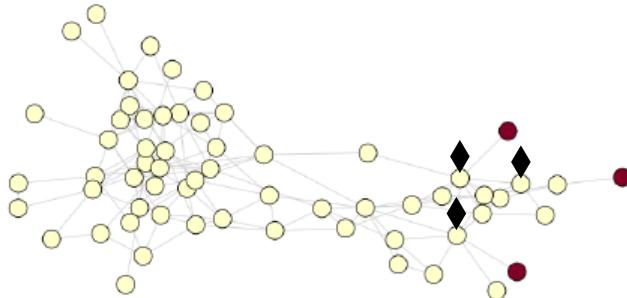


- Possible failure in each round of software patching process leads to non-negligible delay.

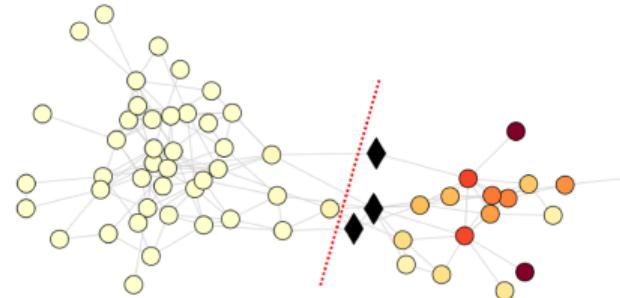
- N. Dissanayake, M. Zahedi, A. Jayatilaka, and A. Babar, "Why, how and where of delays in software security patch management: An empirical investigation in the healthcare sector," in ACM CSCW, 2022.

# Problem Formulation

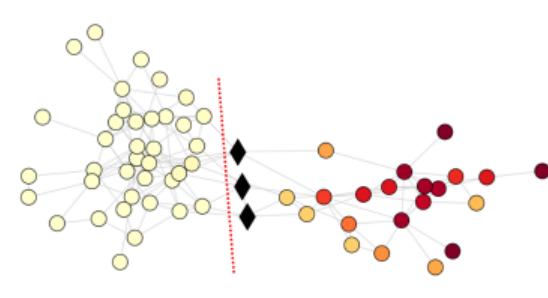
- Objective: Maximize the expected # of nodes that are saved by vaccinating on a graph  $\mathbf{G}$  in the presence of patching delay  $T$  and under a limited patching budget  $b$ .



