

```
1  """
2  Models a die
3
4  :author: Chris Hegang Kim
5  :note: I affirm that I have carried out the attached academic
        endeavors with full academic honesty,
6  in accordance with the Union College Honor Code and the course
        syllabus.
7  """
8
9  import random
10
11  MINIMUM_VAL = 1
12  TWICE = 2
13  DEFAULT_SIDE = 6
14
15  class Die:
16
17      def __init__(self, side_num = DEFAULT_SIDE):
18          """
19          Constructor
20
21          :param side_num: the number of sides the die has
22          """
23          self.__side_num = side_num
24          self.__current_val = MINIMUM_VAL
25
26      def roll(self):
27          """
28          Rolls the die and reassigns the current value instance
29          variable
30
31          :return:
32          """
33          self.__current_val = (random.randint(MINIMUM_VAL, self
34          .__side_num))
35
36      def get_value(self):
37          """
38          Gets the value currently showing on the die
39          """
```

```
38         :return: the value currently showing on the die
39         """
40         return self.__current_val
41
42     def is_twice(self, other_die):
43         """
44         Checks whether one of the dice shows a value that is
         exactly twice the value of the other
45
46         :param other_die: a Die object for the other die for
         comparison
47         :return: True if the value of other die is two times
         larger than the value of current die itself
48         """
49         if self.get_value() == other_die.get_value() * TWICE:
50             return True
51
52         else:
53             return False
54
55     def __str__(self):
56         """
57         Converts to the human understandable string
58
59         :return: a human understandable string for the current
         value of the die
60         """
61         return str(self.__current_val)
```

```
1  """
2  A simple die game
3  """
4
5  from die import *
6
7  SIDE12 = 12
8
9  def main():
10     D6 = Die()
11     D12 = Die(SIDE12)
12
13     while not D12.is_twice(D6) and not D6.is_twice(D12):
14         input("Press return")
15
16         D6.roll()
17         D12.roll()
18
19         print("D6: ", D6, "D12: ", D12)
20
21     print("We have won, and the program ends")
22
23 if __name__ == "__main__":
24     main()
```