

Docker

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Use of Docker

- The Docker project's main intent is to allow developers to create, deploy, and run applications easier through the use of containers.
- Docker provides the ability to package and run an application in a loosely isolated environment called a container.
- Containers, built from container images, make it possible to bundle an application up with all the required libraries, dependencies, and resources for easy deployment.
- Each instruction in a Dockerfile creates a layer in the image. When you change the Dockerfile and rebuild the image, only those layers which have changed are rebuilt. This is part of what makes images so lightweight, small, and fast, when compared to other virtualization technologies.

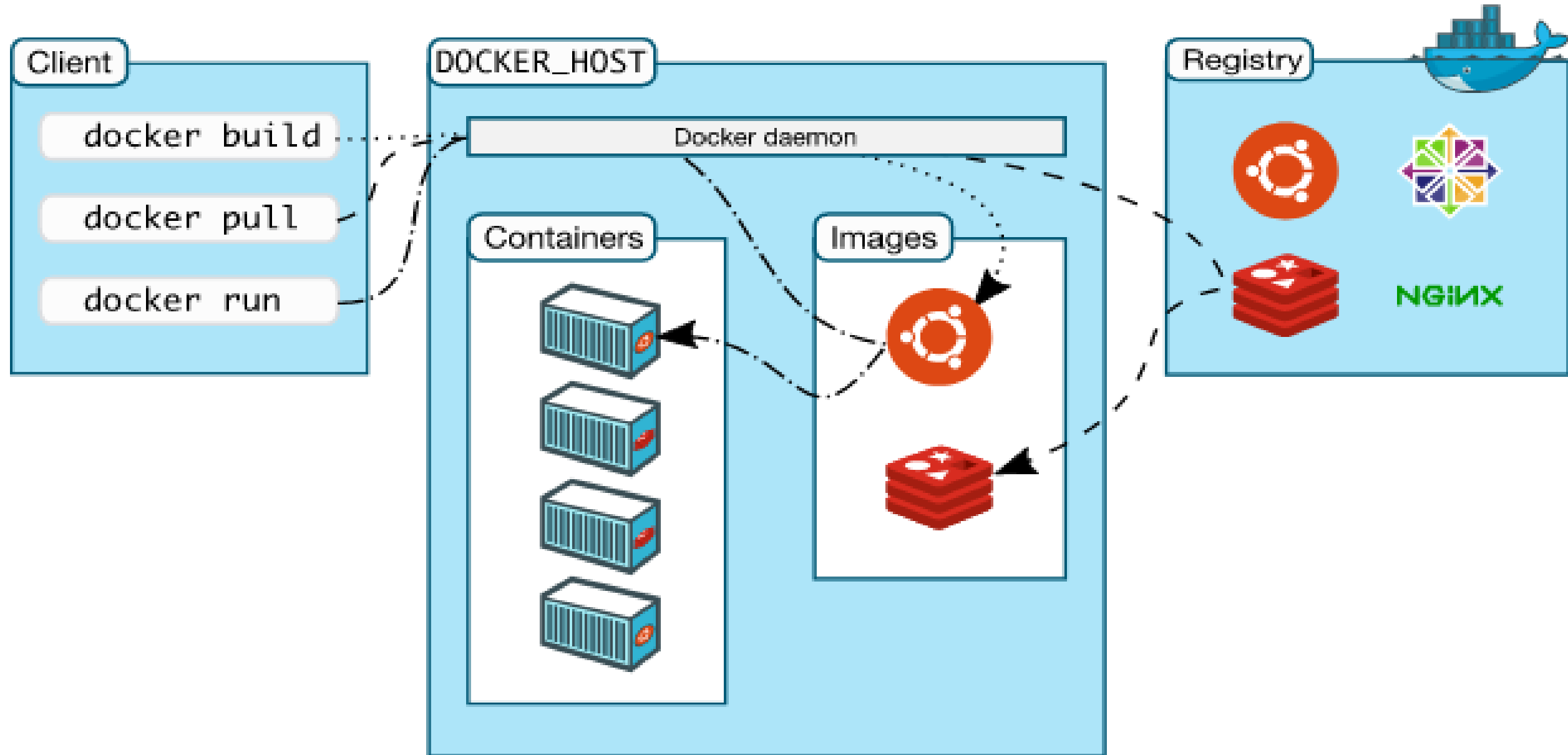
Containers and virtual machines

A container runs natively on Linux and shares the kernel of the host machine with other containers. It runs a discrete process, taking no more memory than any other executable, making it lightweight.