(a)  $t = 0$



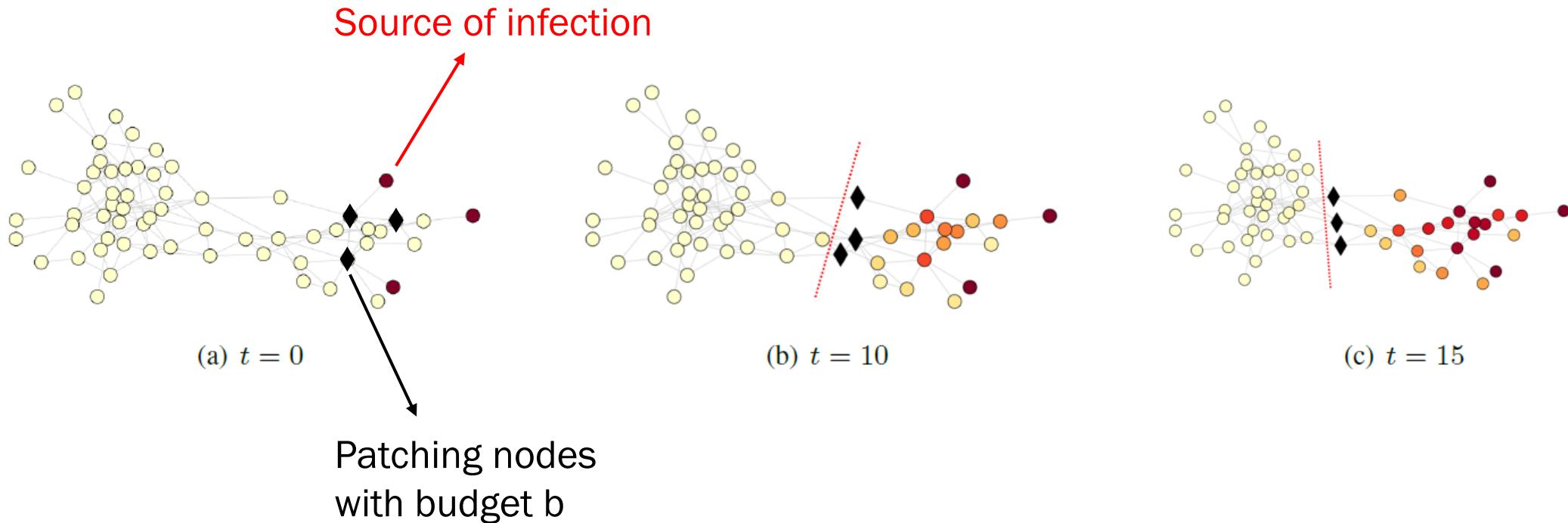
(b)  $t = 10$



(c)  $t = 15$

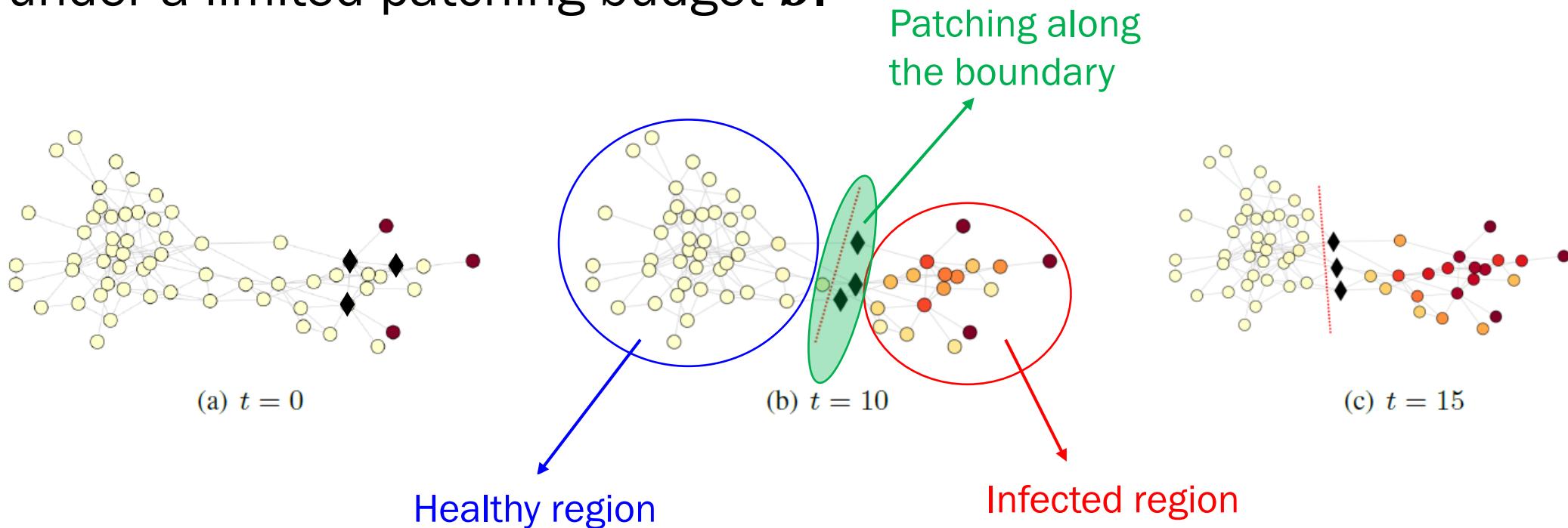
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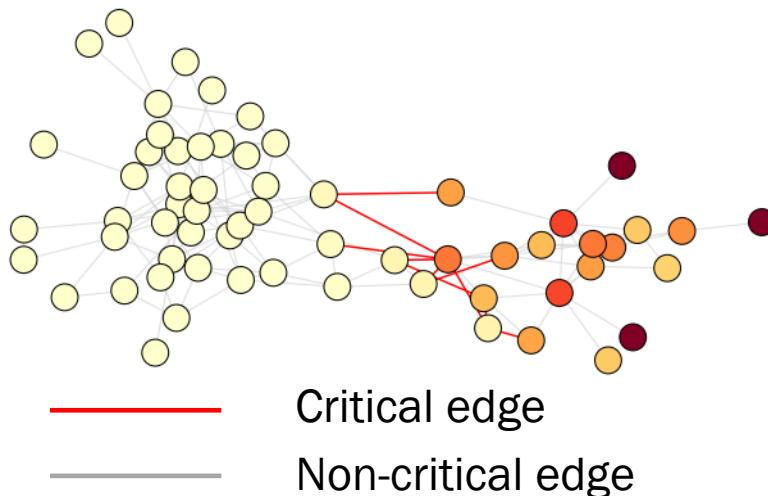
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# Problem Formulation

