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                                                                                                                             1st LGE Code Jam 2019 - Problem A (English)
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Starting from the lowest leftmost cell, moving by an even number regardless of the directions will place it in a black cell, or a white cell by an odd number. That is,
'The number of squares moved in the upward direction + the number of squares moved in the right directions' and determining whether this value is even or odd,
tell which color it will be finally placed in.
1. To get the number of squres moved in the upward direction from Notation 1
Substract one from the number of the notation to get the number moved.
2. To get the number of squres moved in the right direction from Notation 1
Substract the value of A from the alphabet of the notation using ASCII code.
3. To get the number of squres moved in the upward direction from Notation 2
Substract one to make it zero-based index, divide it by 8 and round it down.
4. To get the number of squres moved in the right direction from Notation 2
Substract one to make it zero-based index and calculate the remainder of the division by 8.
5. To print the result
```

Print YES if both (the result of 1 + the result of 2) and (the result of 3 + the result of 4) are either even or odd, otherwise NO.

## 코드 (Python3)

```
for i in range(int(input())):
            position1, position2 = input().split()
            col1 = ord(position1[0]) - ord('A')
            row1 = int(position1[1]) - 1
            col2 = (int(position2) - 1) % 8
            row2 = (int(position2) - 1) // 8
            print('YES' if (col1 + row1) % 2 == (col2 + row2) % 2 else 'NO')
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