By contrast, a virtual machine (VM) runs a full-blown “guest” operating system with virtual access to host resources through a hypervisor. In general, VMs incur a lot of overhead beyond what is being consumed by your application logic.



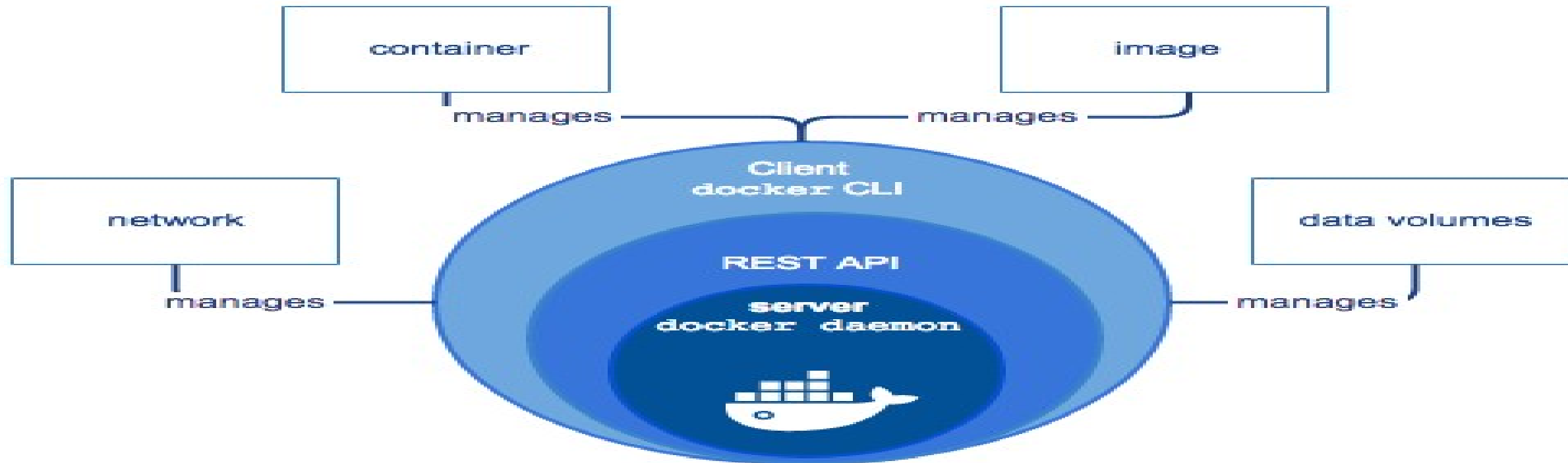
Docker architecture



Cntd . . .

The CLI uses the Docker REST API to control or interact with the Docker daemon through scripting or direct CLI commands. Many other Docker applications use the underlying API and CLI.

The daemon creates and manages Docker objects, such as images, containers, networks, and volumes.



- The Docker daemon

The Docker daemon (dockerd) listens for Docker API requests and manages Docker objects such as images, containers, networks, and volumes. A daemon can also communicate with other daemons to manage Docker services.

- The Docker client

The Docker client (docker) is the primary way that many Docker users interact with Docker. When you use commands such as docker run, the client sends these commands to dockerd, which carries them out. The docker command uses the Docker API. The Docker client can communicate with more than one daemon.

- Docker registries

A Docker registry stores Docker images. Docker Hub is a public registry that anyone can use, and Docker is configured to look for images on Docker Hub by default. You can even run your own private registry. If you use Docker Datacenter (DDC), it includes Docker Trusted Registry (DTR).

Creating a Docker Hub repository and push your image Docker

- Visit the Docker Hub sign up page, <https://hub.docker.com/signup>.
- Fill out the form and submit to create your Docker ID.
- Verify your email address to complete the registration process.
- Click on the Docker icon in your toolbar or system tray, and click Sign in / Create Docker ID.
- Fill in your new Docker ID and password. After you have successfully authenticated, your Docker ID appears in the Docker Desktop menu in place of the 'Sign in' option you just used.