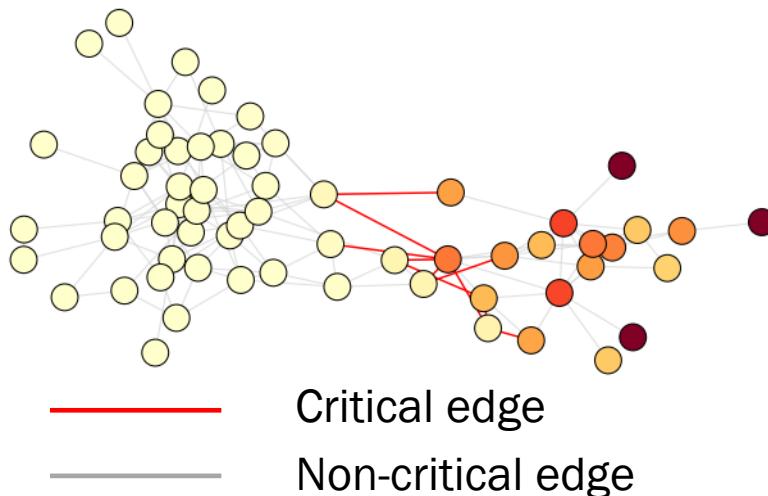
- To identify the boundary, we introduce a notion of ‘critical edges’ - the edges that connect a healthy node to an infected node.
- The edge weight is the probability of an edge being critical at the patching delay time  $T$ .



$$w_{i,j}(T) = a_{ij} [\hat{x}_i(T)(1-\hat{x}_j(T)) + (1-\hat{x}_i(T))\hat{x}_j(T)].$$

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$$w_{i,j}(T) = a_{ij} [\hat{x}_i(T)(1-\hat{x}_j(T)) + (1-\hat{x}_i(T))\hat{x}_j(T)].$$

High along infection boundary, low for edges within susceptible or infected regions

Derived from the upper bound  $f(\hat{y}(T))$

# Problem Formulation

- Formulate the problem as Normalized Cut (NCut)

$$\min_{U \subset N} \text{NCut}(U) = \min_{U \subset N} \left( \frac{\text{Cut}(U, U^c)}{\text{vol}(U)} + \frac{\text{Cut}(U, U^c)}{\text{vol}(U^c)} \right)$$

where  $\text{Cut}(U, U^c) \triangleq \sum_{i \in U} \sum_{j \in U^c} w_{ij}$

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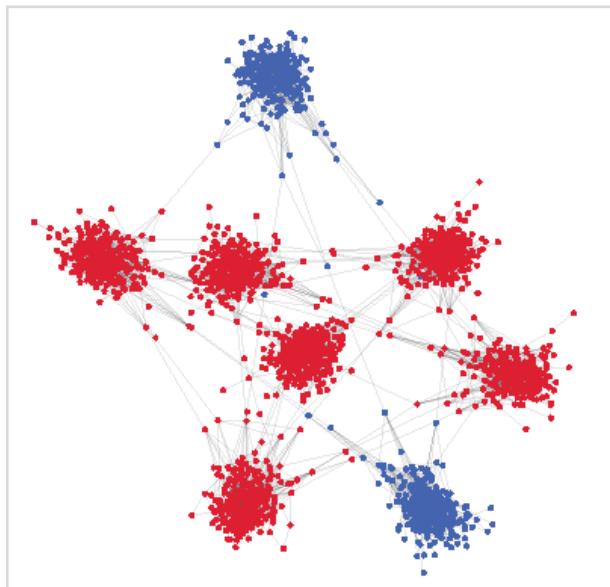
where  $\text{Cut}(U, U^c) \triangleq \sum_{i \in U} \sum_{j \in U^c} w_{ij}$

We flip the edge weights so NCut partitions along the minimum weights.

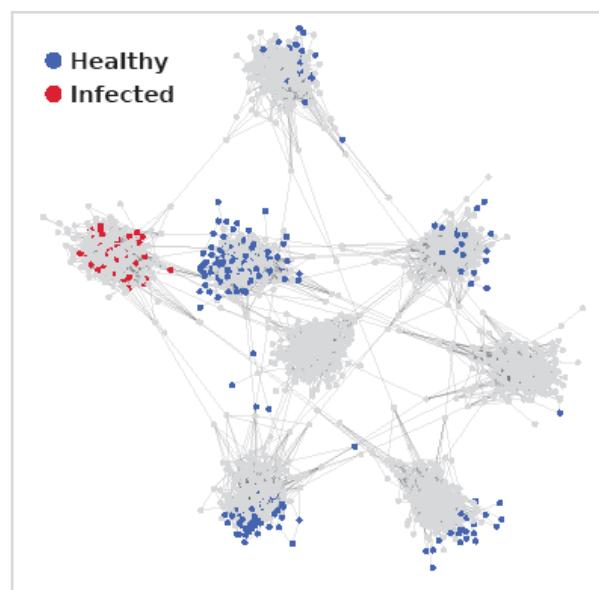
- NCut relaxed form:  
$$\min_{\mathbf{v} \in \mathbb{R}^n} \mathbf{v}^\top \bar{\mathbf{L}} \mathbf{v}$$
  
subject to  $\|\mathbf{v}\|^2 = \text{vol}(N)$  and  $\mathbf{v}^\top \mathbf{D}^{1/2} \mathbf{1} = 0$ .

