Codelab	lesson	slide
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Lesson 1: Build your first app		
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1.2 Part B: The layout editor		1.2
1.3: Text and scrolling views	2	1.3
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Lesson 3: Testing, debugging, and using support libraries	self-educated	
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3.2: Unit tests		
3.3: Support libraries		
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4.3: Menus and pickers		4.3
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5.2: Cards and colors	7	5.2
5.3: Adaptive layouts	8	5.3
Lesson 6:Testing your UI	self-educated	
6.1: Espresso for UI testing		
Unit 3: Working in the background		
Lesson 7: Background tasks		

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7.4 Services		7.3
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