Use multi-stage builds

With multi-stage builds, you use multiple FROM statements in your Dockerfile. Each FROM instruction can use a different base, and each of them begins a new stage of the build. You can selectively copy artifacts from one stage to another, leaving behind everything you don't want in the final image. To show how this works, let's adapt the Dockerfile from the previous section to use multi-stage builds.

```
FROM golang:1.7.3
WORKDIR /go/src/github.com/alexellis/href-counter/
```

```
FROM alpine:latest
RUN apk --no-cache add ca-certificates
WORKDIR /root/
```

|

- User-defined **bridge** networks are best when you need multiple containers to communicate on the same Docker host.
- Overlay networks are best when you need containers running on different Docker hosts to communicate, or when multiple applications work together using swarm services.
- Macvlan networks are best when you are migrating from a VM setup or need your containers to look like physical hosts on your network, each with a unique MAC address.
- Third-party network plugins allow you to integrate Docker with specialized network stacks.

Enable IPv6 support

- Before you can use IPv6 in Docker containers or swarm services, you need to enable IPv6 support in the Docker daemon. Afterward, you can choose to use either IPv4 or IPv6 (or both) with any container, service, or network.

Edit the daemon.json file in the path `/etc/docker/daemon.json`

```
{  
  "ipv6": true  
}
```

```
systemctl reload docker
```

- From the container's point of view, it has a network interface with an IP address, a gateway, a routing table, DNS services, and other networking details (assuming the container is not using the none network driver).
- Published ports

when you create a container, it does not publish any of its ports to the outside world. To make a port available to services outside of Docker, or to Docker containers which are not connected to the container's network, use the `--publish` or `-p` flag. This creates a firewall rule which maps a container port to a port on the Docker host.

If you to connect the containers to the different networks use the command

 - `Docker network connect -p 8080:80/udp`

Problems with scaling up the Containers

- Containers could not communicate with each other
- Containers had to be deployed appropriately
- Containers had to be managed carefully
- Auto scaling was not possible
- Distributing traffic was still challenging

A Container Management Tool

- Kubernetes is an open-source Container Management tool which automates container deployment, container (de)scaling & container load balancing
- Kubernetes was written on Golang, it has a huge community because it was first developed by Google & later donated to CNCF
- Can group 'n' no of containers into one logical unit for managing & deploying them easily.

- **Automatic Binpacking**

Places the Automatic Container based on the requirement and resources.

- **Service Discovery & Load Balancing**

If we use the Kerbernetes there is no need to worry about the Networking and Communication because Kubernetes will automatically assign Container there own ip address and single dns name for a set of Containers which are performing a logical aperation and also there will be Load balancing across them

- **Storage Orchestration**

With Kerbernetes we can automatically mount our storage system we can choice that can be local or public cloud providers or even a network storage system such as nfs.

- Self Healing

Whenever Kubernetes realizes that one of your containers failed it will restart that container on its own I will create another container in the crashed one. In case node itself failed in this situation what kubernetes will do what ever containers are running on this failed node will be restarted in other node.

- Batch Execution

Along with your service kubernetes will manage your Batch and CI work loads which will helpful in Devops role.

- Secret & Configuration Management

We can deploy and update your secret & application Configuration without rebuilding the entire image and without having to expose your secret in stack configuration or any or any thing