# Constrained NCut Problem

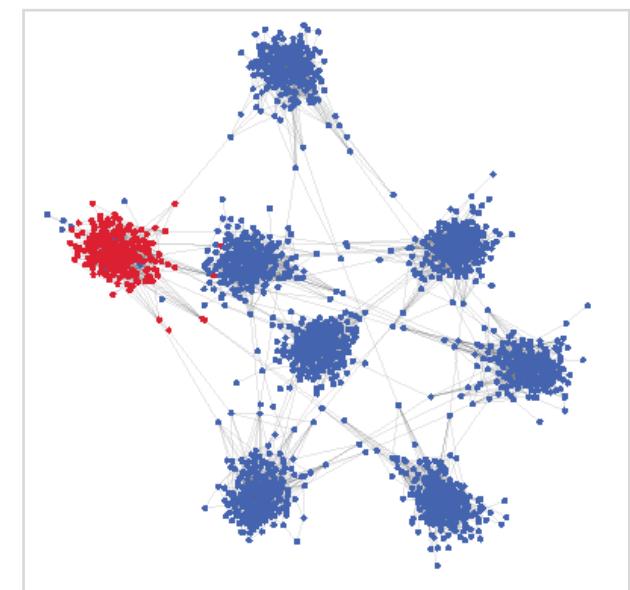
Solution of vanilla NCut



Initial state



Solution of constrained NCut



- ✖ ➤ Ignore epidemic dynamics
- Fail to isolate the infected region

- ✔ ➤ Utilize epidemic dynamics as **constraints** for better solution
- Successfully separate infected region

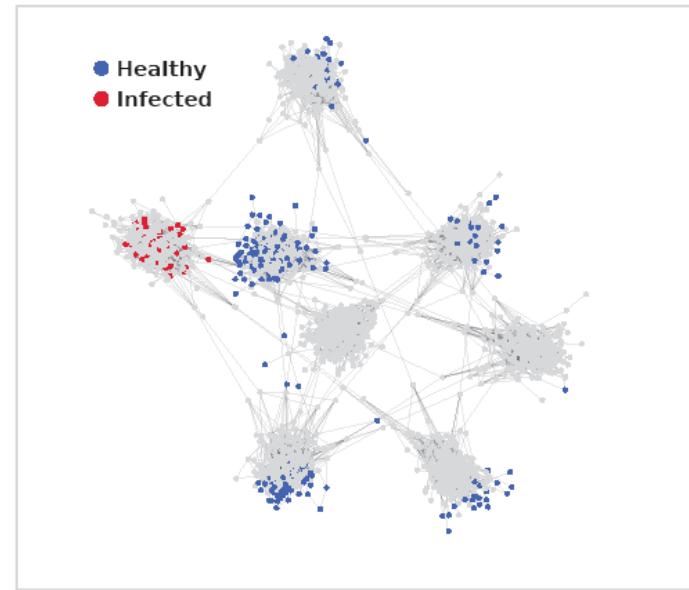
# The NCut Problem Pitfall

$$\min_{\mathbf{v} \in \mathbb{R}^n} \mathbf{v}^\top \overline{\mathbf{L}} \mathbf{v}$$

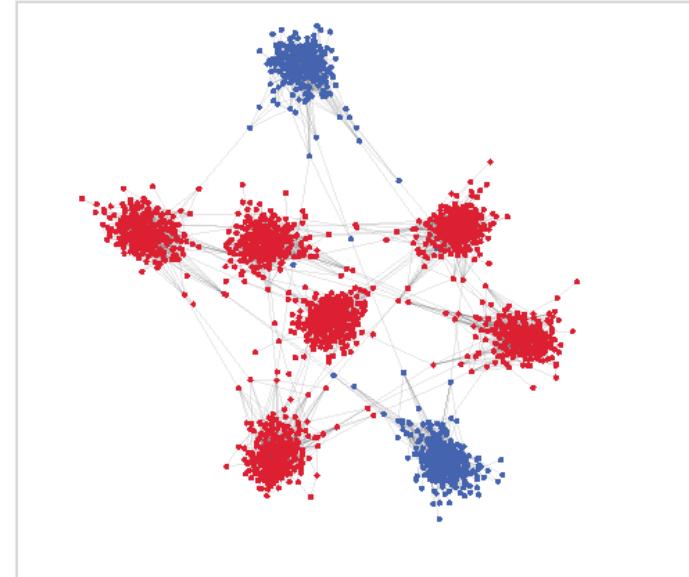
subject to  $\|\mathbf{v}\|^2 = \text{vol}(N)$  and  $\mathbf{v}^\top \mathbf{D}^{1/2} \mathbf{1} = 0$ .

