

# MINH P. VO

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## RESEARCH INTEREST

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**Computer Vision** 3D Vision, Scene Reconstruction, Virtual Human, and Action Understanding

**Computational Photography** Video Super-resolution, View Synthesis

**Machine Learning** Semi-supervised Learning, Structured Learning

## AWARD

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33 Best Paper Finalist for Ego4D (CVPR 2022)

Qualcomm Innovation Fellowship (2017)

Measurement Technology and Science Outstanding Paper Award (2014)

## WORK EXPERIENCE

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### Meta, Reality Labs Research

*Research Scientist, Tech Lead*

*Sep. 2018 - present*

- Human and scene reconstruction, tracking, motion forecasting, and rendering pipeline for Aria glass.

### The Robotics Institute, Carnegie Mellon University

Pittsburgh, PA

*Research Associate - Mentors: Srinivasa Narasimhan and Yaser Sheikh*

*Oct. 2012 - Aug. 2019*

- 4D event browsing: Novel method for image-based browsing of dynamic event from multiple views.
- Self-supervised scene adaptive human appearance descriptor: Develop a novel framework to associate and track multiple people in highly chaotic scenes.
- ShapeFusion: Develop a novel generic framework for accurate 3D tracking and structured keypoint detection for rigid objects such as car.
- Spatiotemporal calibration for dynamic 3D reconstruction: Develop a novel spatiotemporal bundle adjustment algorithm for multiple uncalibrated and unsynchronized smart phone videos in the wild.
- Structured light on highly textured object: Develop a novel texture-illumination separation algorithm enabling single-shot structured light systems to produce dense 3D shape of highly textured objects.
- Passive tomography of turbulence strength: Develop a novel and inexpensive method to estimate the turbulence strength using multiple off-the shelf-cameras.
- Panoptic studio: Develop an accurate and automatic geometric calibration algorithm for a virtualization studio consisting of more than 500 cameras and 6 projectors.

### Adobe Research

San Jose, CA

*Research Intern - Mentors: Sunil Hadap, Kalyan Sunkavalli, Ersin Yumer*

*May. 2017 - Aug. 2017*

- Spatiotemporal human tracking from multiple video cameras in the wild.

### Microsoft Research

Redmond, WA

*Research Intern - Mentors: Neel Joshi and Sudipta Sinha*

*May. 2016 - Aug. 2016*

- Direct simultaneous camera calibration and depth estimation for small baseline videos.

### Mechanical Dept., Catholic University of America

Washington, DC

*Research Associate - Mentor: Zhaoyang Wang*

*Nov. 2009 - Aug. 2012*

- Structure light calibration: Develop an accurate, fast, and flexible geometric calibration approach. Real time measurement of 0.005% relative accuracy at 10fps was achieved.

- 2D-3D Digital Image Correlation (DIC): Develop an accurate image matching algorithm for strain/stress measurement of deforming structure. Our synthetic tests reveal that the developed algorithm can estimate the particle displacement at 5000 point/sec with relative accuracy better 0.001%.
- Camera calibration: Develop an inexpensive and accurate geometric camera calibration algorithm. The calibration error is several times smaller than other widely-used packages (i.e., OpenCV, Caltech Calib).

## PATENT

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1. **M. Vo**, C. Lassner, A. Raj, C. Stoll, “Articulated Deferred Neural Rendering for Photorealistic Human Avatars from Videos,” US Patent (Pending)
2. **M. Vo**, K. Somasundaram, S. Lovegrove, “Time-synchronized Distributed Passive Captures,” US Patent (Pending)
3. **M. Vo**, C. Lassner, C. Stoll, T. Zhi, “Reconstructing Human Meshes and Learning Human Avatars from Videos,” US Patent (Pending)
4. N.S Joshi, S.N Sinha, **M. Vo**, “Scene reconstruction from bursts of image data,” US Patent 10,535,156

## PUBLICATION

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### Refereed Journal Publications

1. **M. Vo**, K. Sunkavalli, E. Yumer, S. Hadap, Y. Sheikh, S.G. Narasimhan, ‘Self-supervised Multi-view Person Association and Its Applications,’ IEEE Trans. PAMI 2020.
2. **M. Vo**, Y. Sheikh, S.G. Narasimhan, ‘Spatiotemporal Bundle Adjustment for Dynamic 3D Human Reconstruction in the Wild,’ IEEE Trans. PAMI 2020.
3. **M. Vo**, S. G. Narasimhan, and Y. Sheikh, “Texture illumination separation for single shot structured light reconstruction,” IEEE Trans. PAMI 2015
4. Z. Wang, **M. Vo**, H. Kieu, T. Pan, “Automated Fast Initial Guess in Digital Image Correlation,” Strain, 2014.
5. H. Kieu, T. Pan, Z. Wang, M. Le, H. Nguyen, **M. Vo**, “Accurate 3D shape measurement of multiple separate objects with stereo vision,” Measurement Science and Technology, 2014.
6. T. Nguyen, H. Nguyen, **M. Vo**, Z. Wang, L. Luu, and J. Ramella-Roman, “Three-dimensional phantoms for curvature correction in spatial frequency domain imaging,” Biomedical Optics Express, 2012.
7. **M. Vo**, Z. Wang, B. Pan, and T. Pan, “Hyper-accurate flexible calibration technique for fringe-projection-based three-dimensional imaging,” Optics Express, 2012.
8. **M. Vo**, Z. Wang, L. Luu, and J. Ma, “Advanced geometric camera calibration for machine vision, Optical Engineering, 2011.
9. L. Luu, Z. Wang, **M. Vo**, T. Hoang, and J. Ma, “Accuracy enhancement of digital image correlation with B-spline interpolation,” Optics Letters, 2011.
10. T. Hoang, Z. Wang, **M. Vo**, J. Ma, L. Luu and B. Pan, “Phase extraction from optical interferograms in presence of intensity nonlinearity and arbitrary phase shifts,” Applied Physics Letters, 2011.
11. **M. Vo**, Z. Wang, T. Hoang, and D. Nguyen, “Flexible calibration technique for fringe-projection-based three-dimensional imaging,” Optics Letters, 2010.