- ## Horizontal Scaling

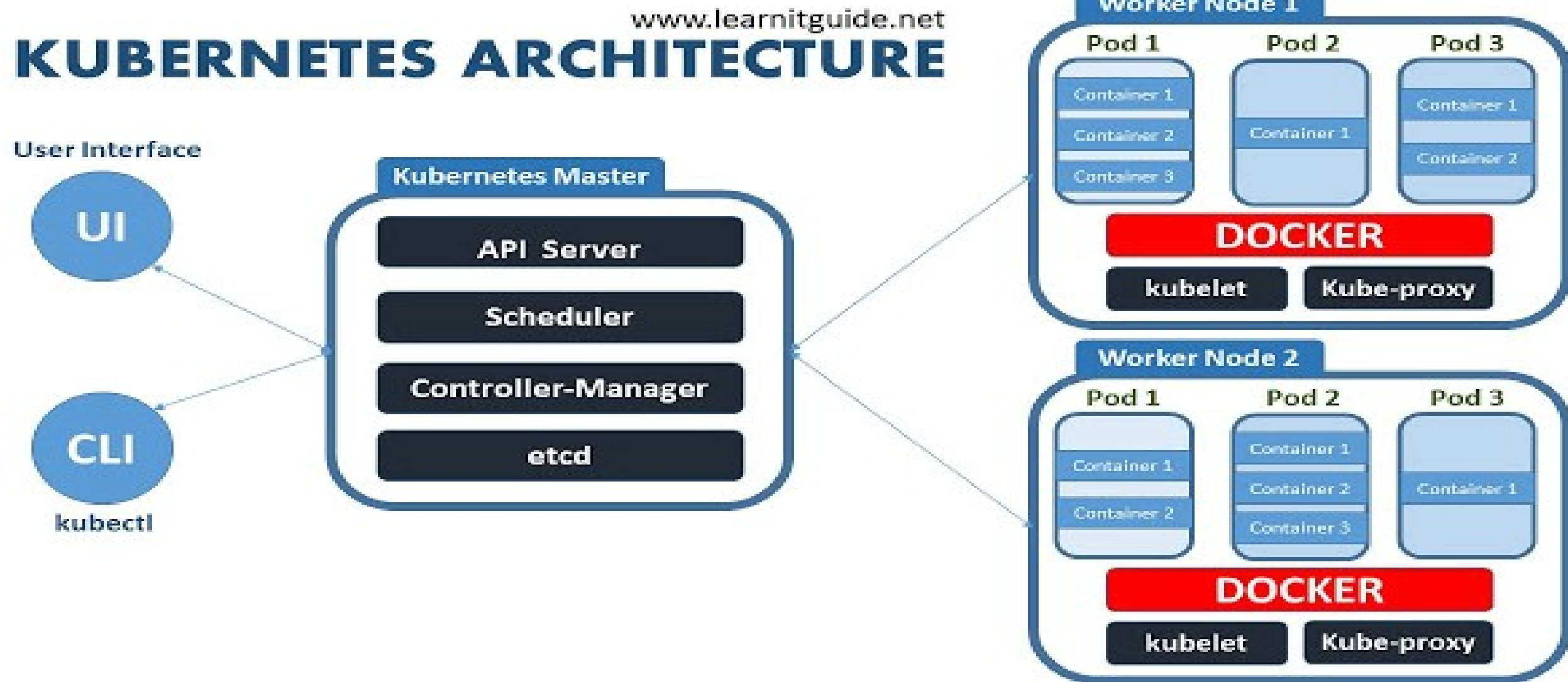
We can scaling your applications up and down easily with the command that can be run on the cli or can be done easily with GUI or automatic scaling is possible.

- ## Automatic Rollbacks & Rollouts

When ever there is a update which you want to release kubernetes progressively rollout this changes and updates to the applications or its configurations.

-

Kubernetes Architecture



- The Kubernetes Master consists of Scheduler , API Server & Controller Manager
- API Server
 - API Server is the gate keeper for the entire cluster if we want to create ,update ,delete or even display any kubernetes object it has goes through the API Server
- Scheduler
 - It is responsible for physically scheduling pods across the nodes inside the cluster
- Controller Manager
 - Controller is responsible for overall health of entire cluster it ensures nodes are up and running and current no of pods are running as mentioned in the configuration file
-

- Etcd

etcd is going to be kubernetes central data base to store entire kubernetes configuration include objects it is creating ,secrets and more .It is the key value database any component of kubernetes enquiring in etcd to understand the state of the cluster in real time.

- Node Components

- In Kubernetes worker node we have four more important components. They are

- Kubelet

- Kube-Proxy

- Pod

- Containers

- Kubelet

It is the primary node agent that runs on each worker node inside the cluster it looks at pods speaks that was submitted to the API Server on the kubernetes master and ensures that the container are discribing in the pods spec are running and healthy incase kubelet notices any failures with the pods running on this worker node then it tries to restart the pod on the same node

- Kube-Proxy

kube-proxy is a creatical element inside the cluster it is responsible for manintaing the entire network configuration it assentially maintains the distributed network across all the node,all the pods and across all the containers it also exposes the service outside world .