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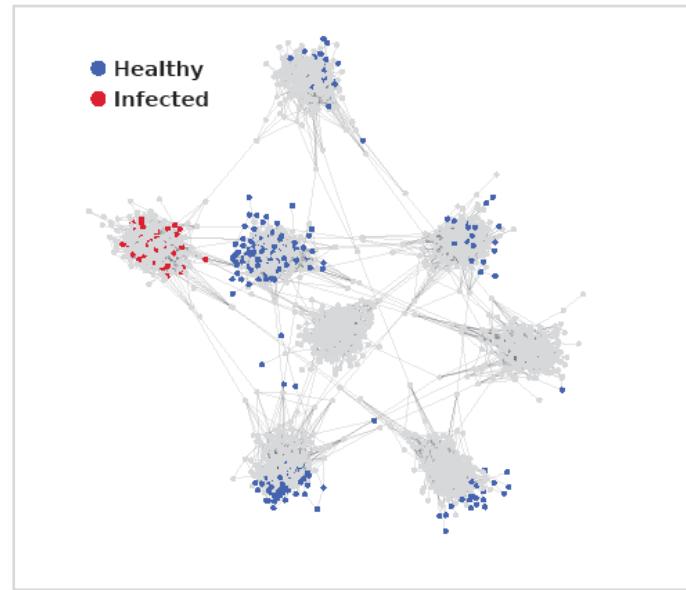
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$$\min_{\mathbf{v} \in \mathbb{R}^n} \mathbf{v}^\top \overline{\mathbf{L}} \mathbf{v}$$

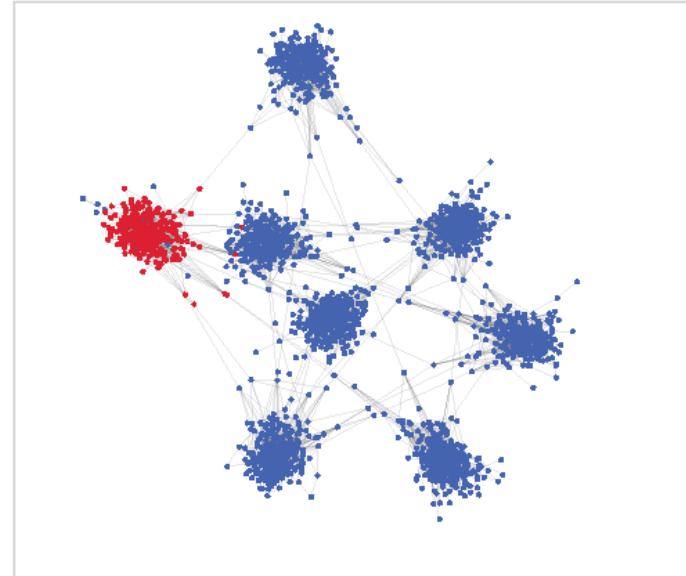
subject to  $\|\mathbf{v}\|^2 = \text{vol}(N)$  and  $\mathbf{Bv} = \mathbf{c}$ .

- Utilize epidemic dynamics as linear constraints
- Steer the solution toward a more **meaningful boundary** of critical edges
- Successfully separate infected region