## Refereed Conference Publications

1. T. Do, L. Lemke, J. Guo, K. Vuong, **M. Vo**, H.S. Park, “IDEO: Large Scale Egocentric 3D Object Dataset and Benchmark Challenges”, in submission
2. S. Zou, Y. Xu, C. Li, L. Ma, L. Cheng, C. Sweeney, R. Newcombe, **M. Vo**, “Snipper: A Unified 3D Transformer for Simultaneous Multi-person 3D Pose Estimation Tracking and Forecasting on a Video Snippet,” in submission.
3. K.M. Nguyen, M. Do, K. Somasundaram, **M. Vo**, “Self-Attention Based Spatiotemporal Sampling for Egocentric Action Recognition in Map-Grounded Videos,” in submission.
4. R. Li, J. Tanke, **M. Vo**, M. Zollhoefer, J. Gall, A. Kanazawa, C. Lassner, “TAVA: Template-free Animatable Volumetric Actors”, ECCV 2022.
5. G. Yang, **M. Vo**, N. Neverova, D. Ramanan, A. Vedaldi, H. Joo , “BANMo: Building Animatable 3D Neural Models from Many Casual Videos,” CVPR2022 **Oral Presentation**.
6. E. Corona, T. Hodan, **M. Vo**, C. Sweeney, R. Newcombe, F. Moreno, L. Ma, “LISA: Learning Implicit Shape and Appearance of Hands,” CVPR2022.
7. K. Grauman et. al, “Ego4D: Around the World in 3,000 Hours of Egocentric Video,” CVPR, 2022 **Oral Presentation. Best paper finalist**
8. K. Li, D. DeTone, S. Chen, **M. Vo**, J. Straub, “Frodo++: Realtime Monocular 3D Object Spatialization by Relational Reasoning,” ICCV, 2021 **Oral Presentation**
9. P. Grady, C. Kemp, C. Tang, C. Twigg, **M. Vo**, S. Brahmabhatt. “ContactOpt: Optimizing Contact to Improve Grasps,” CVPR, 2021 **Oral Presentation**
10. A. Raj, J. Tanke, **M. Vo**, C. Stoll, C. Lassner, “ANR: Articulated Neural Rendering for Virtual Avatars,” CVPR, 2021.
11. Z. Cao, H. Gao, K. Mangalam, Q.Z. Cai, **M. Vo**, J. Malik, “Long-term Human Motion Prediction with Scene Context,” ECCV, 2020 **Oral Presentation**
12. T. Zhi, C. Larssner, T. Tung, C. Stoll, S.G. Narasimhan, **M. Vo**, “TexMesh: Reconstructing Detailed Human Texture and Geometry from Monocular Video,” ECCV, 2020.
13. A.Bansal, **M. Vo**, Y. Sheikh, D. Ramanan, S.G. Narasimhan, “4D Visualization of Dynamic Events from Unconstrained Multi-View Videos ,” CVPR, 2020.
14. D. Reddy, **M. Vo**, S.G. Narasimhan, “Occlusion-Net: 2D/3D occluded keypoint localization using graph networks ,” CVPR, 2019.
15. D. Reddy, **M. Vo**, S.G. Narasimhan, “CarFusion: Combining Point Tracking and Part Detection for Dynamic 3D Reconstruction of Vehicles,” CVPR, 2018.
16. **M. Vo**, S.G. Narasimhan, Y. Sheikh, “Spatiotemporal Bundle Adjustment for Dynamic 3D Reconstruction,” CVPR, 2016.
17. M. Alterman, Y.Y.Schechner, **M. Vo**, S. G. Narasimhan, “Passive tomography of turbulence strength,” ECCV, 2014.
18. **M. Vo**, S. G. Narasimhan, and Y. Sheikh, “Separating Texture and Illumination for Single-Shot Structured Light Reconstruction,” CVPRW, 2014.

## PROFESSIONAL ACTIVITY

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Reviewer: CVPR, ICCV, ECCV, TPAMI

## EDUCATION

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**Carnegie Mellon University, Pittsburgh, PA**

Ph.D. in Robotics

Advisors: Srinivasa Narasimhan and Yaser Sheikh

Thesis: Exploiting Point Motion, Shape Deformation, and Semantic Priors for Dynamic 3D Reconstruction in the Wild.

**Carnegie Mellon University, Pittsburgh, PA**

M.Sc. in Robotics

Advisors: Srinivasa Narasimhan and Yaser Sheikh

Thesis: Texture and Illumination Separation for Single-shot Structured Light Reconstruction.

**Catholic University of America, Washington, D.C**

B.E. in Electrical Engineering

Summa Cum Laude

Advisor: Zhaoyang Wang

Thesis: High accuracy camera calibration and its application.

**SELECTED COURSEWORK**

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Computer Vision, Geometry-based Vision, Learning-based Vision, Compressive Sensing and Sparse Optimization, Statistical Methods for Robotics, Machine Learning.

**SKILL**

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Programming Languages: C/C++, Python, Matlab.

Others: OpenCV, Pytorch, OpenGL.