- Pod

Pod is basically schduling unit in kubernetes.So each Pod consists of one more containers in most cases there will one container.so the primary advantage of pod is

We can deploy multiple dependent container together. So it acts as a wrapper around this containers

- Containers

It provides the run time environment for your applications. So you run containerised applications inside this containers.

The steps to install the Kubernetes

- Update the repository

`Sudo apt-get update`

- Turn off the Swap Space and SELinux on all nodes

`setenforce 0`

`swapoff -a`

`nano etc/fstab`

- Update the Hostname

`nano etc/hostname`

- Note the IP address

`ifconfig`

- Update the hosts file

`nano etc/hosts`

- Set a static IP address
- Add the below at the end of the file

```
nano etc/network/interfaces
```

```
auto <interface_name>  
iface <interface_name> inet static  
address <IP_Address_of_VM>
```

- Install the OpenSSH Server

```
sudo apt-get install openssh-server
```

- Install Docker

```
sudo su  
apt-get update  
apt-get install -y docker.io
```

- Run the following commands before Installing the kubernetes environment

```
apt-get update && apt-get install -y apt-transport-https curl  
curl -s https://packages.cloud.google.com/apt/doc/apt-key.gpg | apt-key add -  
cat <EOF>/etc/apt/sources.list.d/kubernetes.list  
deb https://apt.kubernetes.io/ kubernetes-xenial main  
EOF  
apt-get update
```

- Install kubeadm, kubelet & kubectl

```
apt-get install -y kubelet kubeadm kubectl
```

- Update the kubernetes configuration

```
nano /etc/systemd/system/kubelet.service.d/10-kubeadm.conf
```

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- Add the below after the last line

Enironment="<group.driver-systemd/<group.driver-cgroupfs"

Configuring Kubernetes by Kubeadm

- Create Vms which are part of K8s cluster (master & worker nodes)
- Disable SELinux and SWAP on all nodes
- Install kubeadm,kubelet ,kubectl and Docker on all nodes
start and enable docker and kubelet on all nodes
- Initialize the master node
- Configure Pod network
- Join worker nodes to the cluster

- Kubeadm init //on master
kubeadm init [flags]
- Kubeadm join //on worker
kubeadm join -token [] --discovery-token-ca-cert-hash []
- Kubeadm token
kubeadm token [create|delete|list|generate] [flags]
- Kubeadm version
kubeadm version [flags]
- Kubeadm upgrade
kubeadm upgrade plan [version] [flags]

- Disabel SWAP on all nodes

```
swapoff -a
```

- Disable SELinux on all nodes

```
setenforce 0
```

```
sed -i 's/enforcing/disabled/g' etc/selinux/config
```

```
grep disabled etc/selinux/config | grep -v '#'
```

- Reboot all nodes

- Install Docker

```
yun update -y
```

```
yum install -y docker
```


- Start and enable docker

`systemctl start docker`

`systemctl enable docker`

`systemctl status docker`

- Add kubernetes Repo:

`cat <<EOF > etc/yum.repos.d/kubernetes.repo`

- Install kubelet,kubeadm,kubectl and start kubelet

`yum install -y kubeadm kubelet kubectl --disableexcludes=kubernetes`

`systemctl enable kubelet && systemctl start kubelet`

- This is used to fixing the issues

```
cat <<EOF > etc/sysctl.d/k8s.conf
```

```
net.bridge.bridge-nf-call-ip6tables = 1
```

```
net.bridge.bridge-nf-call-iptables = 1
```

```
EOF
```

```
sysctl --system
```

- Only on **master** node

```
kubeadm init --pod-network-cidr=10.240.0.0/16
```

```
kubectl apply -f
```

```
https://raw.githubusercontent.com/coreos/flannel/v0.9.1/Documentation/kube-flannel.yml
```




- Kubectl get pods --all-namespaces
- Only on **worker** nodes

kubeadm join -token

Thank You!



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