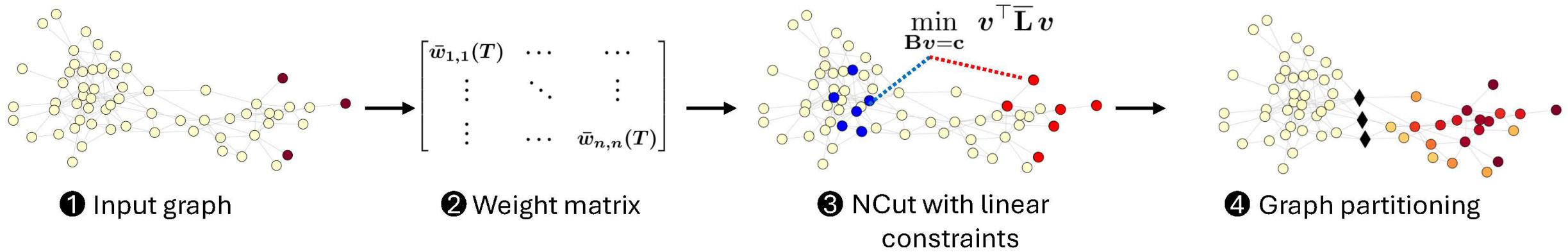
Initial state



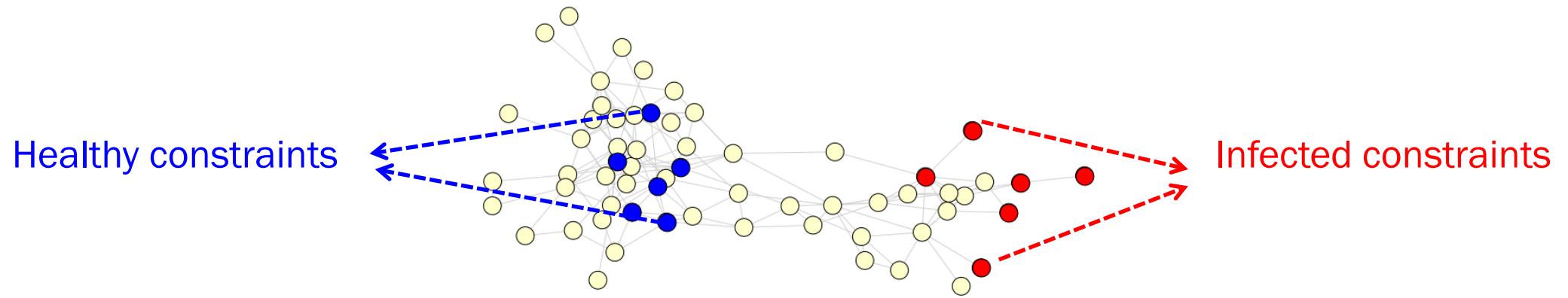
Solution of constrained NCut



# Framework

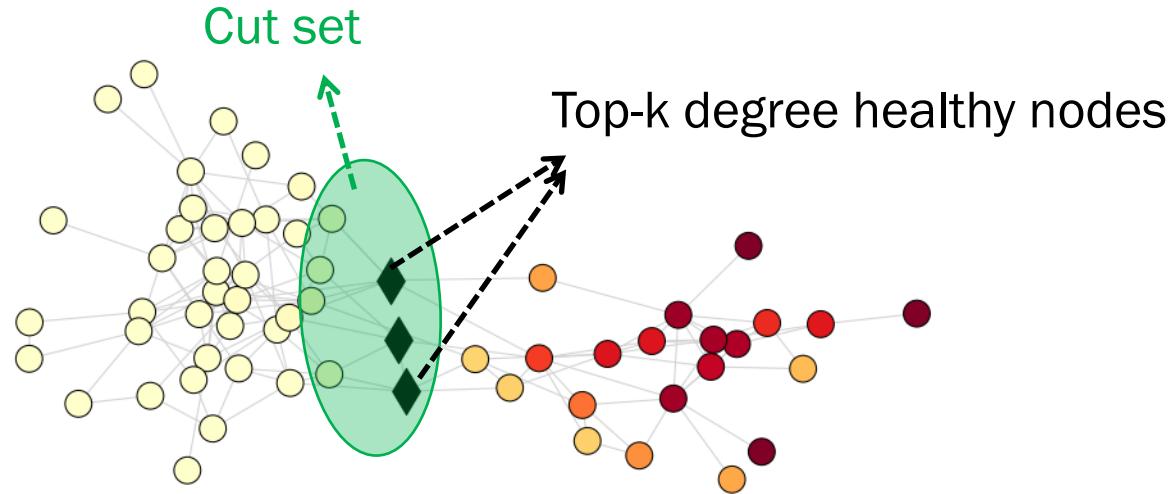


# Choosing constrained nodes



- **Infected constraints:** Initially infected nodes and their one-hop neighbors.
- **Healthy constraints:** Top-K nodes with the longest shortest-path from the source of infection.

# Node Selection for Patching under Budget Constraint



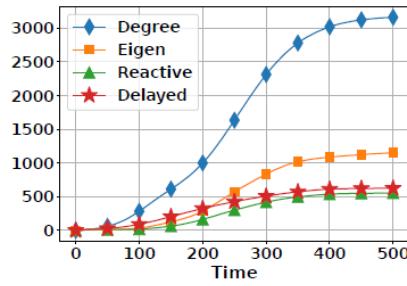
- Repeatedly **patch the highest degree healthy node** on the boundary until the cut set or the budget is empty.
- If the budget is still available, patch **unselected one-hop neighbors** of the nodes just vaccinated (highest degree first).

# Simulation Setup

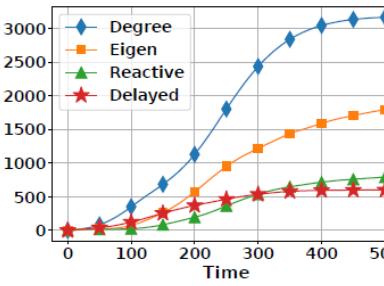
- Datasets
  - Synthetic graph: Stochastic Block Model (SBM) with  $k$  communities.
  - Real-world graph: Facebook network.
- Baseline vaccination policies
  - Degree policy: Vaccinate the top- $k$  **highest degree** nodes.
  - Eigen policy: Vaccinate the top- $k$  **highest eigenvector centrality** nodes.
  - Reactive policy: Vaccinate the top- $k$  nodes with the **highest predicted infection probability** at delay  $T$ .

# Simulation Results: Synthetic Graphs

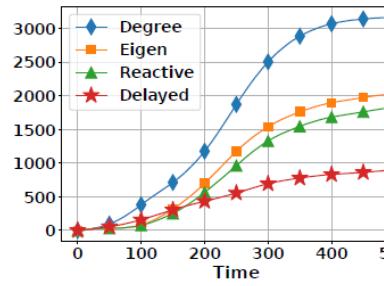
- The expected number of infected nodes by each vaccination policy



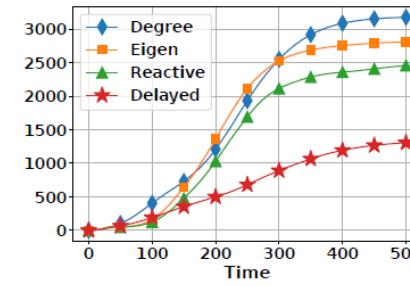
(i)  $T = 15$ ,  $n = 4000$ ,  $k = 5$



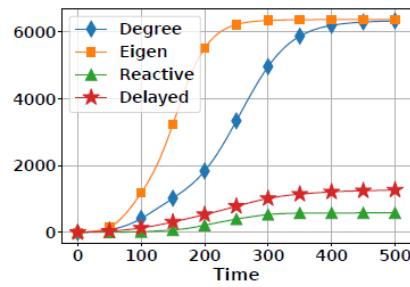
(j)  $T = 20$ ,  $n = 4000$ ,  $k = 5$



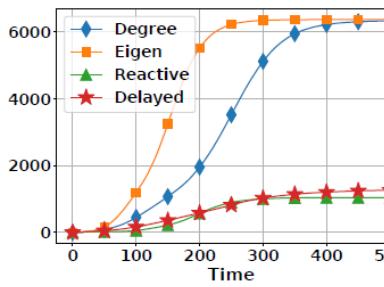
(k)  $T = 25$ ,  $n = 4000$ ,  $k = 5$



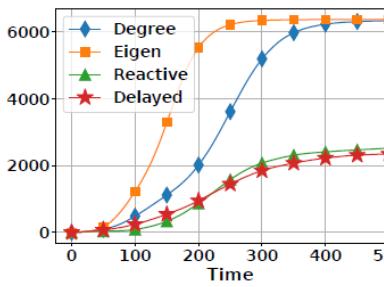
(l)  $T = 30$ ,  $n = 4000$ ,  $k = 5$



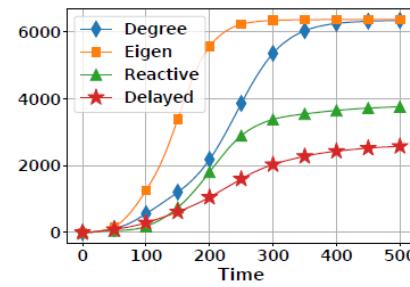
(m)  $T = 15$ ,  $n = 8000$ ,  $k = 6$



(n)  $T = 20$ ,  $n = 8000$ ,  $k = 6$



(o)  $T = 25$ ,  $n = 8000$ ,  $k = 6$

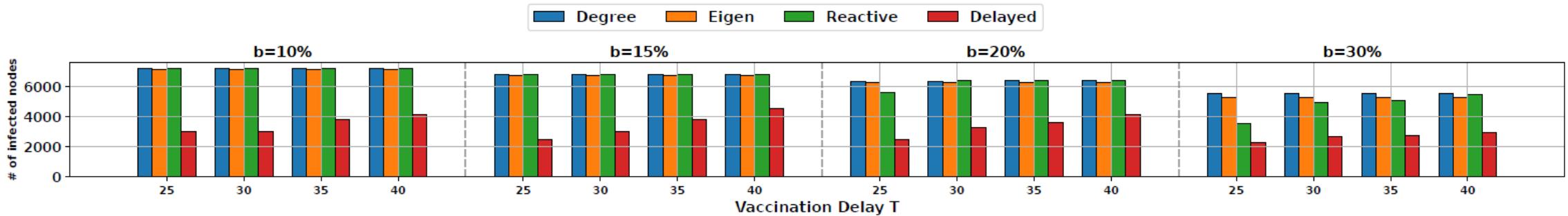


(p)  $T = 30$ ,  $n = 8000$ ,  $k = 6$

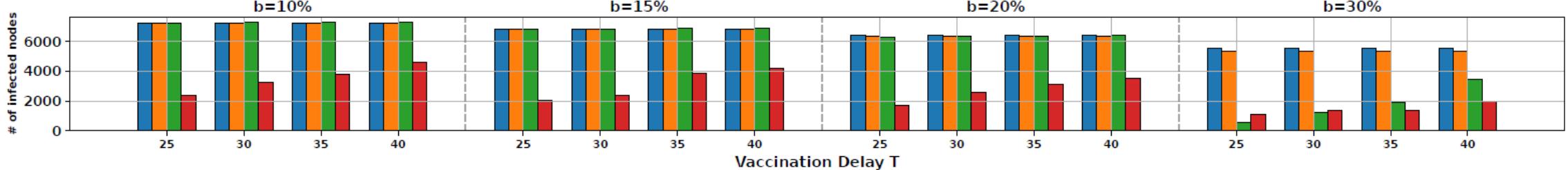
- Observation 1: As the patching delay ( $T$ ) increases, our Delayed policy becomes significantly more effective.
- Observation 2: Improvements of the Delayed policy over the Reactive, Eigenvector, and Degree policies are up to 50%, 83.3%, and 83.3%.

# Simulation Results: Synthetic Graphs

- Impact of the vaccination budget with different delayed time



(a)  $k = 3$

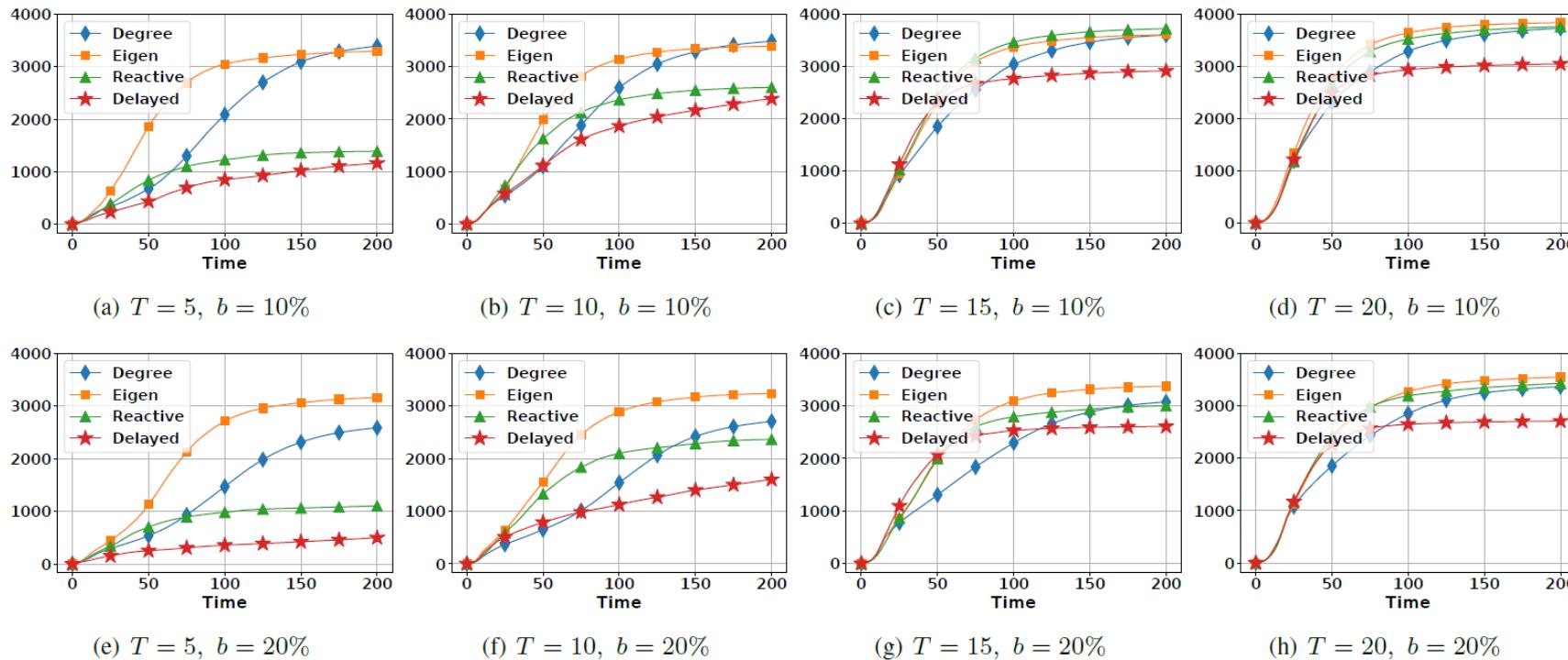


(b)  $k = 4$

- Observation 1: The number of infected nodes **increases** as the delay time **increases**, while it **decreases** as the budget **increases**.
- Observation 2: Our delayed policy achieves the **lowest** number of infected nodes.

# Simulation Results: Real-world graph

- The expected number of infected nodes with varying values of delayed time and vaccination budget.



- Observation: Our delayed policy **remains effective** under longer patching delay, while other policies **fail** as the population becomes **almost infected**.

# Conclusion

- We introduce a novel mathematical framework for effective patching **under limited resources** and in the presence of **patching delays**.
- Our policy identifies a **minimum-cut boundary** to separate infected nodes from the healthy region and optimally select which nodes to patch.
- We demonstrate the **superior performance** over existing baselines through extensive experiments on synthetic and real-world networks.
- We provide a foundational step toward designing vaccination strategies for general networks under **realistic delay and resource constraints**.

**Thank you!!**

**Questions & Answers**